

Microcontroller & MCC Classic PIC1001 v1.10



A Leading Provider of Smart, Connected and Secure Embedded Control Solutions



SMART | CONNECTED | SECURE

CAE Taiwan
Microchip Technology Inc.

March 31, 2023

Major Course (1/3)

- Microchip 16-bits Microcontroller Introduction
- IDE, Compilers, MCC and Development Tools Introduction
- APP041 8, 16, 32-bits General Purpose EVM Introduction
- Getting Started with First Project
 -  Lab0 First Project
- GPIO Architecture
 -  Lab1 GPIO Output
 -  Lab2 Multi-GPIO Output
 -  Lab3 GPIO Input and Output
- Oscillator Architecture
 -  Lab4 Clock PRIPLL

Major Course (2/3)

- Interrupt Architecture

- Timer Architecture

 -  Lab5 Timer1 Interrupt

- MCCP/SCCP Architecture

 -  Lab6 SCCP Timer Interrupt

- OLED Architecture (PPS&SPI)

 -  Lab7 OLED Display

 -  Lab8 Customize Screen

- 12 Bits High Speed ADC Architecture

 -  Lab9 ADC Single Channel

 -  Lab10 ADC Multiple Channel

Major Course (3/3)

● High Resolution PWM Architecture

 Lab11 PWM Output

 Lab12 PWM Duty Adj By ADC

 Lab13 PWM Buzzer

● UART Architecture

 Lab14 UART Printf

 Lab15 UART Communication

● I2C Architecture

 Lab16 EEPROM Operation

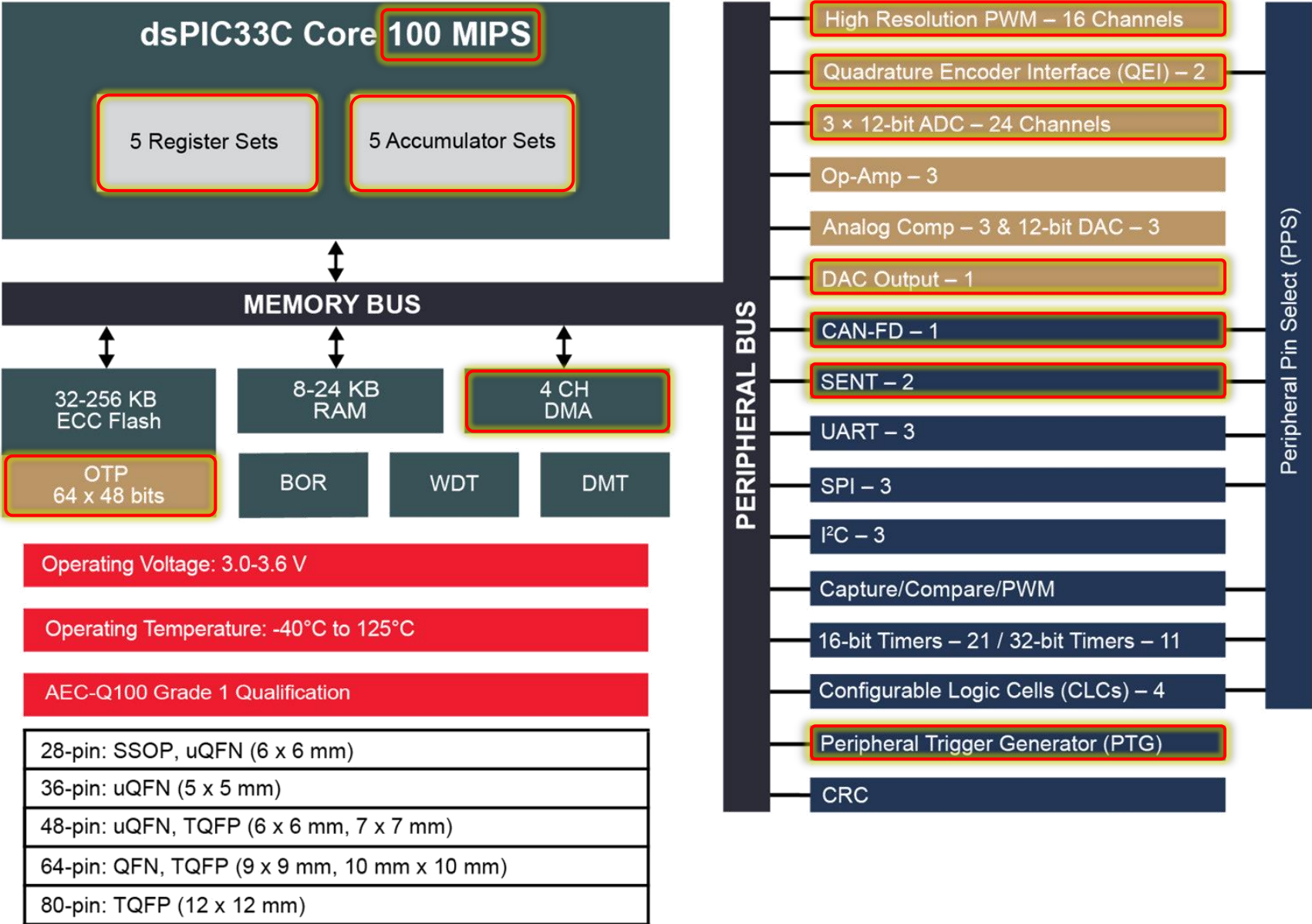
 Lab17 Temperature Sensor (MCP9800) Operation

Microchip 16-bits Microcontroller Architecture

16-bits PIC/dsPIC® MCU series

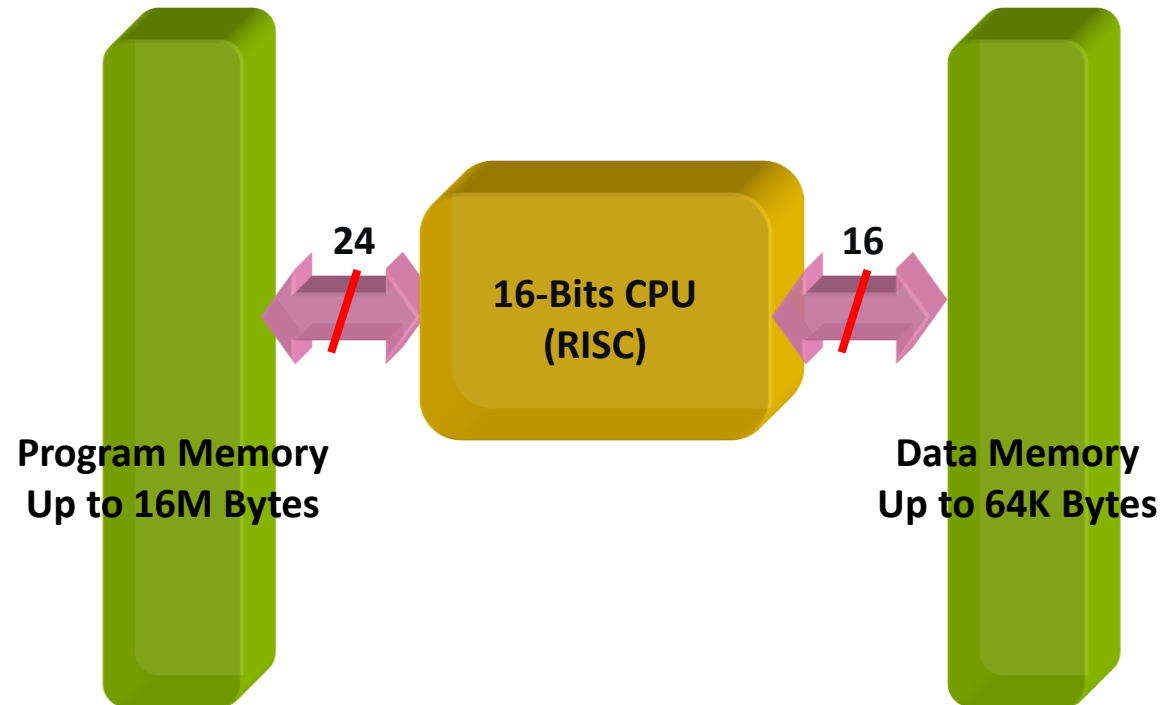
- **Microchip 16-bits MCU families include below,**
- PIC24FJ (16 MIPS)
 - Very high CP. Low price and high performance.
- PIC24HJ (40 MIPS)
 - Built-in DMA, upgrade performance to 40 MIPS.
- PIC24EP (70 MIPS)
 - Latest generation of PIC24 series, upgrade performance to 70 MIPS.
- dsPIC30F (30 MIPS)
 - Base on PIC24FJ, Built-in DSP.
- dsPIC33FJ (40 MIPS)
 - Base on PIC24HJ, Built-in DSP.
- dsPIC33EP (60 MIPS)
 - Built-in DSP & USB OTG, upgrade performance to 60 MIPS.
- **dsPIC33CK (100 MIPS)**
 - High Performance, 12-bits High Speed ADC & High-Resolution PWM.

dsPIC33CK256MP508 Family

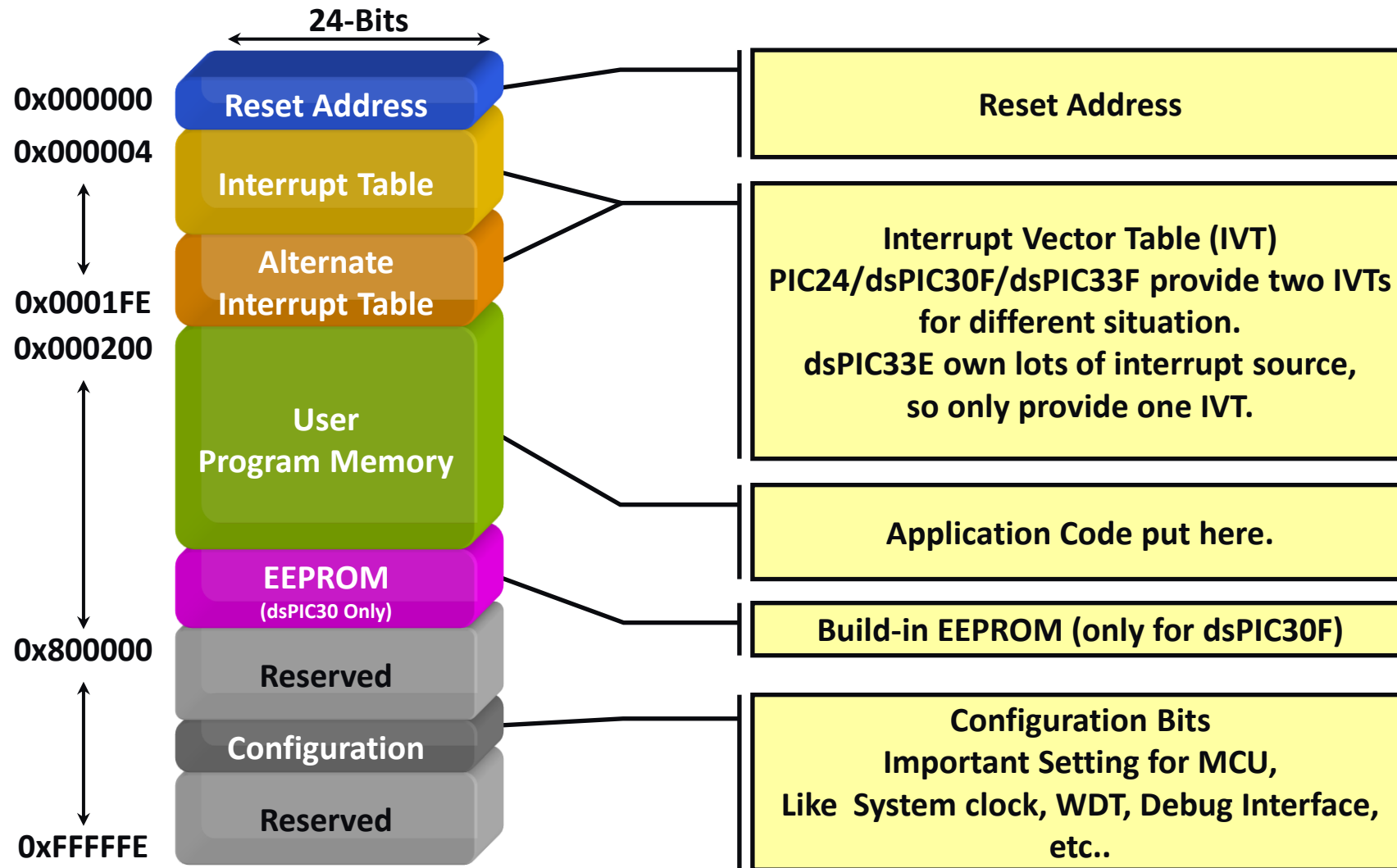


Core Architecture

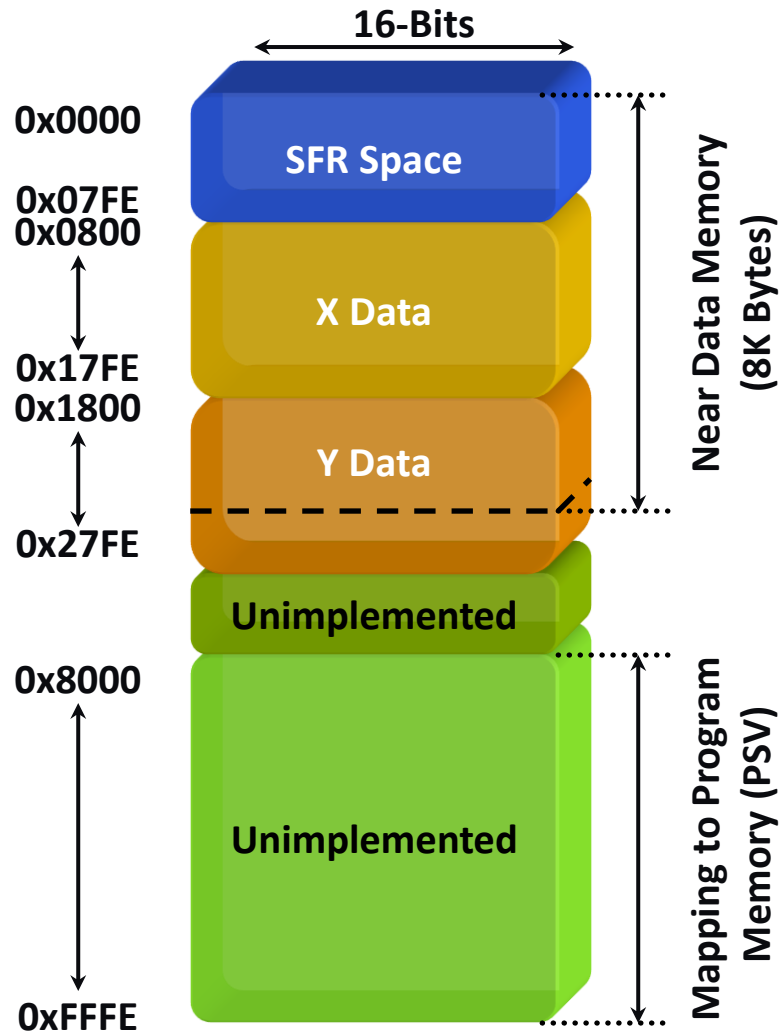
- Microchip 16-bits PIC/dsPIC® MCU is **Harvard architecture**.
- This means program and data memory bus are independently.
- Data Memory is **16-bits, Up to 64K Bytes**.
- Program Memory is **24-bits, Up to 16 M Bytes**.



Program Memory Mapping



Data Memory Mapping



The 8-Kbyte area is referred as the near data space.

The 64-Kbyte area is referred as the far data space.

The first 2 Kbytes are primarily occupied with Special Function Registers (SFRs).

X Data, Y Data area only for DSP Engine
For Dual Access Operation.
All Data is X Data area for PIC24 series.

0x8000 ~ 0xFFFF is mapping area for PSV use.

Machine & Instruction Cycle

- **T_{OSC} (Machine Cycle) :**

- A machine cycle consists of the steps that a computer's processor executes whenever it receives a machine language instruction. (techopedia)

- **T_{CY} (Instruction Cycle) :**

- The basic operational process of a computer system.(wiki)

- **dsPIC30 Family**

- $1 T_{CY} = 4 T_{OSC} \cdot (F_{CY} = F_{OSC} / 4)$
Ex: 120 MHz > 30 MIPS, $T_{CY} = 33\text{nS}$.

- **PIC24F/PIC24H/dsPIC33 Families**

- $1 T_{CY} = 2 T_{OSC} \cdot (F_{CY} = F_{OSC} / 2)$
Ex: 32 MHz > 16 MIPS, $T_{CY} = 62.5\text{nS}$.

X IDE, C Compiler, MCC & Development Tools Introduction

Soft Request In this Course

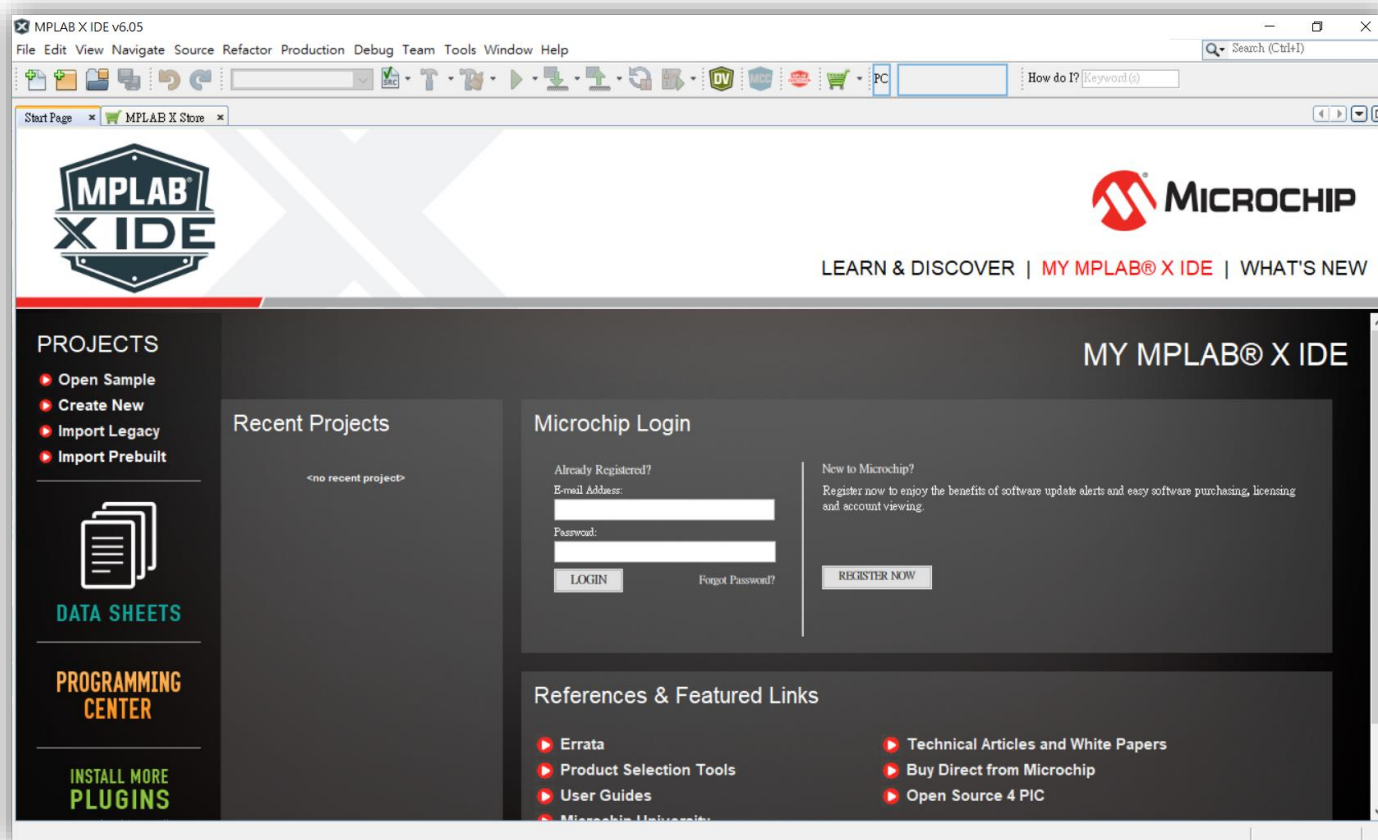
- **MPLAB® X IDE v6.05** <https://www.microchip.com/mplab/mplab-x-ide>
 - **MPLAB® XC16 v2.00** <https://www.microchip.com/mplab/compilers>
 - **MPLAB® Code Configurator (MCC) v5.3.0**
 - **MCC Core v5.5.0**
 - **MCC Classic Libraries (From X IDE MCC Content Manager)**
 - PIC24 / dsPIC33 / PIC32MM MCUs v1.171.1
 - Foundation Services v0.2.3
 - **MPLAB® X IDE Packs**
 - dsPIC33CK-MP DFP v1.11.346 (Device Family Pack)
 - SNAP tool packs v1.14.1052 (Tool Firmware Pack)
- **MCC Core and Libraries Update from X IDE > MCC > Content Manager**
- **dsPIC33CK-MP DFP and SNAP TP Update from X IDE > Tools > Packs**

(Lasted Update : 2023/03/27)

All in One Development Tools

MPLAB® X IDE

- New generation integrated Development Tools, Support PIC, dsPIC, AVR, CEC and SAM Series MCU/MPU, Provide Plug-in function to extend more advance function. Java Based, Cross platform, Current version is v6.05.



C Compiler for 16-bits PIC/dsPIC® MCU

MPLAB® XC Compilers

- XC16 is new generation C compiler, it's supported all 16-bits PIC/dsPIC® MCU (PIC24F/PIC24H/PIC24E, dsPIC).
- Base on GNU C, apply GPL License (GNU General Public License).
- Provide standard C libraries (printf, strlen, etc..) and Peripheral Libraries (old versions).
- All version you can download from Microchip website. It's provided free version.

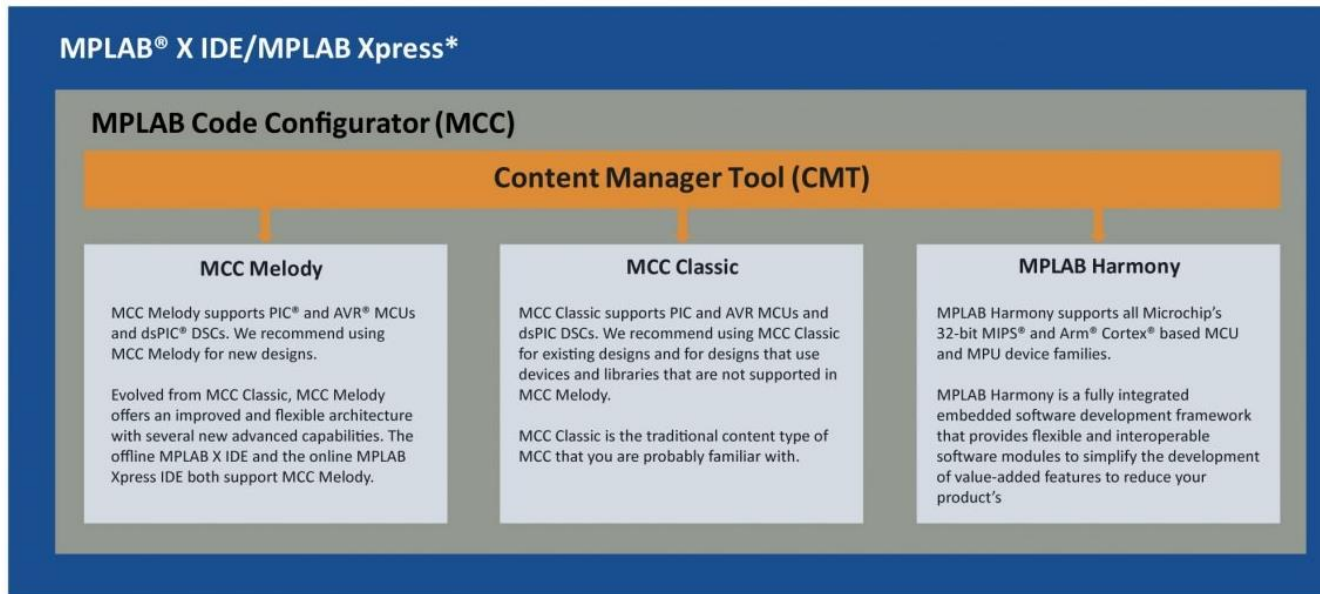
License Type	Installs On	# of Activations	# of Users	Wait Time Between Users	HPA
Workstation License	Workstation	3	1	None	Yes
Subscription License	Workstation	1	1	None	No
Site License	Network	1	Varies by Seat	None	Yes
Network Server License	Network	1	Unlimited	One Hour	Yes
Virtual Machine *	Network	1	N/A	N/A	No
Dongle License	Dongle	N/A	Unlimited	None	No

*This license must be used in addition to a network server or site license to enable the license to work in a virtual machine environment.



MPLAB® Code Configurator

- **MPLAB® Code Configurator - MCC** is a free, graphical programming environment that generates seamless, easy-to-understand C code to be inserted into your project.
- Supports 8-bits, 16-bits and limited 32-bits PIC® microcontrollers.
- MCC consists of three content types: MCC Melody, MCC Classic and MPLAB Harmony. It offers application libraries and system and peripheral drivers for the development of embedded software.



MCC Classic GUI Quick View

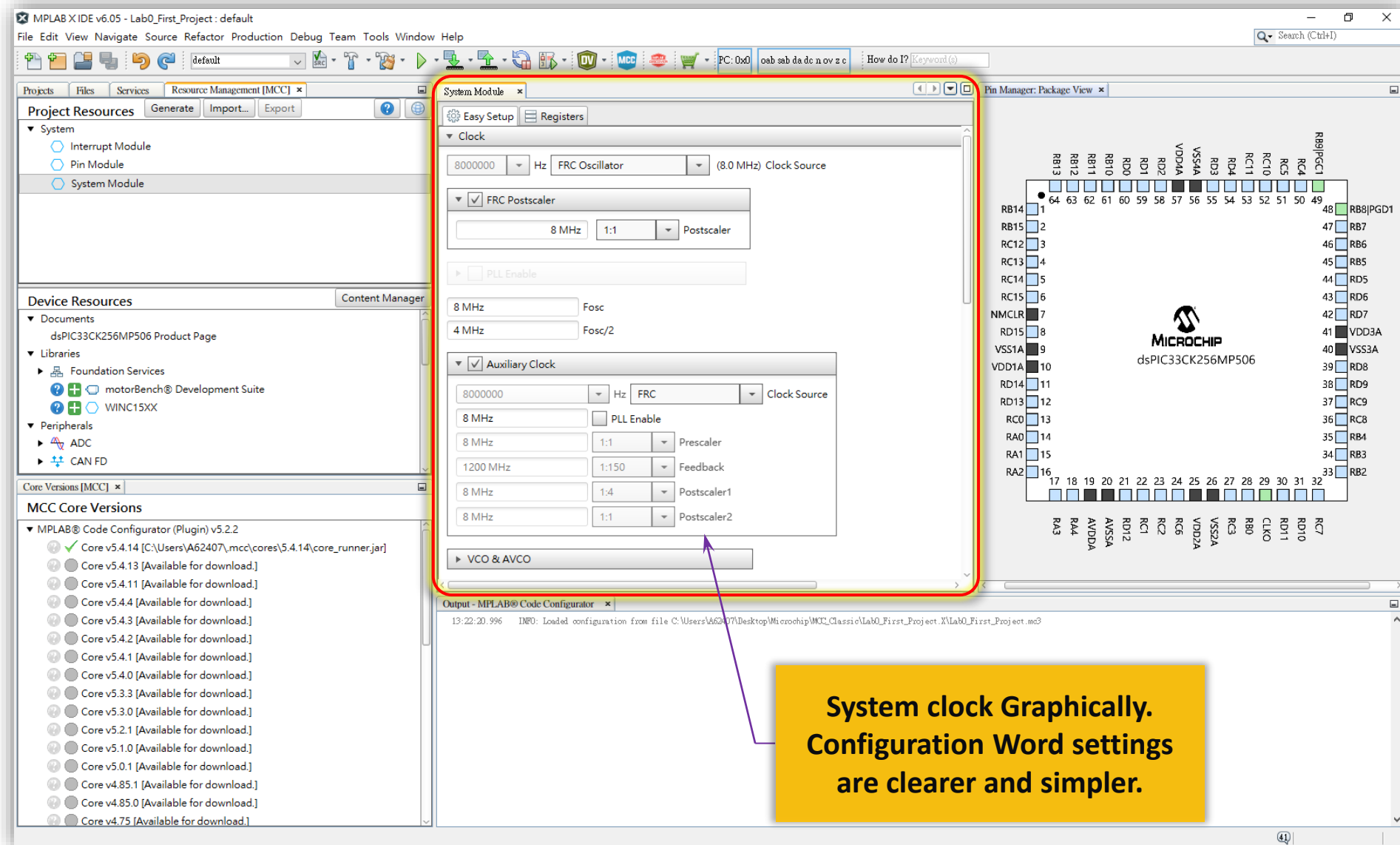
The screenshot displays the MPLAB X IDE v6.05 interface with the MCC Classic GUI. The interface is divided into several panes:

- Project Resources:** Shows a tree view of project resources including System, Interrupt Module, Pin Module, and System Module.
- Device Resources:** Shows a tree view of device resources including Documents, Libraries, and Peripherals.
- MCC Core Versions:** Shows a list of available MCC core versions, including Core v5.4.14 (selected) and Core v5.4.13 through Core v4.75.
- System Module:** Shows the configuration for the System Module, including Clock, FRC Postscaler, PLL Enable, Auxiliary Clock, and VCO & AVCO.
- Pin Manager: Package View:** Shows a pin diagram for the dsPIC33CK256MP506 device, with pins numbered 1 through 64.

Three yellow callout boxes with arrows point to specific areas:

- Resources:** Points to the Project Resources pane.
- Composer:** Points to the System Module pane.
- Pin Manager:** Points to the Pin Manager: Package View pane.

MCC Classic GUI Quick View



MCC Classic GUI Quick View

MPLAB X IDE v6.05 - Lab0_First_Project : default

File Edit View Navigate Source Refactor Production Debug Team Tools Window Help

default PC: 0x0 oas sab da dc n ov z c How do I? Keyword(s)

Projects Files Services Resource Management [MCC] x

Project Resources

- System
 - Interrupt Module
 - Pin Module
 - System Module

Device Resources

Documents

- dsPIC33CK256MP506 Product Page

Libraries

- Foundation Services
 - motorBench® Development Suite
 - WINC15XX
- Peripherals
 - ADC
 - CAN FD

Core Versions [MCC] x

MCC Core Versions

- MPLAB® Code Configurator (Plugin) v5.2.2
 - Core v5.4.14 [C:\Users\A62407\mcc\cores\5.4.14\core_runner.jar]
 - Core v5.4.13 [Available for download.]
 - Core v5.4.11 [Available for download.]
 - Core v5.4.4 [Available for download.]
 - Core v5.4.3 [Available for download.]
 - Core v5.4.2 [Available for download.]
 - Core v5.4.1 [Available for download.]
 - Core v5.4.0 [Available for download.]
 - Core v5.3.3 [Available for download.]
 - Core v5.3.0 [Available for download.]
 - Core v5.2.1 [Available for download.]
 - Core v5.1.0 [Available for download.]
 - Core v5.0.1 [Available for download.]
 - Core v4.85.1 [Available for download.]
 - Core v4.85.0 [Available for download.]
 - Core v4.75 [Available for download.]

Pin Manager: Grid View

Package: TQFP64 Pin No: 14 15 16 17 18 28 29 33 34 35 45 46 47 48 49

Module	Function	Direction	Port A					Port B									
			0	1	2	3	4	0	1	2	3	4	5	6	7	8	9
Clock	CLKI	input															
	CLKO	output															
	OSCI	input															
	OSCO	output															
	REFI1	input															
ICD	PGCx	input															
	PGDx	input															
Pin Module	GPIO	input															
	GPIO	output															

Pin Manager: Package View

Microchip dsPIC33CK256MP506

Pin assign Graphically. PPS Code generate automatically.

MCC Classic GUI Quick View

Project Resources

- System
 - Interrupt Module
 - Pin Module
 - System Module

Device Resources

- Documents
 - dsPIC33CK256MP506 Product Page
- Libraries
 - Foundation Services
 - motorBench® Development Suite
 - WINC15XX
 - Peripherals
 - ADC
 - CAN FD

MCC Core Versions

- MPLAB® Code Configurator (Plugin) v5.2.2
 - Core v5.4.14 [C:\Users\A62407\mcc\cores\5.4.14\core_runner.jar]
 - Core v5.4.13 [Available for download.]
 - Core v5.4.11 [Available for download.]
 - Core v5.4.4 [Available for download.]
 - Core v5.4.3 [Available for download.]
 - Core v5.4.2 [Available for download.]
 - Core v5.4.1 [Available for download.]
 - Core v5.4.0 [Available for download.]
 - Core v5.3.3 [Available for download.]
 - Core v5.3.0 [Available for download.]
 - Core v5.2.1 [Available for download.]
 - Core v5.1.0 [Available for download.]
 - Core v5.0.1 [Available for download.]
 - Core v4.85.1 [Available for download.]
 - Core v4.85.0 [Available for download.]
 - Core v4.75 [Available for download.]

Interrupt Manager

Easy Setup

Interrupt Manager

☒ Enable Global Interrupts

Module	Interrupt	Description	IRQ Num...	Enabled	Priority	Con
Pin Module	CNAI	Change Notification A	2	☐	1	OFF
Pin Module	CNBI	Change Notification B	3	☐	1	OFF
Pin Module	CNCI	Change Notification C	19	☐	1	OFF
Pin Module	CNDI	Change Notification D	75	☐	1	OFF
DMT	DMTI	Dead Man Timer	45	☐	1	OFF

Pin Manager: Package View

dsPIC33CK256MP506

Interrupt assign Graphically. ISR related code generate automatically.

More ?

www.microchip.com/mcc

Programmer/Debugger

MPLAB® PICKit 4 (Part No. PG164140)

- The MPLAB® PICKit™ 4 In-Circuit Debugger/Programmer allows fast and easy debugging and programming of all PIC®, dsPIC®, AVR, SAM and CEC flash microcontrollers.
- **Features**
 - Matches silicon clocking speed.
 - Target voltage of 1.20V to 5.5V.
 - Can supply up to 50mA of power to the target.
 - Minimal current consumption at <100µA from target.
 - Portable USB-powered and RoHS-compliant.
 - 8-pin single in-line header.
 - Backward compatible for demo boards, headers and target systems using 2-wire JTAG and ICSP.
 - Option to be self-powered from the target (2.7V to 5.5V).



Programmer/Debugger

MPLAB® SNAP (Part No. PG164100)

- The MPLAB® SNAP In-Circuit Debugger/Programmer allows fast and easy debugging and programming of most PIC®, dsPIC®, AVR, SAM and CEC flash microcontrollers.
- Features
 - Affordable performance
 - Matches silicon clocking speed
 - Target voltage of 1.20V to 5.5V
 - Portable USB-powered
 - CE and RoHS-compliant
 - 8-pin single in-line header
 - Backward compatible for demo boards, headers and target systems using 2-wire JTAG and ICSP

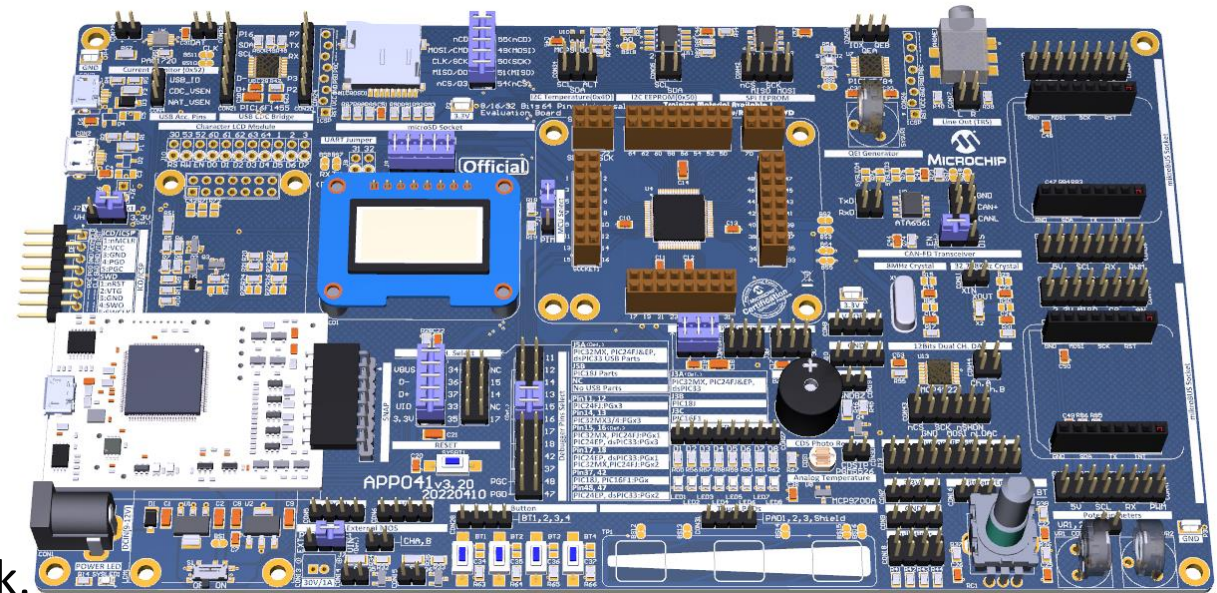
\$39.20



APP041 8, 16, 32-bits General Purpose EVM Introduction

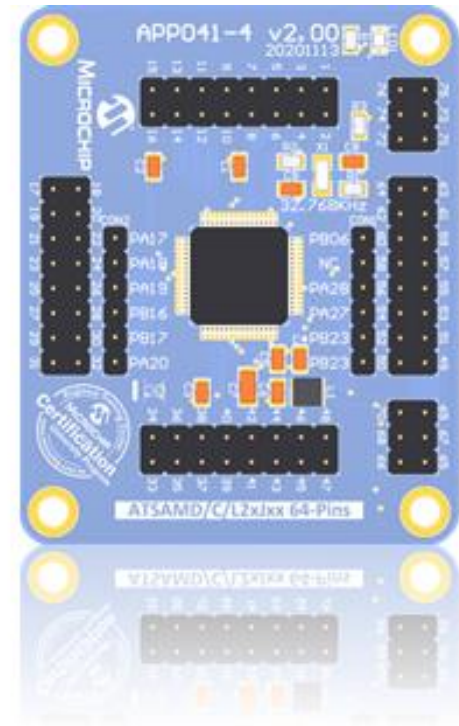
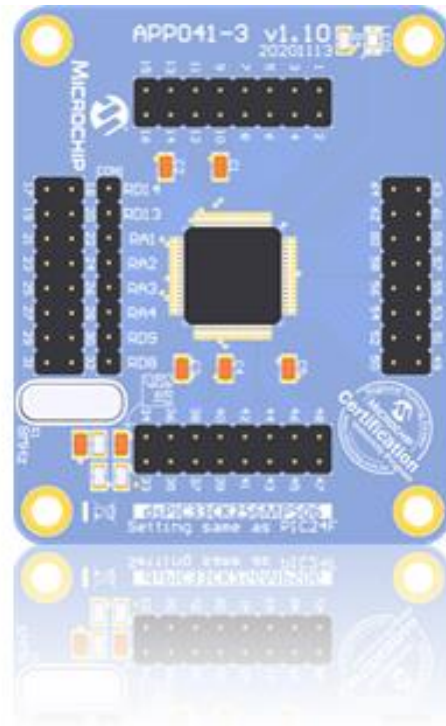
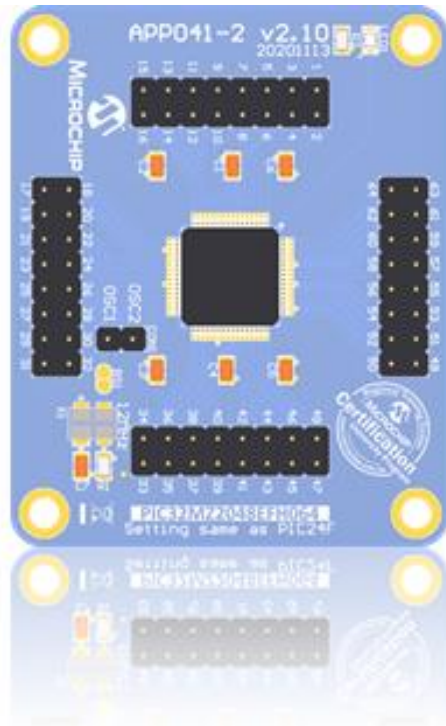
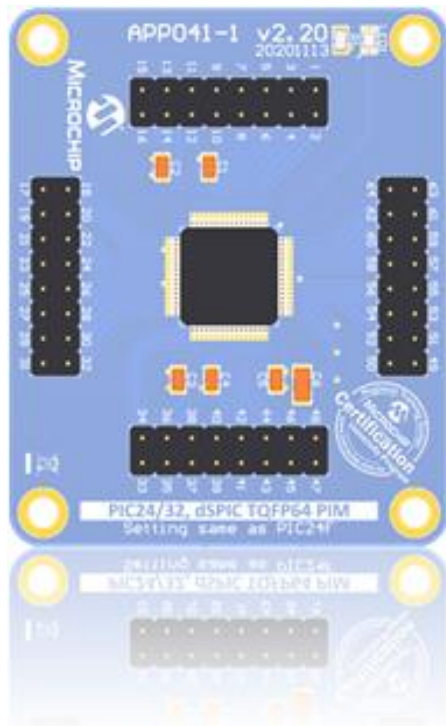
8, 16, 32-bits General Purpose EVM

- **APP041 v3.10** is general purpose EVM, it's support 8, 16, and 32-bits 64-pins microcontroller. Built-in PIC24FJ128GB106-I/PT microcontroller at factory.
- **Built-in SNAP Debugger/Programmer.**
- **PIM for easy device swapping.**
- **Multiply power supply available,**
 - Serial USB Port
 - Native USB Port
 - DC Jack (DC 9 ~ 12V)
- **Built-on rich components,**
 - LEDs, Buttons, Potentiometer.
 - Temperature and Light Sensor, Buzzer, Phone Jack.
 - Graphic OLED Module, Character LCD Module(Optional).
 - I2C & SPI EEPROM, DAC, ENCODE, QEI, CAN-FD Transceiver.
 - MicroSD Socket, Touch PADs, USB Serial Emulator, MikroBUS Socket.



PIM, Plug-In Module

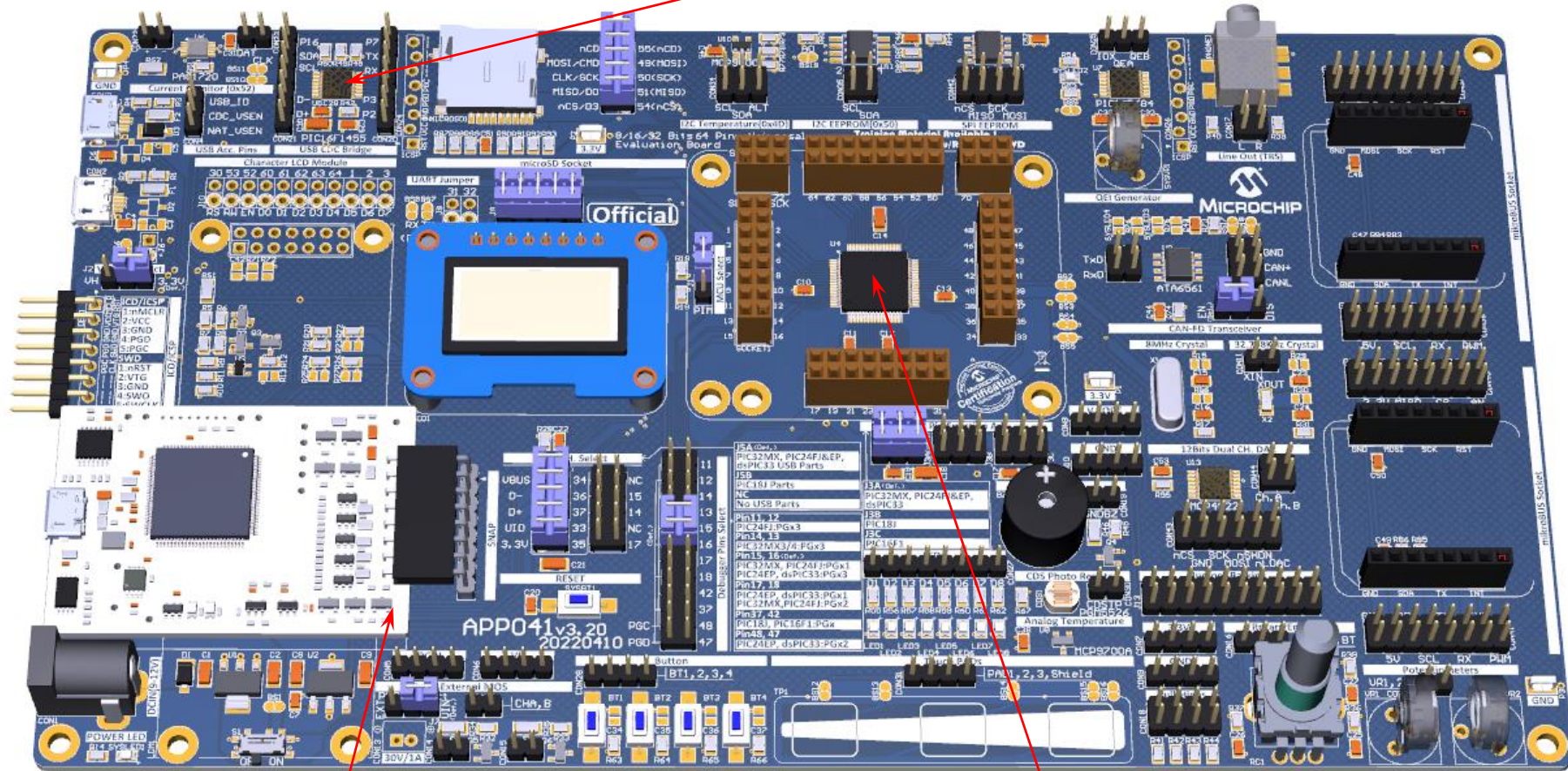
- Rich PIMs to support different microcontroller.
- It's included PIC18, PIC24, dsPIC33, PIC32MX, PIC32MZ, SAMD21, SAMD51, SAML and SAMC series.



Main Controller

PIC16F1455

USB Serial Emulator



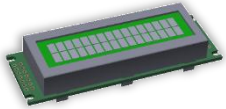
MPLAB® SNAP
Debugger/Programmer

PIC24FJ256GB106

Main Controller

Components-1

MicroSD Card Socket



Character LCD Socket

Serial Port USB

Native USB

ICD/ICSP Connector

Main Voltage Select

DC Jack (9~12V)

Buttons

I2C Temperature Sensor

CAN-FD Transceiver

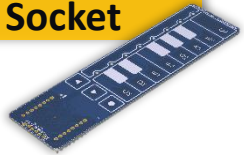
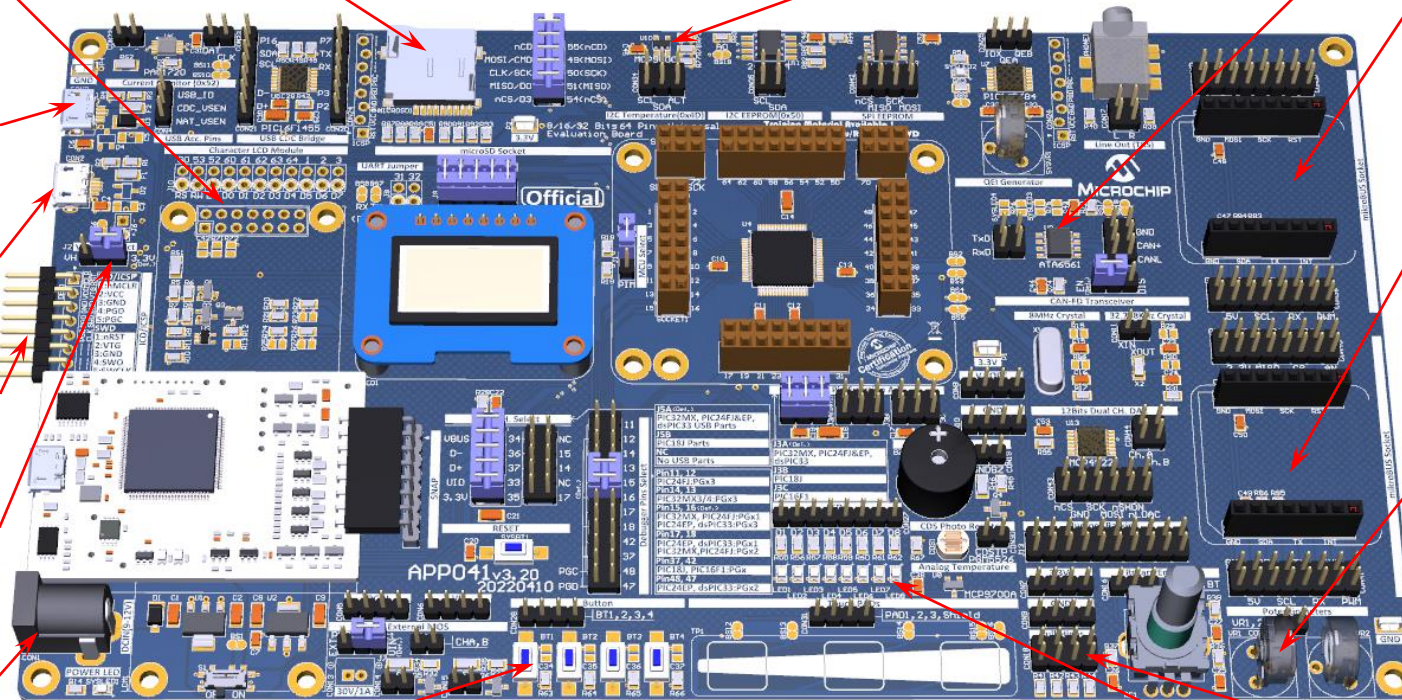
MikroBUS Socket

MikroBUS Socket

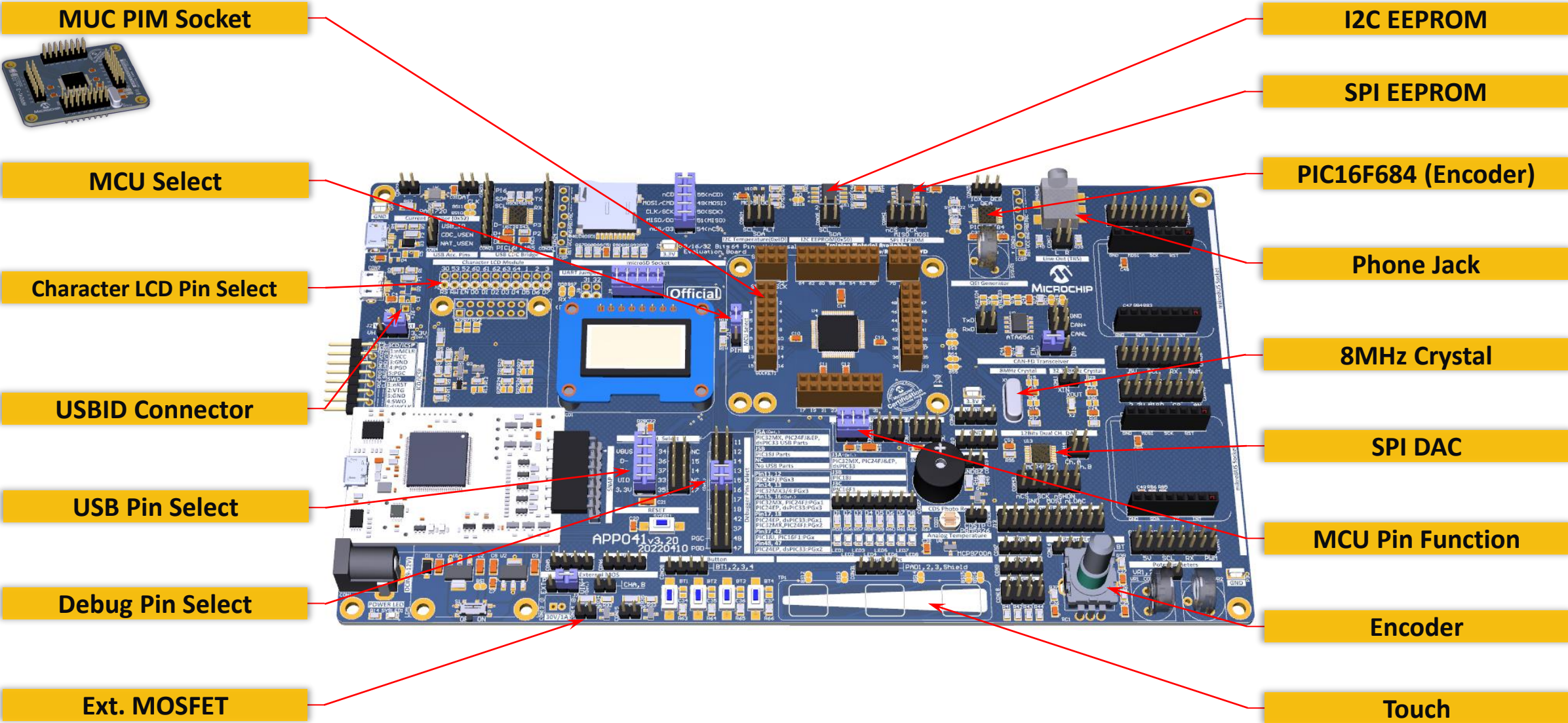
Potentiometer

Pull High Res.

LEDs



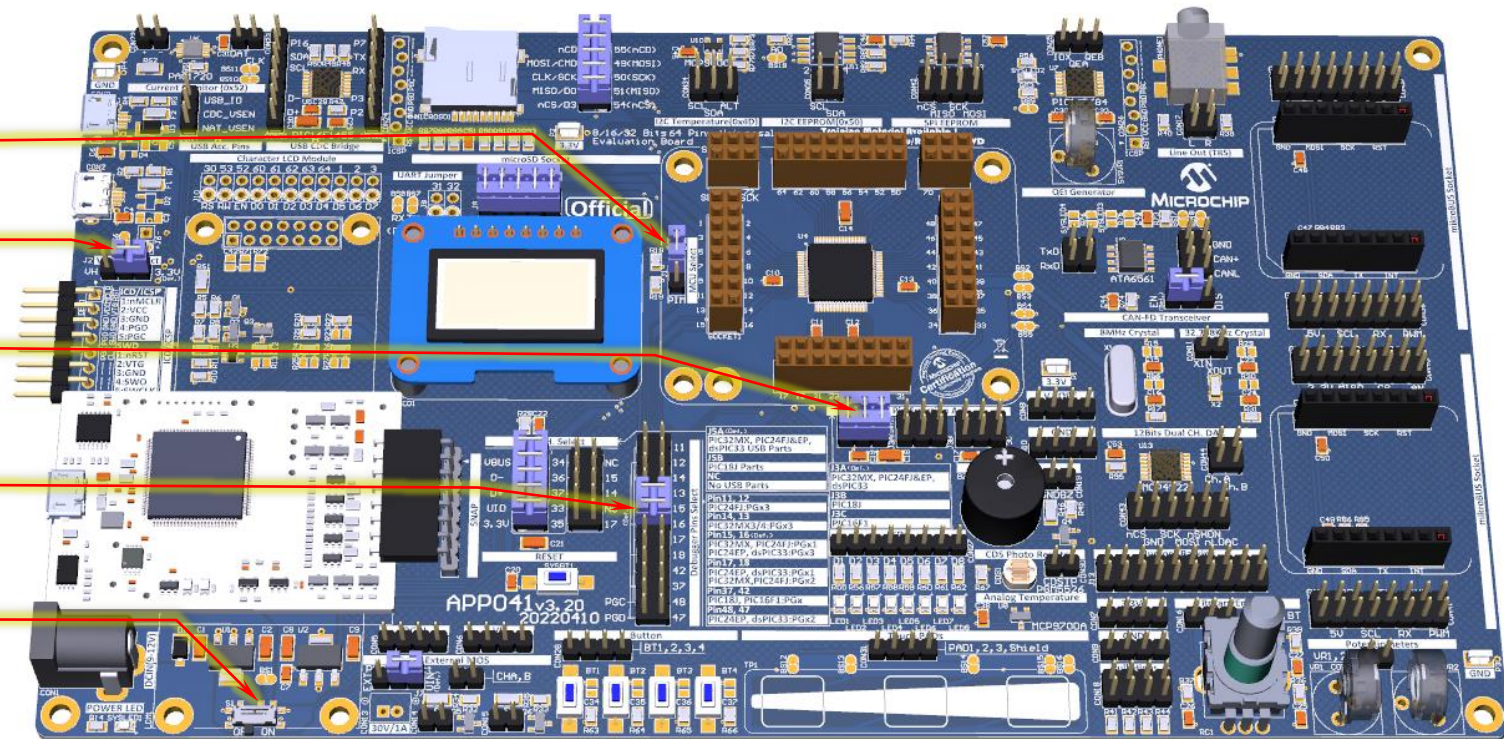
Components-2



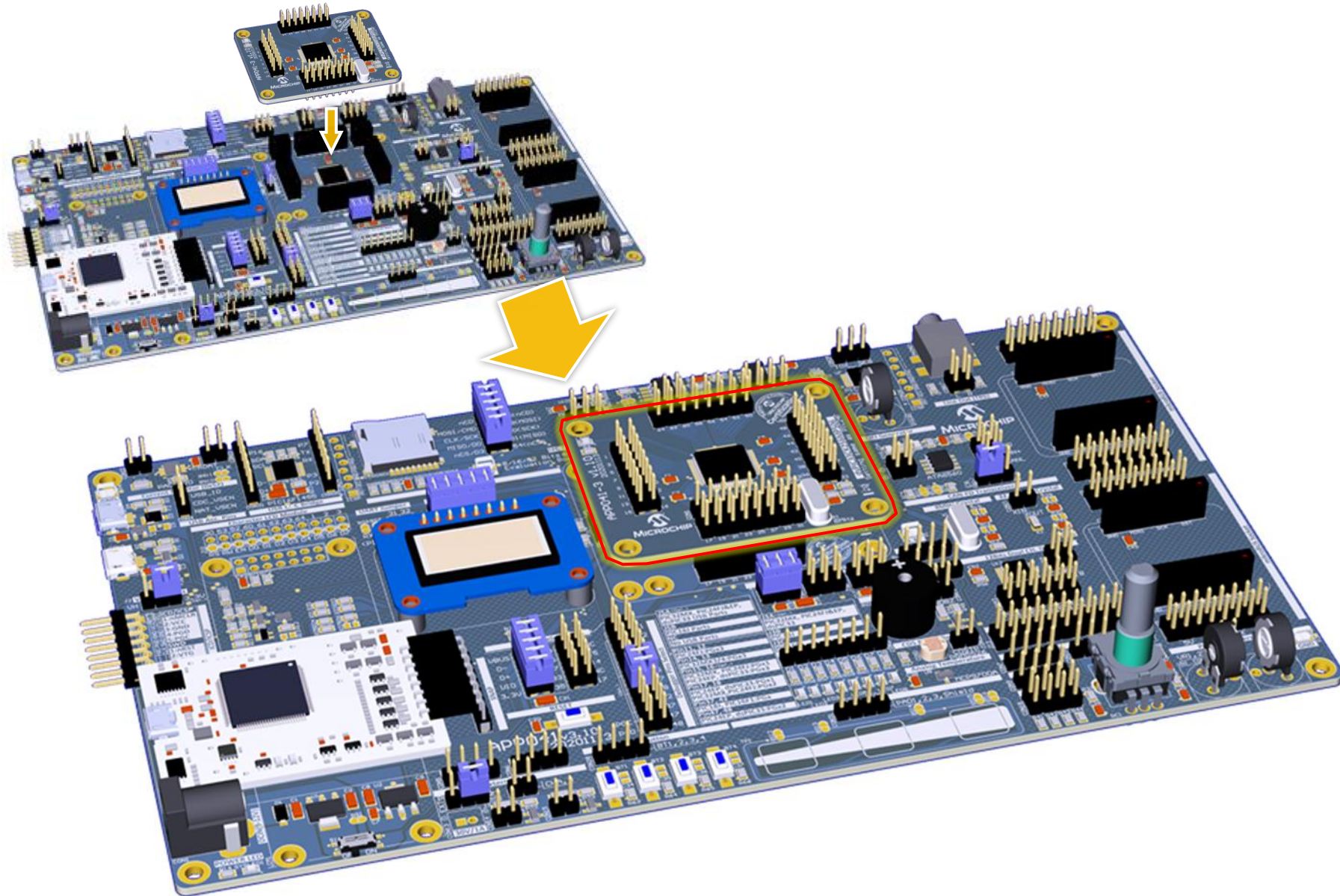
Caution !

- You must check all jumpers position before power on. Wrong setting will damage silicon and your power source.
- Please confirm all setting shows below, It's for dsPIC33CK256MP506.

J1	PIM
J2	3.3V
J3	J3A
J4	Pin17, 18 (PGx2)
S1	ON

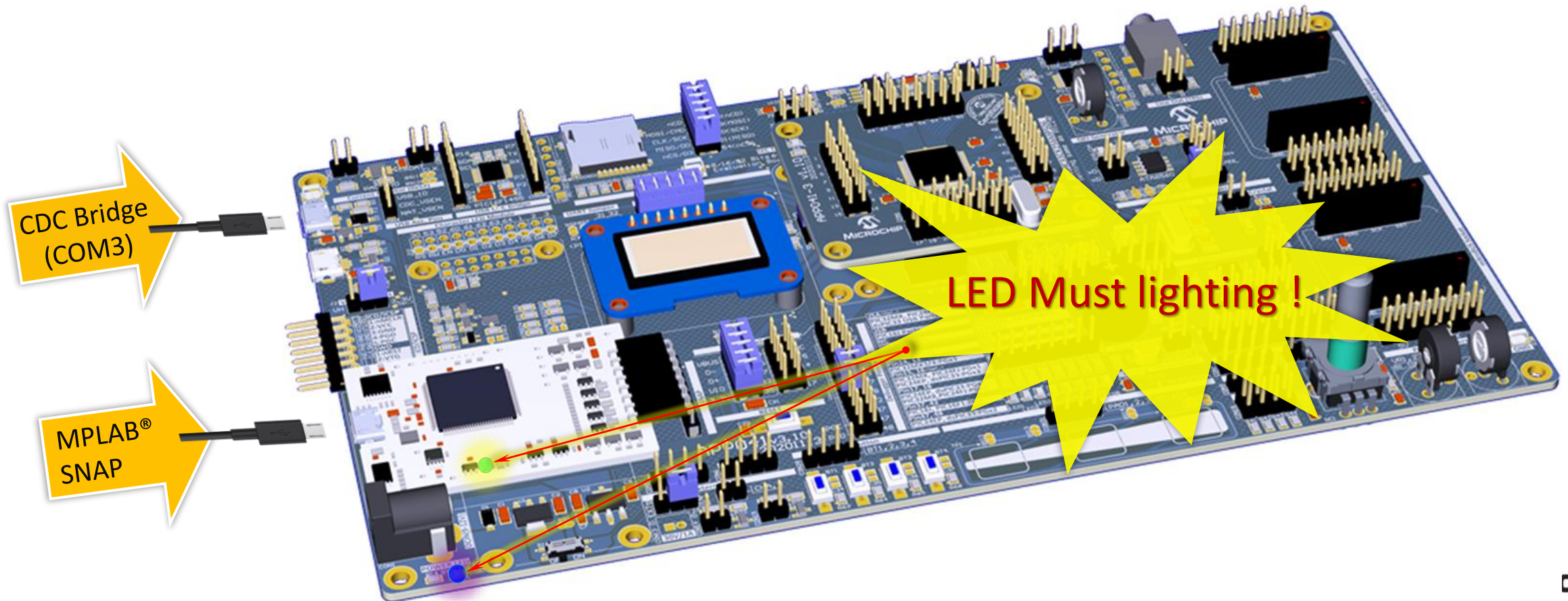


Plug-In Module Assembly



Power On & Getting started

- Just plug-in micro-USB cable to COM3 and MPLAB[®] SNAP then confirm power LED (SYSLED1) and ACTIVE LED on MPLAB[®] SNAP are light or not.
- OLED/LCM will show preloaded demo firmware.



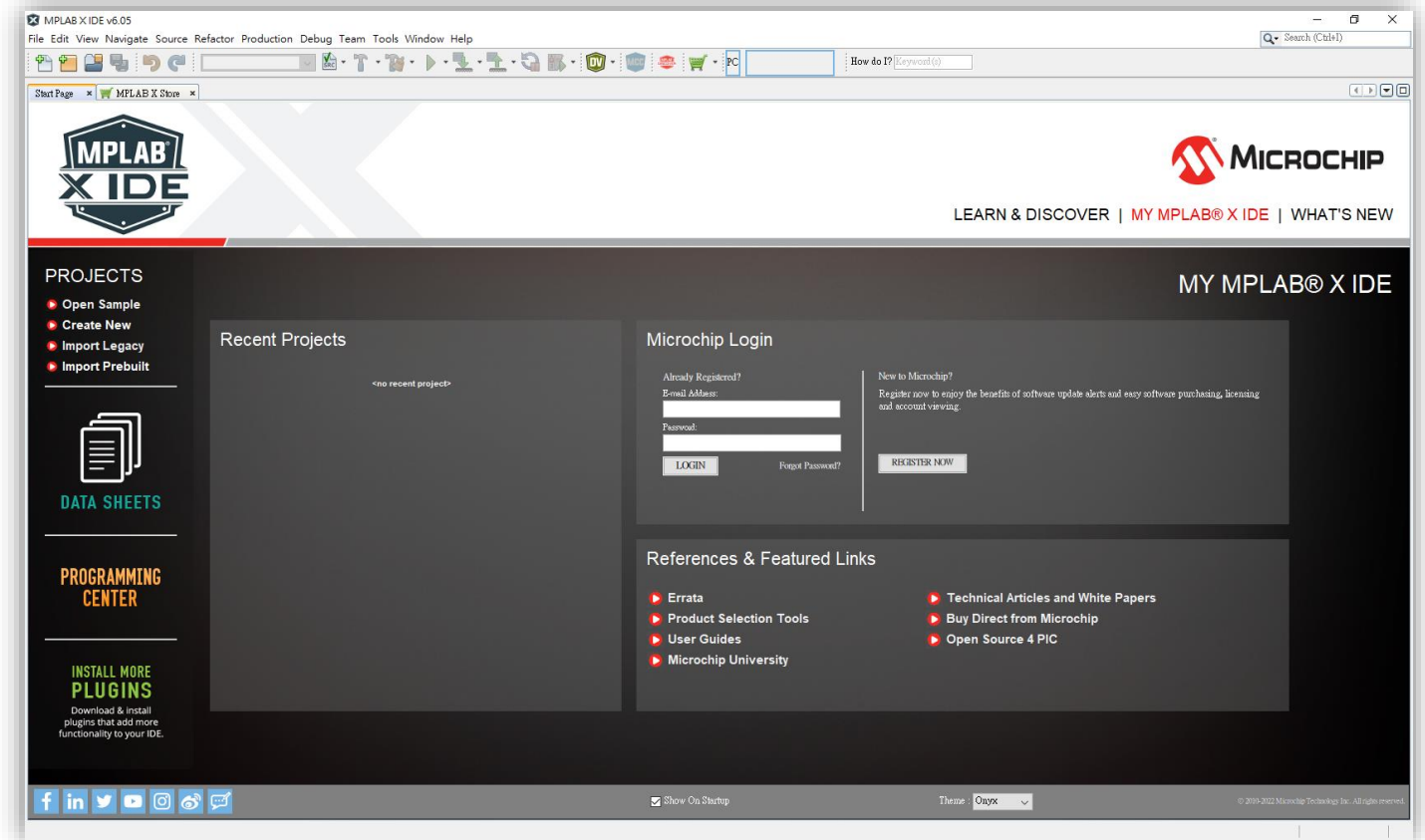
Lab Preparation

Check Compiler & MCC version

Lab Preparation

Step 1

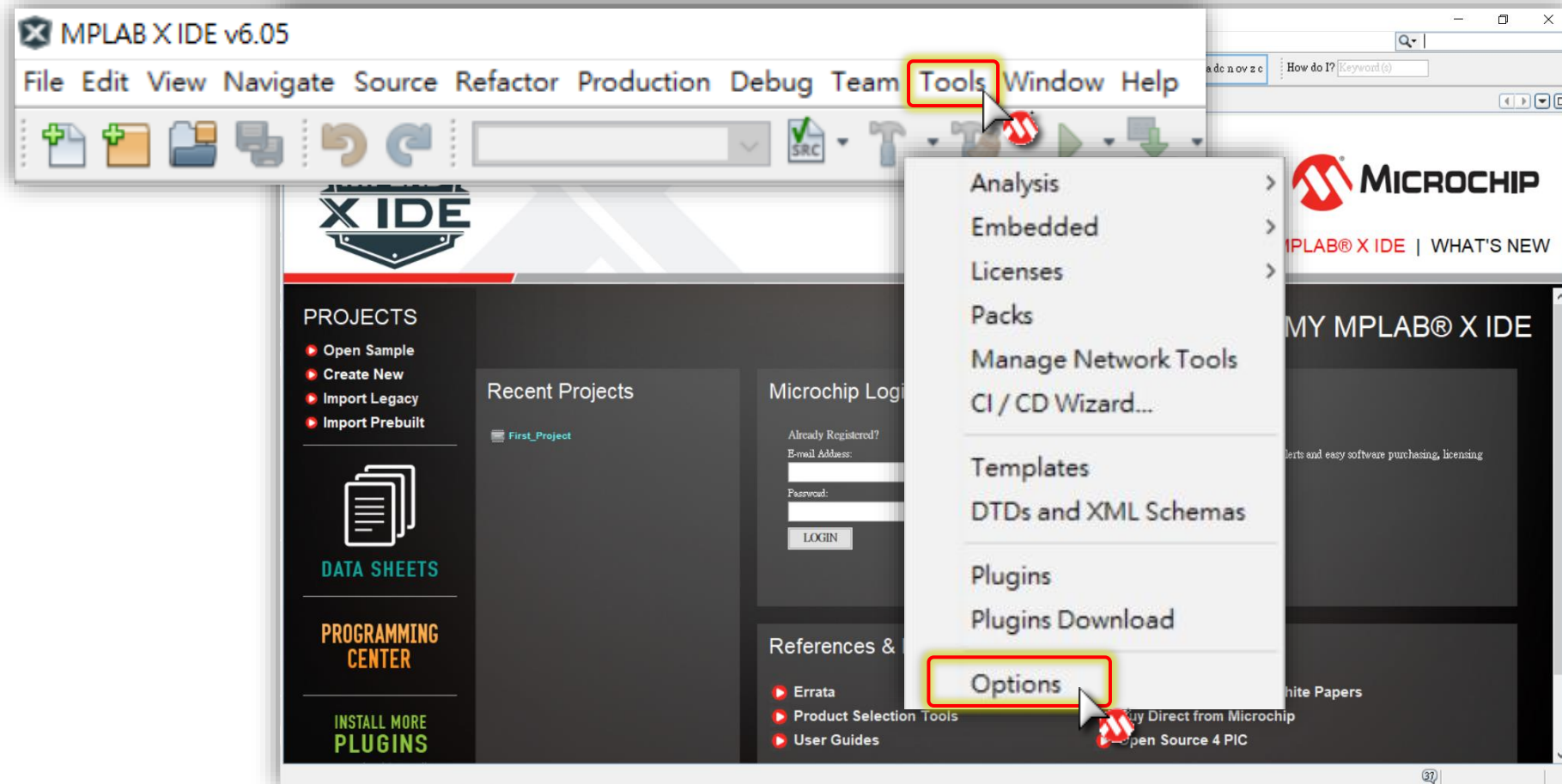
- Open **MPLAB X IDE v6.05** firstly.



Lab Preparation

Step 2

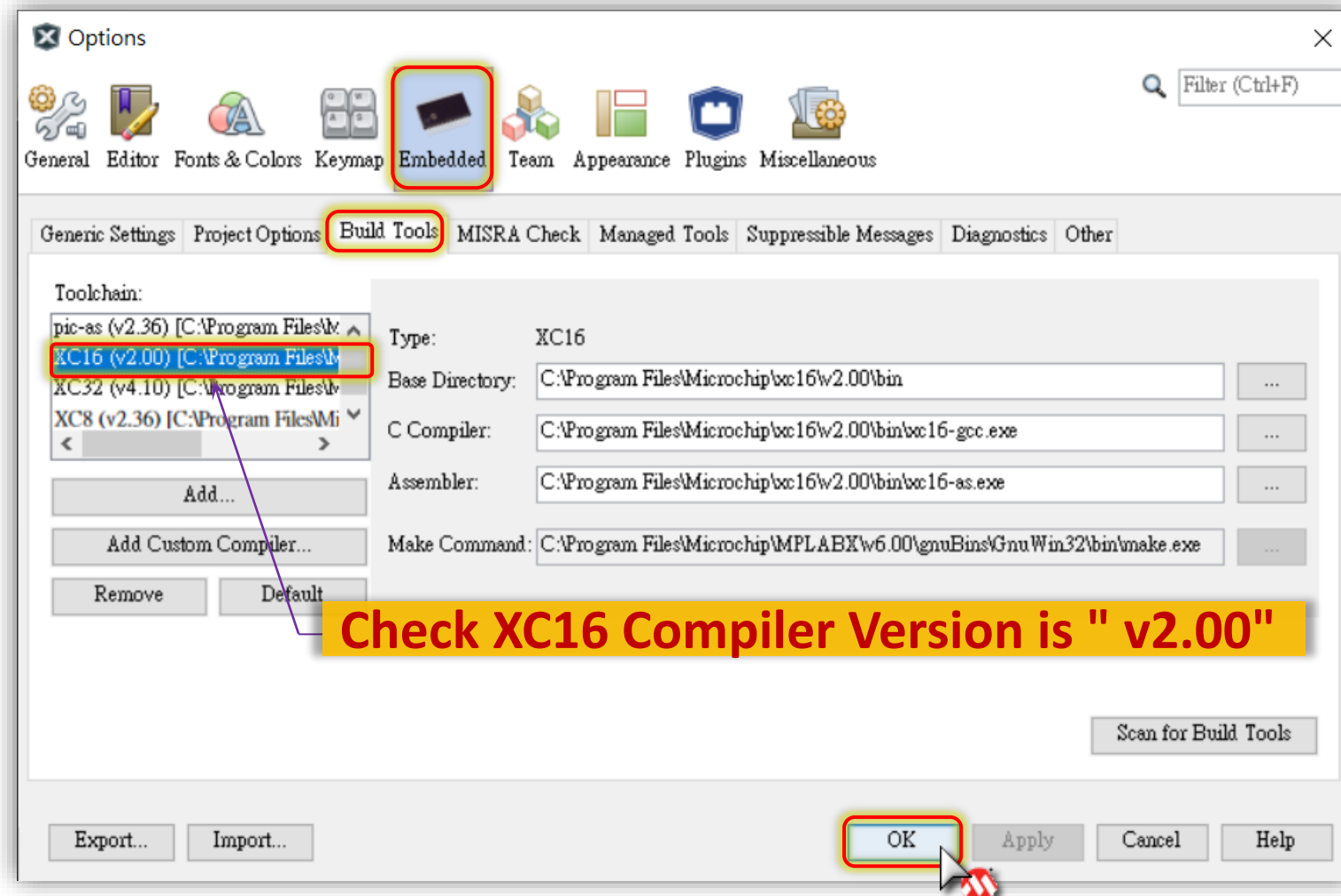
- Select : **Tools > Options**



Lab Preparation

Step 3

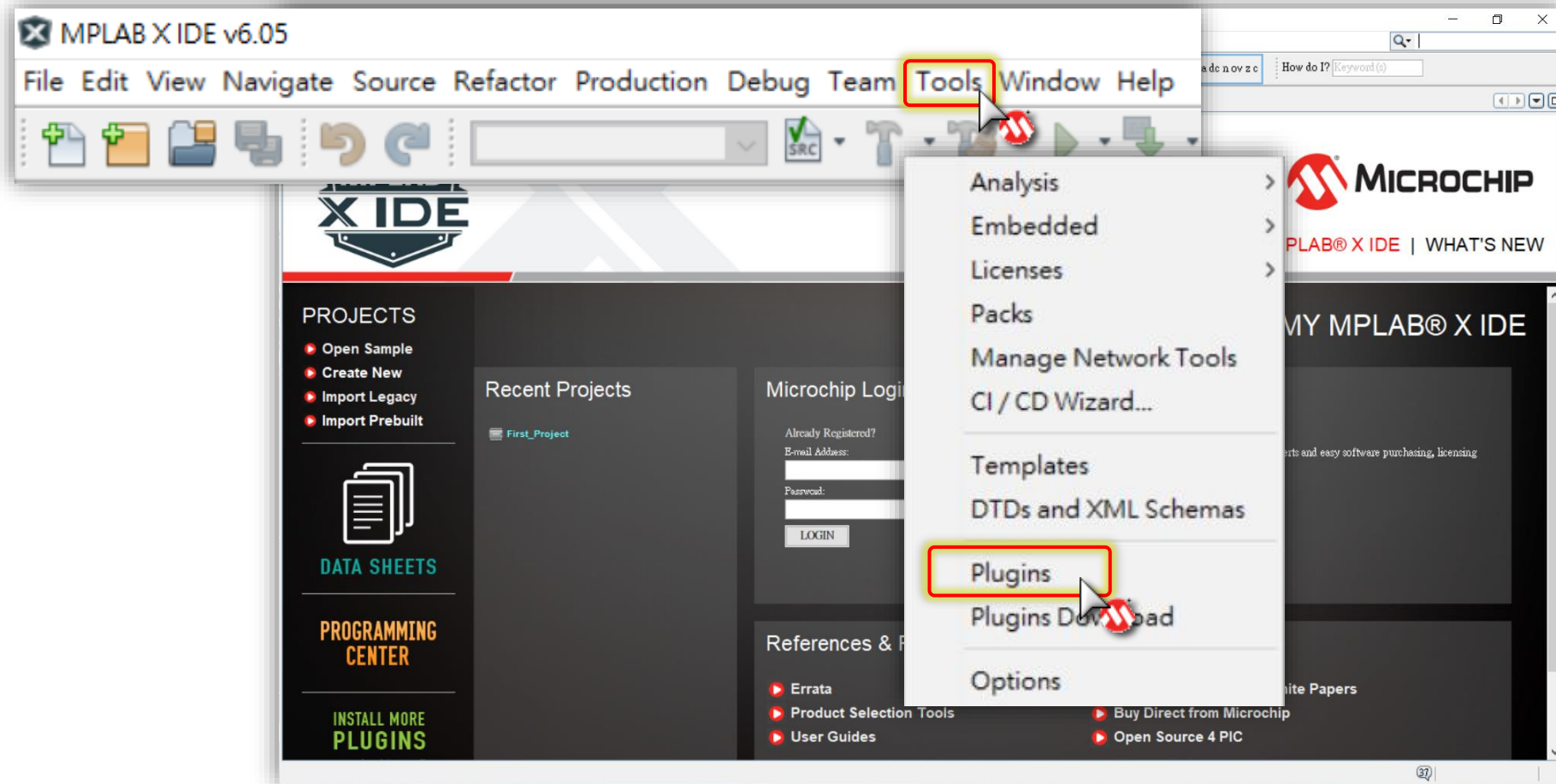
- Select : **Embedded > Build Tools**



Lab Preparation

Step 4

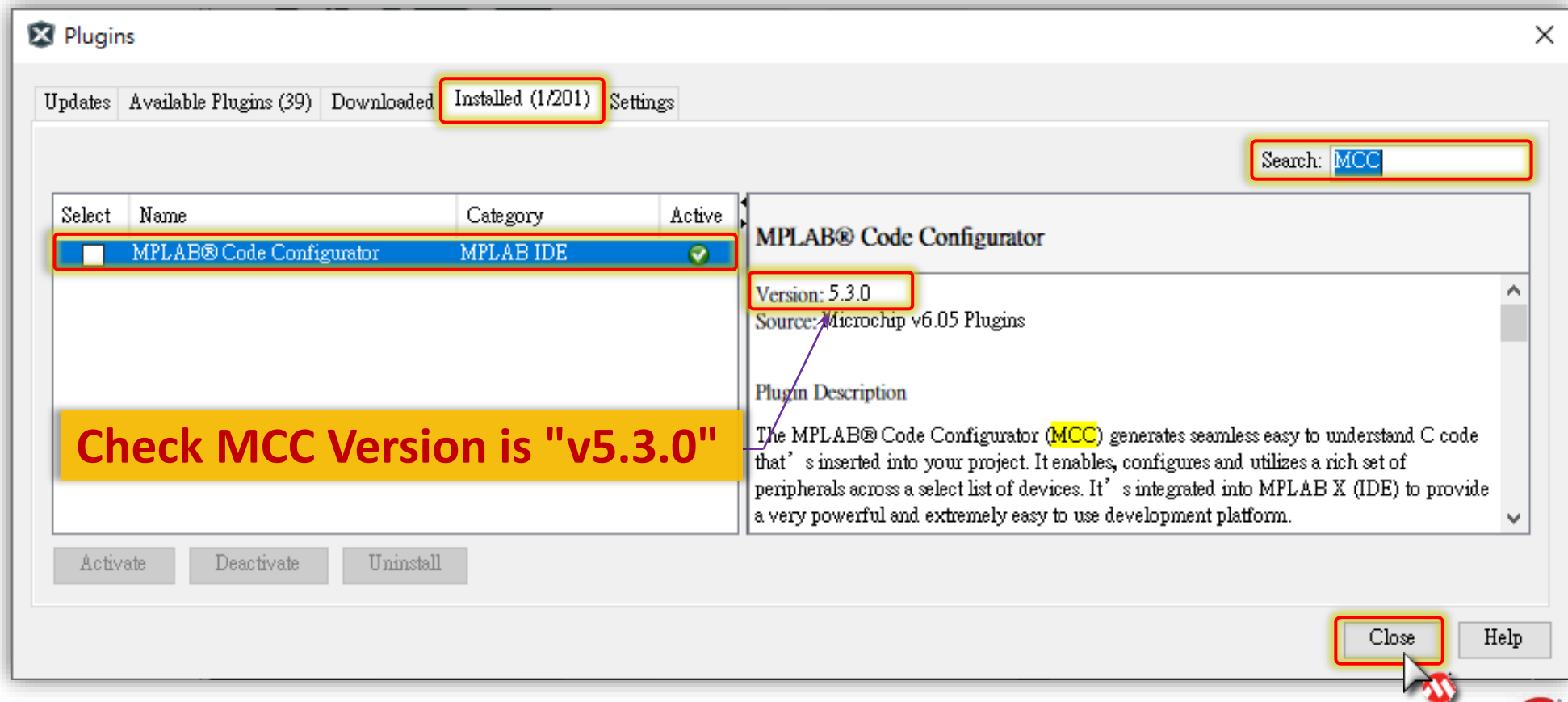
- Select : **Tools > Plugins**



Lab Preparation

Step 5

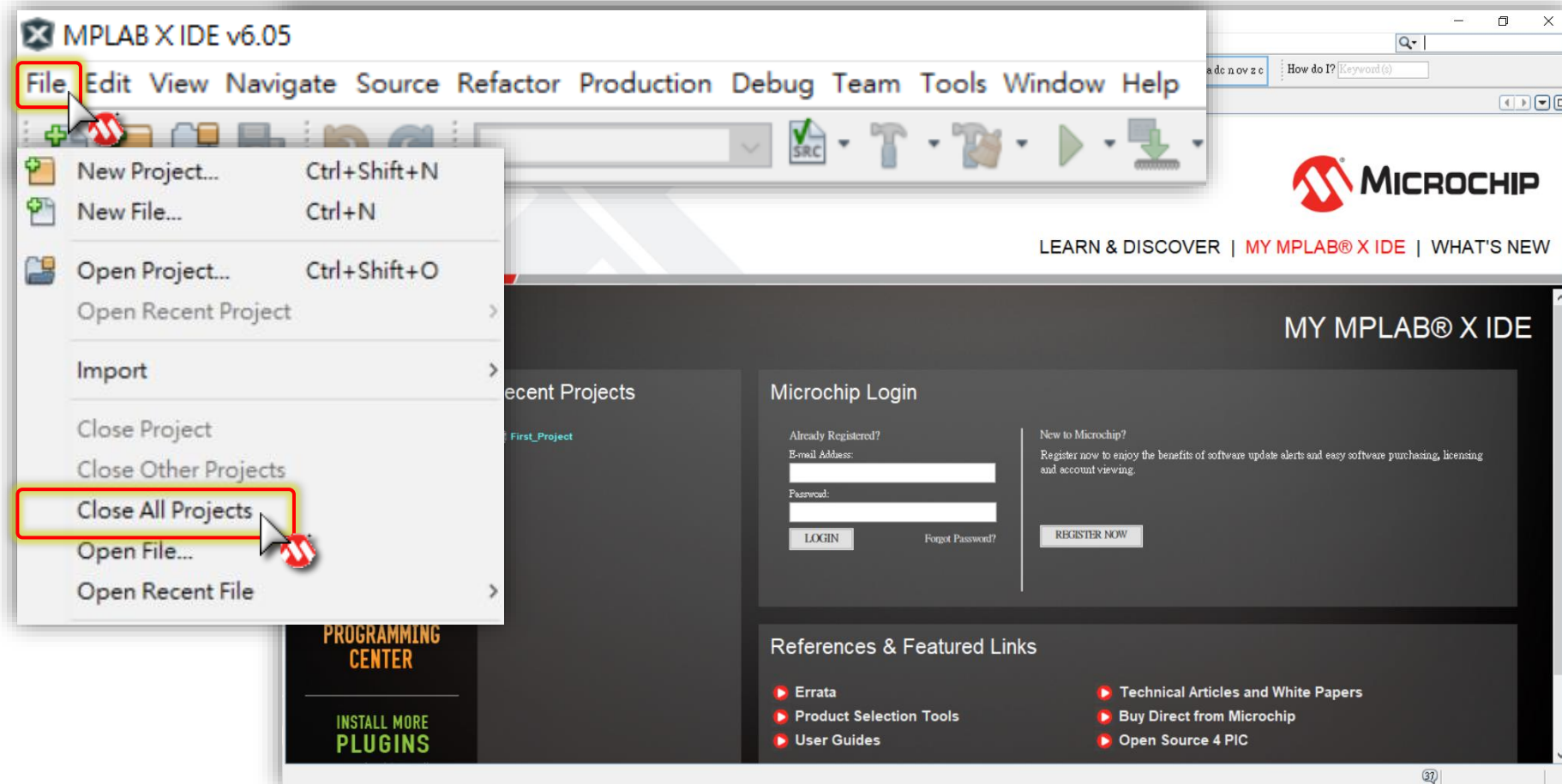
- Select : **Installed**
 - Search : "**MCC**"



Lab Preparation

Step 6

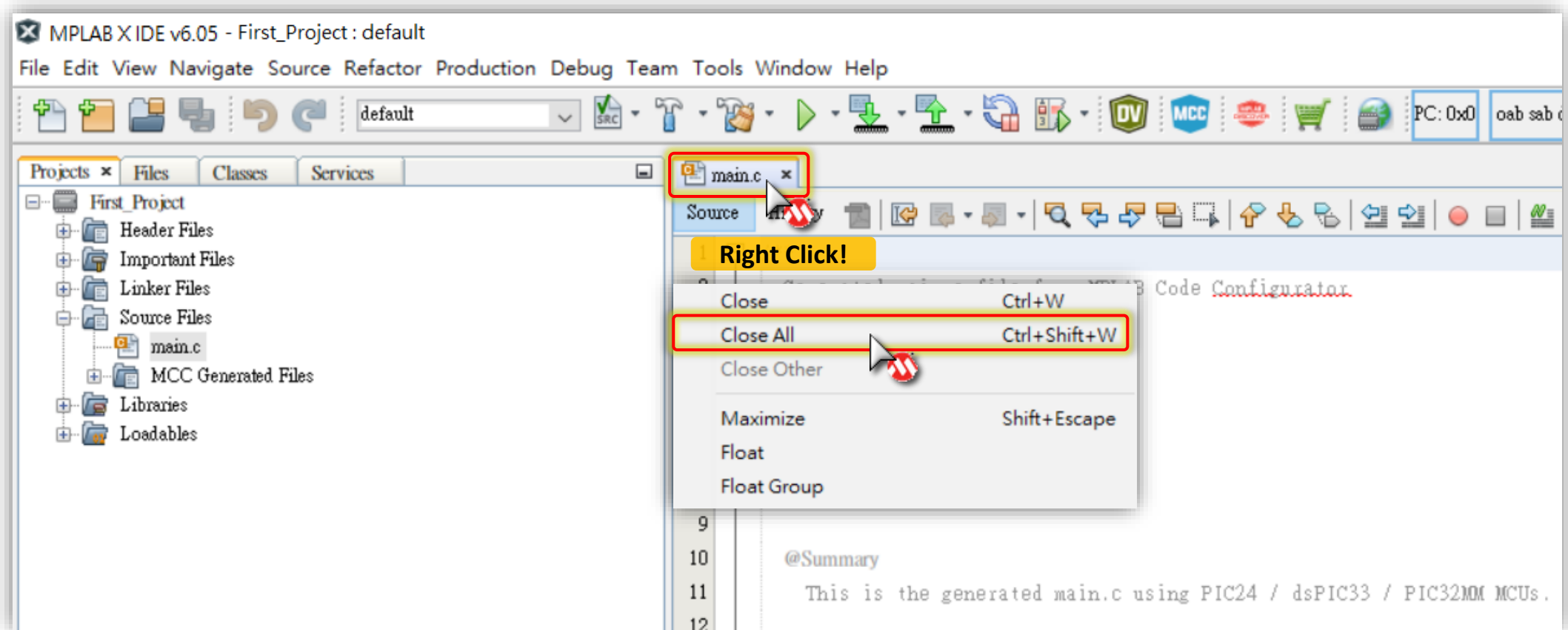
- To prevent opened projects to confuse our main project.
- Please select **File > Close All Projects**.



Lab Preparation

Step 7

- To prevent opened files to confuse our implementation.
- Please "**Right Click**" on opened file and choose "**Close All**"



Lab0 First Project

Lab0 First Project

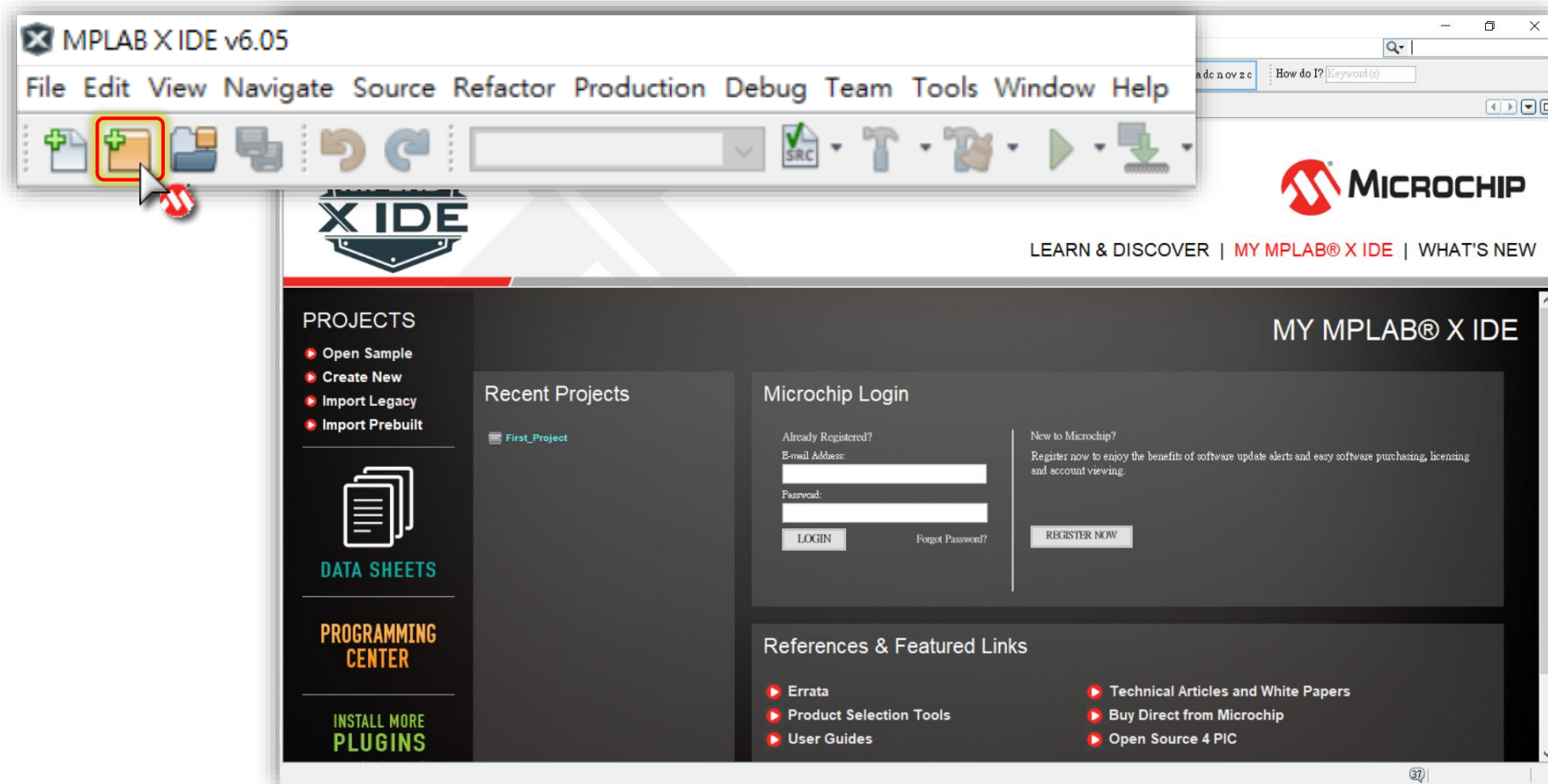
- Try to create your first MPLAB X IDE Project.
- Try to create your first MCC style Project.
- To understanding MPLAB X IDE basic operation.
- Learn how to use edit, build, project manager and program functions.

How to start ?

Lab0 First Project

Step 1

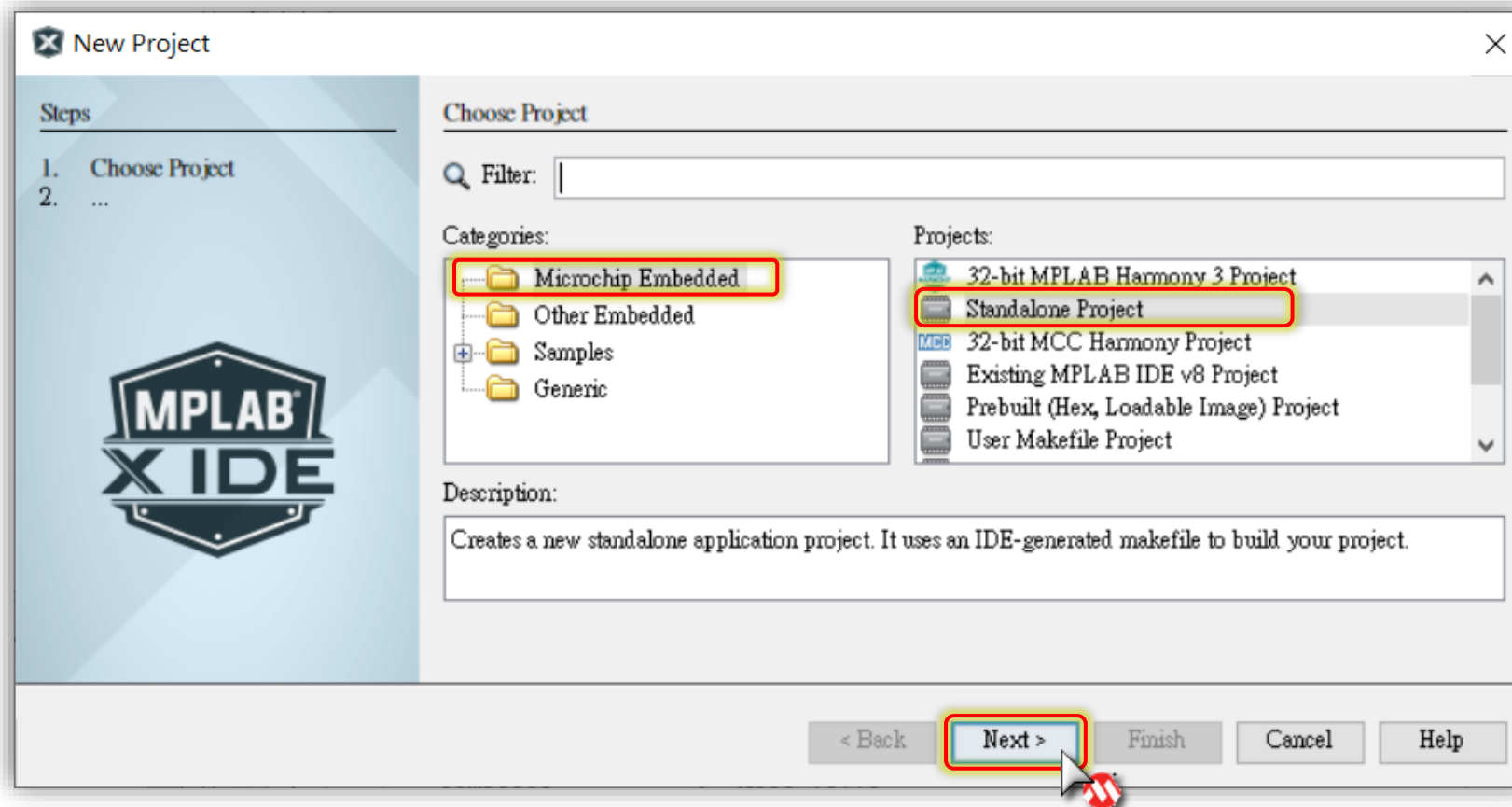
- Execute Project Wizard
- Select : **File > New Project** or Click icon



Lab0 First Project

Step 2

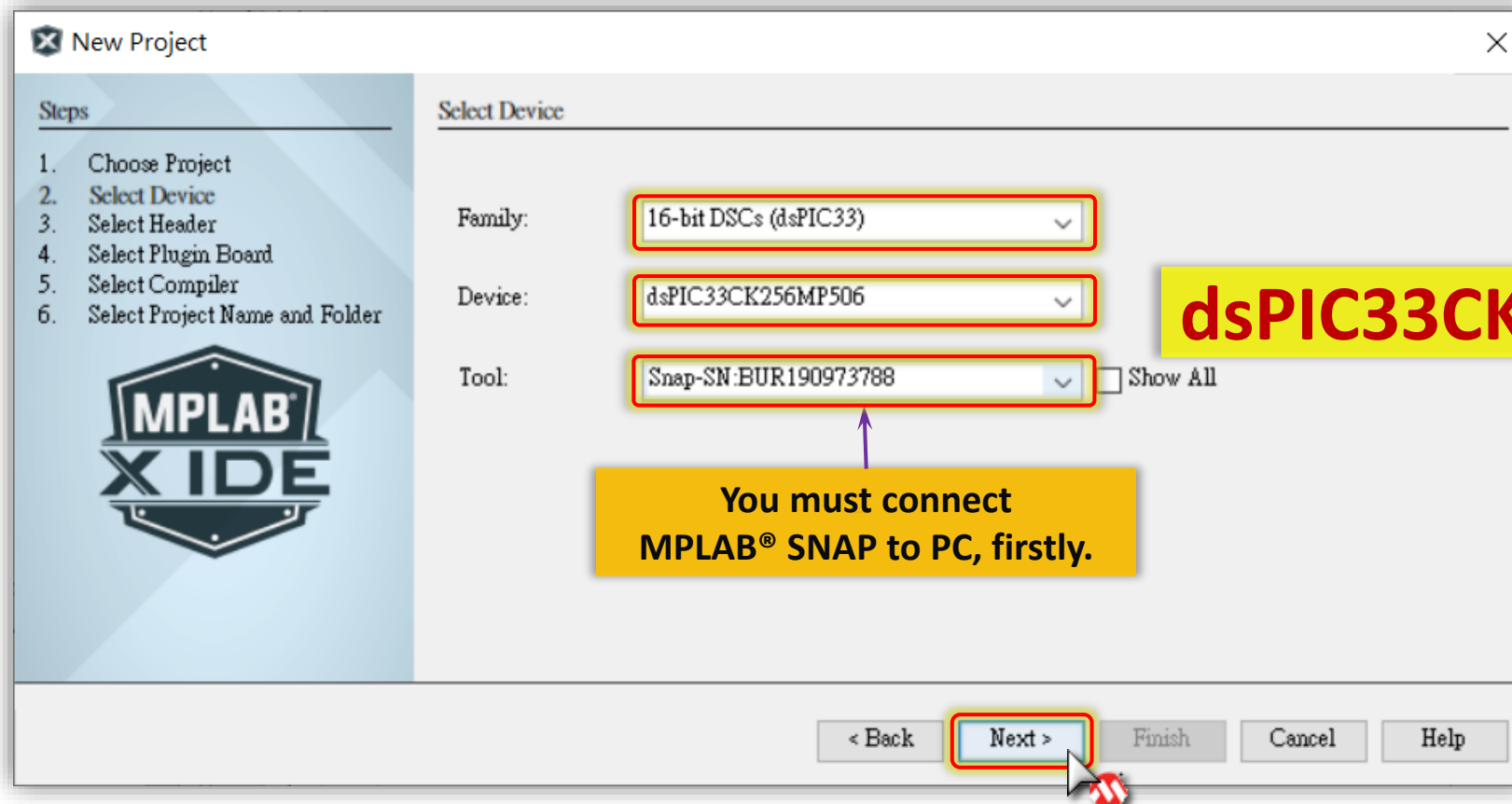
- Chooses Project :
 - Categories : **Microchip Embedded** , Projects : **Standalone Project**



Lab0 First Project

Step 3

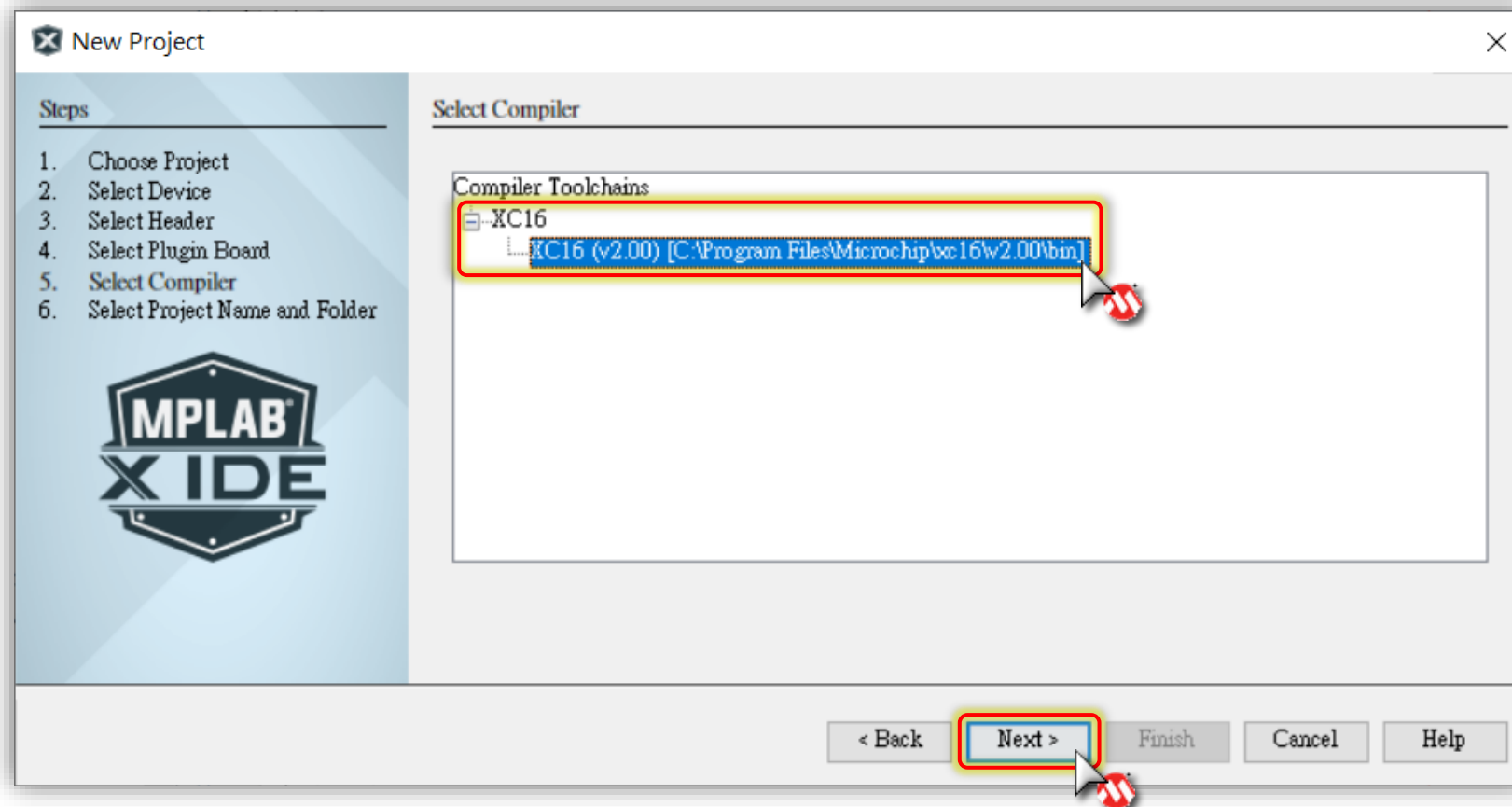
- Select Target Device :
 - Family: **16-bit DSCs (dsPIC33)** , Device: **dsPIC33CK256MP506** , Tool : **Snap-SN : BURXXXXXXXXXX**



Lab0 First Project

Step 4

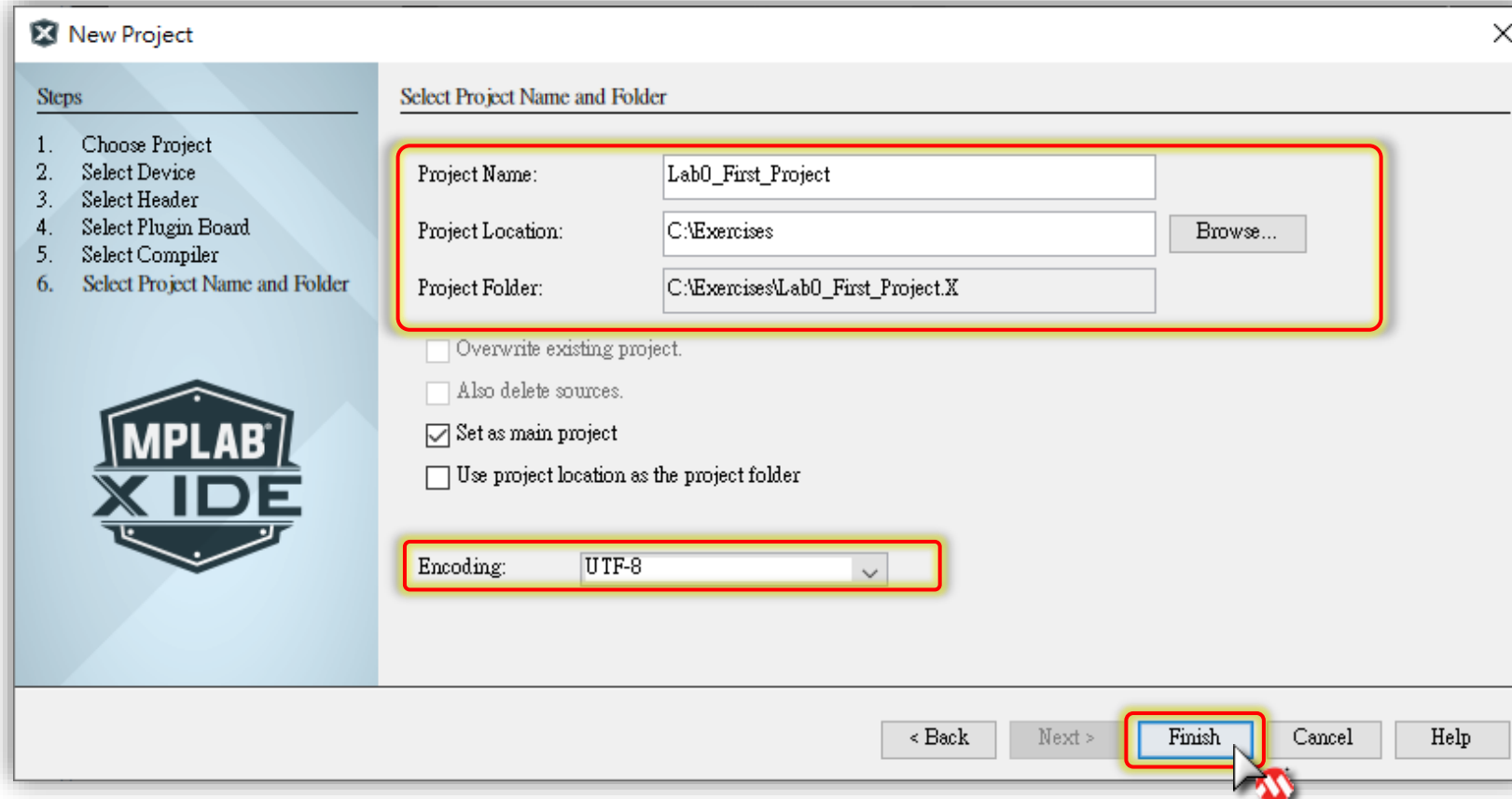
- **Select Compiler :**
 - **Compiler Toolchains : XC16 (v2.00) [C:\Program Files\Microchip\xc16\v2.00\bin]**



Lab0 First Project

Step 5

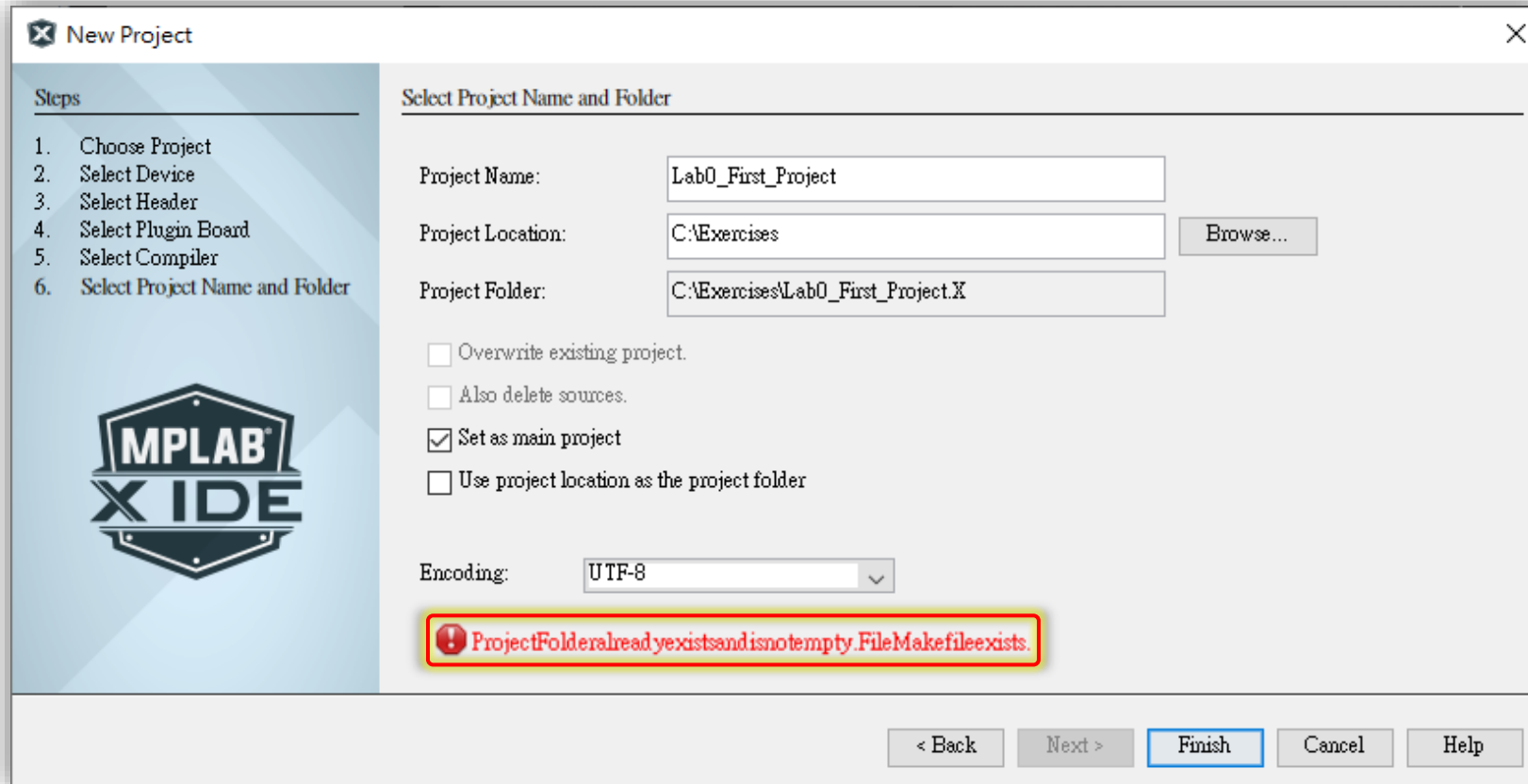
- Select Project Name and Folder :
 - Project Name : **Lab0_First_Project** , Project Location : **C:\Exercises**
 - Encoding : **UTF-8**



Lab0 First Project

Notice

- If an old project already exist at the same location, you must delete it firstly or change to new project folder.



The image shows the 'New Project' dialog box in MPLAB X IDE. The 'Steps' pane on the left lists six steps, with the sixth step, 'Select Project Name and Folder', currently selected. The main area is titled 'Select Project Name and Folder'. It contains three text input fields: 'Project Name' with the value 'Lab0_First_Project', 'Project Location' with the value 'C:\Exercises', and 'Project Folder' with the value 'C:\Exercises\Lab0_First_Project.X'. A 'Browse...' button is next to the 'Project Location' field. Below these fields are four checkboxes: 'Overwrite existing project.' (unchecked), 'Also delete sources.' (unchecked), 'Set as main project' (checked), and 'Use project location as the project folder' (unchecked). At the bottom, there is an 'Encoding' dropdown menu set to 'UTF-8'. A red error message box is visible at the bottom of the main area, stating: 'ProjectFolderalreadyexistsandisnotempty.FileMakefileexists.' The bottom of the dialog has five buttons: '< Back', 'Next >', 'Finish' (highlighted with a blue border), 'Cancel', and 'Help'.

New Project

Steps

1. Choose Project
2. Select Device
3. Select Header
4. Select Plugin Board
5. Select Compiler
6. Select Project Name and Folder

Select Project Name and Folder

Project Name: Lab0_First_Project

Project Location: C:\Exercises **Browse...**

Project Folder: C:\Exercises\Lab0_First_Project.X

☐ Overwrite existing project.

☐ Also delete sources.

☒ Set as main project

☐ Use project location as the project folder

Encoding: UTF-8

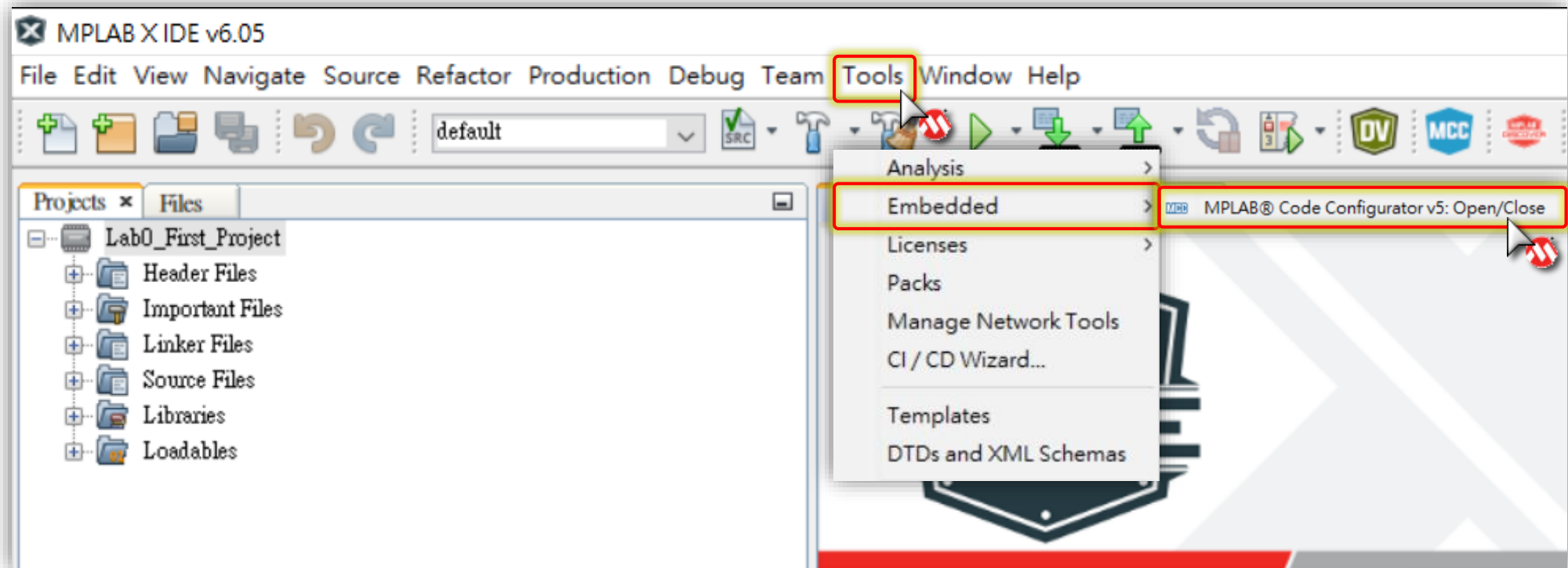
! ProjectFolderalreadyexistsandisnotempty.FileMakefileexists.

< Back Next > **Finish** Cancel Help

Lab0 First Project

Step 6 (Menu)

- Execute MCC.
 - **Tools > Embedded > MPLAB Code Configurator v5: Open/Close**

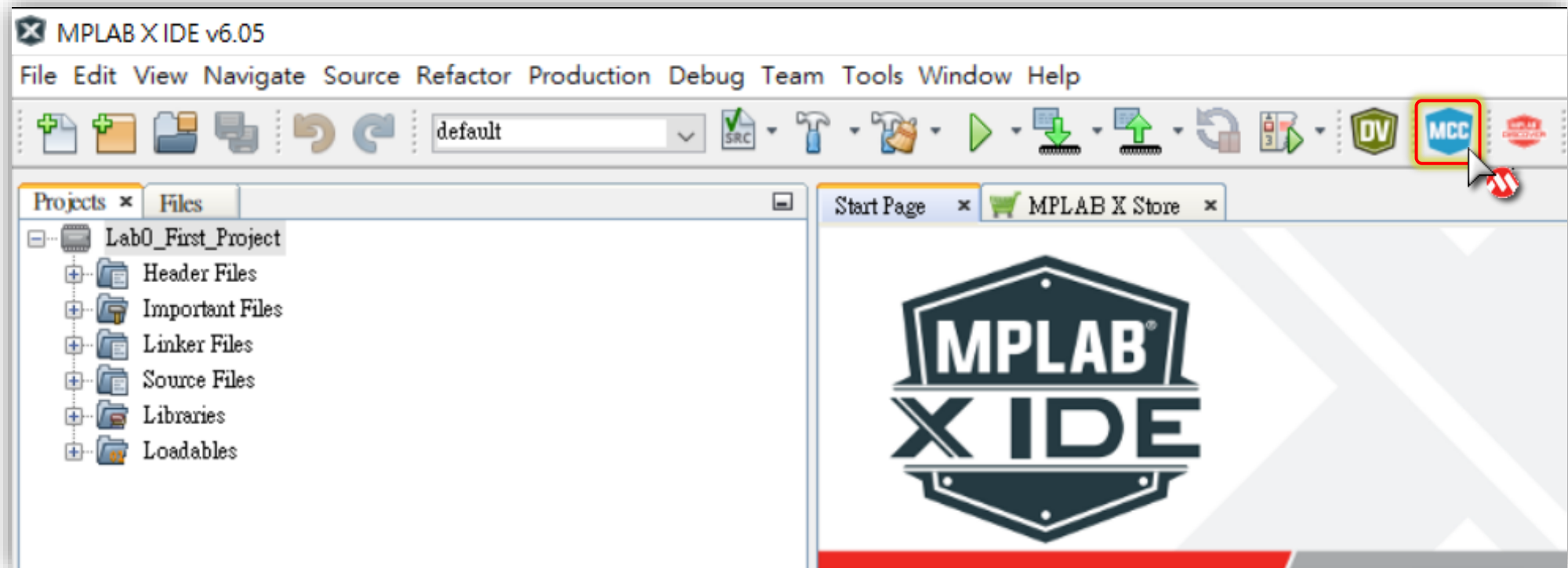


Lab0 First Project

Step 6 (Icon)

- Execute MCC.

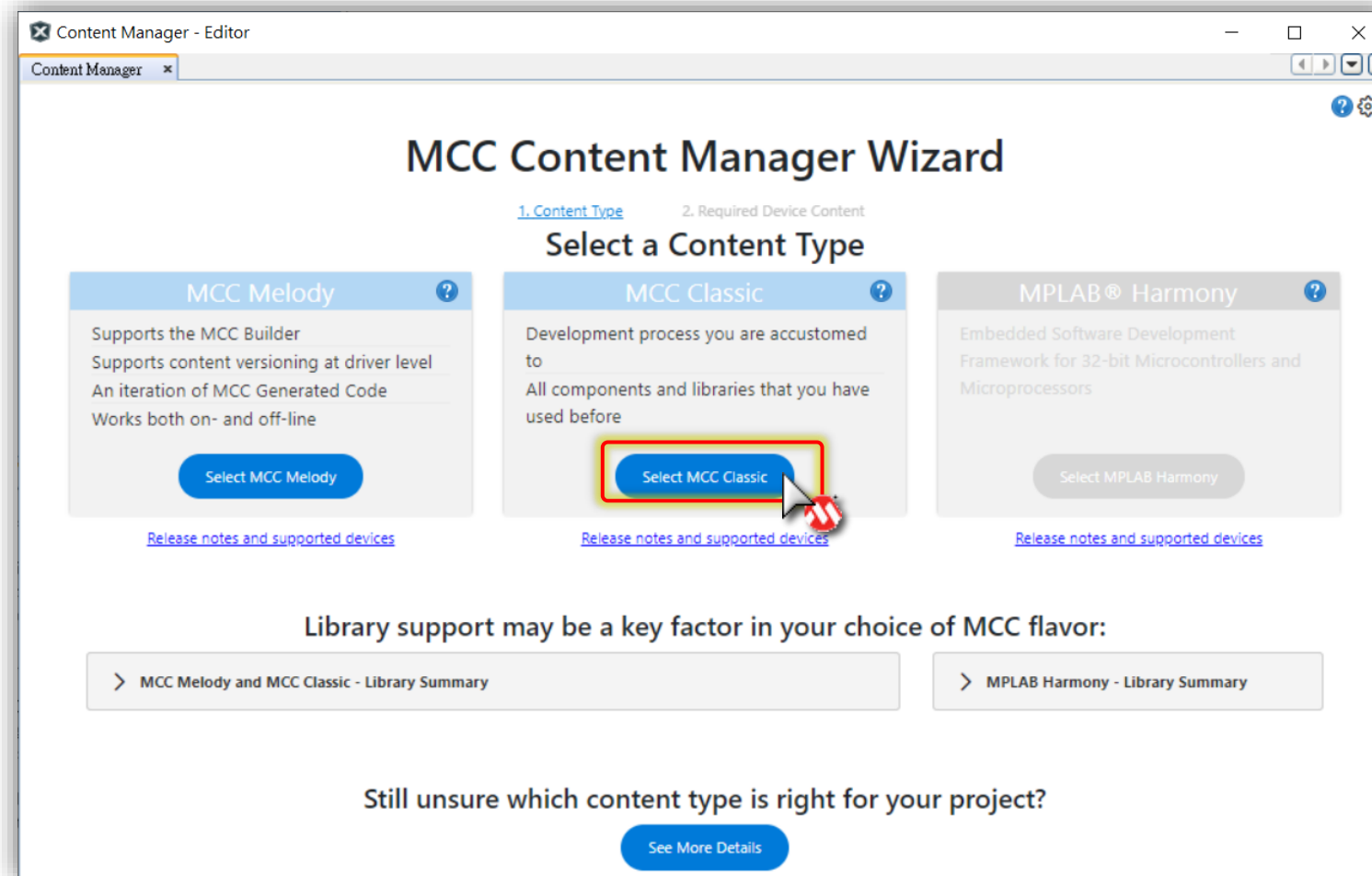
- Click 



Lab0 First Project

Step 7

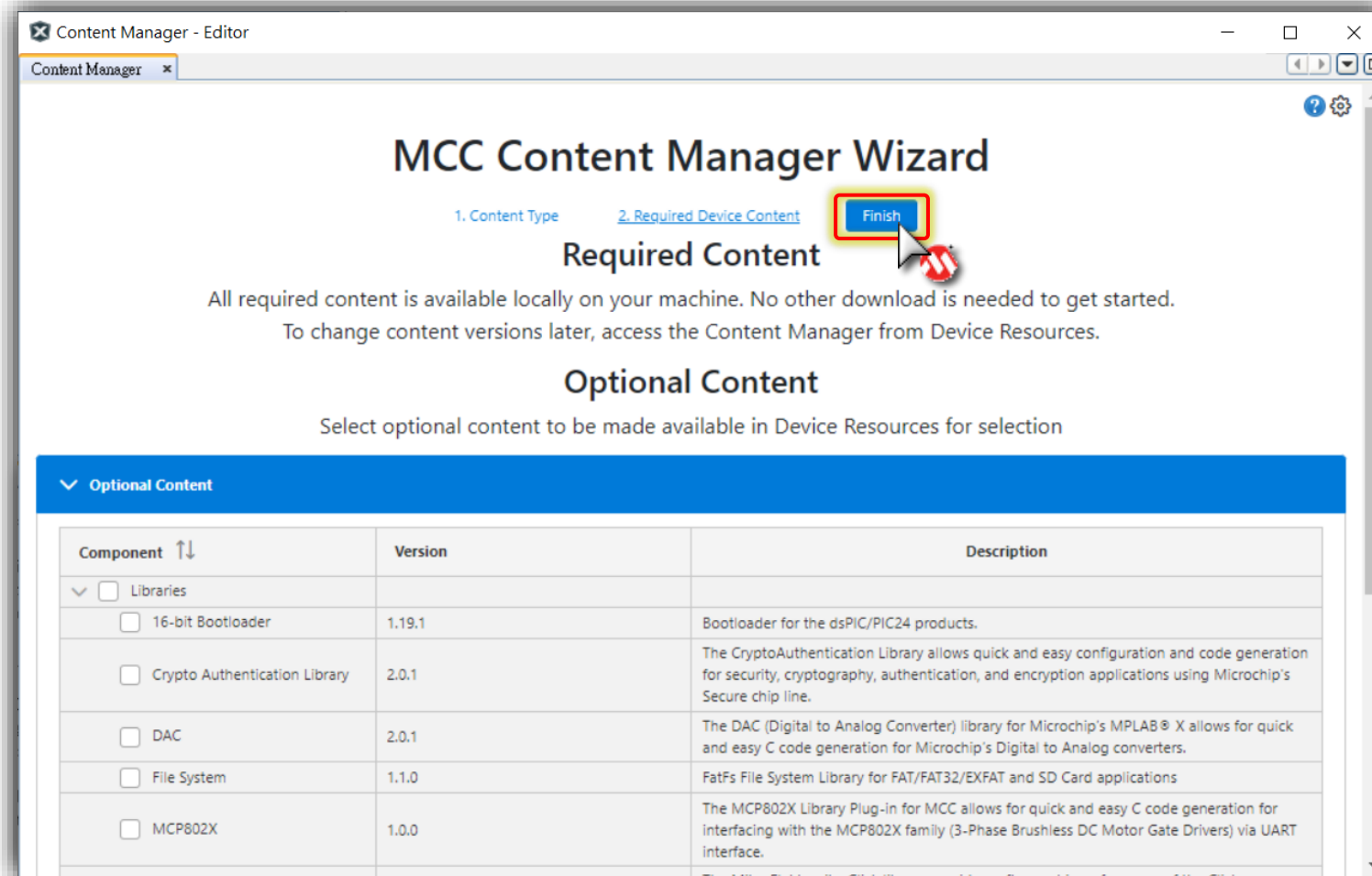
- "Select MCC Classic"



Lab0 First Project

Step 8

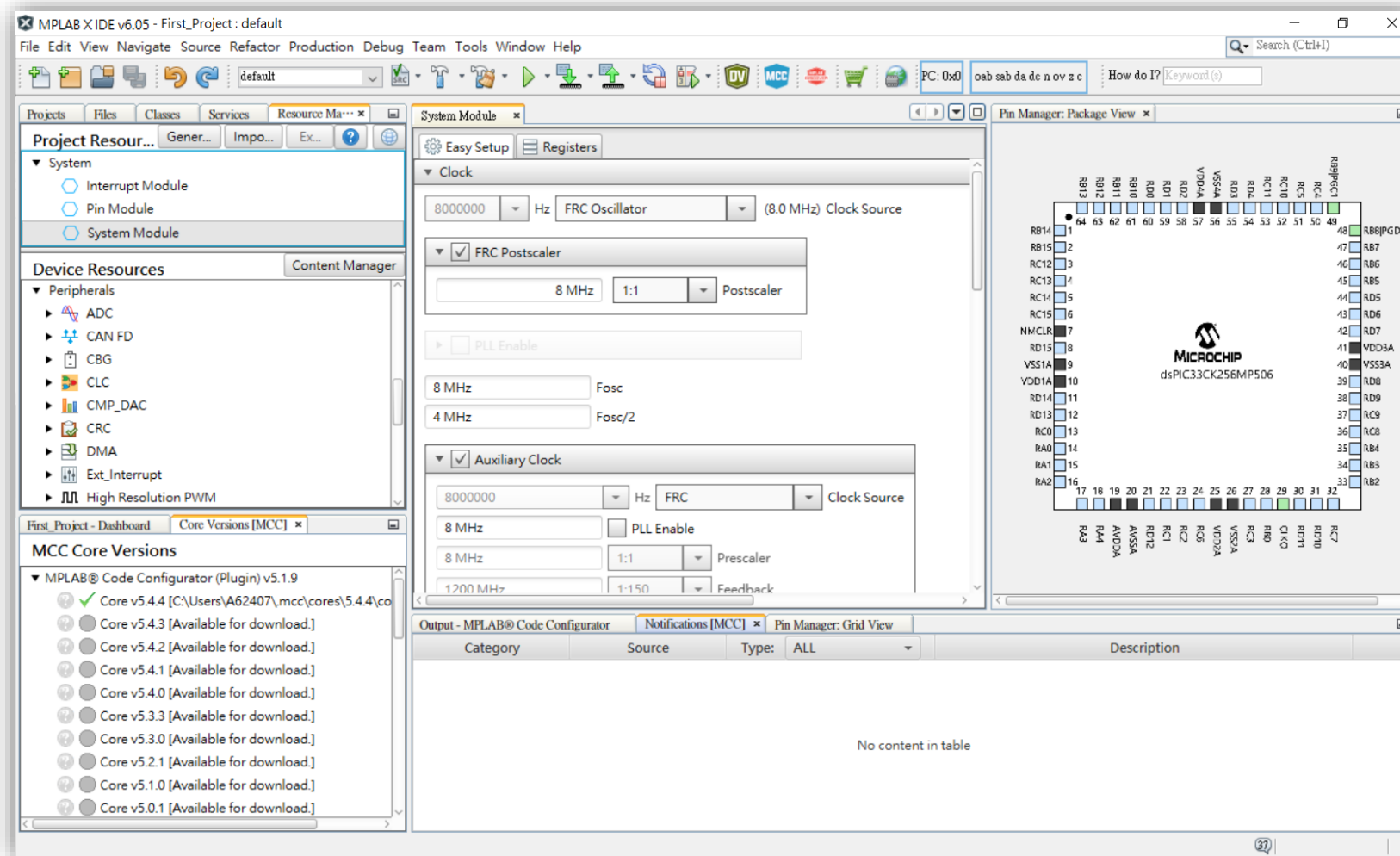
- You can add the available Libraries provided in the Device resource to the project or click **"Finish"**.



Lab0 First Project

Step 9

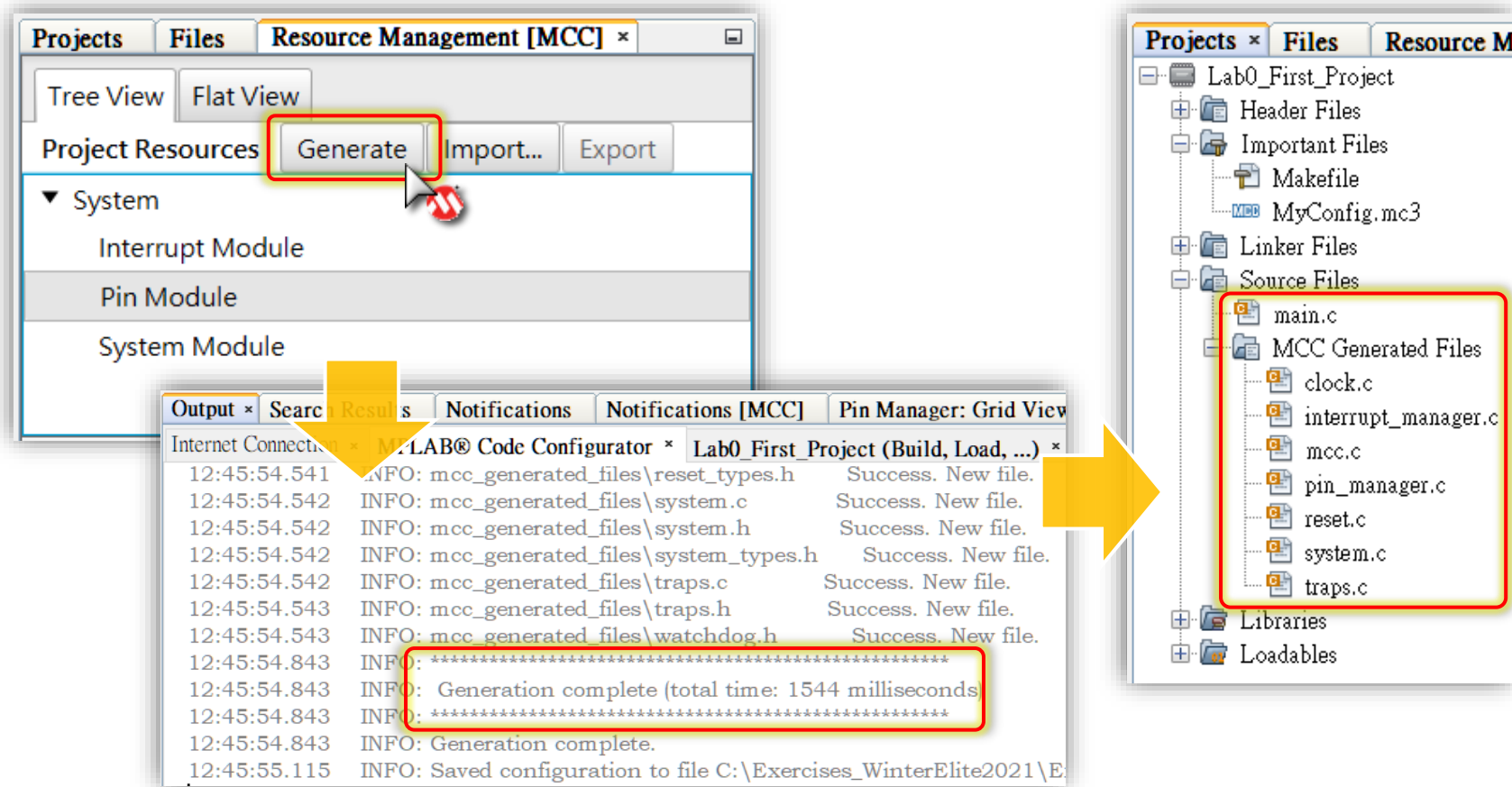
- MCC Configurator interface show up.



Lab0 First Project

Step 10

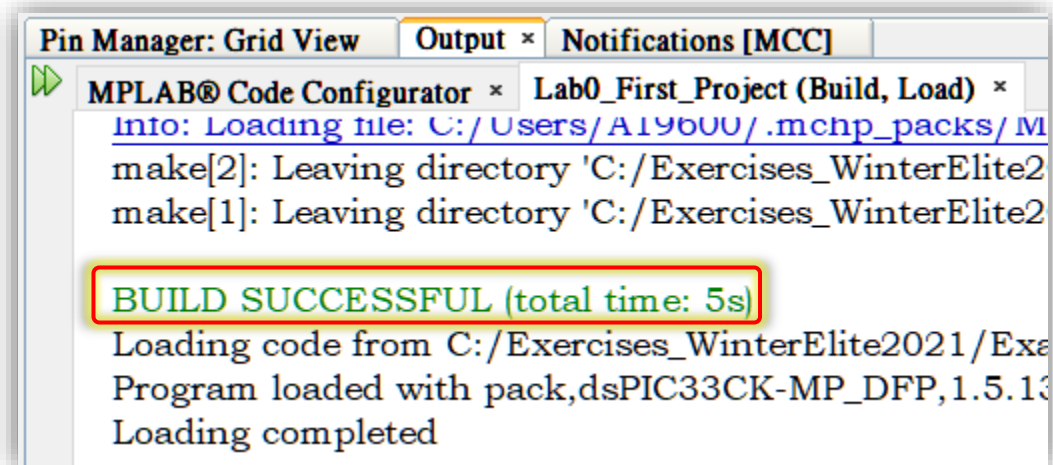
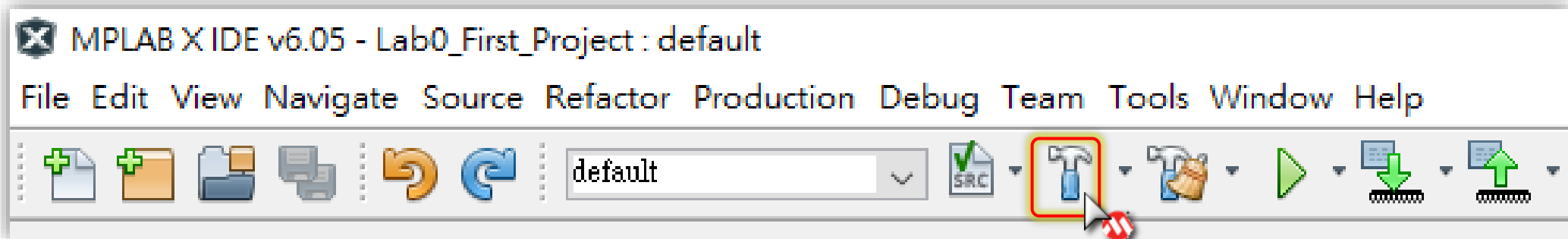
- Click "**Generate**" Button to get your first MCC Project.
- MCC to generate files include "**main.c**" automatically.



Lab0 First Project

Step 11

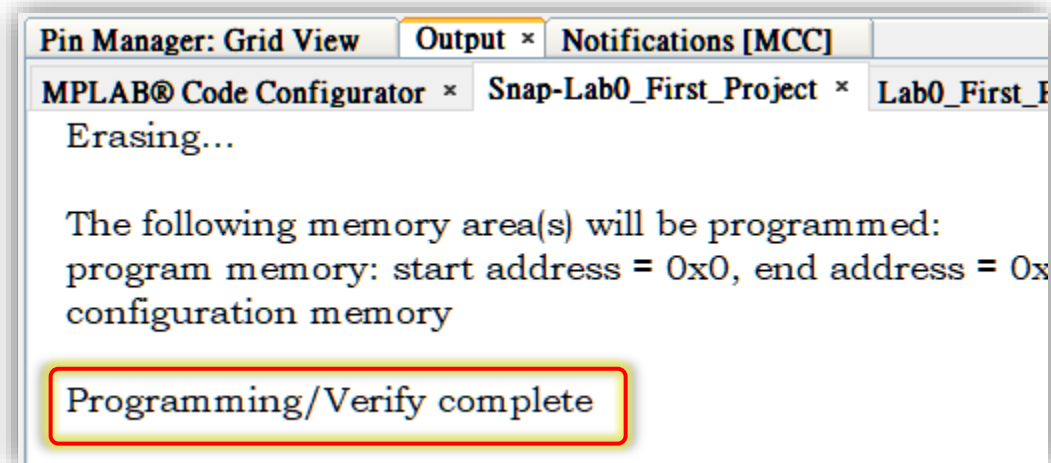
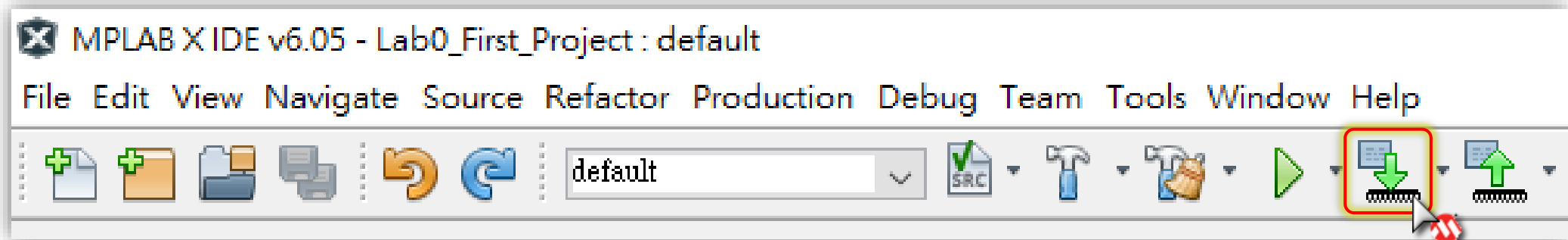
- Build your first MCC Project.
 - Select "**Build Main Project**" icon 
 - Make sure compiled result is **BUILD SUCCESSFUL**



Lab0 First Project

Step 12

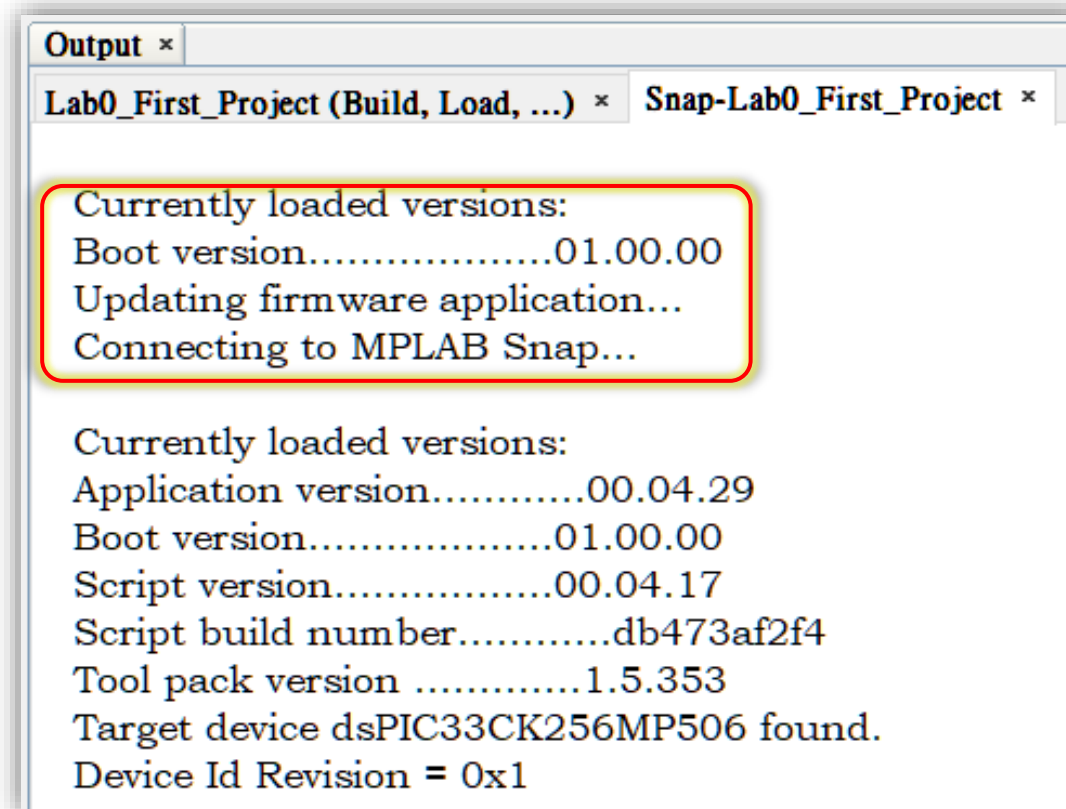
- Try program compiled firmware to your target board.
 - Select "**Make & Program Device Main Project**" icon 
 - Make sure the result is **Programming/Verify complete**



Lab0 First Project

Notice

- MPLAB X IDE will auto upgrade the firmware of SNAP to keep it up to date, it might take couple minutes to wait for finish. Your project will start programming after this.



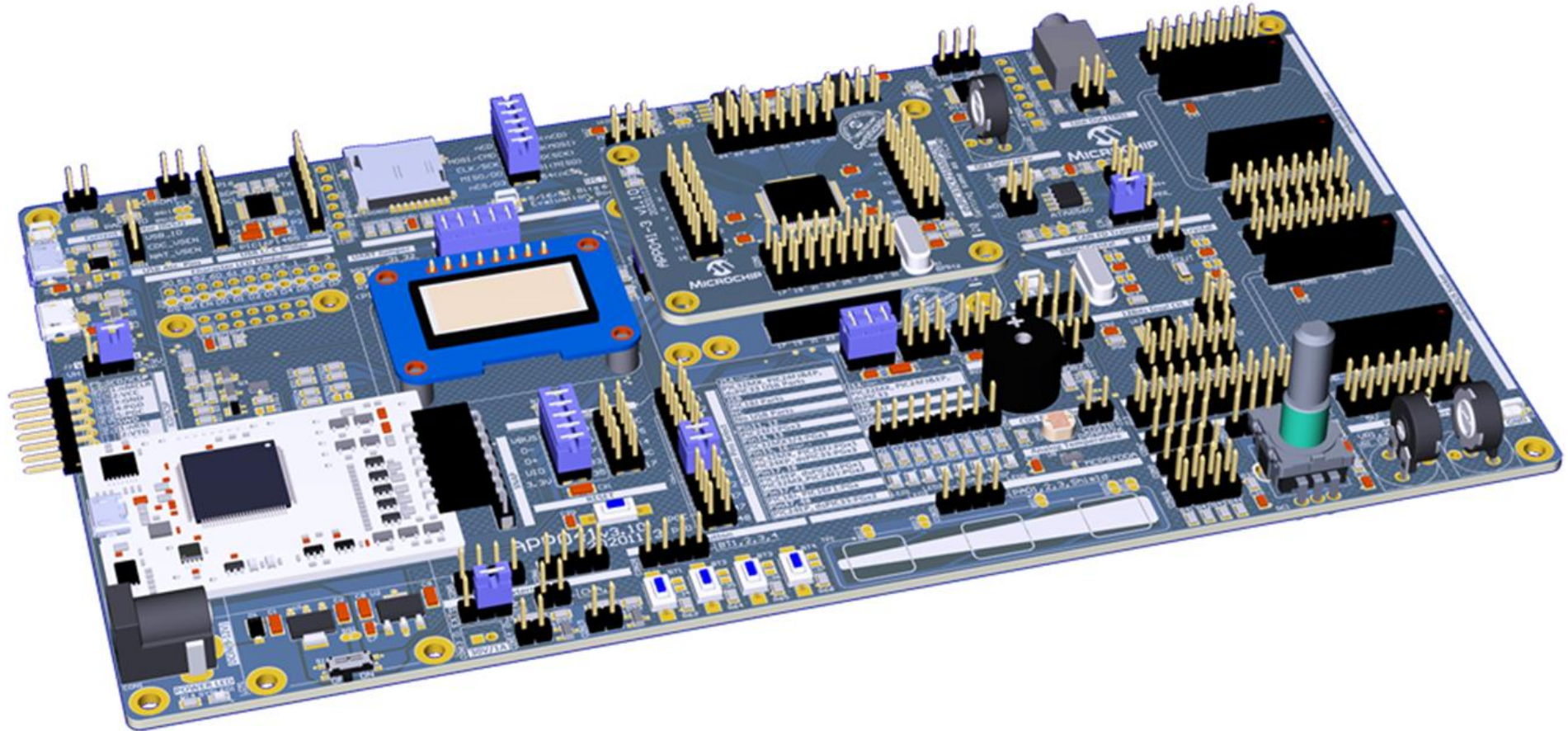
The screenshot shows the 'Output' window in MPLAB X IDE. It has two tabs: 'Lab0_First_Project (Build, Load, ...)' and 'Snap-Lab0_First_Project'. The 'Snap-Lab0_First_Project' tab is active and displays the following text:

```
Currently loaded versions:  
Boot version.....01.00.00  
Updating firmware application...  
Connecting to MPLAB Snap...  
  
Currently loaded versions:  
Application version.....00.04.29  
Boot version.....01.00.00  
Script version.....00.04.17  
Script build number.....db473af2f4  
Tool pack version .....1.5.353  
Target device dsPIC33CK256MP506 found.  
Device Id Revision = 0x1
```

Lab0 First Project

Check Point

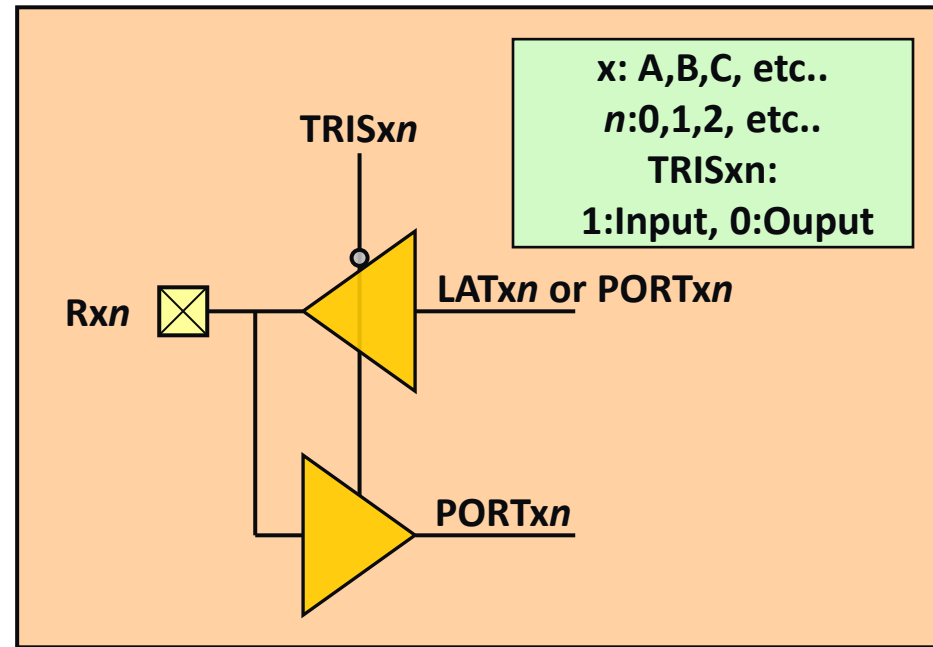
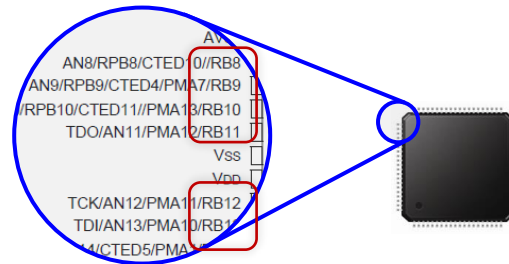
Nothing happen ????



GPIO Architecture

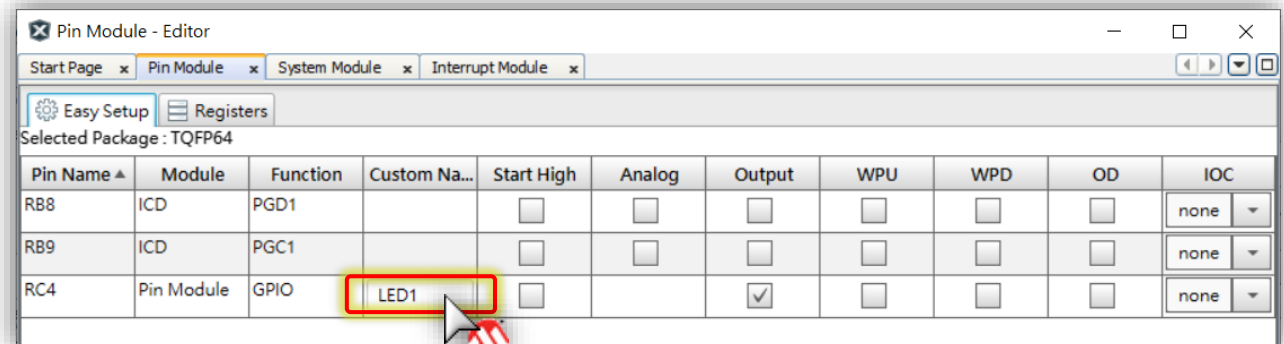
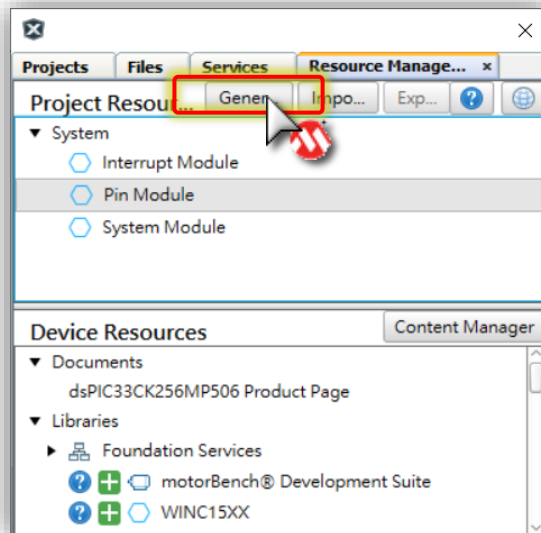
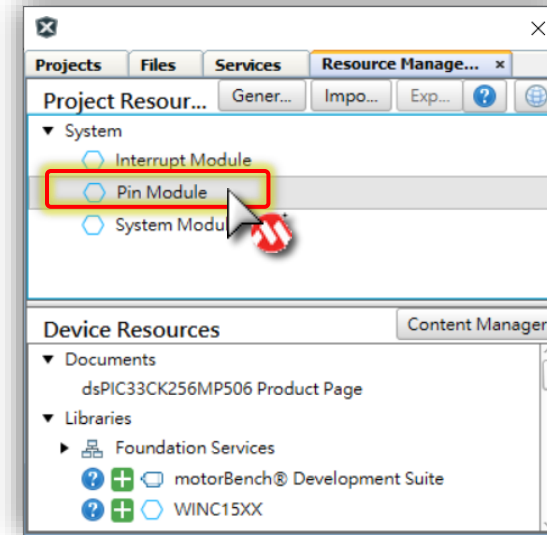
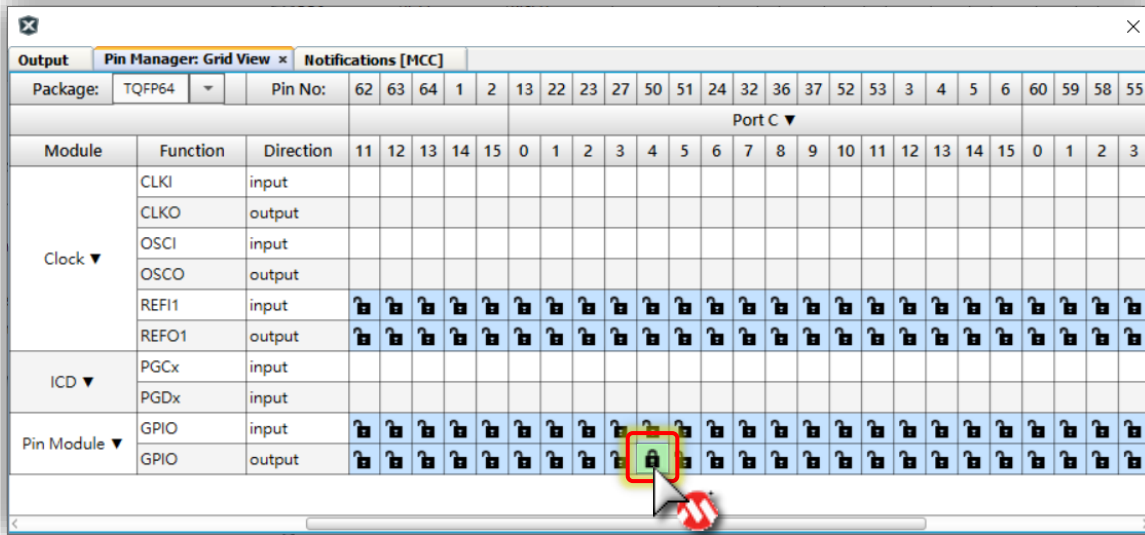
GPIO Block Diagram

- Please refer to the block diagram, this is the concept for programming model. The real and detail block diagram please refer to the following slide.
- **TRIS:** To determine Input or Output.
1 for Input, 0 for Output.
- **LAT:** set output drive value for Output pins.
- **PORT:** reaction logical level from Input pins.



GPIO Setting of MCC

- Just Click & Select. Code Generate Automatically.



Click & Rename

GPIO Functions of MCC

- MCC Provide below functions for GPIO:

Prototype definition : "pin_manager.h"

- void PIN_MANAGER_Initialize (void);
- OUT operation
 - *CustomName*_SetHigh();
 - *CustomName*_SetLow();
 - *CustomName*_Toggle();
 - *CustomName*_SetDigitalOutput();
- IN operation
 - *CustomName*_GetValue();
 - *CustomName*_SetDigitalInput();

Lab1 GPIO Output

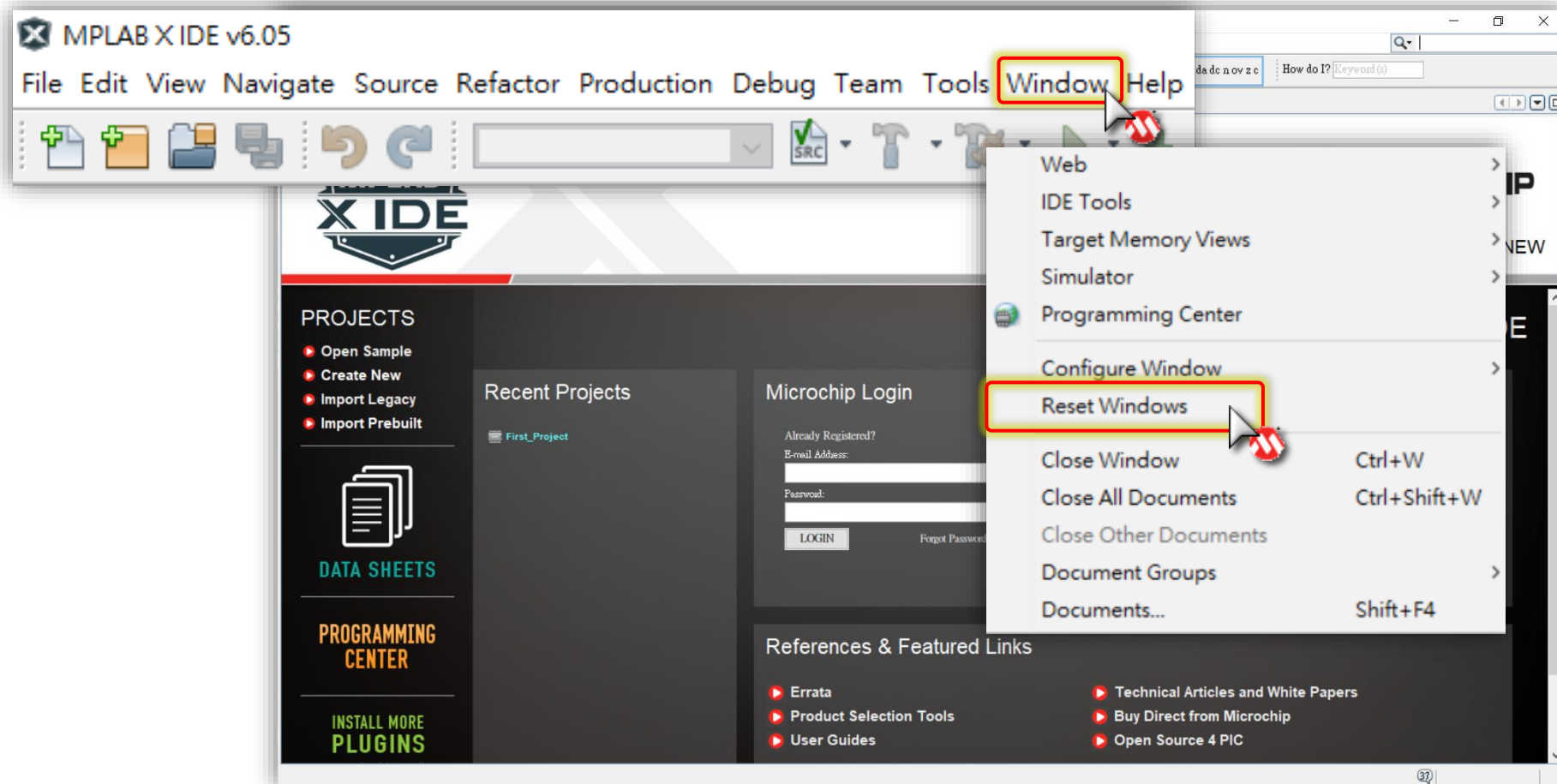
- Base on current project or Open `.\Exams\Lab1_xxx.X` to do exercises.
- Try to use MCC to generate your first MCC style code and control GPIO base on MCC style.
- Try to set **RB6** to digital output mode and toggle output level in period 500ms ~ 1S roughly.
- Please connect **RB6 (Pin11)** to **LED (LED1)** to observe pin status.

How to start ?

MPLAB X IDE

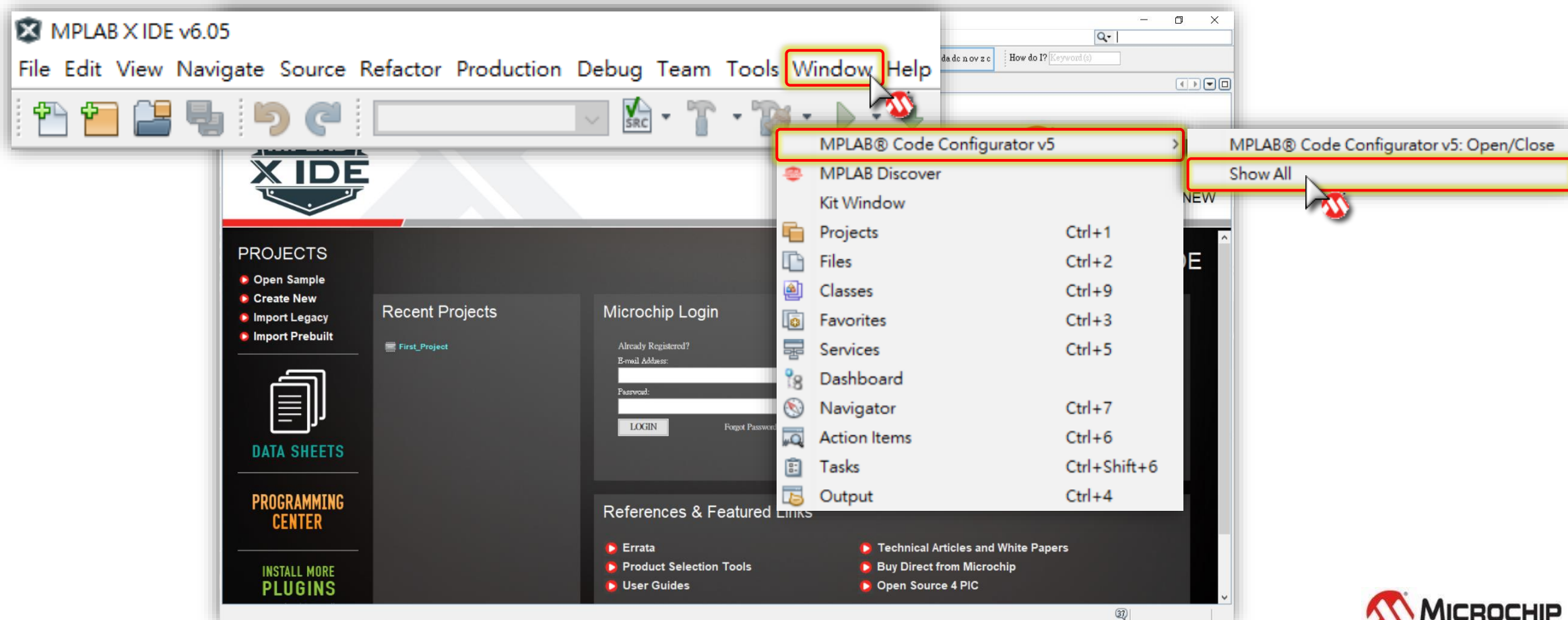
Tips

- Too many windows, You may can't find the window you want. MPLAB X IDE provide named "**Reset Windows**" to go back to default layout.



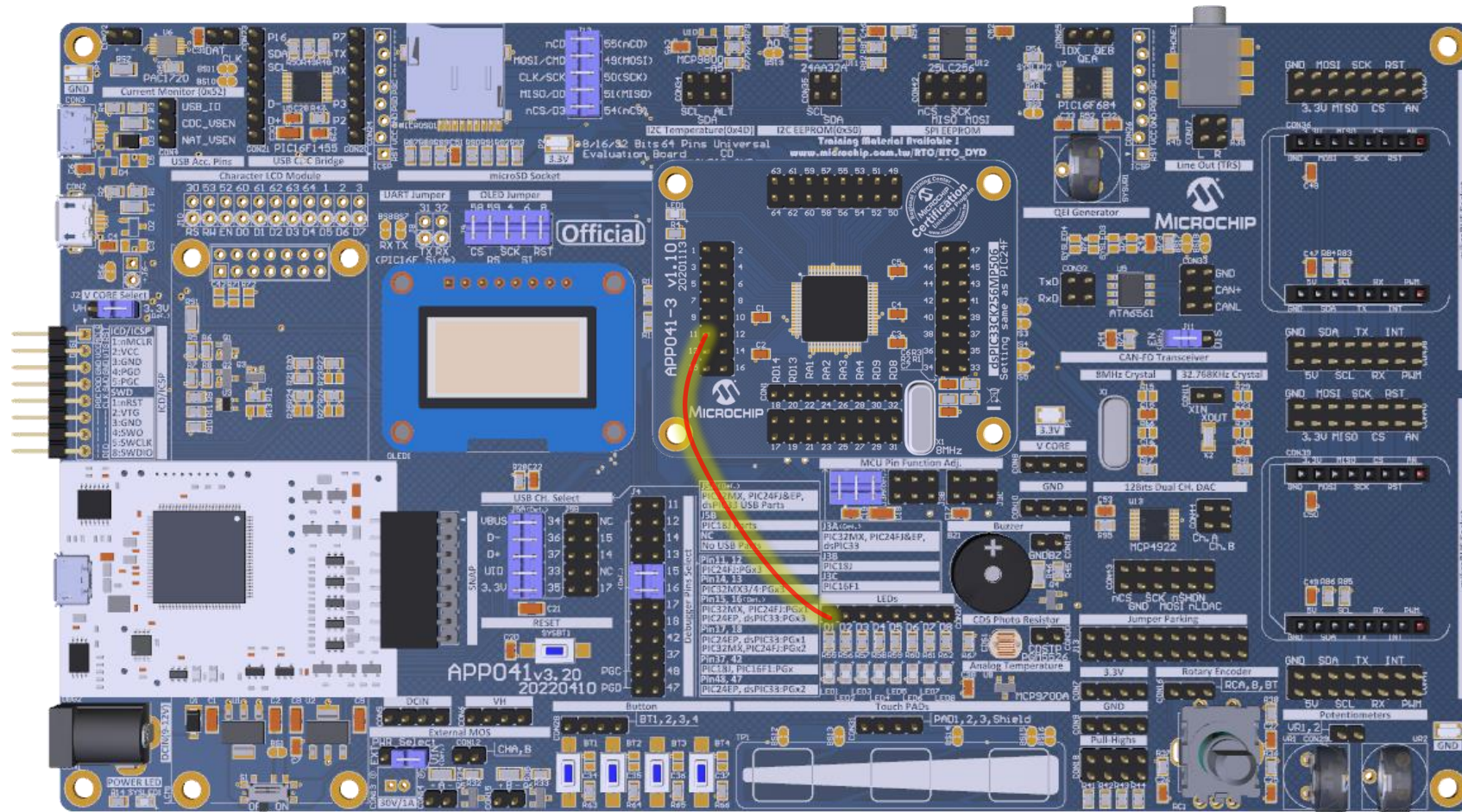
MCC Hints

- You may can't find the MCC window you want also. MCC provide named "**Show All**" to show all MCC windows.



Connection

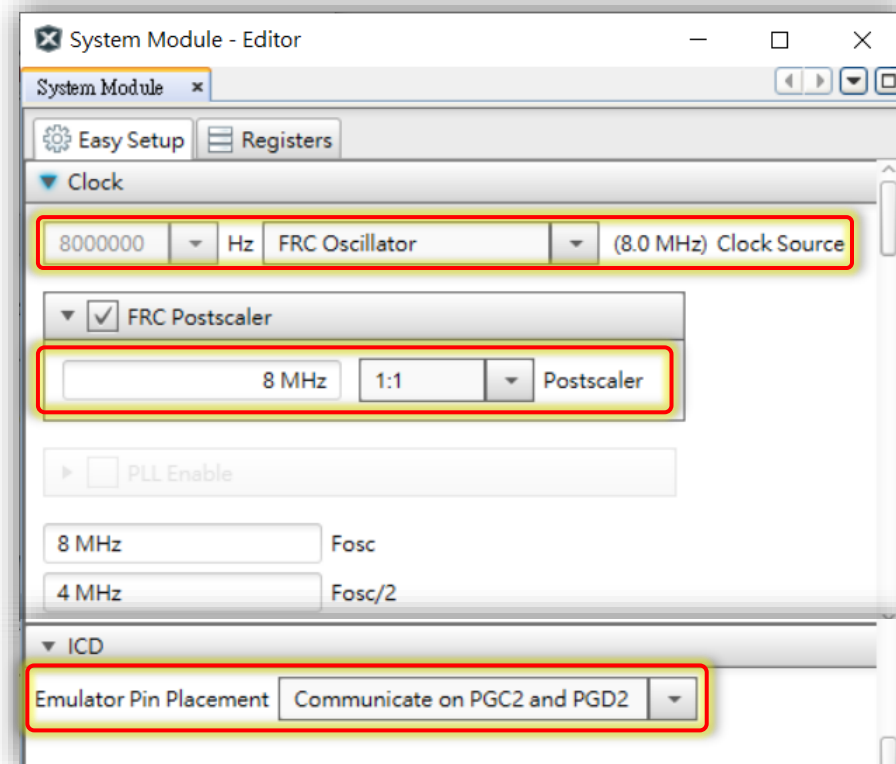
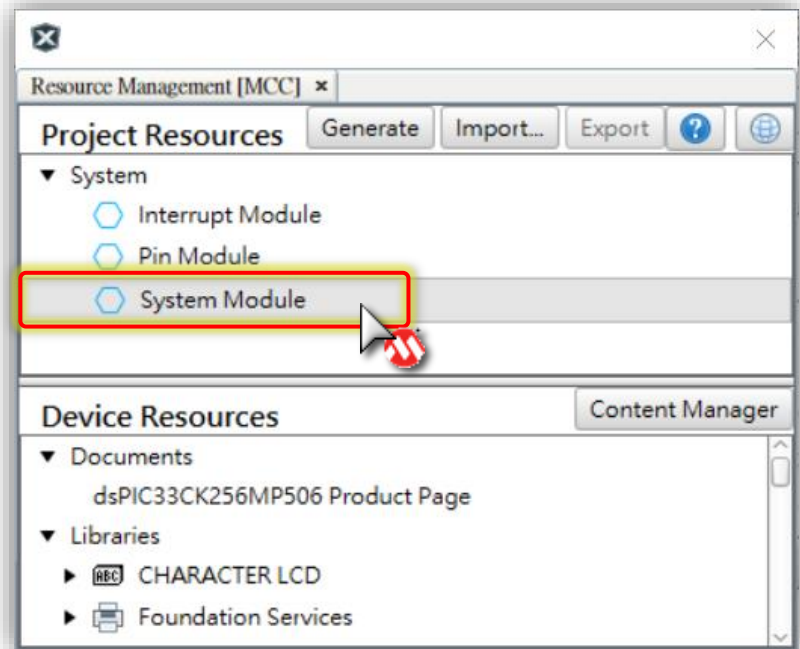
- Please connect **RB6 (Pin11)** to **LED (D1)**.



Lab1 GPIO Output

Step 1

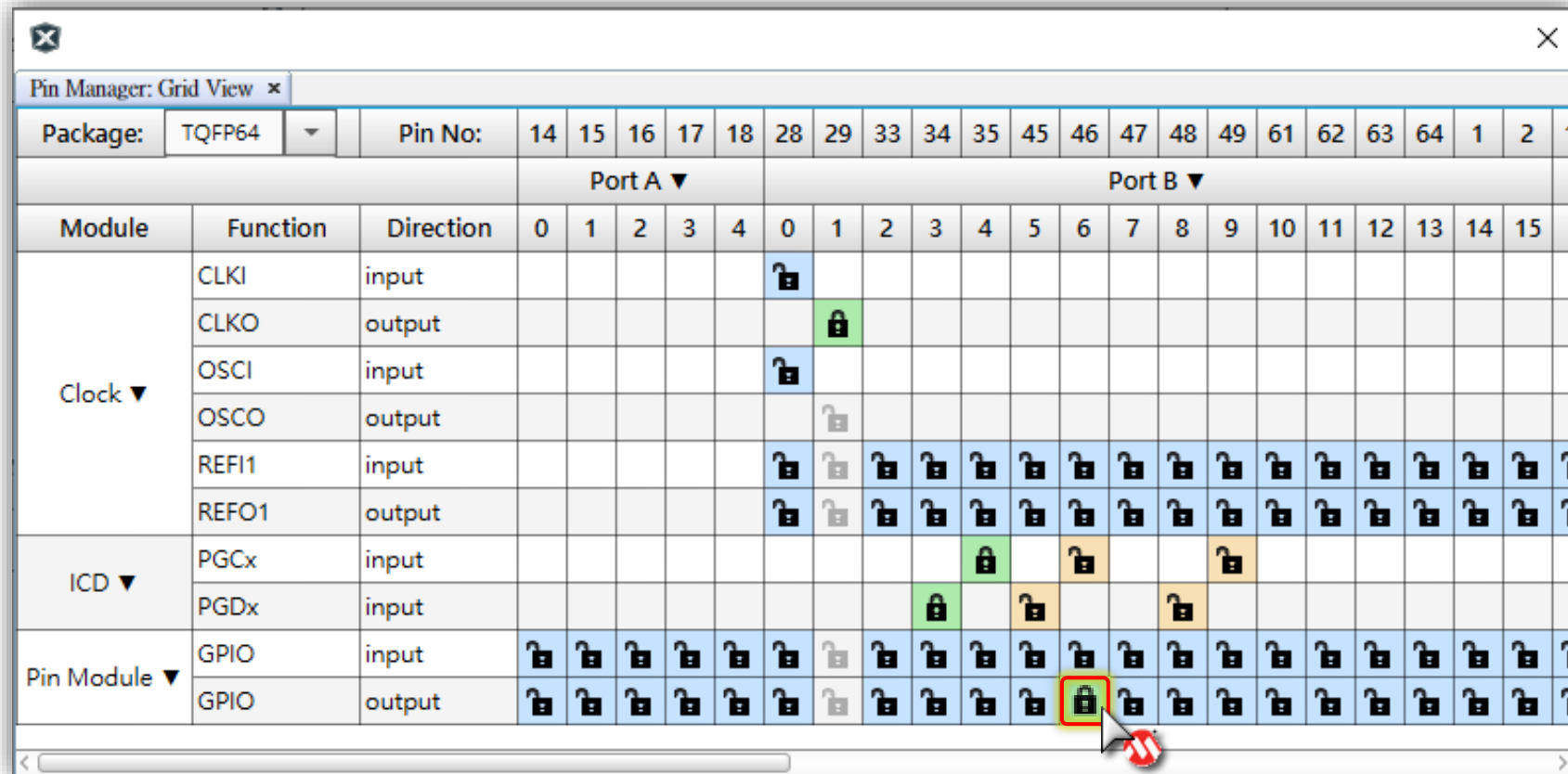
- Set System Clock & Debug Interface.
 - System Module : Clock : FRC Oscillator, Postscaler 1:1.
 - System Module : ICD : PGC2 and PGD2.



Lab1 GPIO Output

Step 2

- Set **PORTB : Pin6 (RB6)** to digital output mode.
 - **Pin Manager Grid View** : **Click RB6 to lock to GPIO output.**



Pin Manager: Grid View

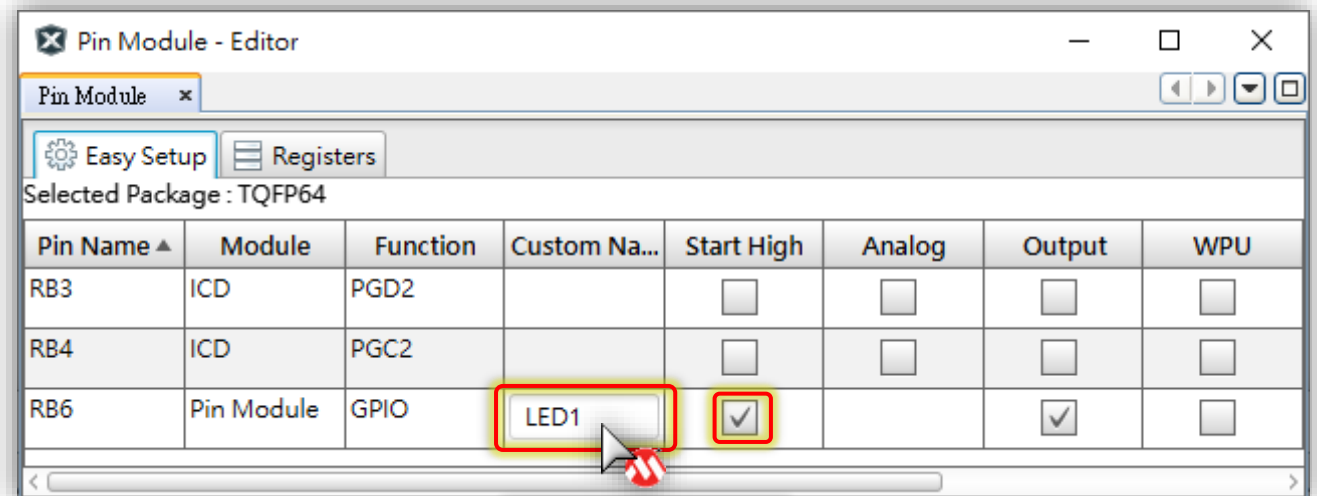
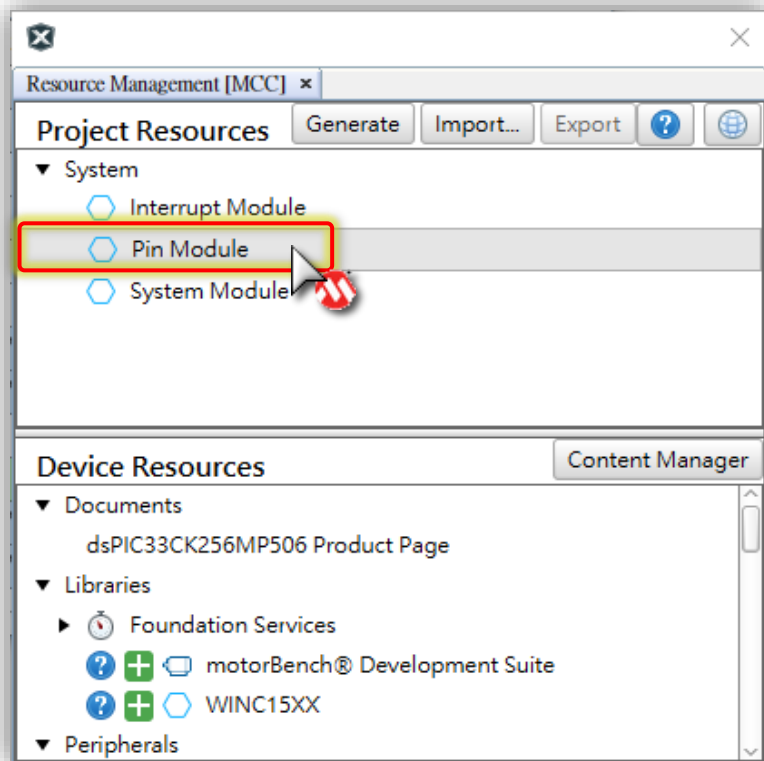
Package: TQFP64

Pin No:			14	15	16	17	18	28	29	33	34	35	45	46	47	48	49	61	62	63	64	1	2	3
			Port A ▼					Port B ▼																
Module	Function	Direction	0	1	2	3	4	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Clock ▼	CLKI	input						🔒																
	CLKO	output							🔒															
	OSCI	input						🔒																
	OSCO	output							🔒															
	REFI1	input						🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒
	REFO1	output						🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒
ICD ▼	PGCx	input										🔒		🔒			🔒							
	PGDx	input									🔒		🔒			🔒								
Pin Module ▼	GPIO	input	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒
	GPIO	output	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒	🔒

Lab1 GPIO Output

Step 3

- Set Alias for RB6.
 - Pin Module : RB6 , Custom Name > LED1 , Start High , Check Output.

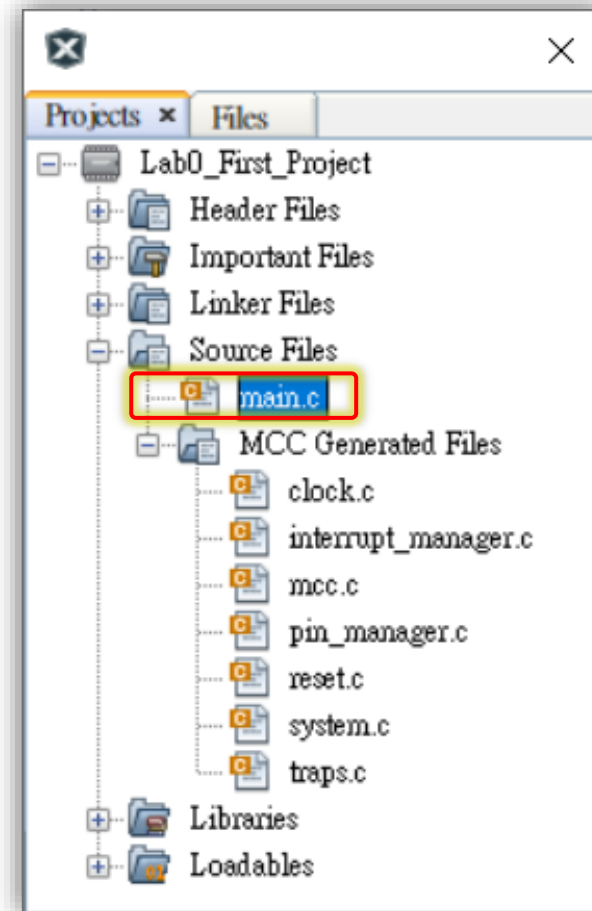
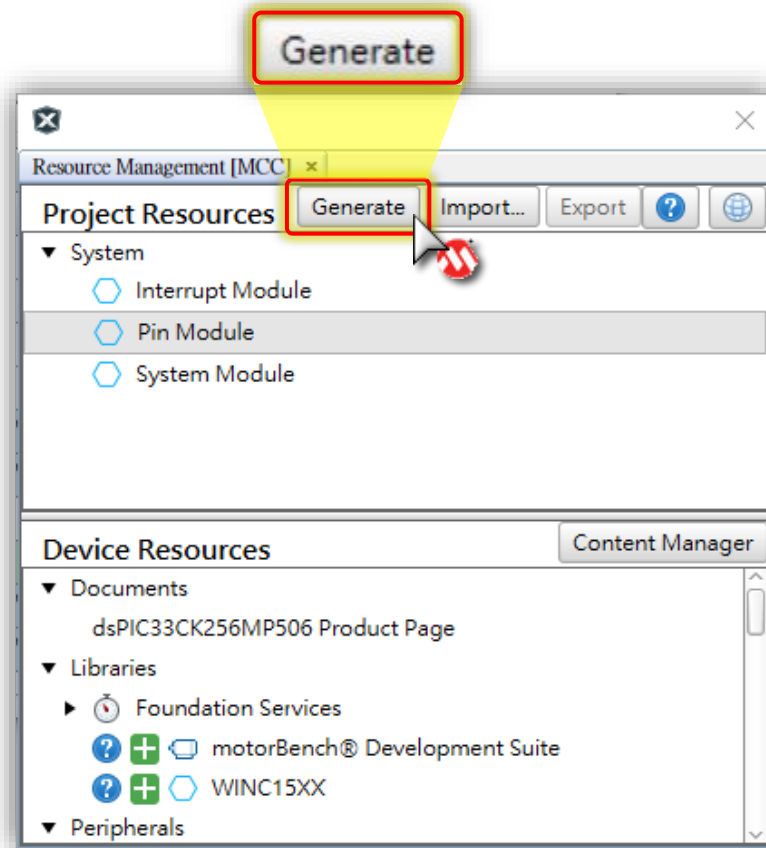


Click & Rename

Lab1 GPIO Output

Step 4

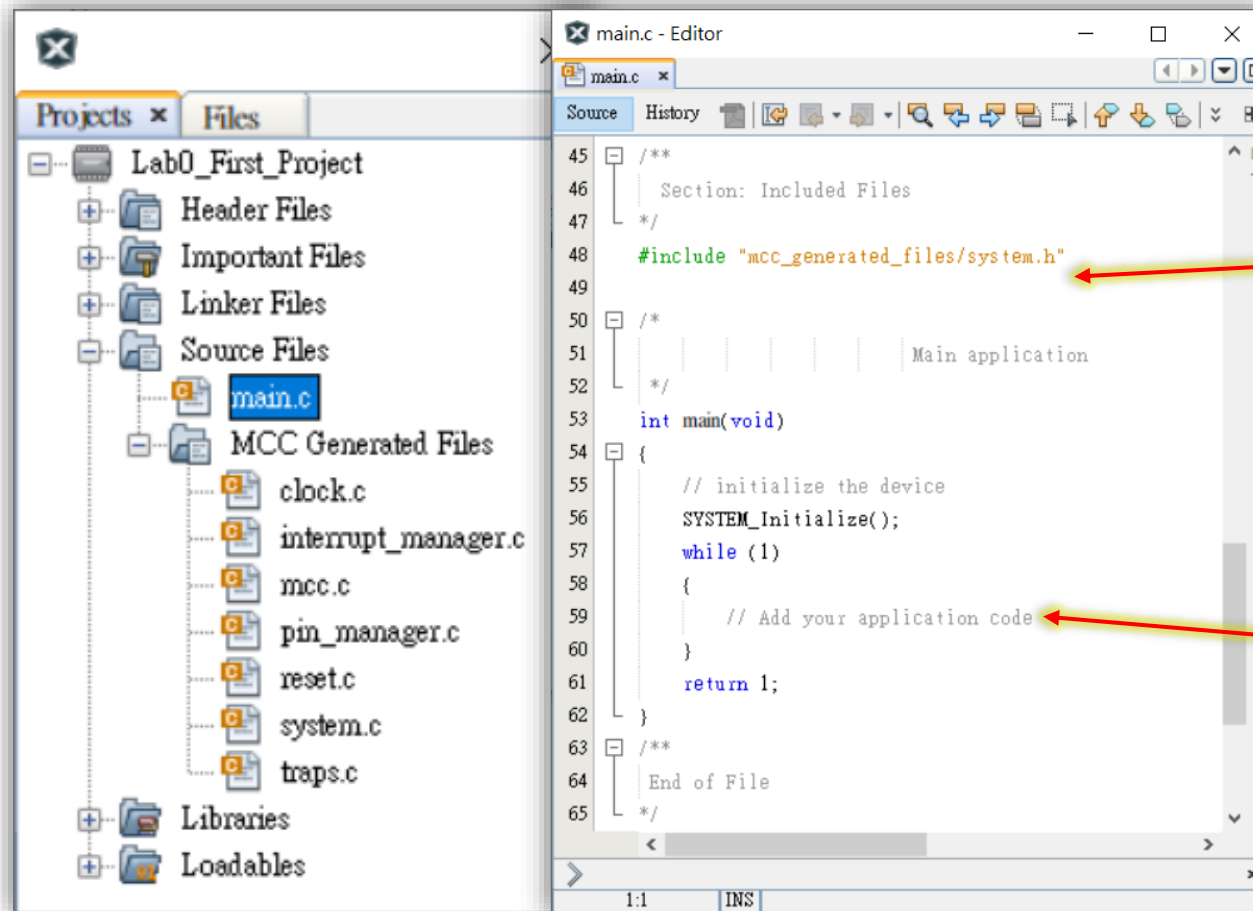
- Click "**Generate**" Button to generate your code.
- All files generate by MCC include "**main.c**" automatically.



Lab1 GPIO Output

Step 5

- Try to add code to main function double click "**main.c**" to view & add below code segment in it.



Add below code to main()

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

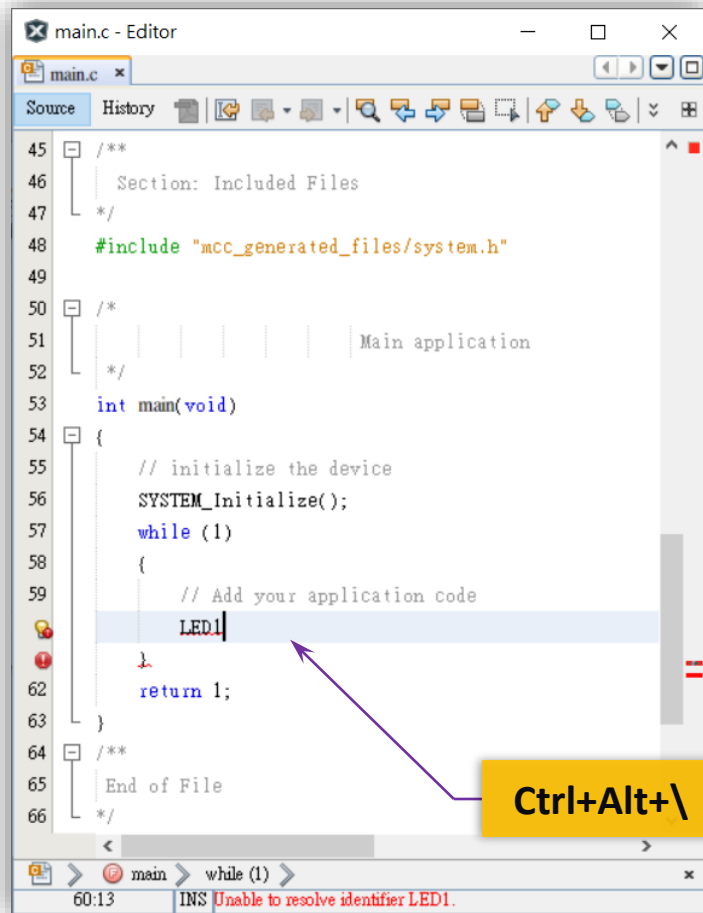
uint32_t i = 0;

int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        LED1_Toggle();
        for (i = 0; i < 80000; i++);
    }
    return 1;
}
```

MPLAB X IDE Hints

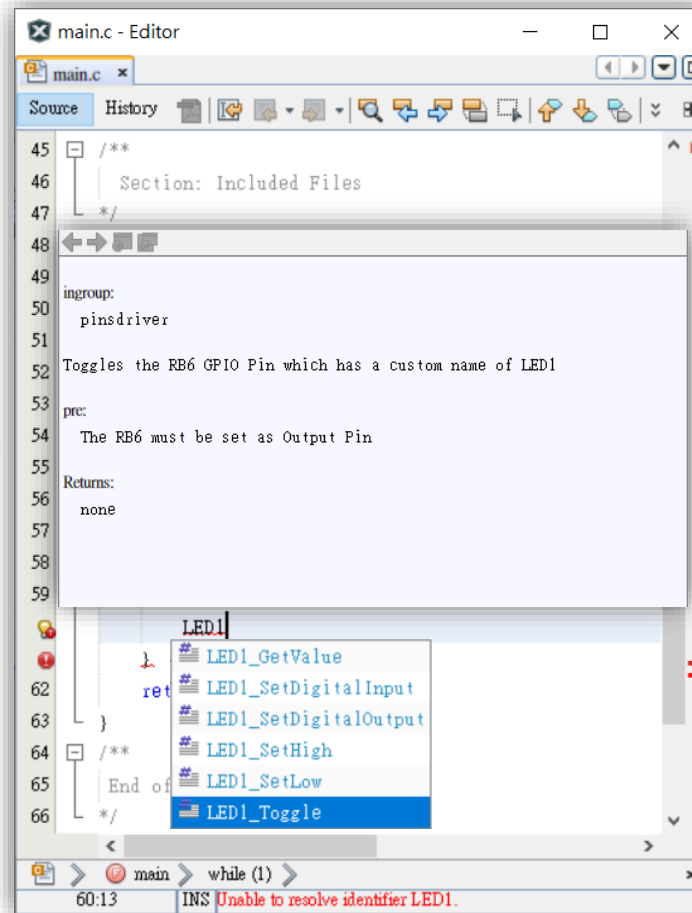
- Hot key "**Ctrl + Alt + **"
 - Type LED1 first, then use "**Ctrl + Alt + **" to find you want.



```
45 /**
46  * Section: Included Files
47  */
48 #include "mcc_generated_files/system.h"
49
50 /**
51  * Main application
52  */
53 int main(void)
54 {
55     // initialize the device
56     SYSTEM_Initialize();
57     while (1)
58     {
59         // Add your application code
60         LED1
61     }
62     return 1;
63 }
64 /**
65  * End of File
66  */
```

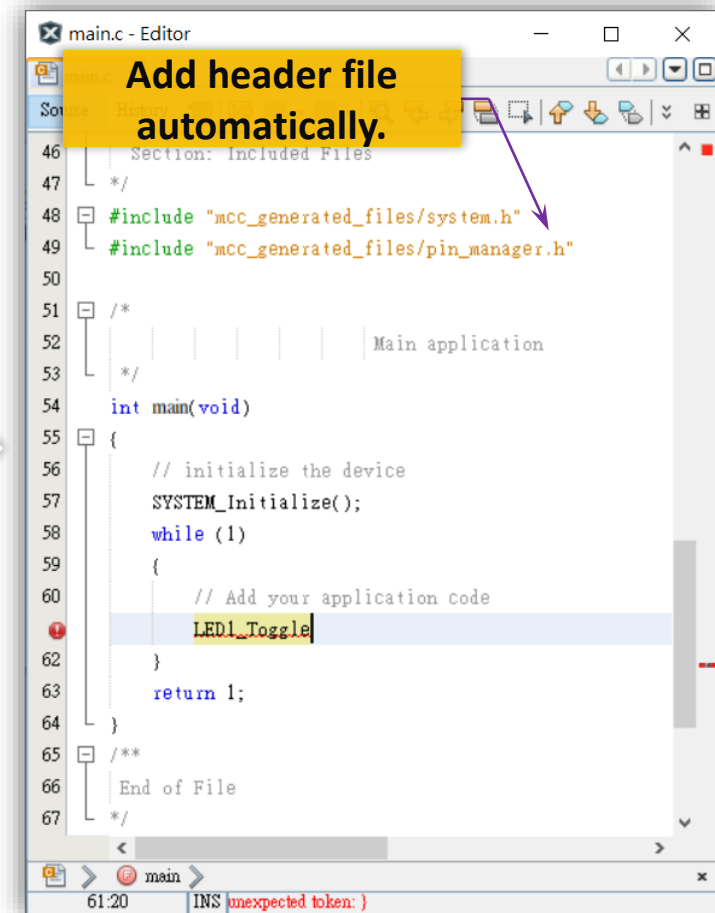
Ctrl+Alt+

60:13 INS Unable to resolve identifier LED1.



```
45 /**
46  * Section: Included Files
47  */
48
49 ingroup:
50 pinsdriver
51
52 Toggles the RB6 GPIO Pin which has a custom name of LED1
53
54 pre:
55 The RB6 must be set as Output Pin
56
57 Returns:
58 none
59
60 LED1
61 # LED1_GetValue
62 # LED1_SetDigitalInput
63 # LED1_SetDigitalOutput
64 # LED1_SetHigh
65 # LED1_SetLow
66 # LED1_Toggle
```

60:13 INS Unable to resolve identifier LED1.



```
46
47  * Section: Included Files
48  */
49 #include "mcc_generated_files/system.h"
50 #include "mcc_generated_files/pin_manager.h"
51
52 /**
53  * Main application
54  */
55 int main(void)
56 {
57     // initialize the device
58     SYSTEM_Initialize();
59     while (1)
60     {
61         // Add your application code
62         LED1_Toggle
63     }
64     return 1;
65 }
66 /**
67  * End of File
68  */
```

Add header file automatically.

61:20 INS unexpected token: ;

Lab1 GPIO Output

Code Example

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

uint32_t i = 0;

int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        LED1_Toggle();

        for (i = 0; i < 80000; i++);
    }
    return 1;
}
```

Result



Lab2 Multi-GPIO Output

- Base on current project or Open `.\Exams\Lab2_xxx.X` to do exercises.
- Try to set more GPIO pins to digital output mode and toggle levels (period around 500ms ~ 1S), individually.
- Please connect
 - RB5 (Pin12) to LED2 (LED2)
 - RD12 (Pin21) to LED3 (LED3) , Start High
 - RC1 (Pin22) to LED4 (LED4)

Let's go!

Connection



Lab2 Multi-GPIO Output

Step 1

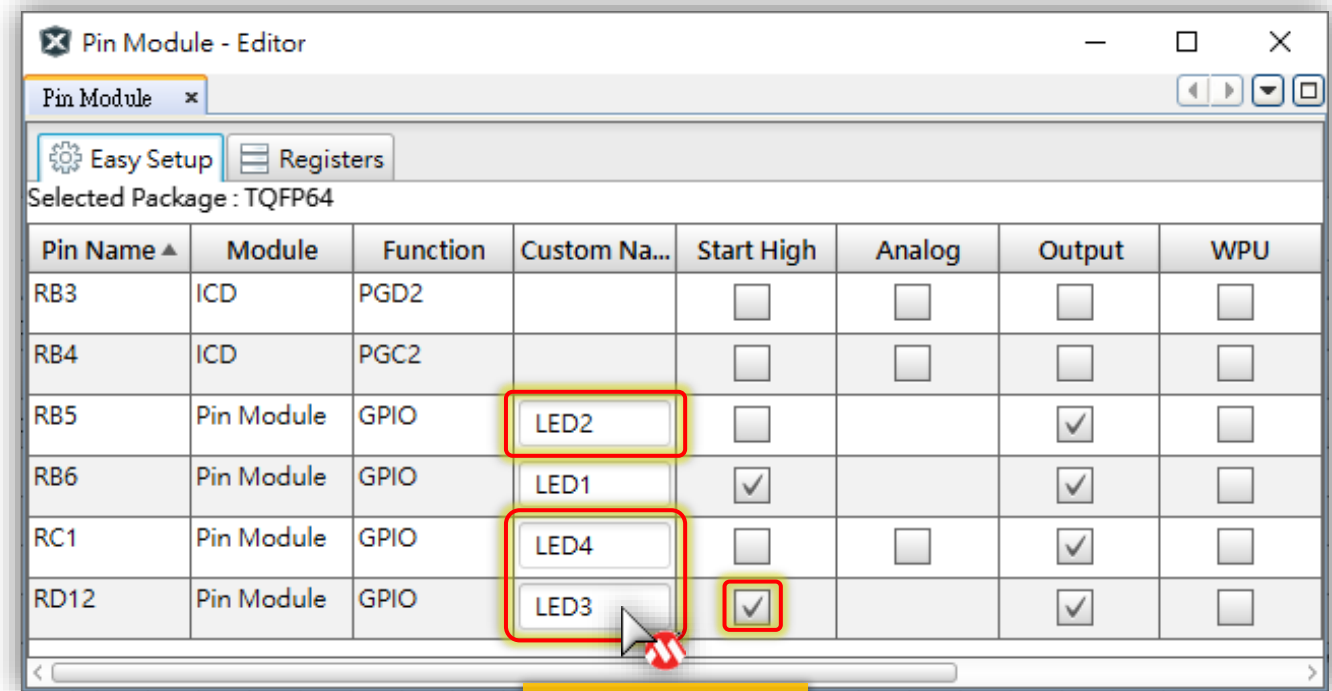
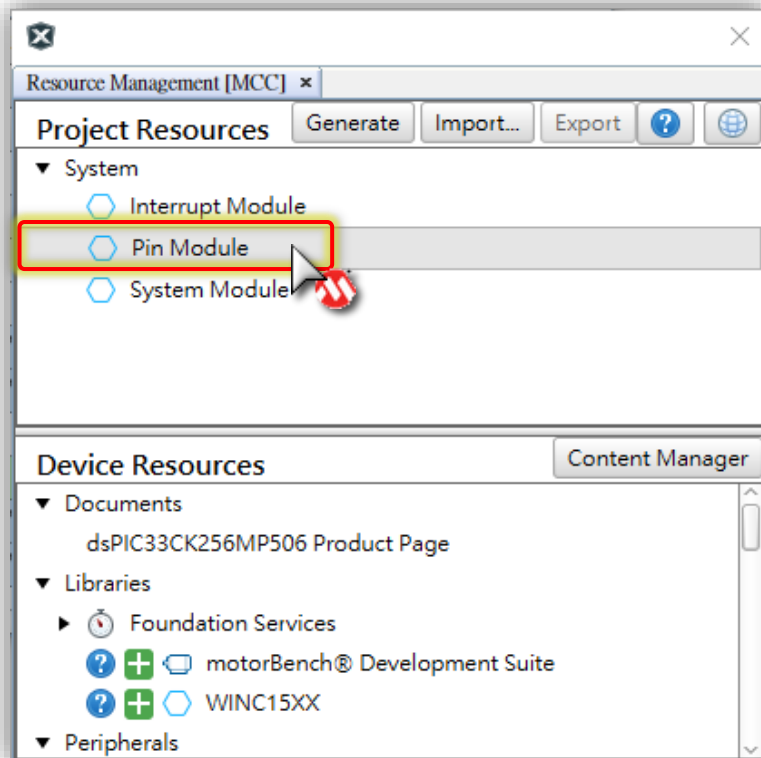
- Set **PORTB** : Pin5 (**RB5**), **PORTC** : Pin1 (**RC1**), **PORTD** : Pin12 (**RD12**), to digital output mode.

Pin Manager: Grid View																																															
Package:	TQFP64	Pin No:	5	45	46	47	48	49	61	62	63	64	1	2	13	22	23	27	50	51	24	32	36	37	52	53	3	4	5	6	60	59	58	55	54	44	43	42	39	38	31	30	21	1			
			Port B															Port C															Port D														
Module	Function	Direction	5	6	7	8	9	10	11	12	13	14	15	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	0	1	2	3	4	5	6	7	8	9	10	11	12	1				
Clock	CLKI	input																																													
	CLKO	output																																													
	OSCI	input																																													
	OSCO	output																																													
	REFI1	input																																													
	REFO1	output																																													
ICD	PGCx	input																																													
	PGDx	input																																													
Pin Module	GPIO	input																																													
	GPIO	output																																													

Lab2 Multi-GPIO Output

Step 2

- Set Alias for RB5 , RD12 and RC1.
 - Pin Module : RB5 , Custom Name > LED2 , Check Output.
 - Pin Module : RD12 , Custom Name > LED3 , Start High, Check Output.
 - Pin Module : RC1 , Custom Name > LED4 , Check Output.

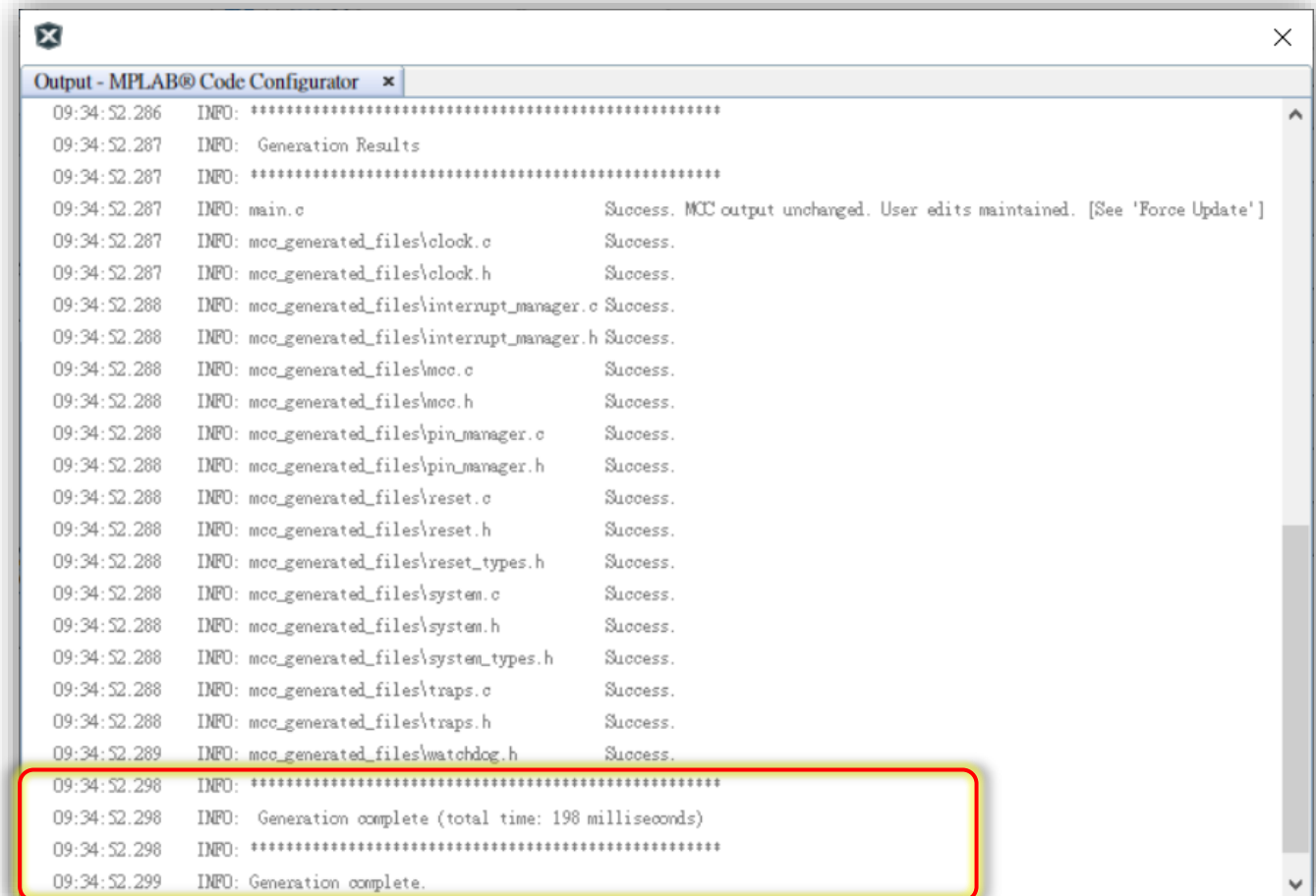
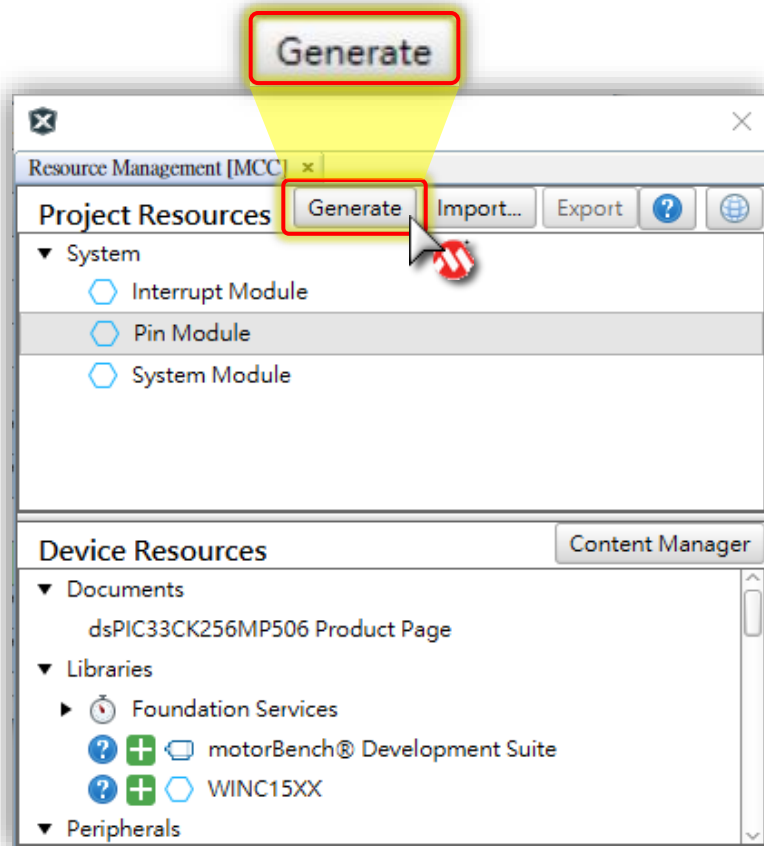


Click & Rename

Lab2 Multi-GPIO Output

Step 3

- Click "**Generate**" Button to generate your code.



Lab2 Multi-GPIO Output

Code Example

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

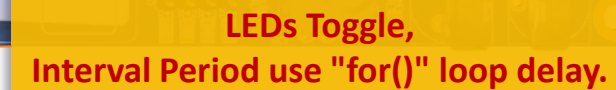
uint32_t i = 0;

int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        LED1_Toggle();
        LED2_Toggle();
        LED3_Toggle();
        LED4_Toggle();

        for (i = 0; i < 80000; i++);
    }
    return 1;
}
```

Result



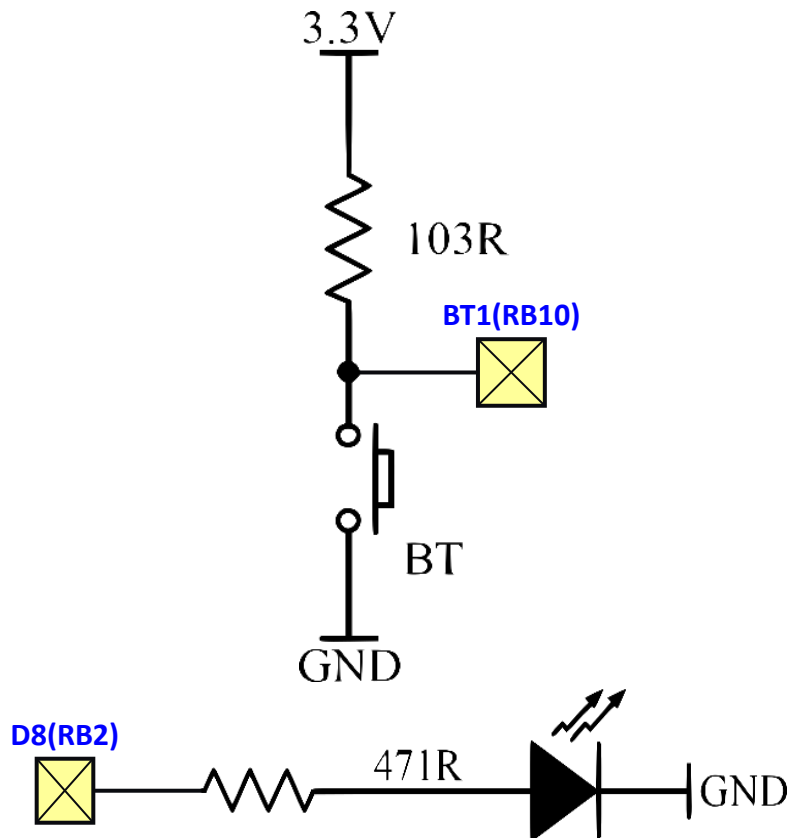
Lab3 GPIO Input

- Base on current project or Open .\Exams\Lab3_xxx.X to do exercises.
- Try to set **RB10** to digital input as get button status.
- Try use button to control LED light or dark.
 - BT1 Pressed > D8 Light.
 - BT1 Released > D8 Dark.
- Please connect
 - **RB10 (Pin61)** to **Button (BT1)**,
 - **RB2 (Pin33)** to **LED (LED8)**.

Let's go!

Lab3 GPIO Input

- *CustomName_GetValue();* function is used for get digital input level from outside. The simple example code shows below:



```
if(BT1_GetValue())
{
    LED8_SetLow();
}
else
{
    LED8_SetHigh();
}
```

Connection



Lab3 GPIO Input

Step 1

- Set **PORTB : Pin2 (RB2)** to digital output mode.
- Set **PORTB : Pin10 (RB10)** to digital input mode.

×

Pin Manager: Grid View ×

Package:

TQFP64

Pin No:

14

15

16

17

18

28

29

33

34

35

45

46

47

48

49

61

62

63

64

1

2

Port A ▼

Port B ▼

Module

Function

Direction

0

1

2

3

4

0

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

Clock ▼

CLKI

input

CLKO

output

OSCI

input

OSCO

output

REFI1

input

REFO1

output

ICD ▼

PGCx

input

PGDx

input

Pin Module ▼

GPIO

input

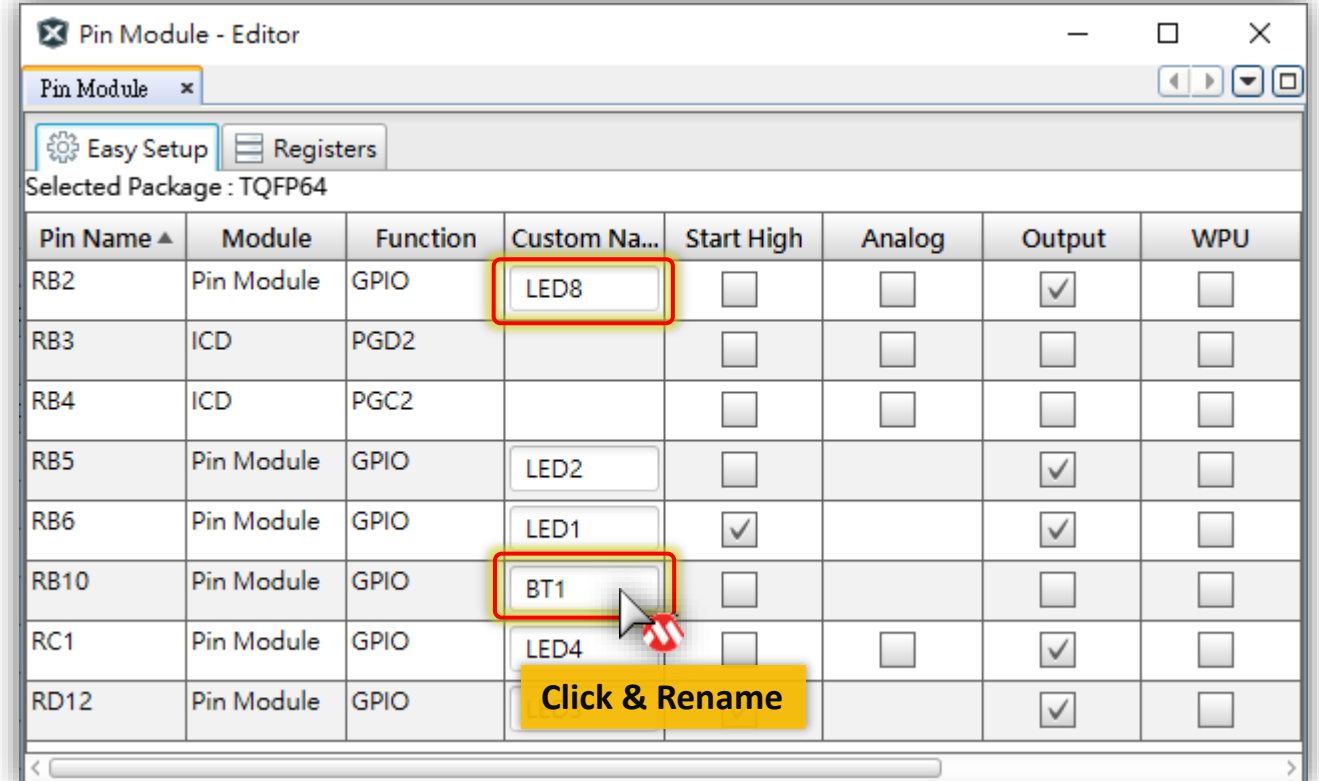
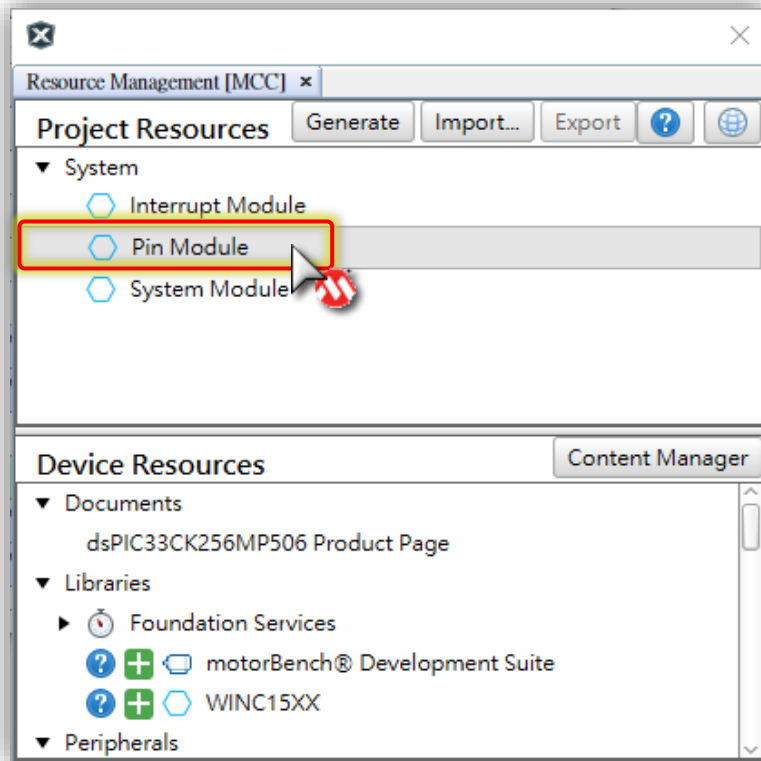
GPIO

output

Lab3 GPIO Input

Step 2

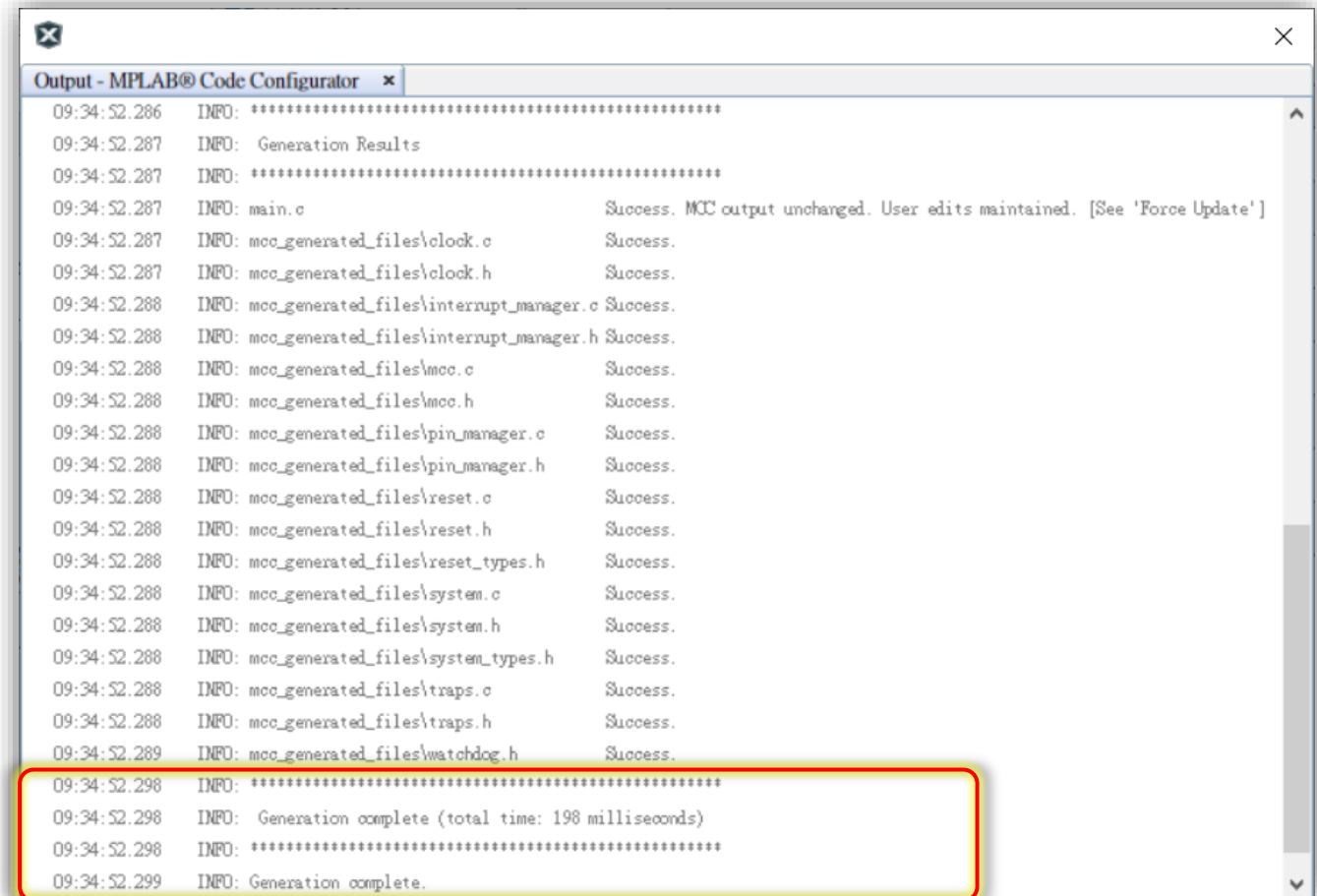
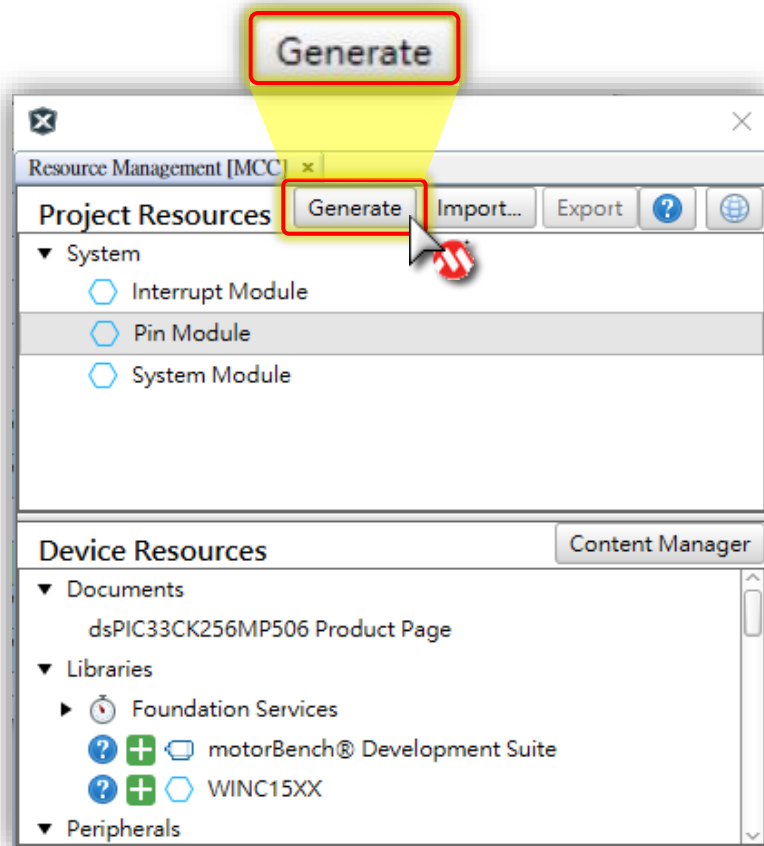
- Set Alias for RB2 and RB10.
 - Pin Module : RB2 , Custom Name > LED8 , Check Output.
 - Pin Module : RB10 , Custom Name > BT1.



Lab3 GPIO Input

Step 3

- Click "**Generate**" Button to generate your code.



Lab3 GPIO Input

Code Example

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

uint32_t i = 0;

int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        if( i++ > 80000 )
        {
            LED1_Toggle();
            LED2_Toggle();
            LED3_Toggle();
            LED4_Toggle();
            i = 0;
        }

        if(BT1_GetValue())
            LED8_SetLow();
        else
            LED8_SetHigh();
    }
    return 1;
}
```

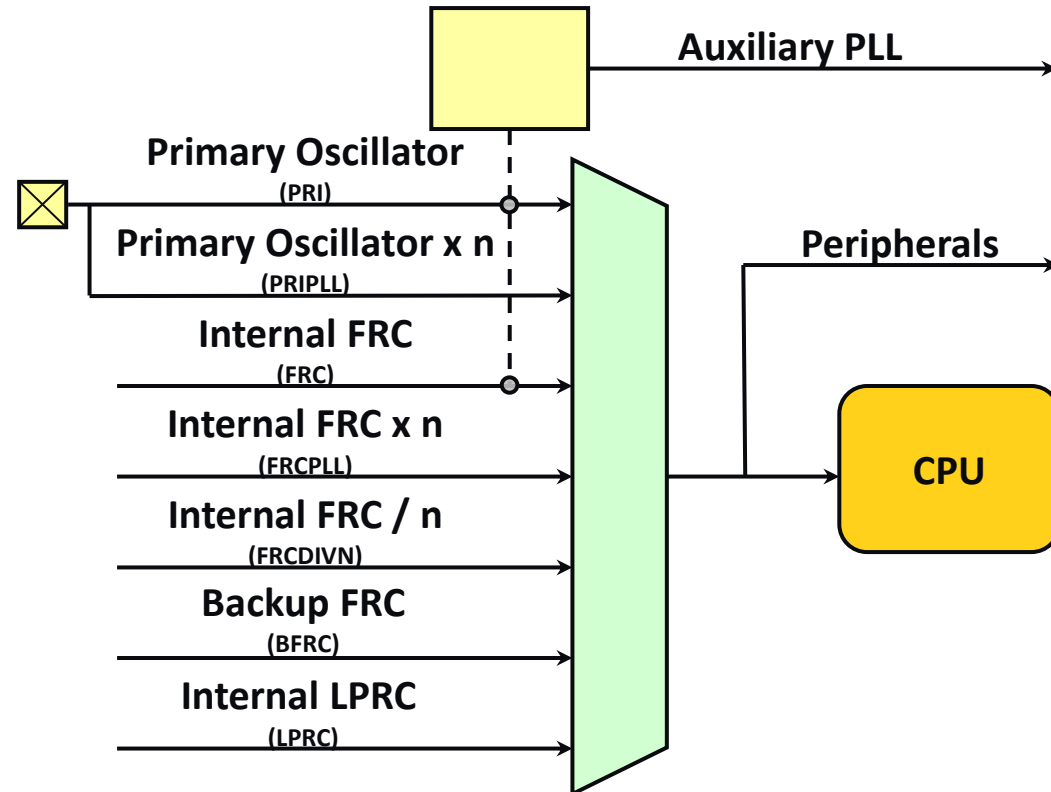
Result



Oscillator Architecture

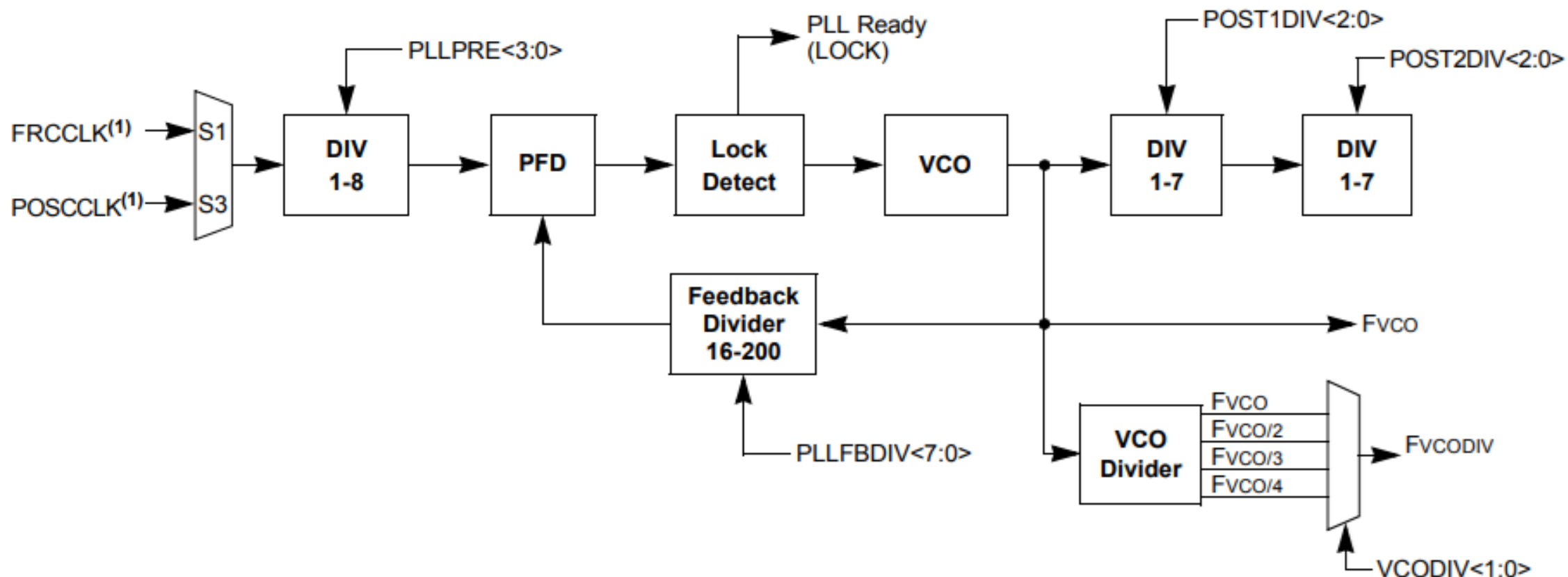
dsPIC33CK Series Clocks

- Microchip dsPIC33CK Series MCU available clock sources are **internal Fast RC**, **Low Power RC** and **External Crystal** or **Oscillator**, etc..
- The clocks can be divided or multiply by PLL.
- Auxiliary PLL (APLL) Clock Generator to Boost Operating Frequency for Peripherals
- Software-controllable switching between various clock sources.



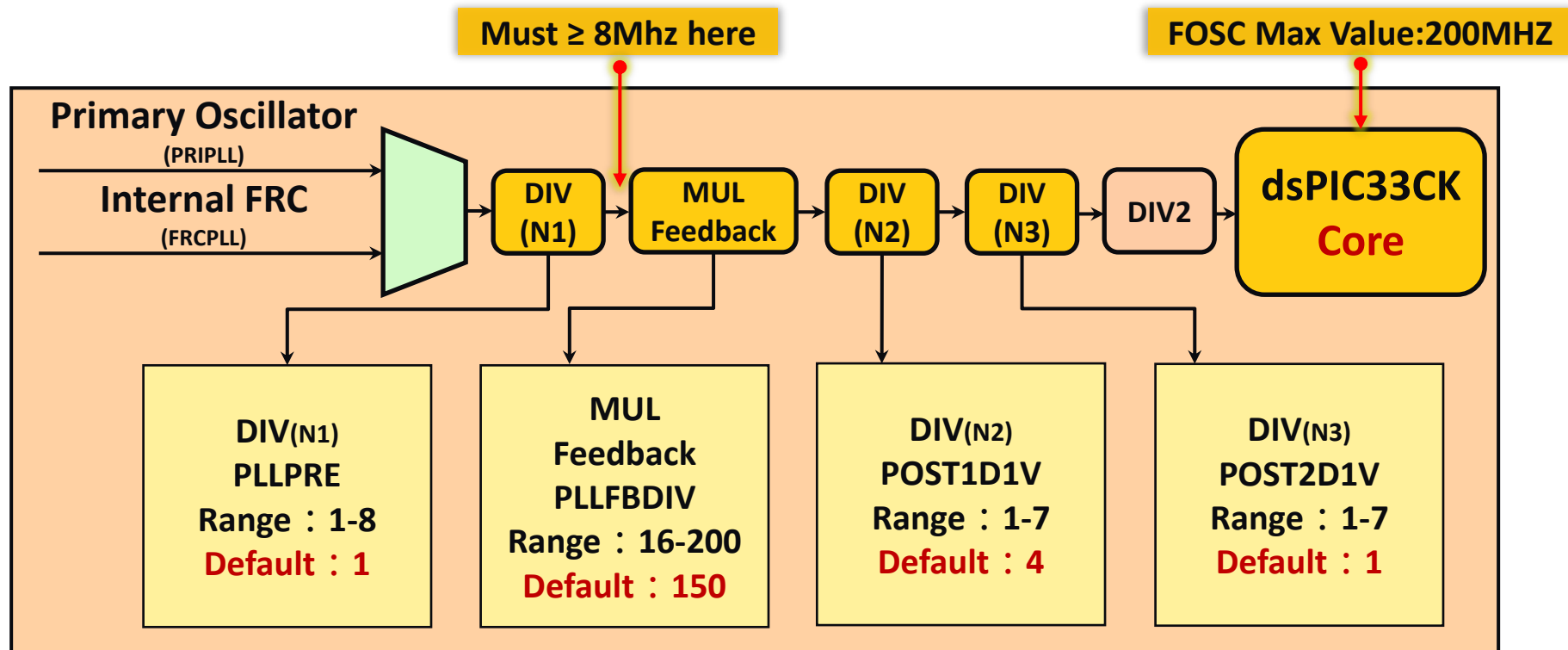
Phase Locked Loop

- A block diagram of the PLL module.



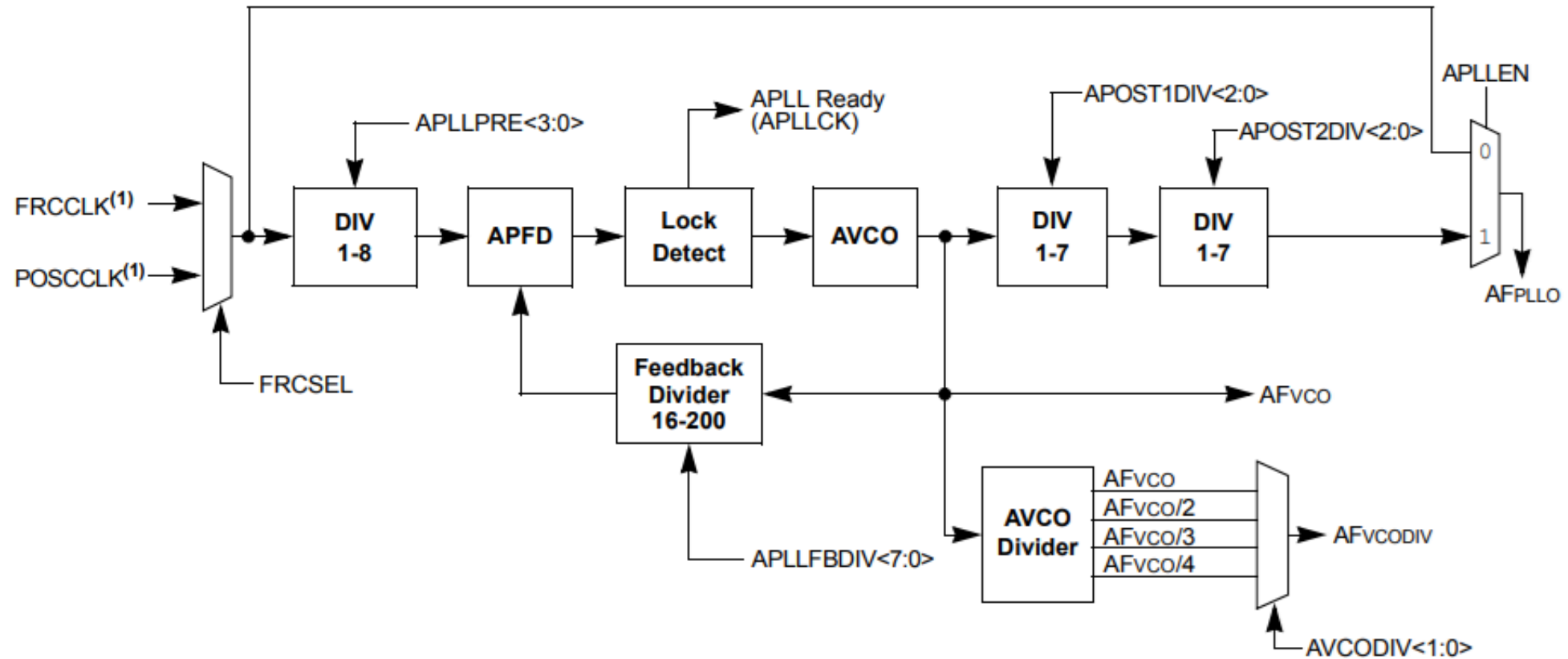
Phase Locked Loop

- Clock input must 8MHz after PLLPRE, which can use **Primary Oscillators** (Crystal or External Clock) or **Internal Fast RC** as clock source.



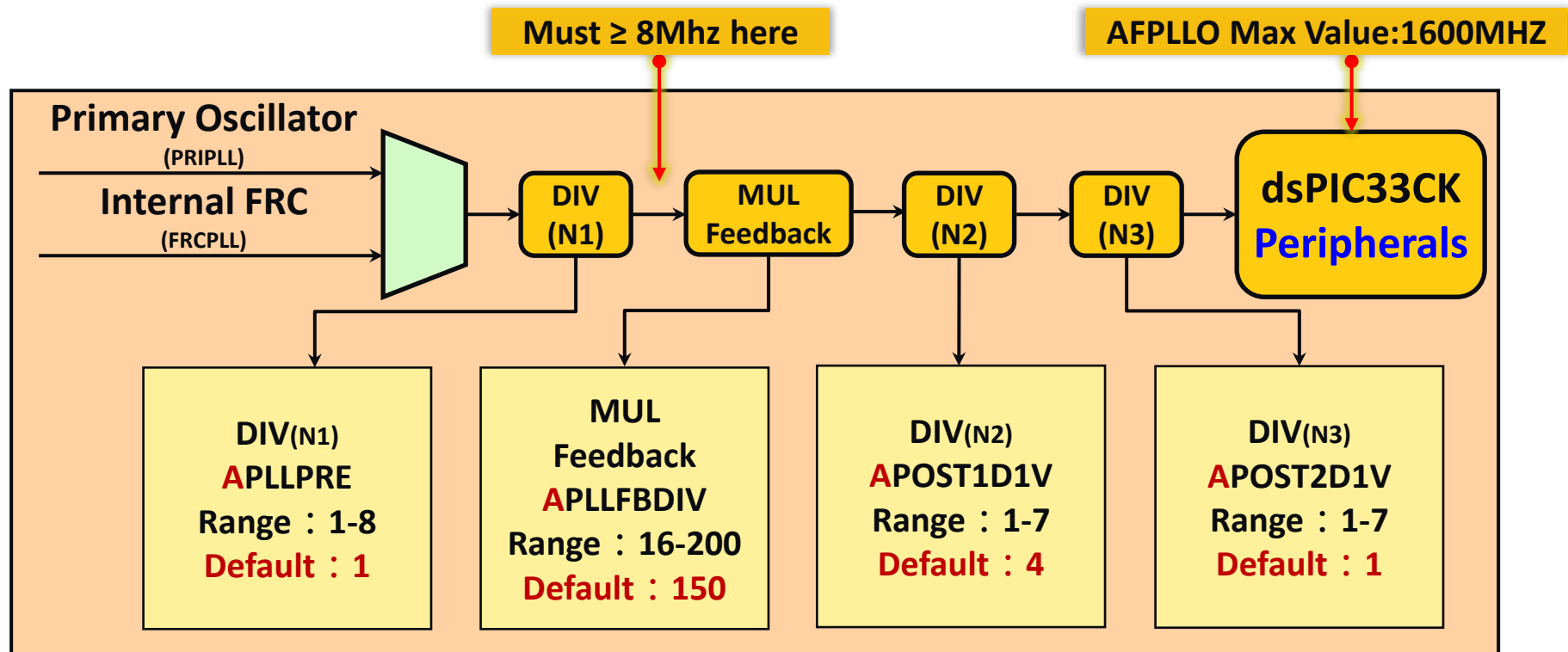
Phase Locked Loop

- A block diagram of the APLL module.

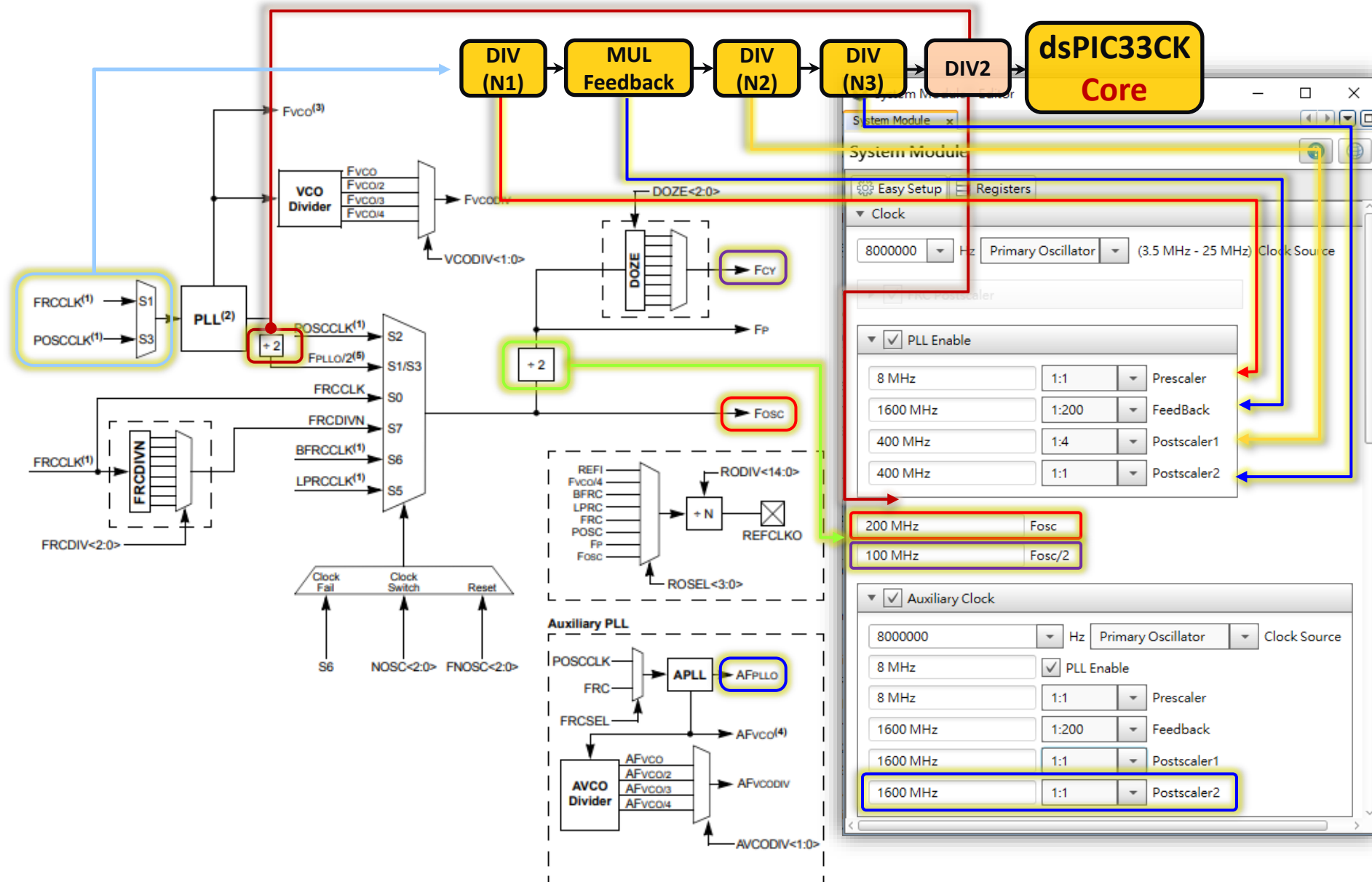


Auxiliary Phase Locked Loop

- Clock input must 8MHz after APLLPRE, which can use **Primary Oscillators** (Crystal or External Clock) or **Internal Fast RC** as clock source.



Oscillator Setting of MCC



Lab4 Clock PRIPLL

- Base on current project or Open .\Exams\Lab4_xxx.X to do exercises.
- Try to change system clock from internal Fast RC to **External Crystal (8MHz)** and **enable PLL**.
- Try to provide maximum frequency **(16MHz)** to MCU.

Let's go!

Connection

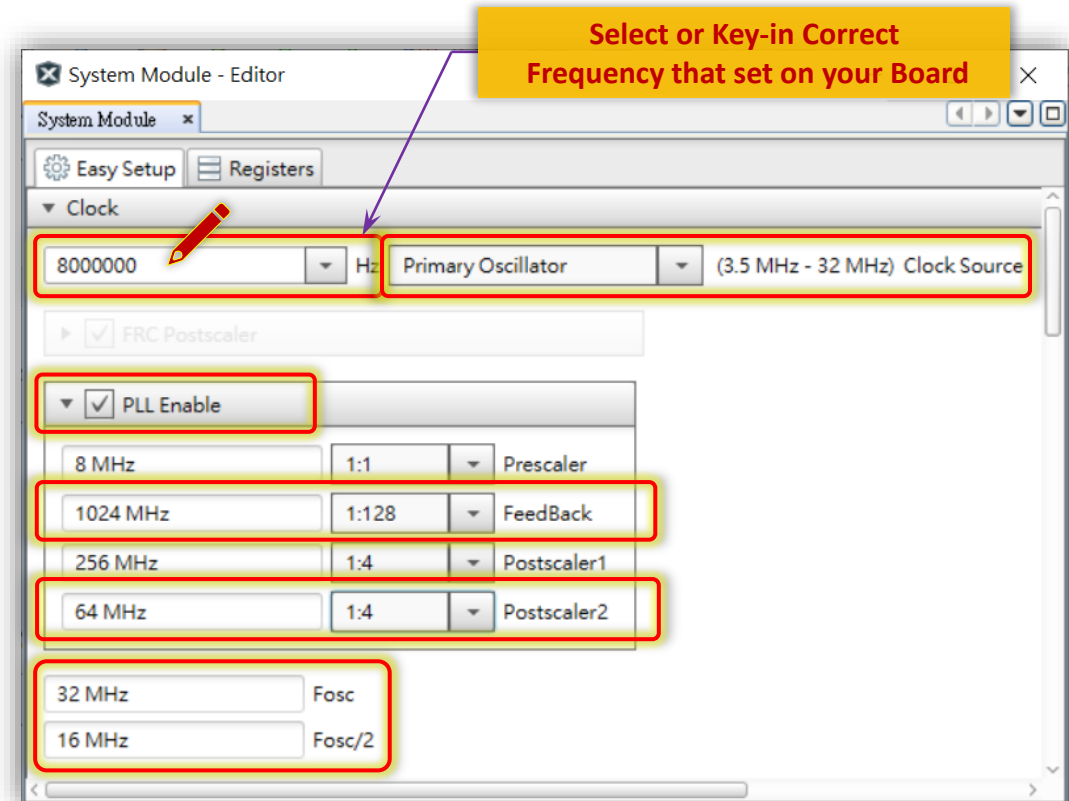
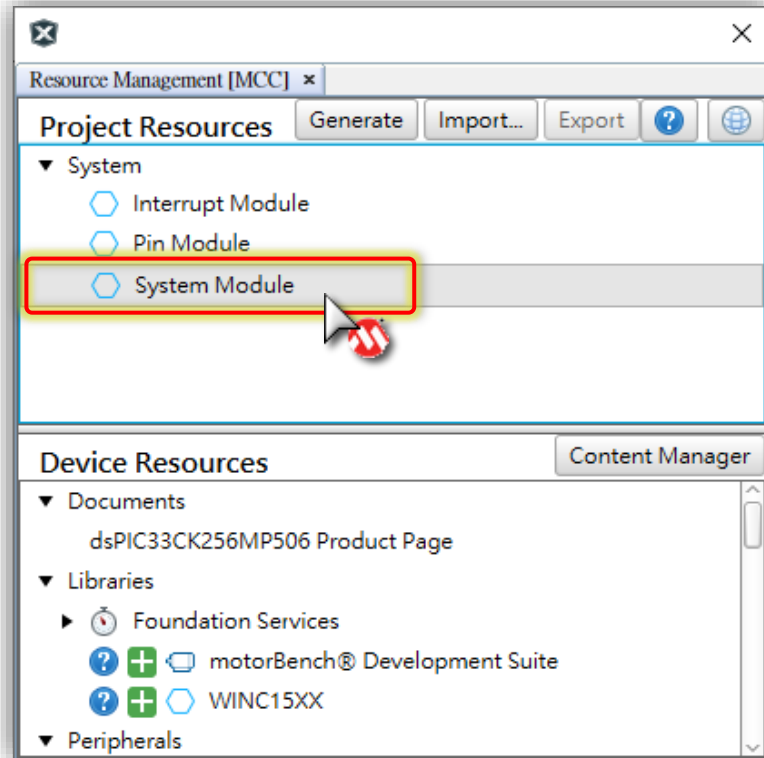


Lab4 Clock PRIPLL

Step 1

- Set System Module

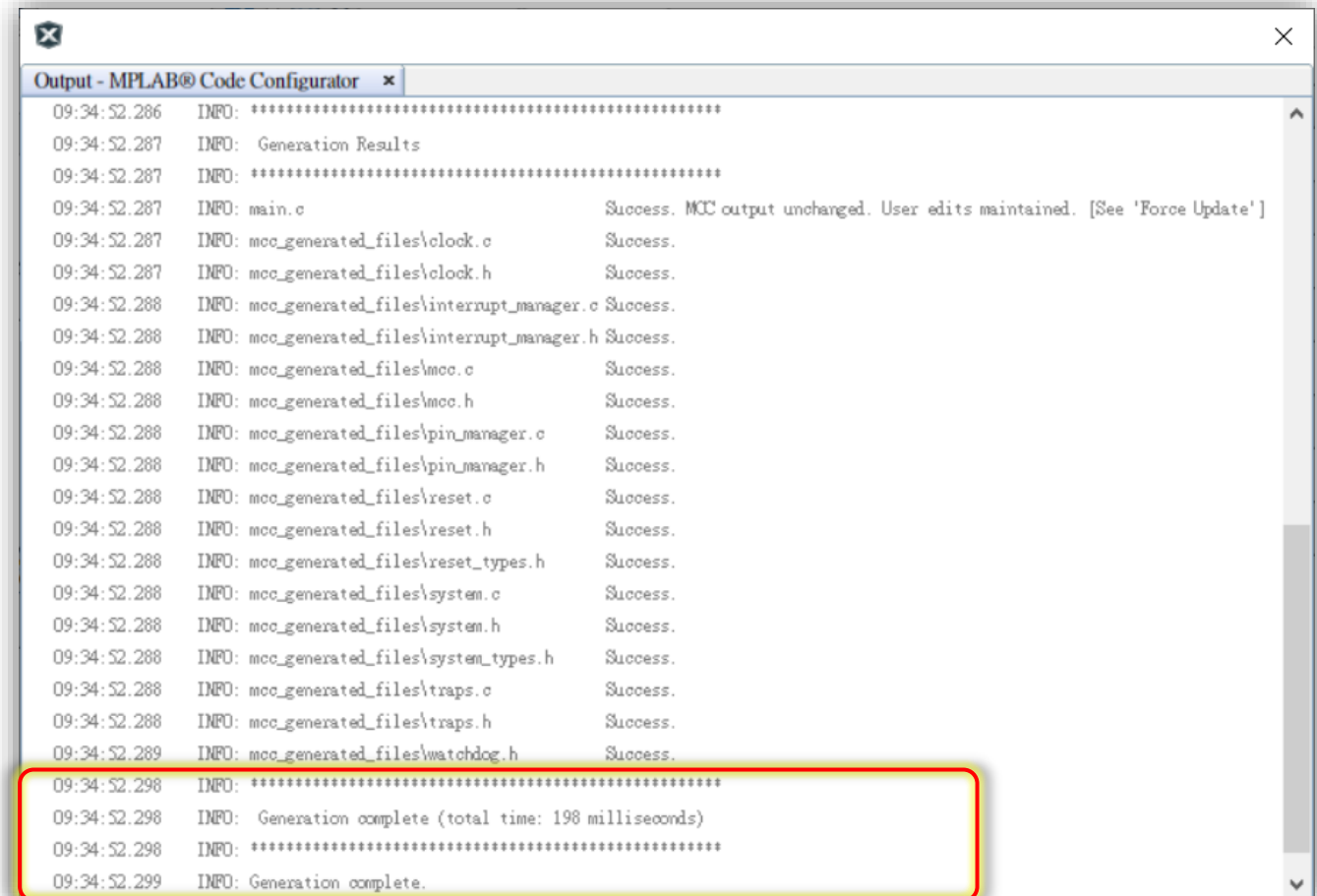
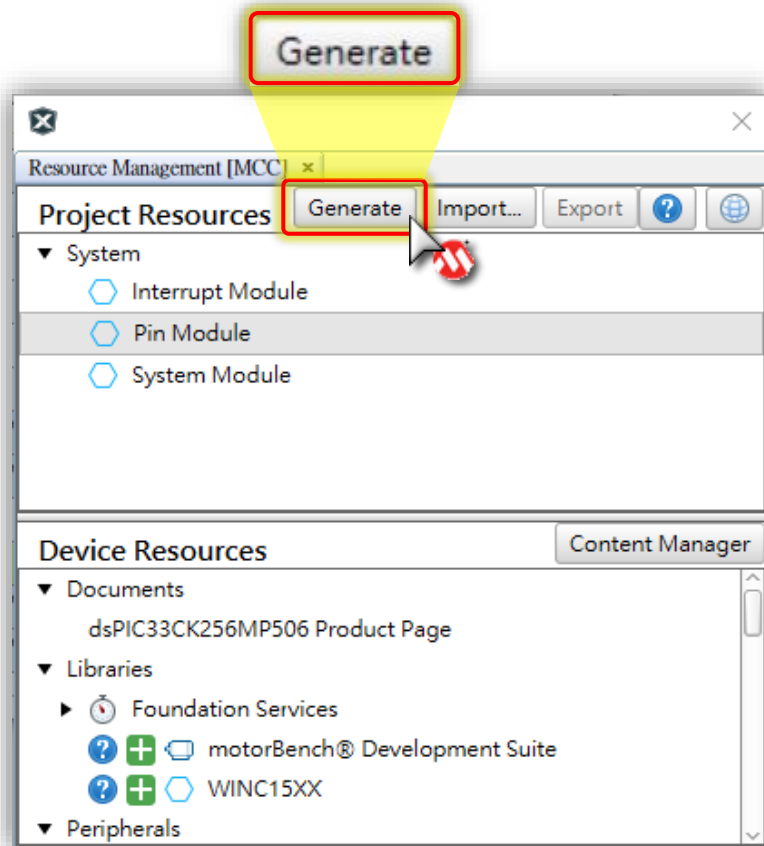
- Set **Primary Oscillator 8MHz** , enable PLL , FeedBack > 1:128 , Postscaler2 > 1:4.



Lab4 Clock PRIPLL

Step 2

- Click "**Generate**" Button to generate your code.



Lab4 Clock PRIPLL

Code Example

Don't Need Modify Any Code !

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

uint32_t i = 0;

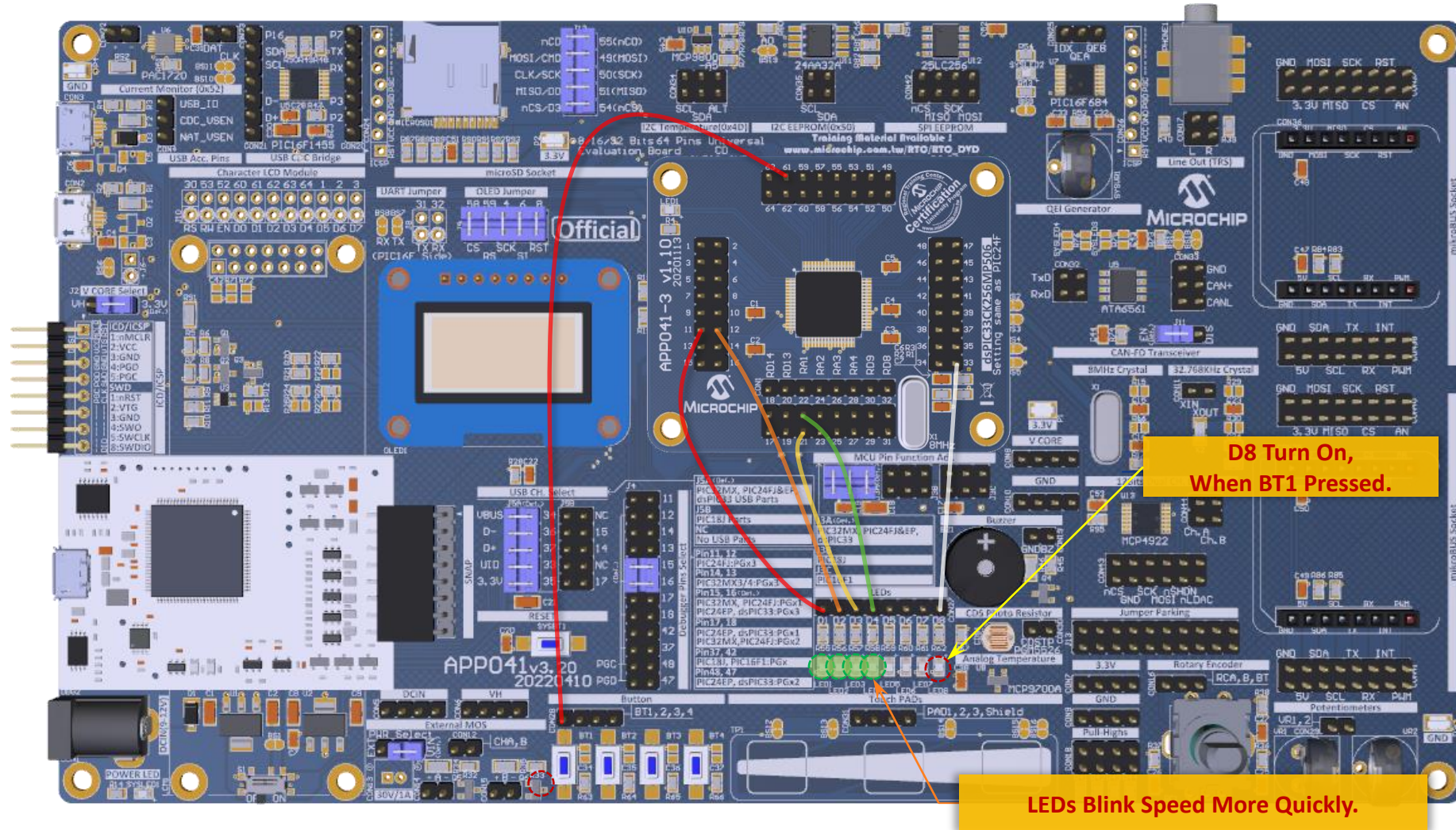
int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Toggle LEDs
        if( i++ > 80000 )
        {
            LED1_Toggle();
            LED2_Toggle();
            LED3_Toggle();
            LED4_Toggle();
            i = 0;
        }

        if(BT1_GetValue())
            LED8_SetLow();
        else
            LED8_SetHigh();
    }
    return 1;
}
```

Lab4 Clock PRIPLL

Result



Interrupt Architecture

What's Interrupt ?

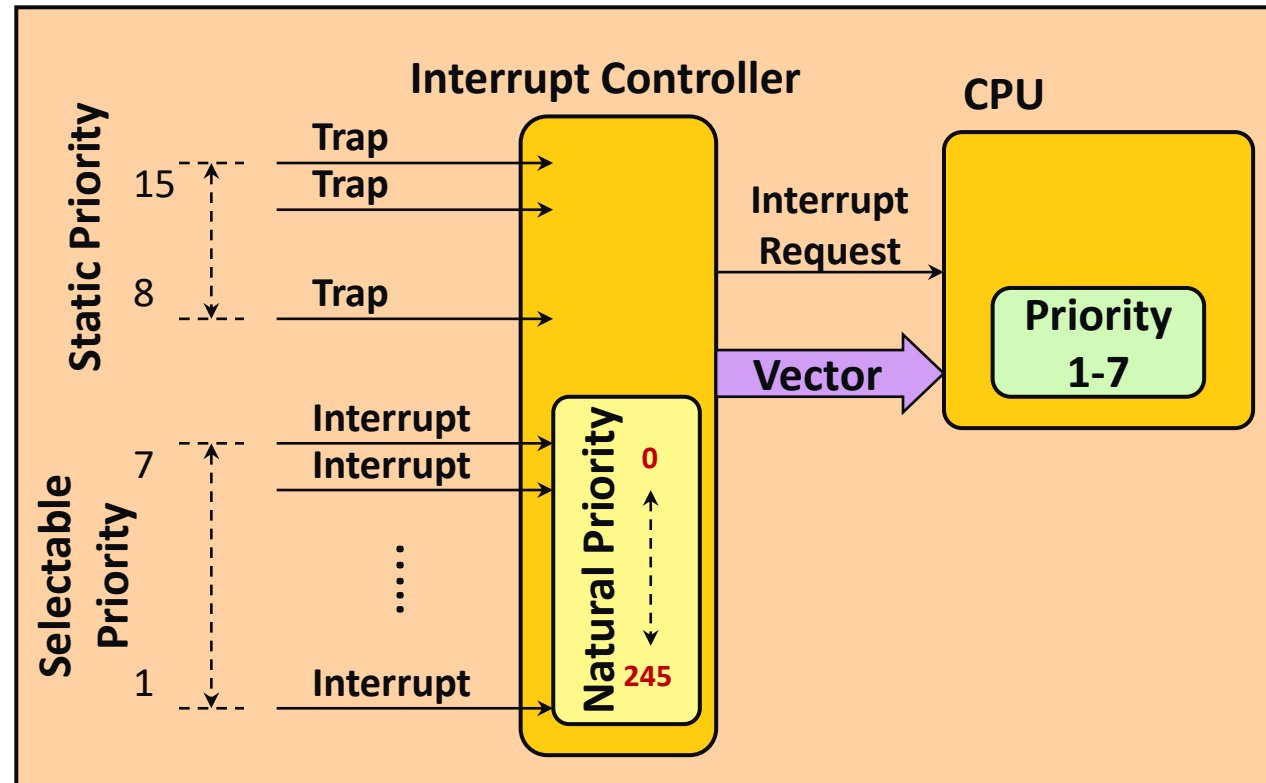
- In general, processor is executed in sequence according to the program's flow.
- However, if some peripherals or event needs immediate attention then an interrupt flag been set as high-priority and requiring interrupting current process to serve it.
- Processor will jump to execute the interrupt service routine (ISR, Interrupt Service Routine) to service peripherals or events.

Which events need Interrupt ?

- **For General (maskable)**
 - Time critical event
As soon as possible, when event occurred.
 - Unpredicted event
Polling too waste computing time.
- **For Emergency (non maskable)**
 - Stack Overflow/Underflow
 - Math Error
 - Address Error
 - etc..

dsPIC33CK Series Interrupt Architecture

- dsPIC33's Interrupt is Nested Vector Interrupt Controller.
- Provide up to 8 processor exceptions and software traps
- Provide 7 (1~7) user-selectable priority levels. **0 is disable, 7 is the Highest priority.**
- IVT/AIVT provide 246 vectors.
- Fixed interrupt entry and return latencies.



Natural Priority

- If two pending interrupts share the same priority, priority is given to the interrupt with the lowest exception number. ([.\Microchip\xc16\v2.00\docs\vector_docs\PIC33CK256MP506](#))

(lowest interrupt vector address).

Reset – GOTO Instruction	0x000000
Reset – GOTO Address	0x000002
Oscillator Fail Trap Vector	0x000004
Address Error Trap Vector	0x000006
Generic Hard Trap Vector	0x000008
Stack Error Trap Vector	0x00000A
Math Error Trap Vector	0x00000C
Reserved	0x00000E
Generic Soft Trap Vector	0x000010
Reserved	0x000012
Interrupt Vector 0	0x000014
Interrupt Vector 1	0x000016
:	:
:	:
:	:
:	:
Interrupt Vector 52	0x00007C
Interrupt Vector 53	0x00007E
Interrupt Vector 54	0x000080
:	:
:	:
:	:

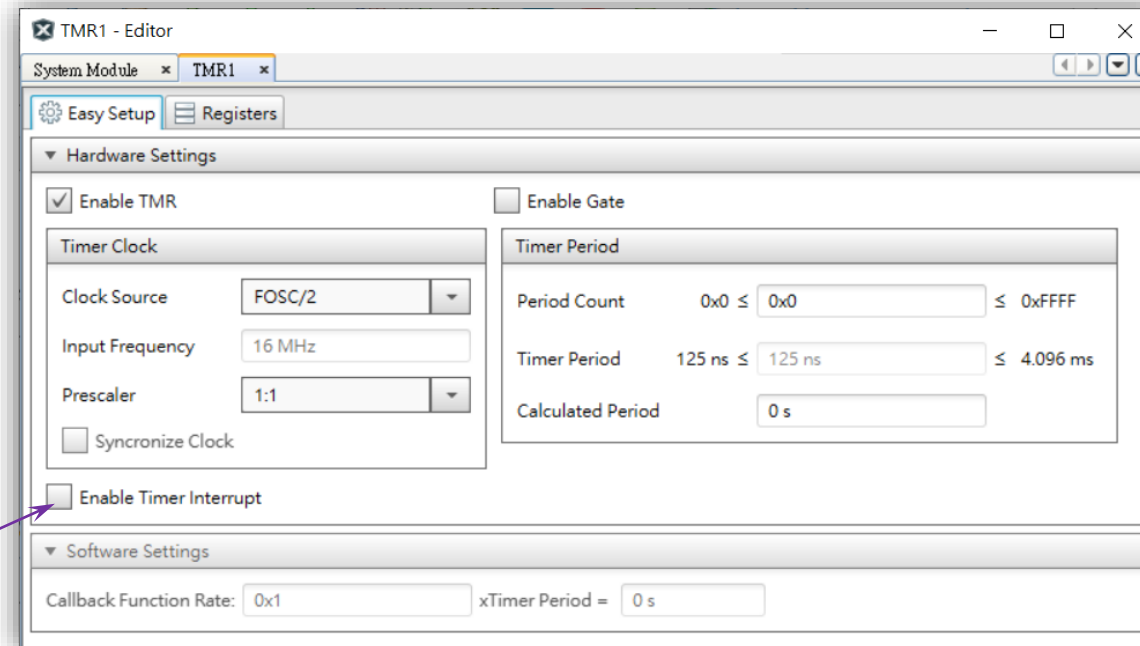
Interrupt Vector Details

IRQ#	Primary Name	Alternate Name	Vector Function
N/A	_OscillatorFail	_AltOscillatorFail	Oscillator Fail Trap vector
N/A	_AddressError	_AltAddressError	Address error Trap vector
N/A	_HardTrapError	_AltHardTrapError	Generic Hard Trap vector
N/A	_StackError	_AltStackError	Stack Error Trap Vector
N/A	_MathError	_AltMathError	Math Error Trap vector
N/A	_SoftTrapError	_AltSoftTrapError	Generic Soft Trap vector
0	_INT0Interrupt	_AltINT0Interrupt	External Interrupt 0
1	_T1Interrupt	_AltT1Interrupt	Timer 1
2	_CNAInterrupt	_AltCNAInterrupt	Change Notification A
3	_CNBInterrupt	_AltCNBInterrupt	Change Notification B
4	_DMA0Interrupt	_AltDMA0Interrupt	DMA Channel 0
6	_CCP1Interrupt	_AltCCP1Interrupt	CCP1 Capture/Compare Event
7	_CCT1Interrupt	_AltCCT1Interrupt	CCP1 Timer Event
8	_DMA1Interrupt	_AltDMA1Interrupt	DMA Channel 1
9	_SPI1RXInterrupt	_AltSPI1RXInterrupt	SPI1 RX
10	_SPI1TXInterrupt	_AltSPI1TXInterrupt	SPI1 TX
11	_U1RXInterrupt	_AltU1RXInterrupt	UART1 RX
12	_U1TXInterrupt	_AltU1TXInterrupt	UART1 TX

Each peripheral has an assigned.
Vector table is based at address 0x00000000

Coding for Interrupt

- **A complete interrupt code segment includes below 3 parts.**
 - Interrupt Service Routine (ISR)
 - Enable Interrupt and Set Interrupt Priority
 - Initial Peripheral to generate Interrupt Request.
- **This is very difficult for beginner, if you use bare metal style to build your code.**
- **MCC could help you to build most all code segment. So, jone click all interrupt relate setting will get ready.**



**Just One Click !
Enable Interrupt**

MCC's Interrupt Function

- MCC enable interrupt, set priority and create interrupt service routine automatically.

Interrupt Base

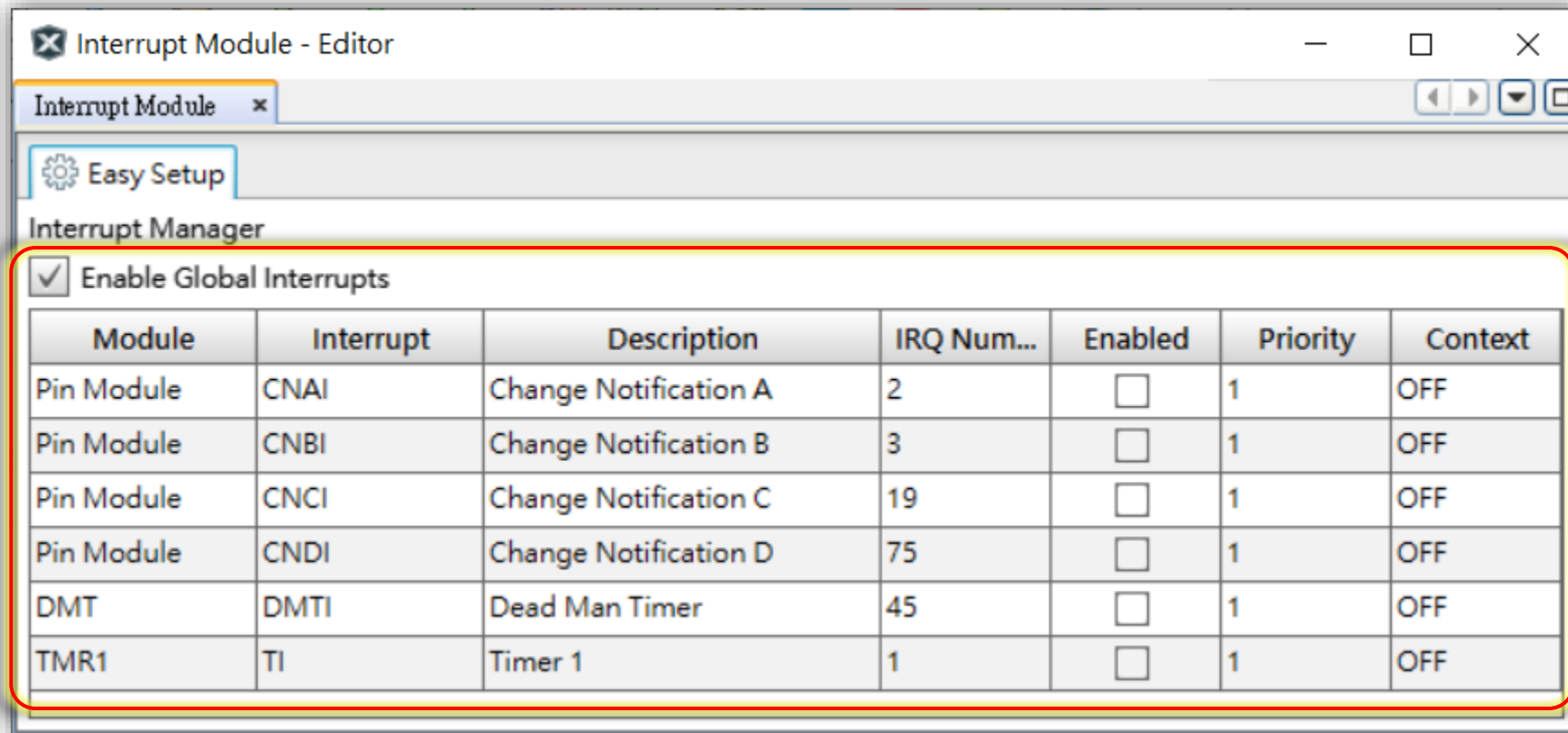
```
tmr1.c - Editor
tmr1.c x
Source History
91 void TMR1_Initialize (void)
92 {
93     //TMR 0;
94     TMR1 = 0x00;
95     //Period = 0.2 s; Frequency = 16000000 Hz; PR 49999;
96     PR1 = 0xC34F;
97     //TCKPS 1:64; PRWIP Write complete; TMWIP Write complete;
98     //TON enabled; TSIDL disabled; TCS FOSC/2; TECS TICK; TSYNC disabled;
99     //TMWDIS disabled; TGATE disabled;
100     T1CON = 0x8020;
101
102     if(TMR1_InterruptHandler == NULL)
103     {
104         TMR1_SetInterruptHandler(&TMR1_Callback);
105     }
106
107     IFS0bits.T1IF = false;
108     IEC0bits.T1IE = true;
109
110     tmr1_obj.timerElapsed = false;
111 }
112
TMR1_InterruptHandler
71:1 INS
```

ISR

```
tmr1.c - Editor
tmr1.c x
Source History
114 void __attribute__ (( interrupt, no_auto_psv )) _T1Interrupt ( )
115 {
116     /* Check if the Timer Interrupt/Status is set */
117
118     /***User Area Begin
119
120     // ticker function call;
121     // ticker is 1 -> Callback function gets called everytime this ISR executes
122     if(TMR1_InterruptHandler)
123     {
124         TMR1_InterruptHandler();
125     }
126
127     /***User Area End
128
129     tmr1_obj.count++;
130     tmr1_obj.timerElapsed = true;
131     IFS0bits.T1IF = false;
132 }
133
TMR1_InterruptHandler
71:1 INS
```

MCC's Interrupt Manager

- MCC's Interrupt Module allow user to manager interrupt enable/disable and priority.



Callback Function

- Most interrupt handler function provide named "**callback**" function for user.
- Flag and event handle by handler function automatically, user focus at application only. It's more powerful and easy to understand than operating a bare metal style.
- The callback function own named "**weak**" qualification. This is mean user can redefine your same name function in your code to replace the default function.

```
void __attribute__((weak)) XXX_Callback(void)
{
    // Add your custom callback code here
}
```

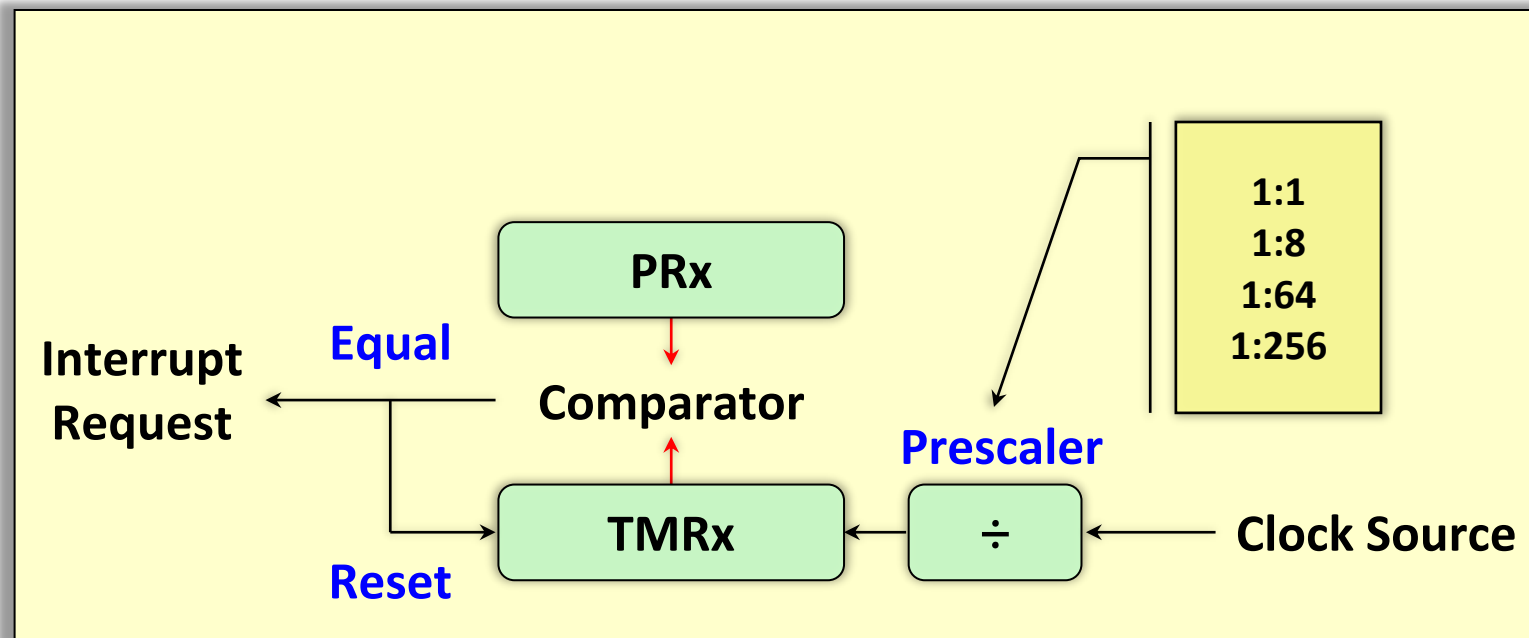
Timer Architecture

Timer or Counter ?

- **Counter or Timer is a clock counter, use to count how many clocks into module after start.**
- **There are two kinds of generally called Timer or Counter. In fact, it's same.**
 - The Input Clock unknown : Just know how many counts, called Counter.
 - The Input Clock known : Can use count and clock period to calculate time, called Timer.
- **Timer can set a notify condition, like overflow, equal some value etc.**
 - If interrupt disable user must check flag, as soon as possible.
 - If interrupt enable : Timer will notify CPU, if condition is true.
- **dsPIC33CKMP506 provide 1 timer named "TMR1" only.**

dsPIC33CK Timer/Counter

- Please refer to the block diagram, Just a concept. The real and detail block diagram please refer to the following slide.
- Clock into TMRx after prescaler. Comparator continuously compares the values of **TMRx** and **PRx**. Asserts an interrupt request while **TMRx** and **PRx** equal and then clear **TMRx** to **zero**.
- You can fill a value to **PRx** to determine period you want.



Timer Functions of MCC

- MCC Provide below functions for Timer:

Prototype definition : "tmr1.h"

- void TMR1_Initialize (void);
- void TMR1_Period16BitSet(uint16_t value);
- uint16_t TMR1_Period16BitGet(void);
- void TMR1_Counter16BitSet (uint16_t value);
- uint16_t TMR1_Counter16BitGet(void);
- void TMR1_CallBack(void);
- void TMR1_Start(void);
- void TMR1_Stop(void);
- bool TMR1_GetElapsedThenClear(void);
- int TMR1_SoftwareCounterGet(void);
- void TMR1_SoftwareCounterClear(void);

Callback and Function Rate

- Timer defined named "**void TMR1_CallBack(void)**" **weak function**. Just define same name function to replace it.

```
void __attribute__((weak)) TMR1_CallBack(void)
{
    // Add your custom callback code here
}
```

- Timer's callback function rate is a software counter. Hardware always Limited. It can't set a long period.
- The "Rate" will involve software counter to extend your hardware timer period.

```
void __attribute__((interrupt, no_auto_psv)) _T1Interrupt()
{
    static volatile unsigned int CountCallBack = 0;
    if (++CountCallBack >= TMR1_INTERRUPT_TICKER_FACTOR)
    {
        TMR1_CallBack();
        CountCallBack = 0;
    }
    ....
}
```

extend your timer period by software artifice.

▼ Software Settings

Callback Function Rate: xTimer Period =

Lab5 Timer1 Interrupt

- Base on current project or Open `.\Exams\Lab5_xxx.X` to do exercises.
- Try to add TMR1 to replace software delay to control LEDs toggle period.
- The Timer1 setup to timer mode, timer period is 500ms (**250ms x 2**).
- Timer1 interrupt priority set to level **1**

Let's go!

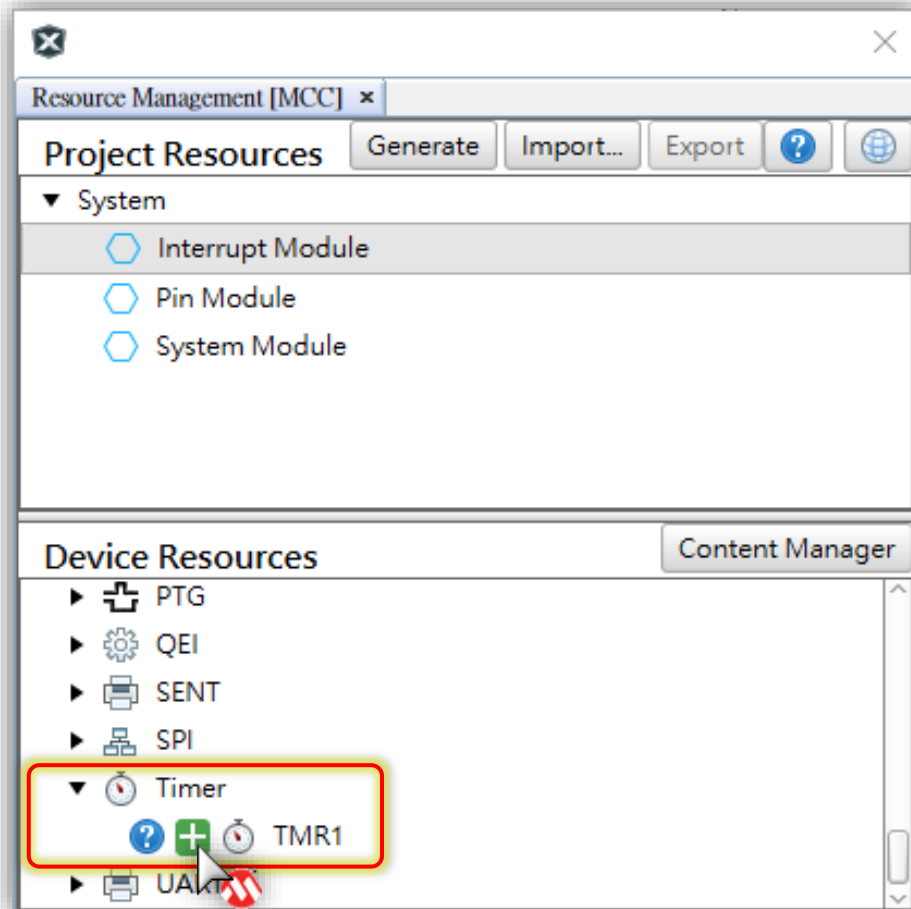
Connection



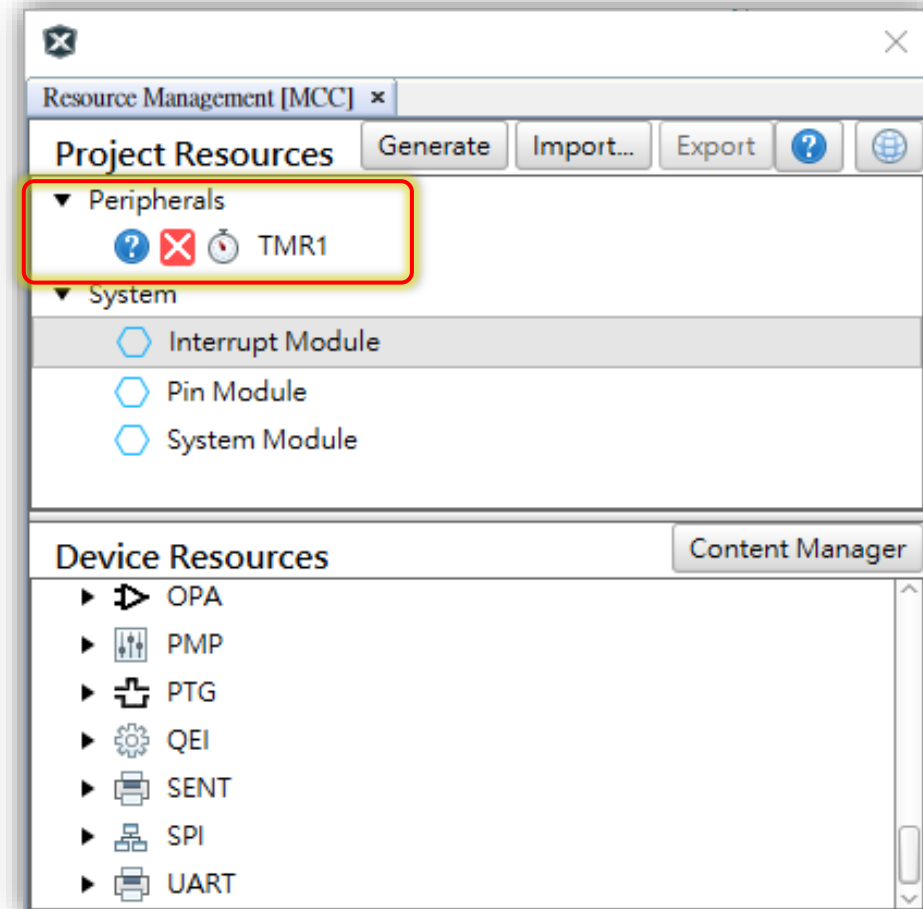
Lab5 Timer1 Interrupt

Step 1

- Click [+] to add **Timer** > **TMR1** Module.



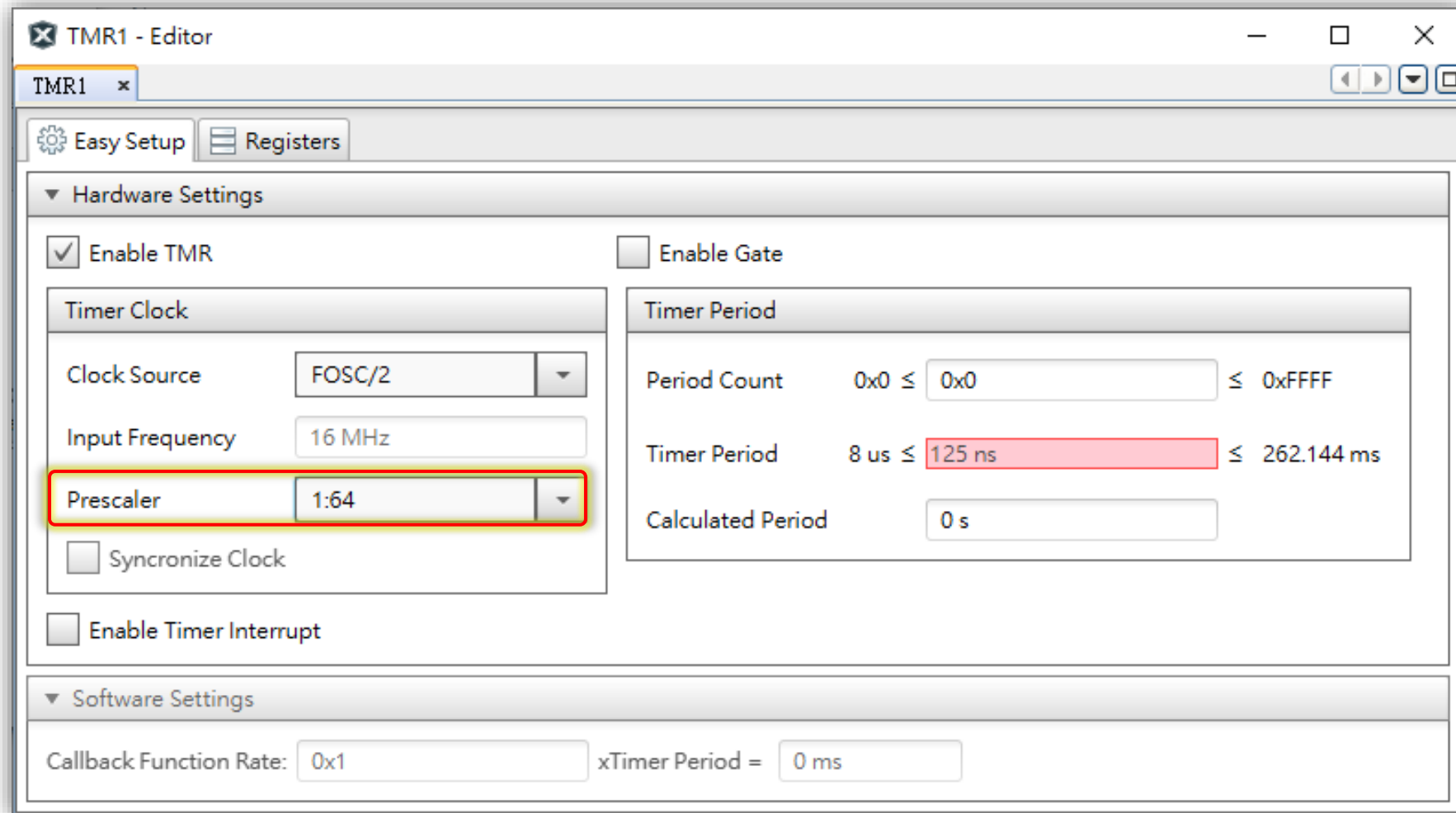
Click [+]



Lab5 Timer1 Interrupt

Step 2

- Set **Prescaler** : **1:1** > **1:64**.



The screenshot shows the 'TMR1 - Editor' window with the 'Easy Setup' tab selected. The 'Hardware Settings' section is expanded, showing the following configuration:

- ☒ Enable TMR
- ☐ Enable Gate
- Timer Clock**
 - Clock Source: FOSC/2
 - Input Frequency: 16 MHz
 - Prescaler: 1:64** (highlighted with a red box)
 - ☐ Synchronize Clock
- ☐ Enable Timer Interrupt

The 'Timer Period' section shows the following values:

- Period Count: 0x0 ≤ 0x0 ≤ 0xFFFF
- Timer Period: 8 us ≤ 125 ns ≤ 262.144 ms
- Calculated Period: 0 s

The 'Software Settings' section is also expanded, showing:

- Callback Function Rate: 0x1
- xTimer Period = 0 ms

Lab5 Timer1 Interrupt

Step 3

- Set **Time Period** : **125ns** > **250ms**.

The screenshot shows the 'TMR1 - Editor' window with the 'Easy Setup' tab selected. The 'Hardware Settings' section is expanded, showing the following configuration:

- ☒ Enable TMR
- ☐ Enable Gate
- Timer Clock**
 - Clock Source: FOSC/2
 - Input Frequency: 16 MHz
 - Prescaler: 1:64
 - ☐ Synchronize Clock
- ☐ Enable Timer Interrupt
- Timer Period**
 - Period Count: $0x0 \leq 0xF423 \leq 0xFFFF$
 - Timer Period: $8 \text{ us} \leq 250 \text{ ms} \leq 262.144 \text{ ms}$** (highlighted with a red box)
 - Calculated Period: 250 ms

The 'Software Settings' section is also expanded, showing:

- Callback Function Rate: 0x1
- xTimer Period = 250 ms

Lab5 Timer1 Interrupt

Step 4

- Set **Enable Timer Interrupt**.

TMR1 - Editor

TMR1 x

Easy Setup Registers

▼ Hardware Settings

☒ Enable TMR ☐ Enable Gate

Timer Clock

Clock Source FOSC/2

Input Frequency 16 MHz

Prescaler 1:64

☐ Synchronize Clock

Timer Period

Period Count $0x0 \leq 0xF423 \leq 0xFFFF$

Timer Period $8 \mu s \leq 250 \text{ ms} \leq 262.144 \text{ ms}$

Calculated Period 250 ms

☒ Enable Timer Interrupt

▼ Software Settings

Callback Function Rate: 0x1 xTimer Period = 250 ms

Lab5 Timer1 Interrupt

Step 5

- Set **Function Rate** : **0x01** > **0x02**

The screenshot shows the 'TMR1 - Editor' window with the 'Easy Setup' tab selected. The 'Hardware Settings' section is expanded, showing the following configuration:

- ☒ Enable TMR
- ☐ Enable Gate
- Timer Clock:**
 - Clock Source: FOSC/2
 - Input Frequency: 16 MHz
 - Prescaler: 1:64
 - ☐ Synchronize Clock
- Timer Period:**
 - Period Count: $0x0 \leq 0xF423 \leq 0xFFFF$
 - Timer Period: $8 \mu s \leq 250 \text{ ms} \leq 262.144 \text{ ms}$
 - Calculated Period: 250 ms
- ☒ Enable Timer Interrupt

The 'Software Settings' section is also expanded, showing:

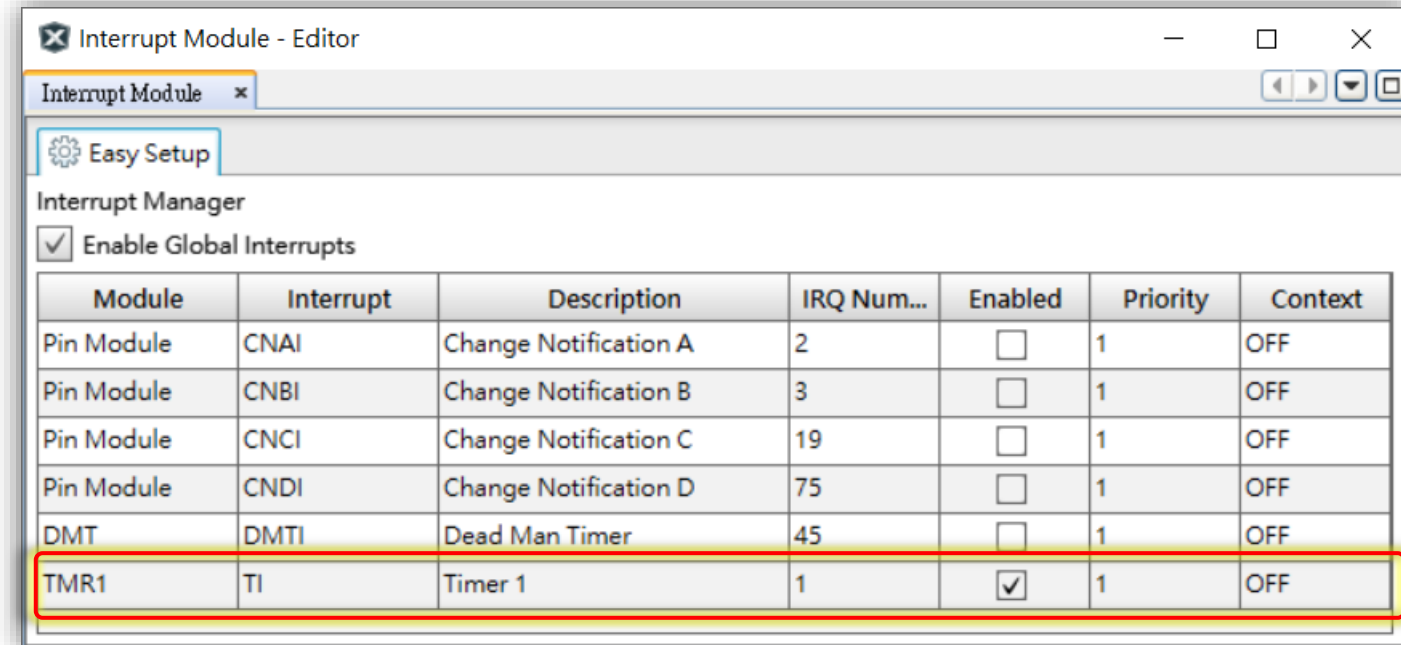
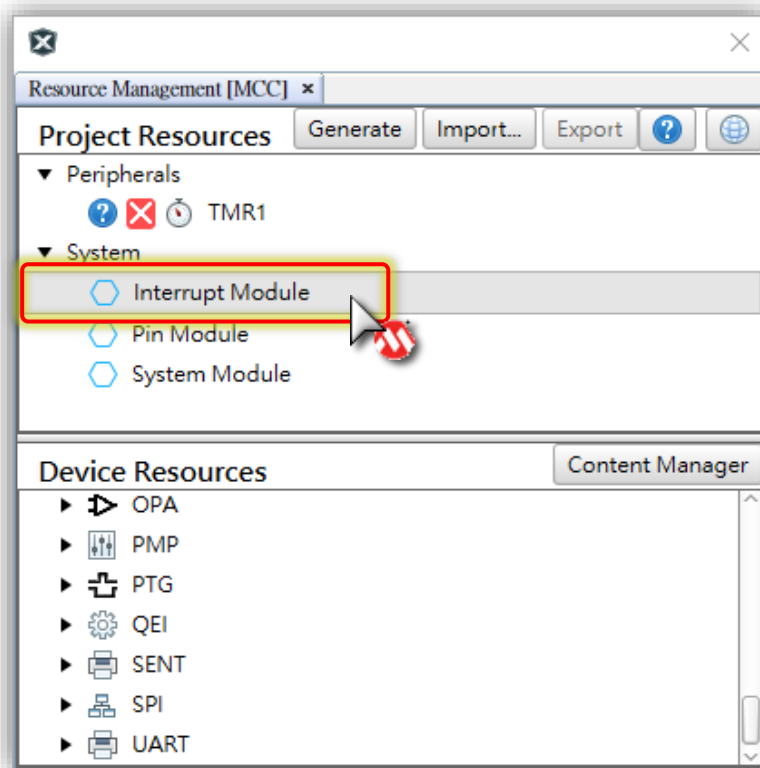
- Callback Function Rate: 0x2
- xTimer Period = 500 ms

The 'Callback Function Rate' and 'xTimer Period' fields are highlighted with a red and yellow border.

Lab5 Timer1 Interrupt

Step 6

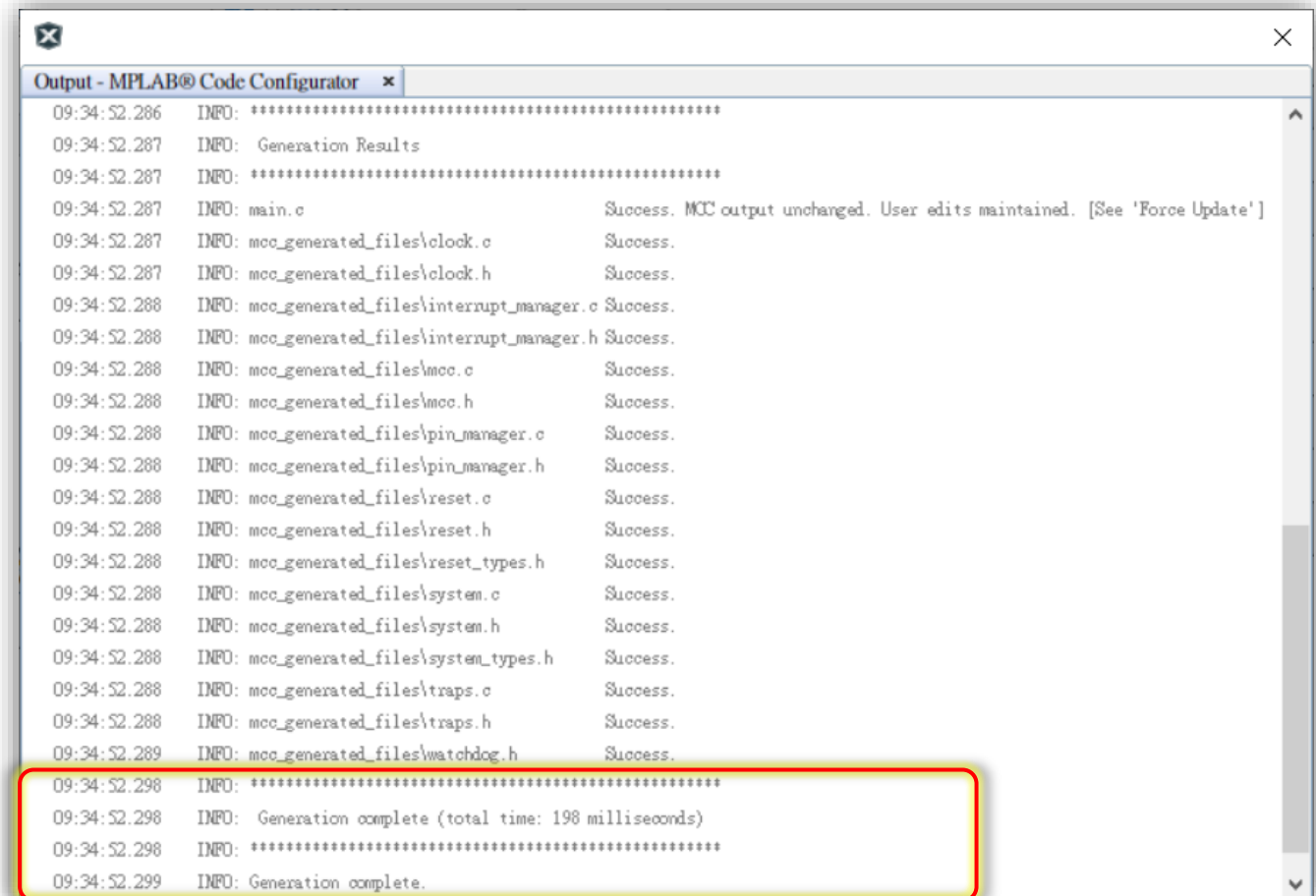
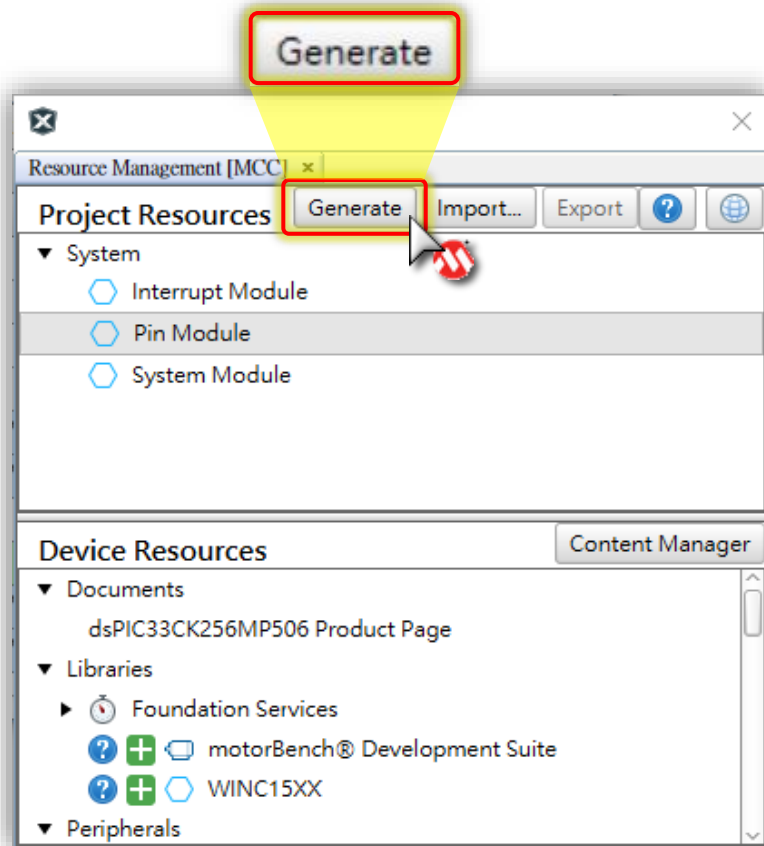
- Check **Enable TMR1 Interrupt**.



Lab5 Timer1 Interrupt

Step 6

- Click "**Generate**" Button to generate your code.



Lab5 Timer1 Interrupt

Code Example

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"

uint32_t i = 0;

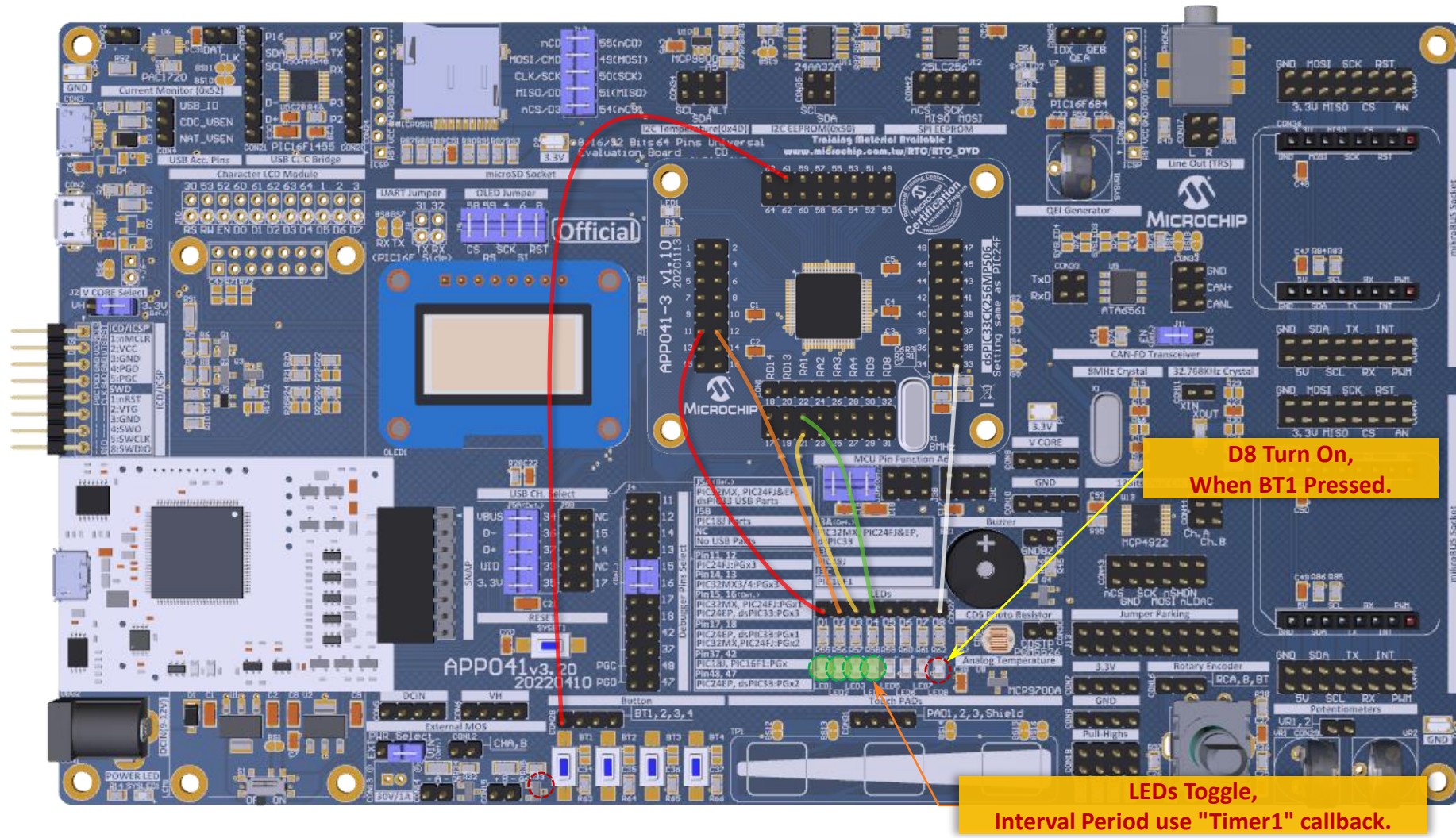
int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code

        if(BT1_GetValue())
            LED8_SetLow();
        else
            LED8_SetHigh();
    }
    return 1;
}

void TMR1_CallBack(void)
{
    LED1_Toggle();
    LED2_Toggle();
    LED3_Toggle();
    LED4_Toggle();
}
```

Result

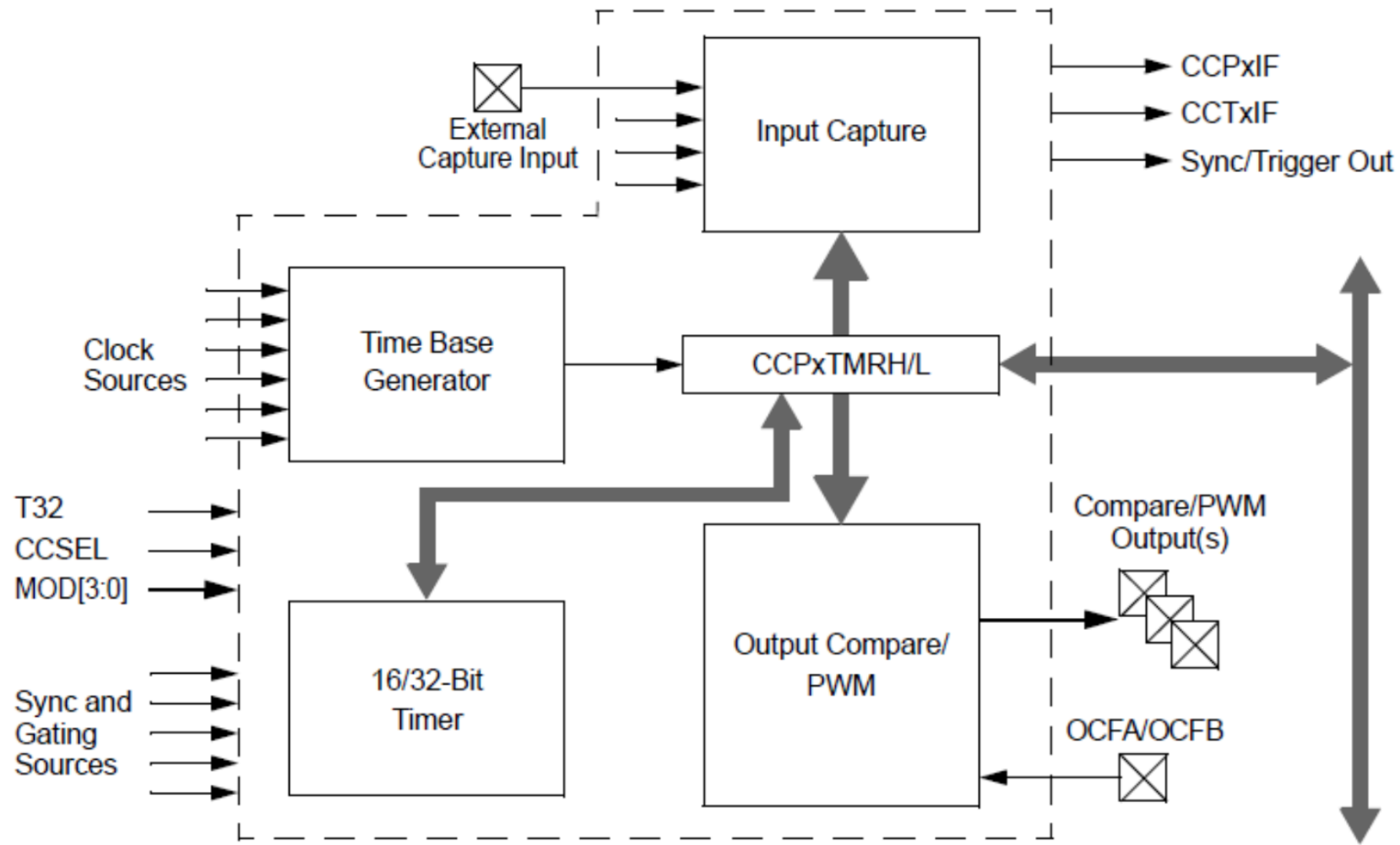


MCCP & SCCP Architecture

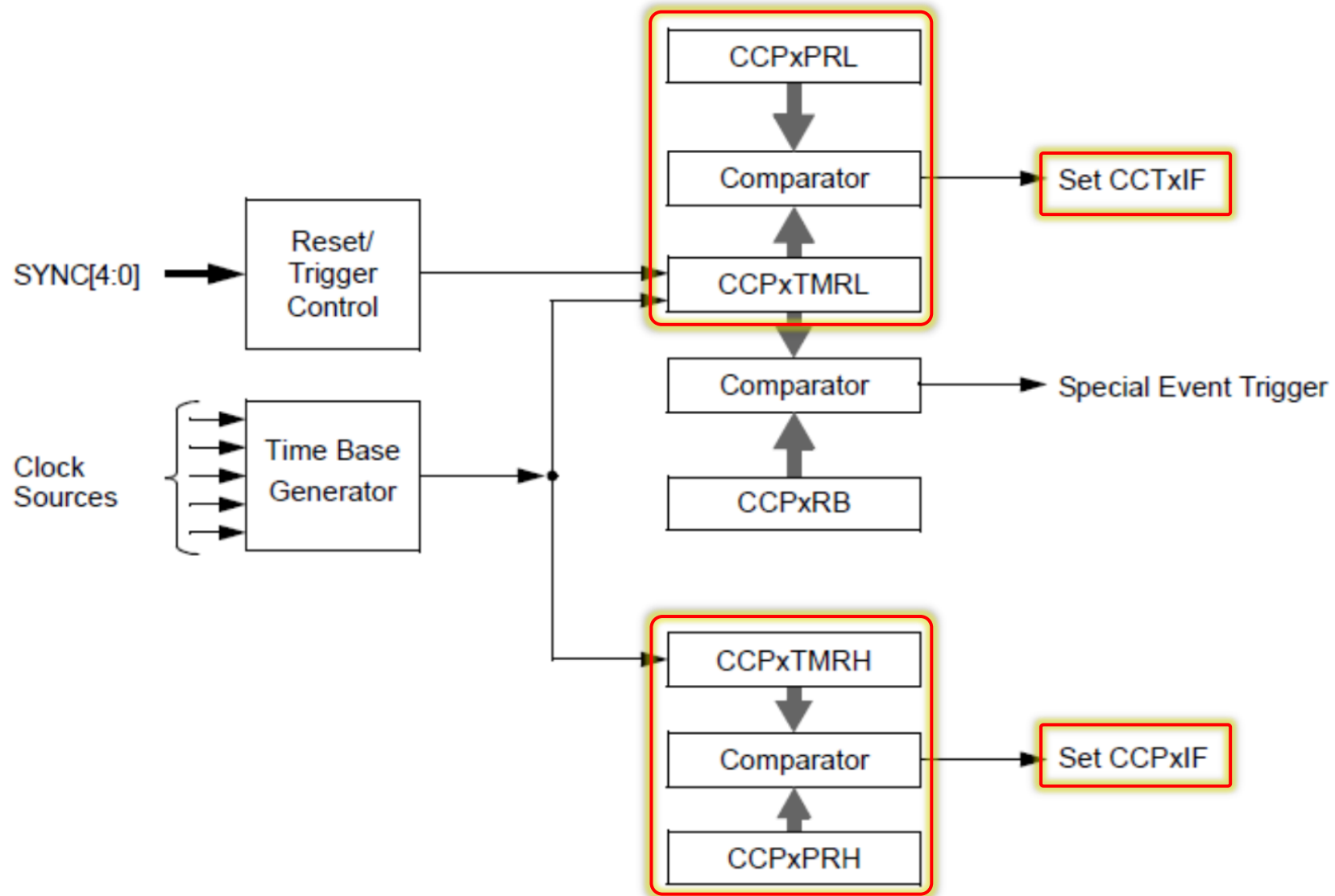
SCCP Module

- **SCCP can operate in one of three major modes:**
 - General Purpose Timer.
 - Input Capture.
 - Output Compare & PWM.
- **Output Compare/PWM Modes:**
 - Single Edge and Dual Edge Compare modes.
 - Center-Aligned Compare mode.
 - Variable Frequency Pulse mode.
 - External Input mode.
- **dsPIC33CK256MP506 include 8 SCCP and 1 MCCP.**
 - $\text{SCCP} > 1 \times \text{PWM Channel}$.
 - $\text{MCCP} > 6 \times \text{PWM Channels}$.
- **In this section, we focus on Output Compare & PWM mode.**

Block diagram of SCCP

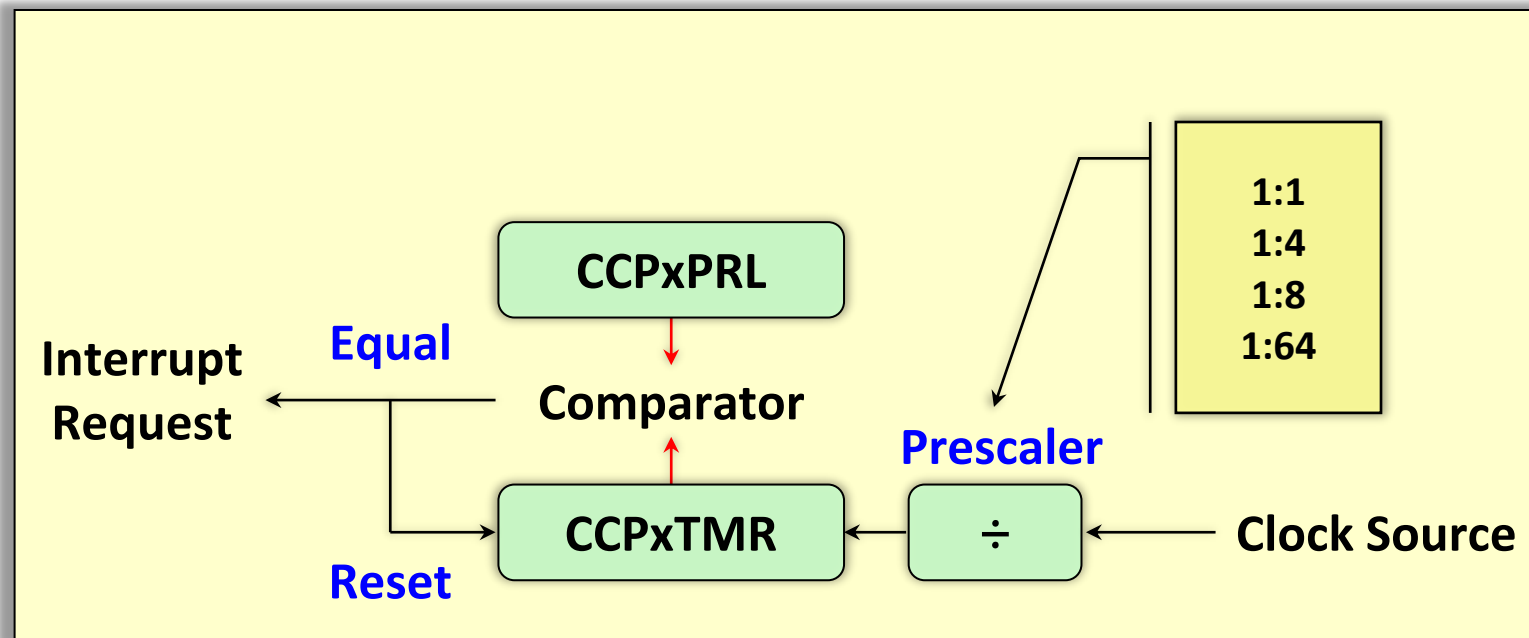


Block diagram of SCCP - Timer



Timer/Counter Operation Mode

- Please refer to the block diagram, Just a concept. The real and detail block diagram please refer to the following slide.
- Clock into CCPxTMR after prescaler. Comparator continuously compares the values of **CCPxTMR** and **CCPxPRL**. Asserts an interrupt request while **CCPxTMR** and **CCPxPRL** equal and then clear **CCPxTMR** to **zero**.
- You can fill a value to **CCPxPRL** to determine period you want.



Lab6 SCCP Timer Interrupt

- Base on current project or Open `.\Exams\Lab6_xxx.X` to do exercises
- Try to add SCCP1 to your project to control LEDs toggle period.
- The SCCP1 setup to timer mode, timer period is 100ms (50ms x 2).
- To separate D1, D2 & D3, D4 blink period.
 - D1 and D2 blink by TMR1
Period 500ms(250ms x 2), Priority : 1.
 - D3 and D4 blink by SCCP1
Period 100ms(50ms x 2), Priority : 2.

Let's go!

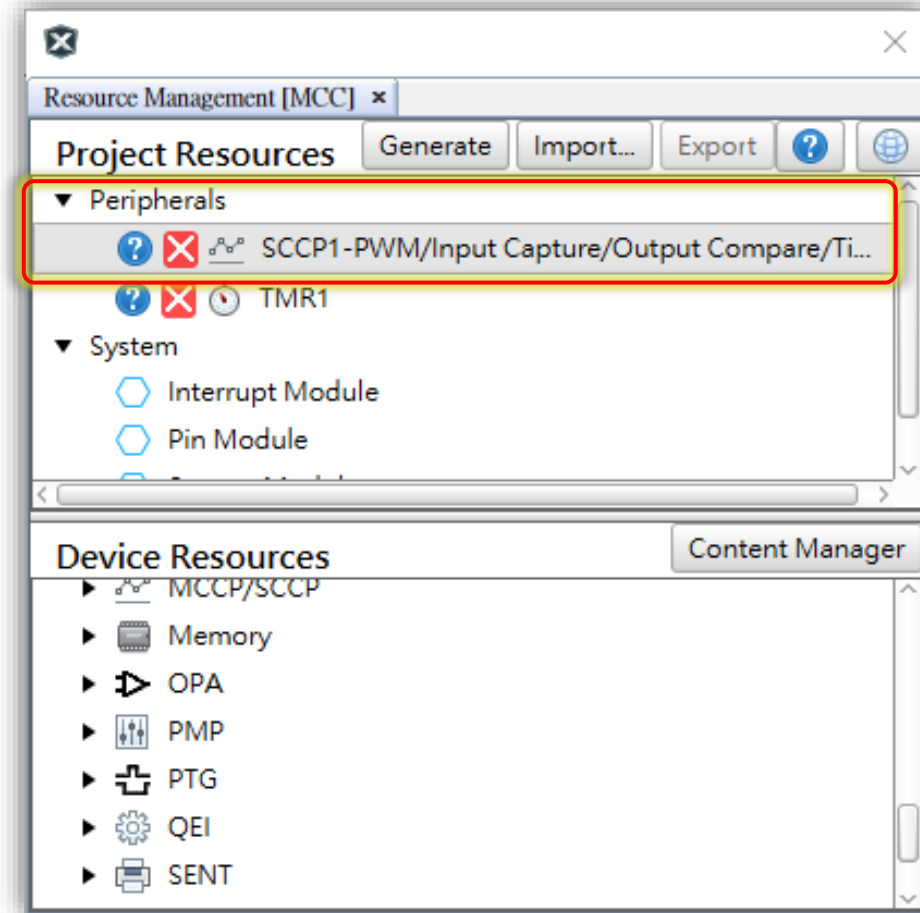
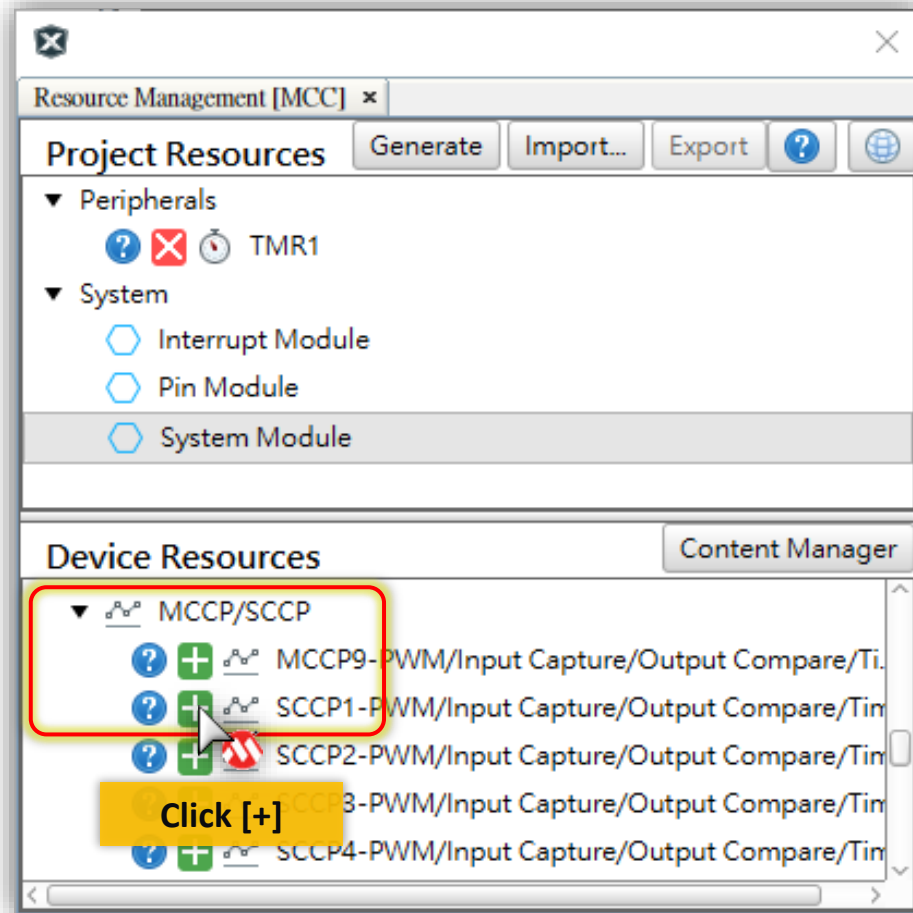
Connection



Lab6 SCCP Timer Interrupt

Step 1

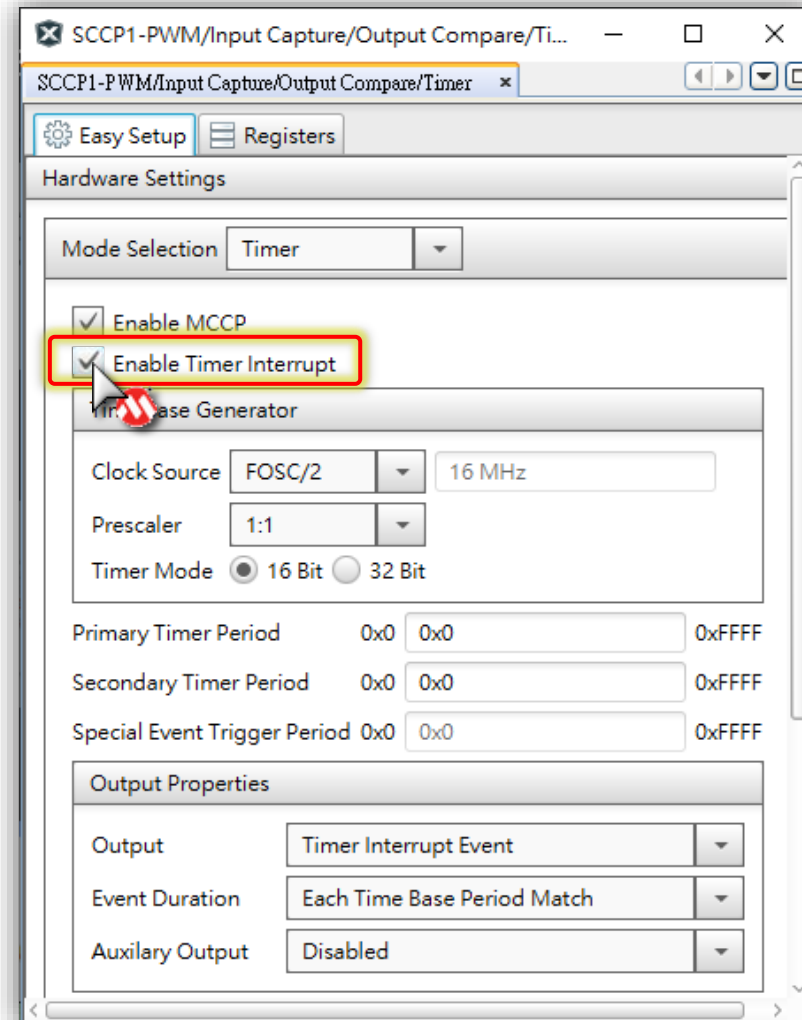
- Click [+] to add **MCCP/SCCP** > **SCCP1** Module.



Lab6 SCCP Timer Interrupt

Step 2

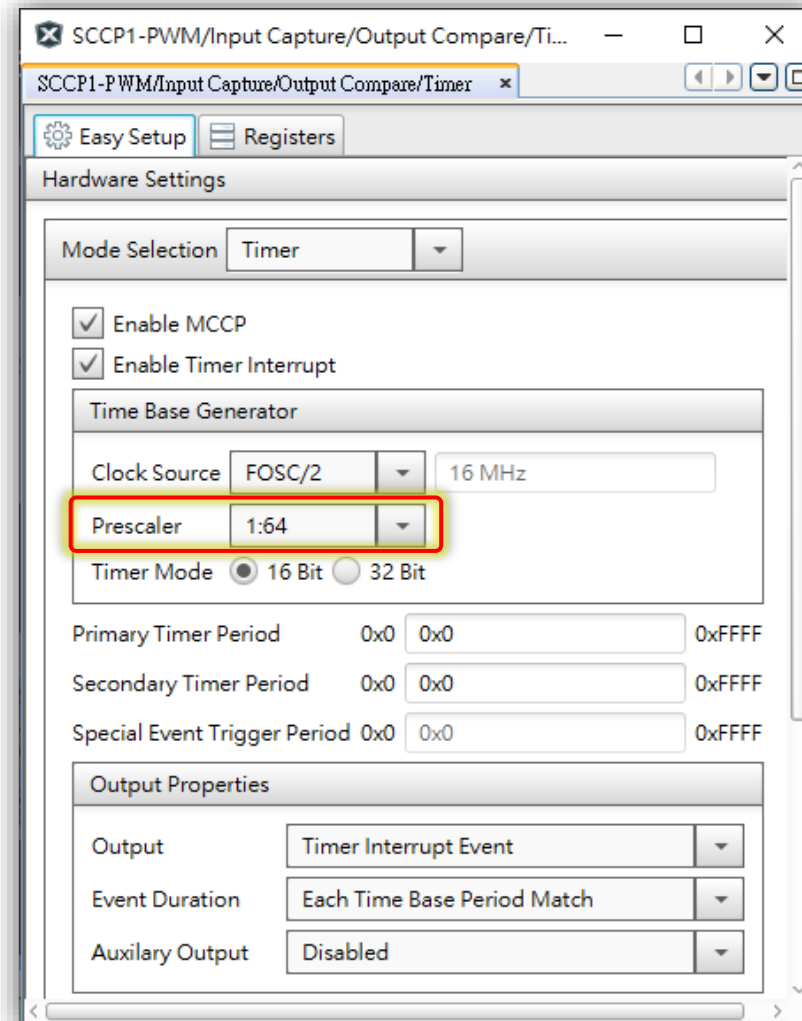
- Set **Enable MCCP Interrupt**.



Lab6 SCCP Timer Interrupt

Step 3

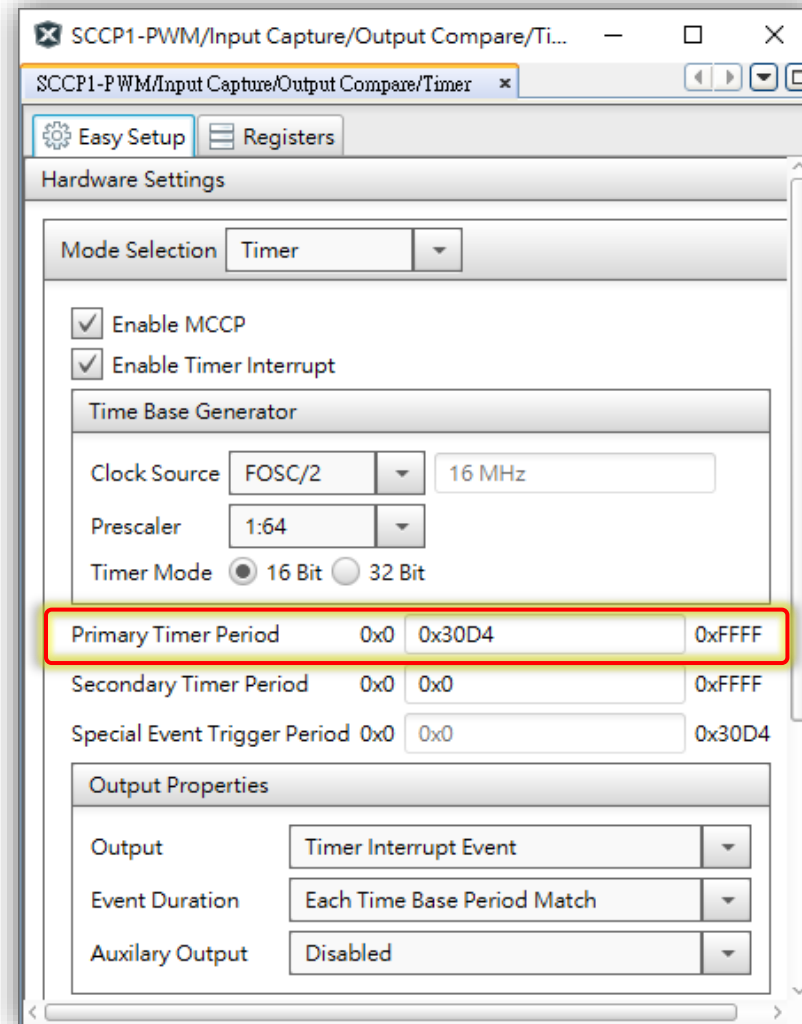
- Set Prescaler : 1:1 > 1:64.



Lab6 SCCP Timer Interrupt

Step 4

- Set Primary Timer Period : **0x00** > **0x30D4** (12500).



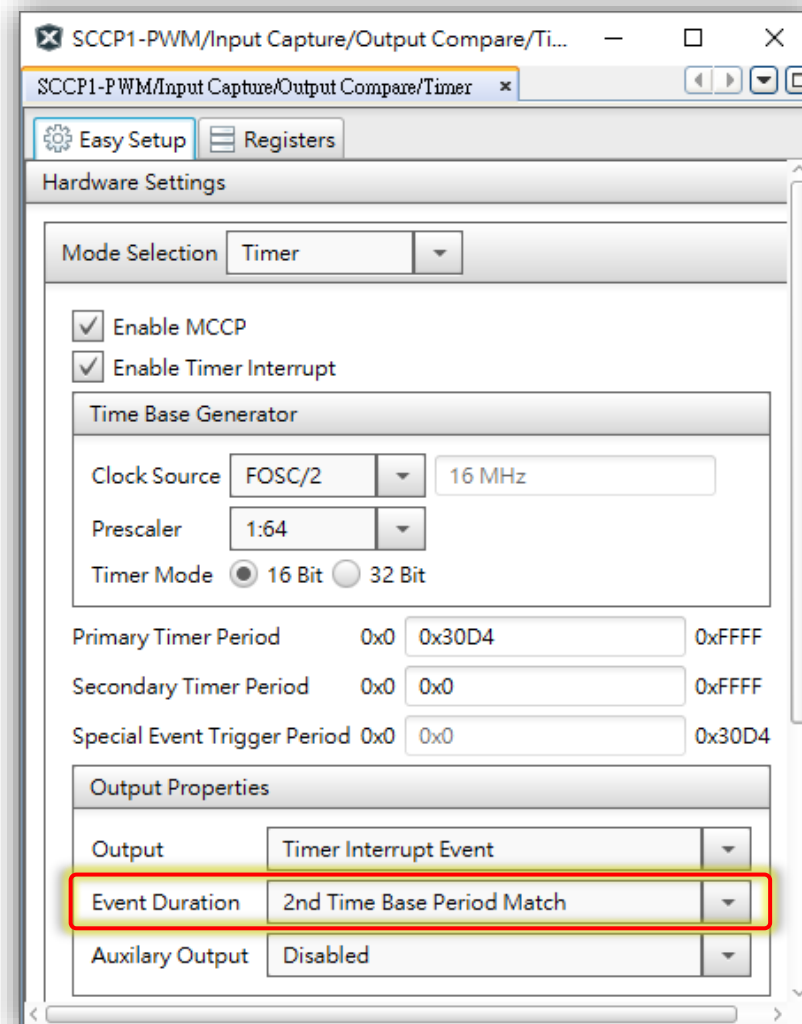
$$CCPxPRL = \left(\frac{\text{Clock Source}}{\text{Prescaler}} \times \text{Period} \right)$$

$$0x30D4 = 12500 = \left(\frac{16M}{64} \times 50ms \right)$$

Lab6 SCCP Timer Interrupt

Step 5

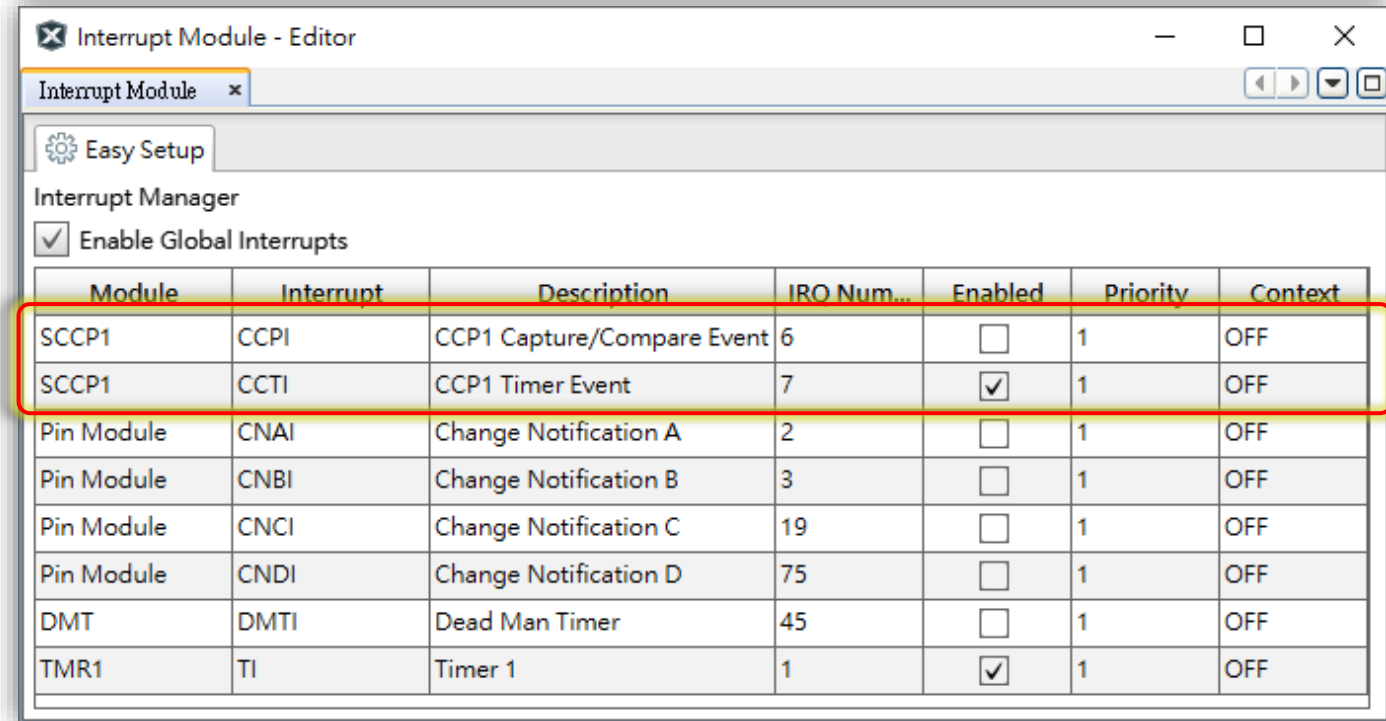
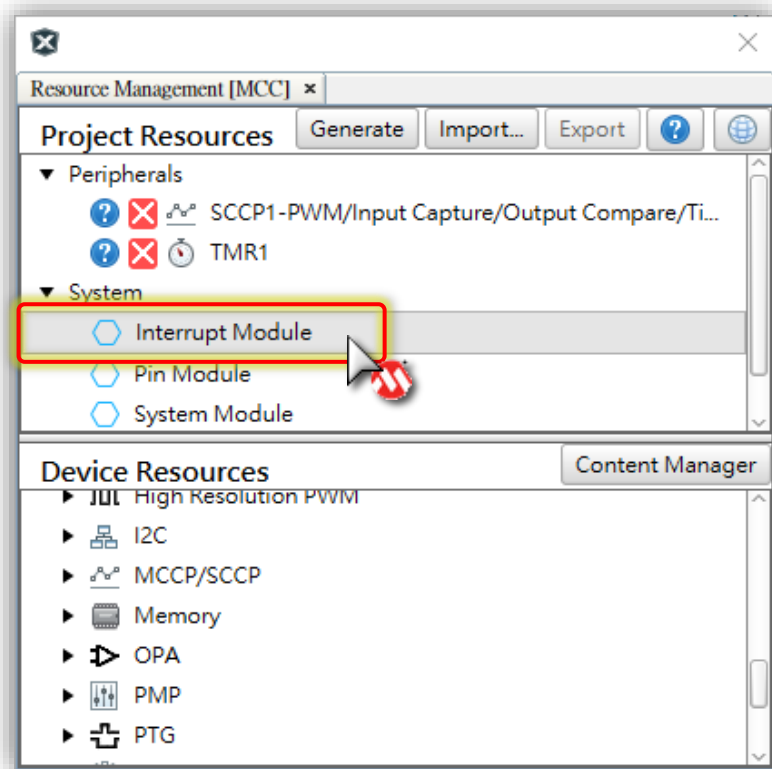
- Set **Event Duration** : **Each Time Base Period Match** > **2nd Time Base Period Match**.



Lab6 SCCP Timer Interrupt

Step 6

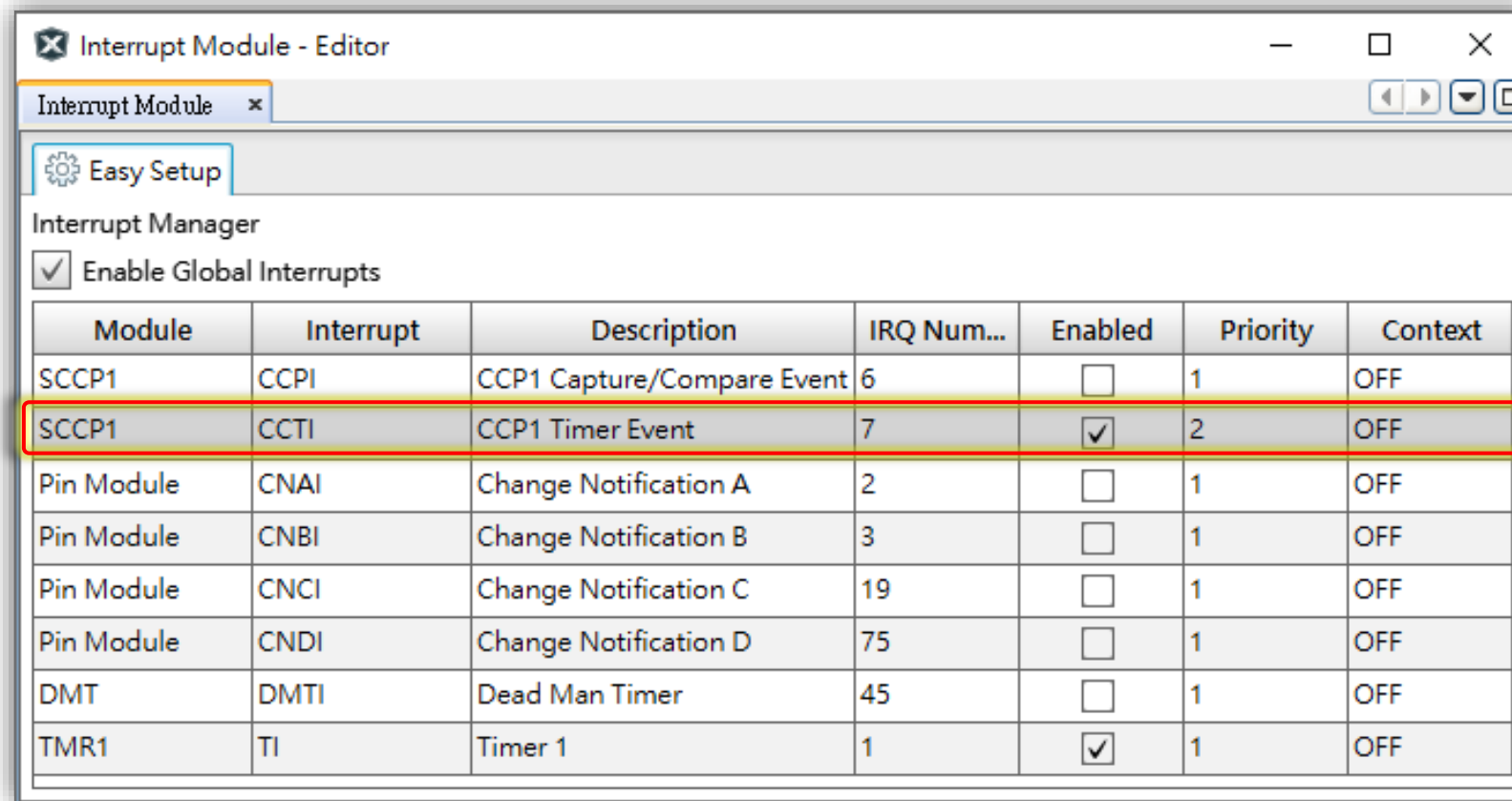
- Open **Interrupt Module**.



Lab6 SCCP Timer Interrupt

Step 7

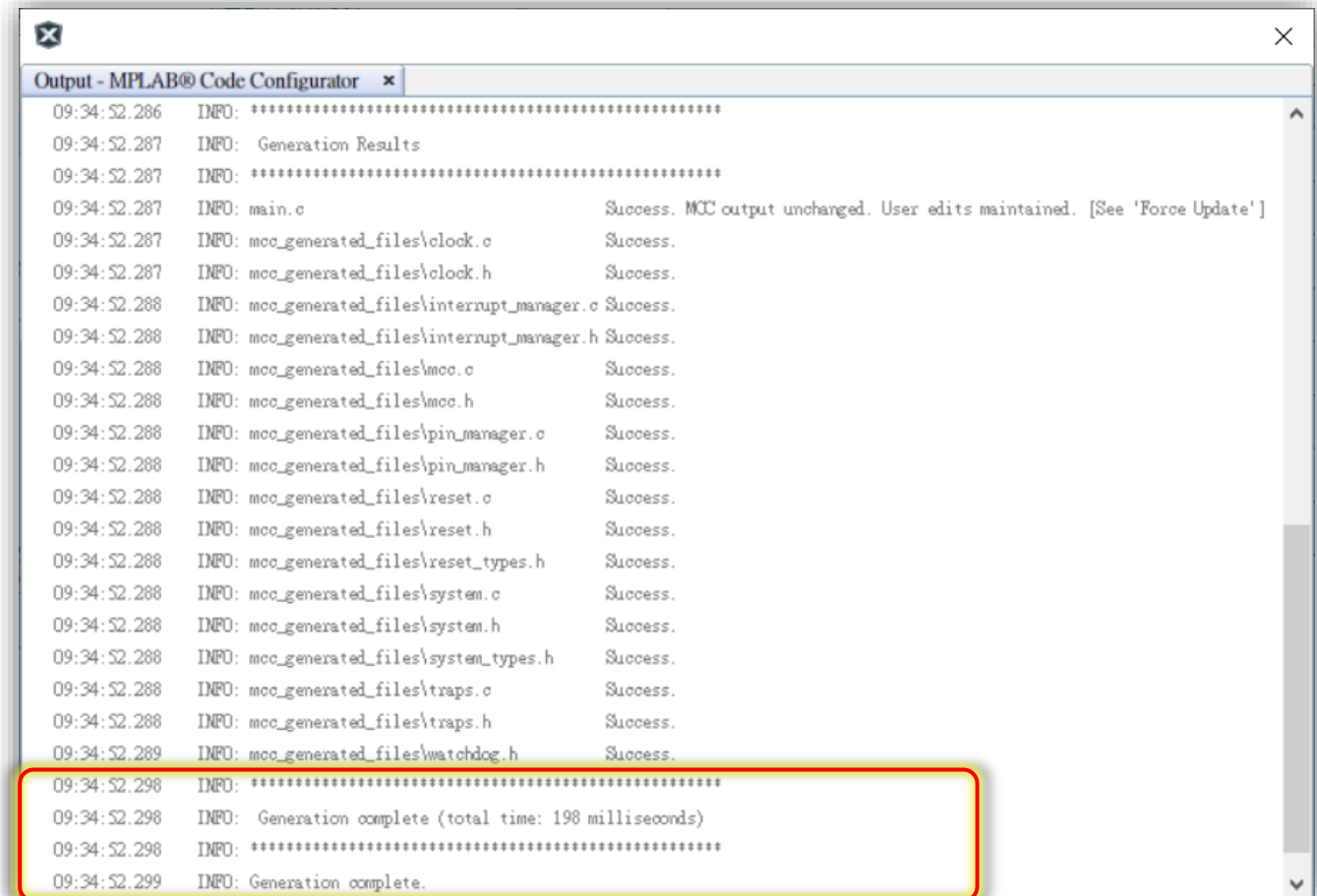
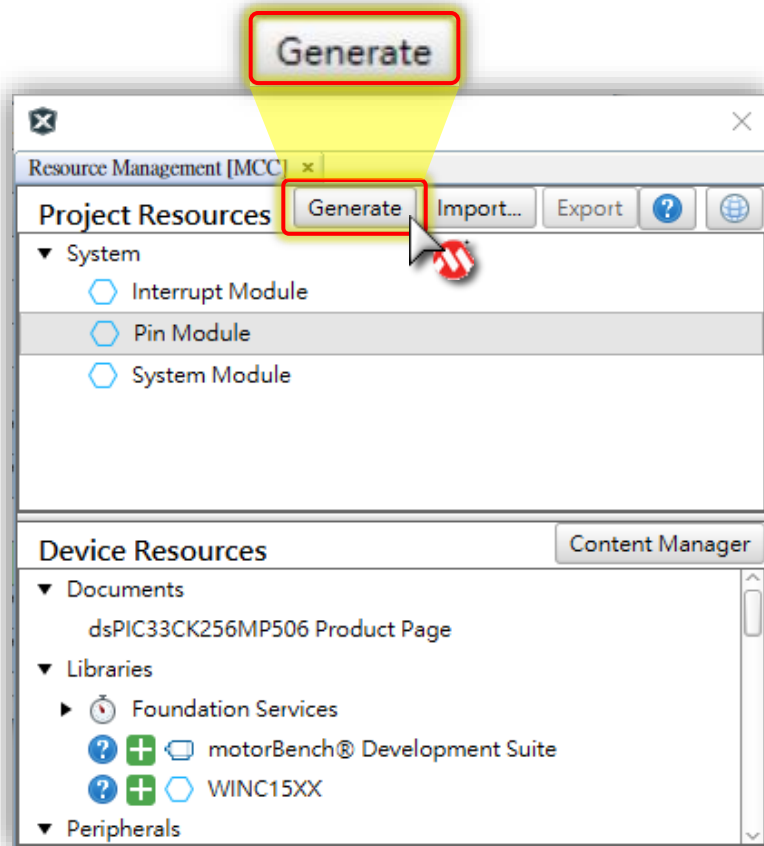
- Modify **CCT1 Interrupt Priority** : **1** > **2**.



Lab6 SCCP Timer Interrupt

Step 8

- Click "**Generate**" Button to generate your code.



Lab6 SCCP Timer Interrupt

Code Example

```
#include "mcc_generated_files/system.h"
#include "mcc_generated_files/pin_manager.h"
#include "mcc_generated_files/sccp1_tmr.h"

uint32_t i = 0;

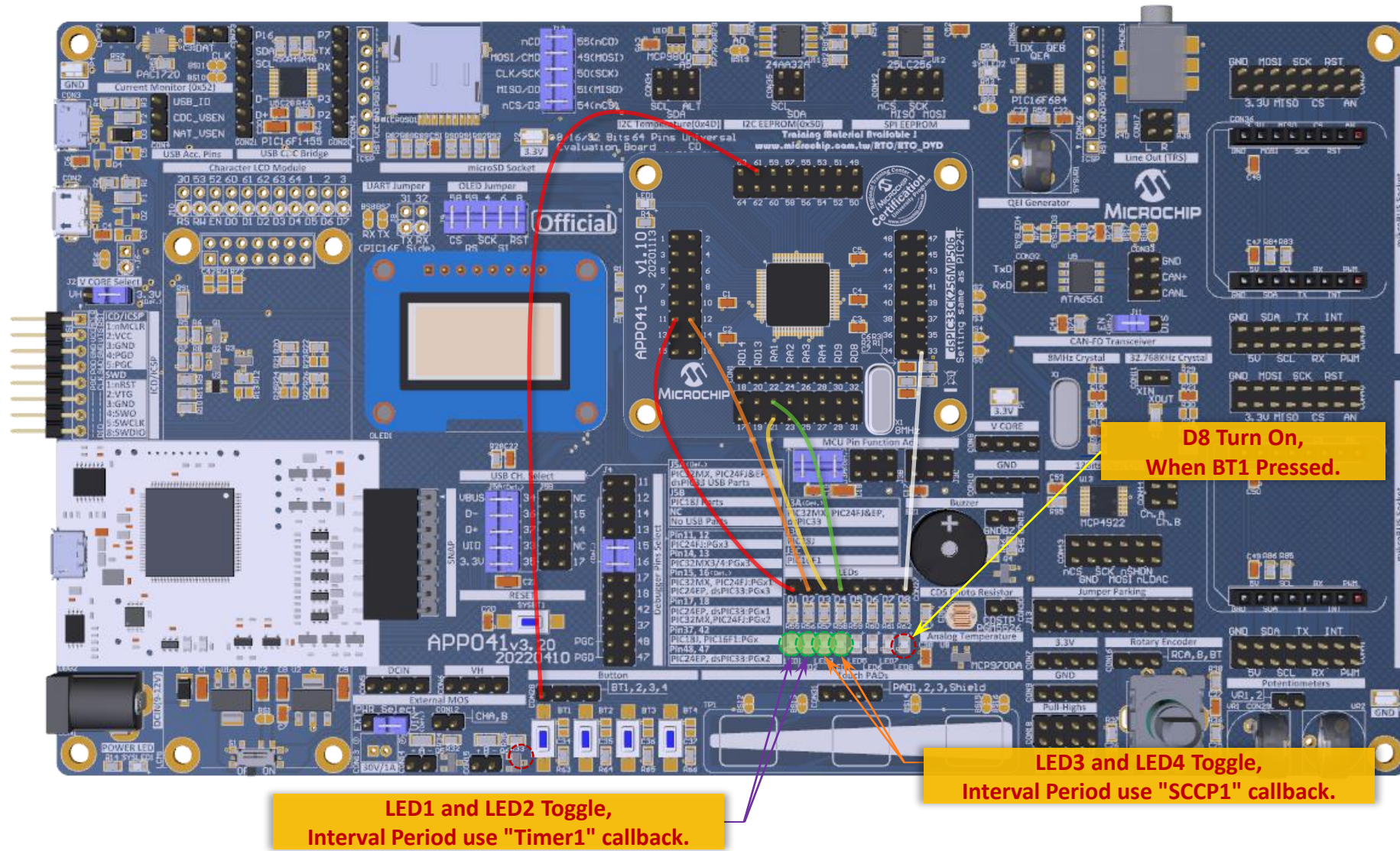
int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        ...
    }
    return 1;
}

void TMR1_CallBack(void)
{
    D1_Toggle();
    D2_Toggle();
}

void SCCP1_TMR_PrimaryTimerCallback (void)
{
    D3_Toggle();
    D4_Toggle();
}
```

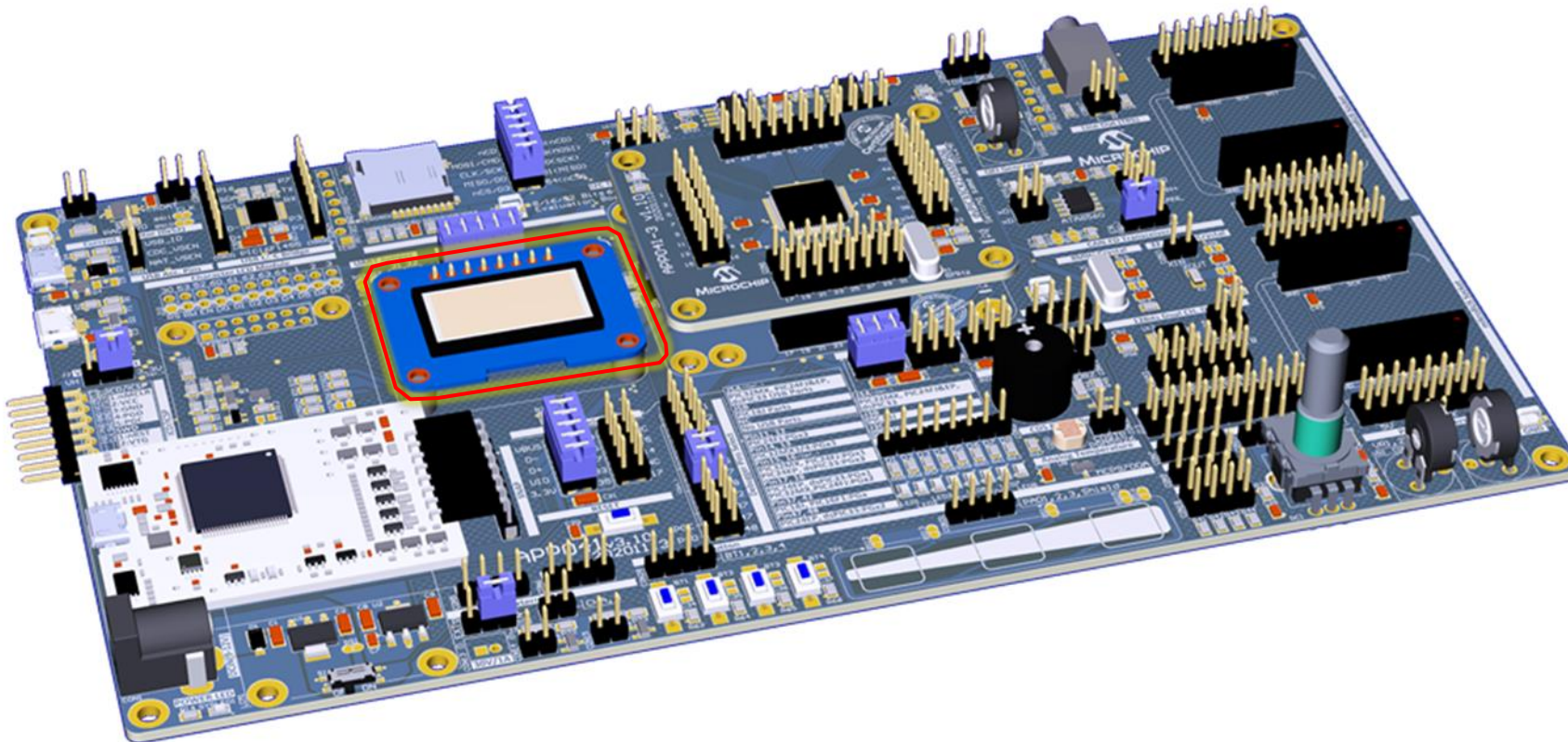
Result



OLED Application (PPS & SPI)

OLED Graphic Display

- **OLED (Organic Light-Emitting Diode) with controller**
 - 128 x 64 Dot matrix, Monochrome, 3 Wire **SPI** with **3 External control pins**.
- **Controller : SSD1306**
 - 128 x 64 Dot Matrix OLED/PLED Segment/Common Driver with Controller and SPI communication interface.

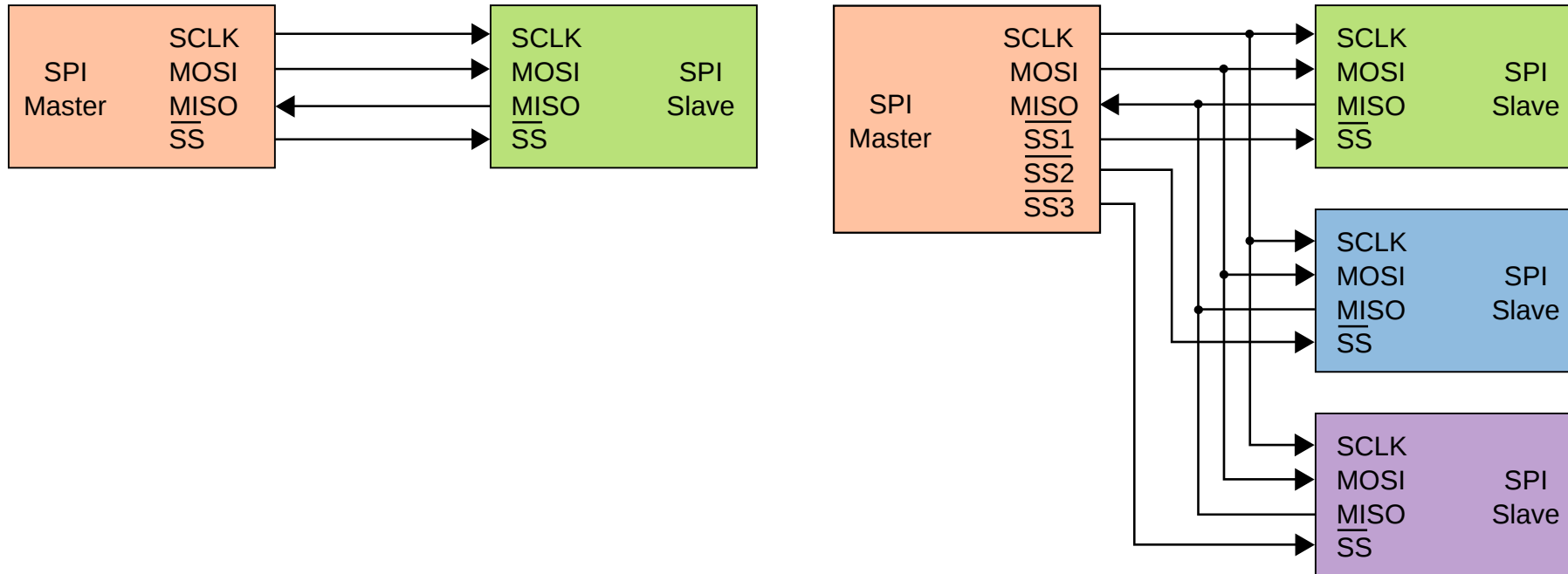


Recourses Requirement for OLED

- **Peripherals : SPI**
 - **3 Wire SPI, Mode 0, SCLK = 8 MHz**
 - Chip Select
 - SCK
 - SDO(MOSI)
- **Peripherals : GPIO**
 - **CS : Chip Select (Enable Chip & Initial Communication)**
 - High : Disable.
 - Low : Enable.
 - **RS : Data / Command select**
 - High : Data.
 - Low : Command.
 - **RESET : Module Reset**
 - High : Normal.
 - Low : Hold Reset.
- **Libraries: Delay**
 - **Timing Control (Block)**

What's SPI

- SPI, Serial Peripheral Interface
- It's a serial communication interface.
Synchronous, inside-board level, short distance communication.

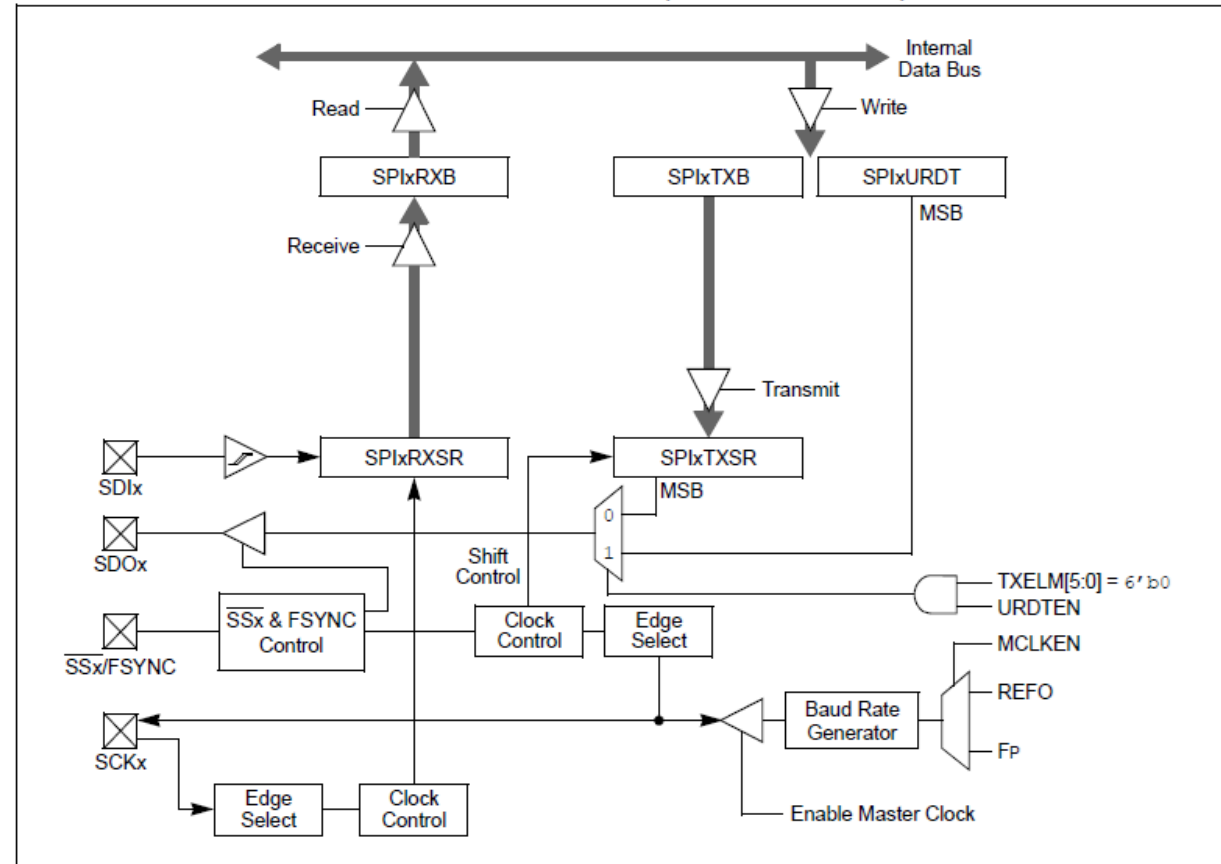


<https://zh.wikipedia.org/wiki/%E5%BA%8F%E5%88%97%E5%91%A8%E9%82%8A%E4%BB%8B%E9%9D%A2>

dsPIC33's SPI Module

- dsPIC33CK256MP506 Provide 3 SPI module, support limited pin remapping.
- Pin Definition :
 - **SDO (MOSI)** :
 - Data Out, dsPIC33 to Device.
 - **SDI (MISO)** :
 - Data In, Device to dsPIC33.
 - **SCK (SCLK)** :
 - Clock Out, dsPIC33 to Device.
 - **SS (FSYNC)** :
 - Active-Low Slave Select or Frame Synchronization I/O Pulse

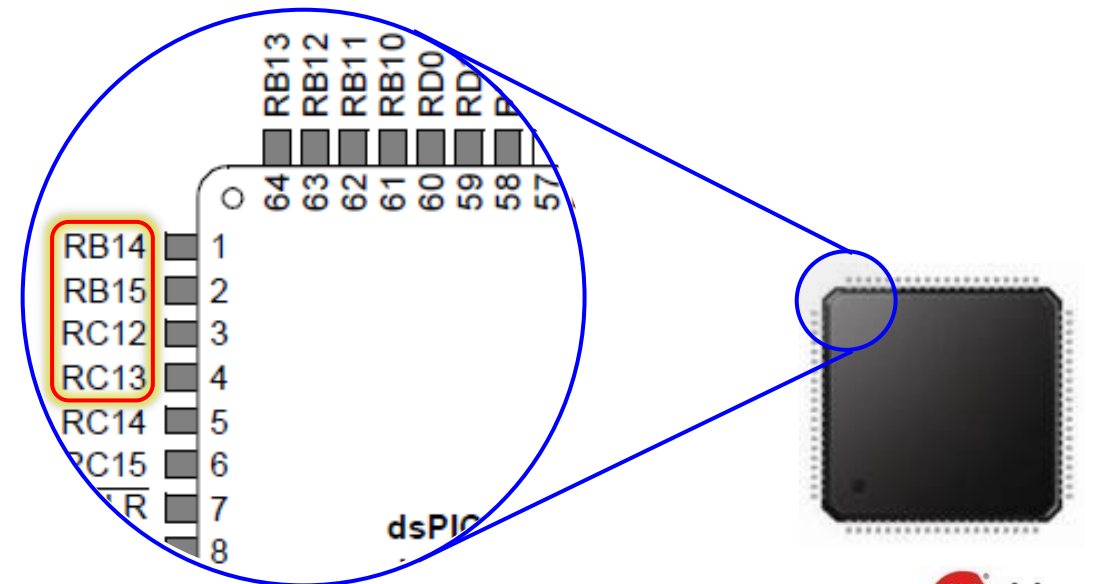
FIGURE 17-1: SPIx MODULE BLOCK DIAGRAM (STANDARD MODE)



What's PPS

- PPS, Peripheral Pin Select
- Provides a flexible peripheral pins remapping mechanism users can better tailor the microcontroller to their entire application.
- PPS pin definition
 - **RP n** : Input & Output
 - **RP I n** : Input Only
- The peripherals managed by the peripheral pin select are all **digital only peripherals**.

Pin #	Function
1	RP46 PWM1H/PMD5/RB14
2	RP47 PWM1L/PMD6/RB15
3	RP60 PWM8H/PMD7/RC12
4	RP61 PWM8L/PMA5/RC13



PPS Assign Pin at MCC

- Just one Click on that pin you want to config in :
 - Pin Manager : Grid View

Pin Manager: Grid View																									
Package:	TQFP64		Pin No:	14	15	16	17	18	28	29	33	34	35	45	46	47	48	49	61	62	63	64	1	2	
			Port A					Port B																	
Module	Function	Direction	0	1	2	3	4	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15		
Clock	CLKI	input																							
	CLKO	output																							
	OSCI	input																							
	OSCO	output																							
	REFI1	input																							
	REFO1	output																							
ICD	PGCx	input																							
	PGDx	input																							
Pin Module	GPIO	input																							
	GPIO	output																							
SPI1	SCK1OUT	in/out																							
	SDI1	input																							
	SDO1	output																							
	SS1OUT	output																							
TMR1	T1CK	input																							

OLED Functions of MCC

- We Provide below functions for OLED:

"myOLED_ssd1306.c", "myOLED_ssd1306.h"

- `void myOLED_Init(void);`
- `void myOLED_ClearScreen(void);`
- `void myOLED_DrawBitmap(uint8_t column, uint8_t page,
uint8_t width, uint8_t height,
const uint8_t *byte);`
- `void myOLED_DrawChar(uint8_t column, uint8_t page,
uint8_t byte);`
- `void myOLED_DrawStr(uint8_t column, uint8_t page,
const uint8_t *byte);`

`/* Initial OLED Module */`

`/* Clear Screen */`

`/* Draw Raw Bitmap Picture */`

`/* Draw Single Character */`

`/* Draw String */`

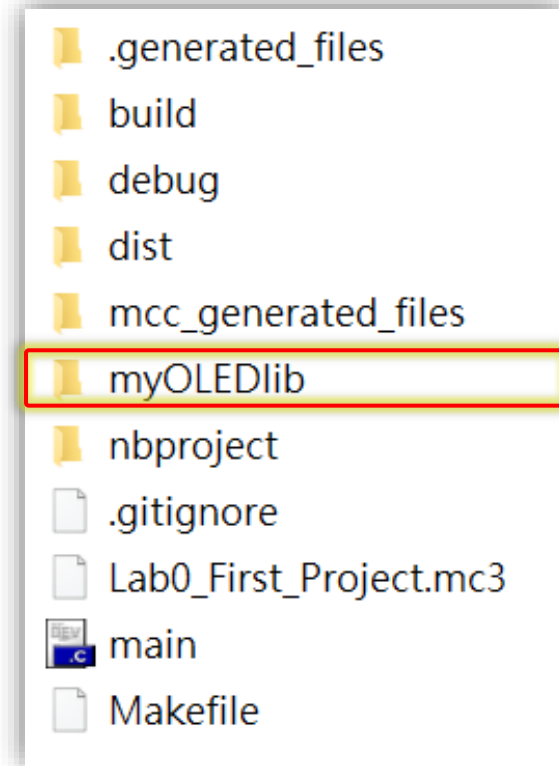
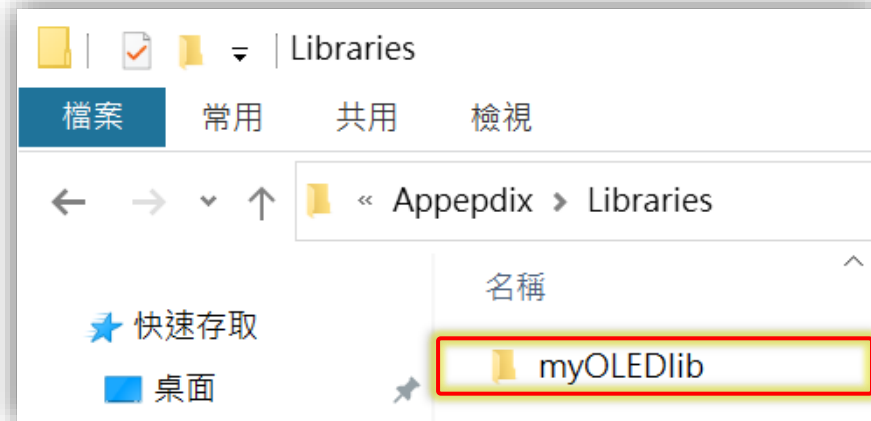
Lab Preparation

[Add OLED Libraries](#)

Lab Preparation

Step 1

- File Copy paste on folder.
 - (\Appepdix\Libraries\myOLEDlib to \Labn_xxx.X)

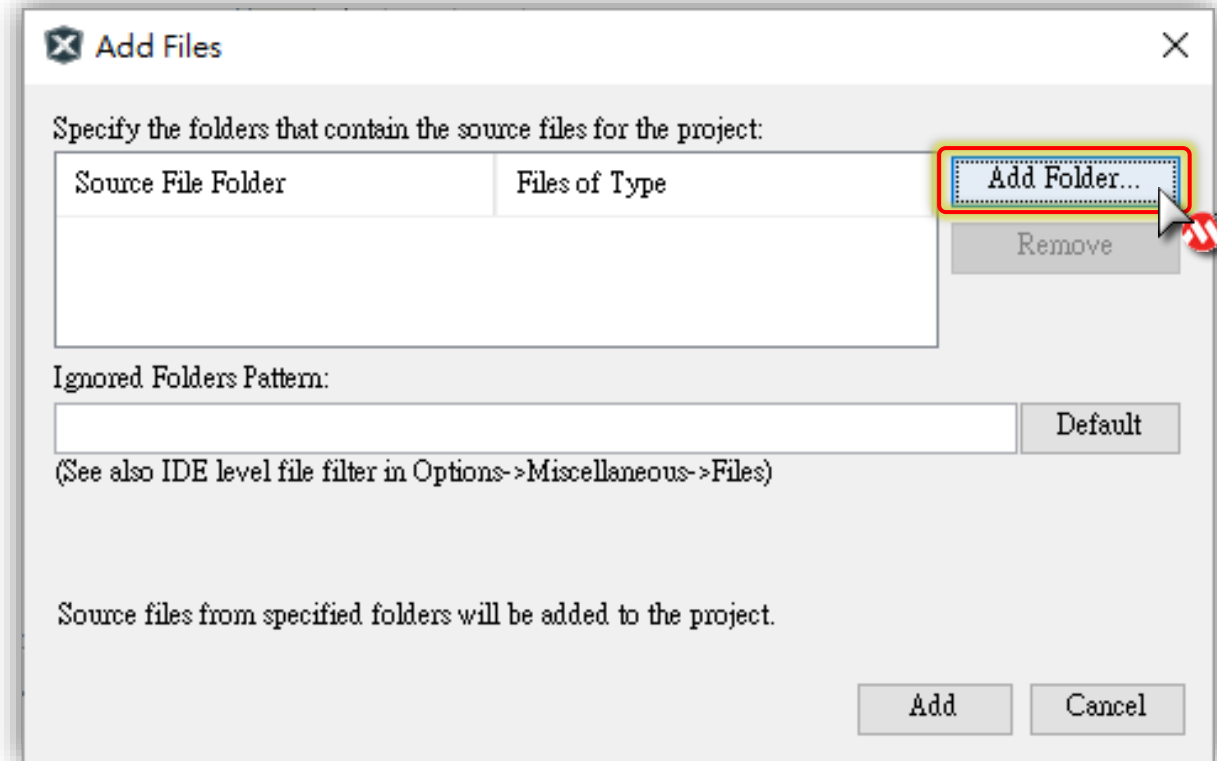
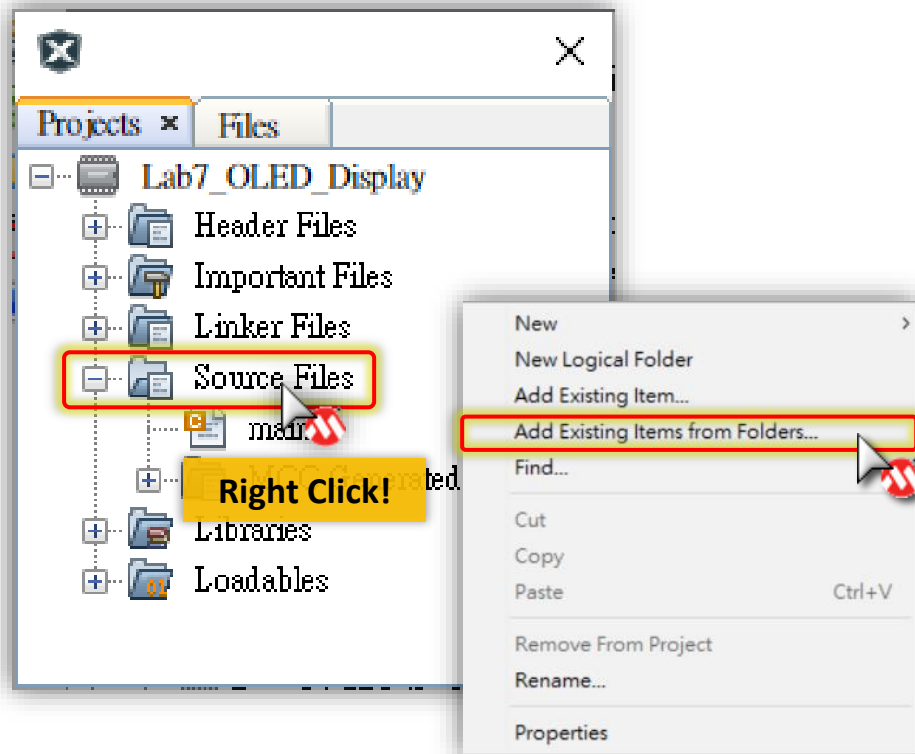


Lab Preparation

Step 2

- **Add Existing Folder to Project**

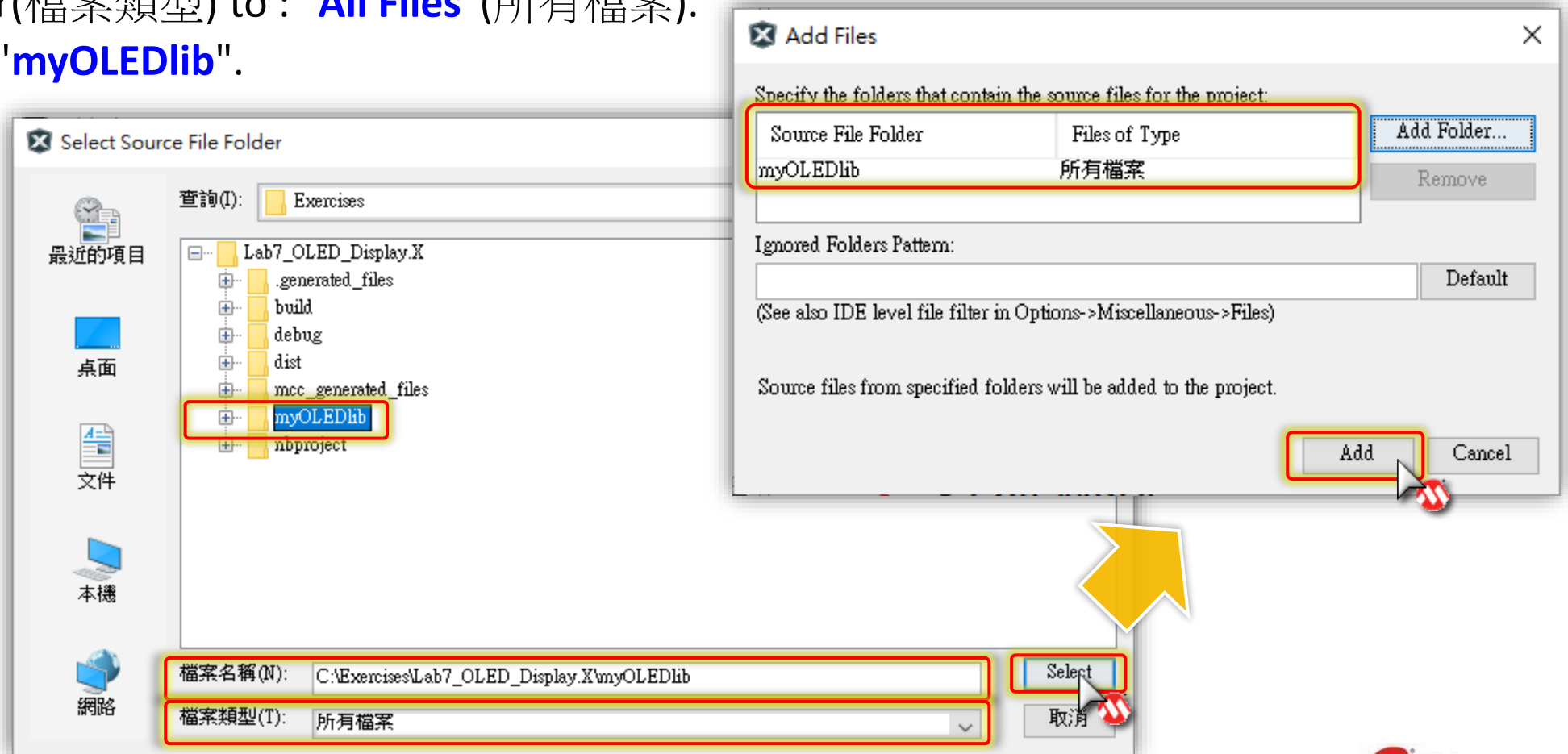
- Right click on "**Source Files**".
- Select "**Add Existing Items from Folders**" at Projects Windows.
- Select "**Add Folder...**".



Lab Preparation

Step 3

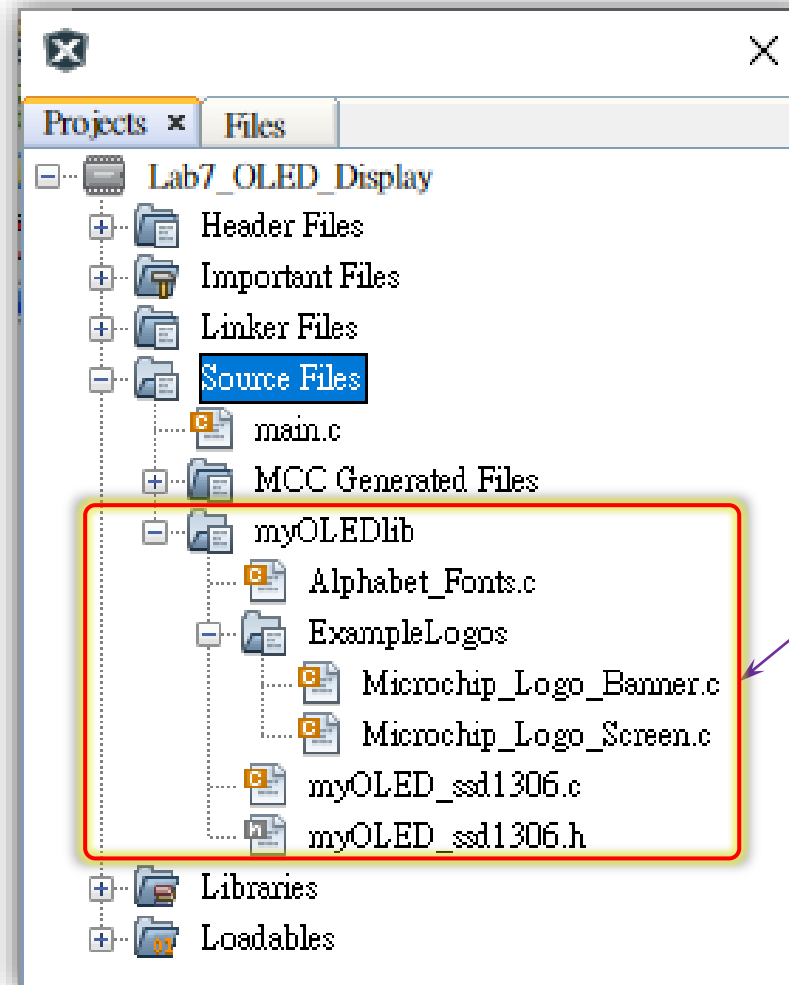
- Select myOLEDlib folder to Add
 - Select File Filter(檔案類型) to : "**All Files**"(所有檔案).
 - Click on folder "**myOLEDlib**".
 - Click "**Select**".
 - Click "**Add**".



Lab Preparation

Step 4

- Success to add "**myOLEDlib**" libraries folder in your Project.



Libraries include :
OLED control functions
Raw Data of Fonts
Raw Data of Demo logos

What's Delay

- **MCC provide various software function and protocol stack libraries.**
e.g., Software UART, I2C, Delay, LIN Master/Slave etc..
- **Delay libraries is an easy, simple and block functions.**
Use real instruction cycle (Tcy) to generate time latency to ensure accurate delay.

Lab7 OLED Display

- **Base on current project or Open .\Exams\Lab7_xxx.X to do exercises**
- **Try to add OLED Library and related resources to project then initial OLED display.**
- **Try to display some information and bitmap logo on OLED display.**

Let's go!

Lab7 OLED Display

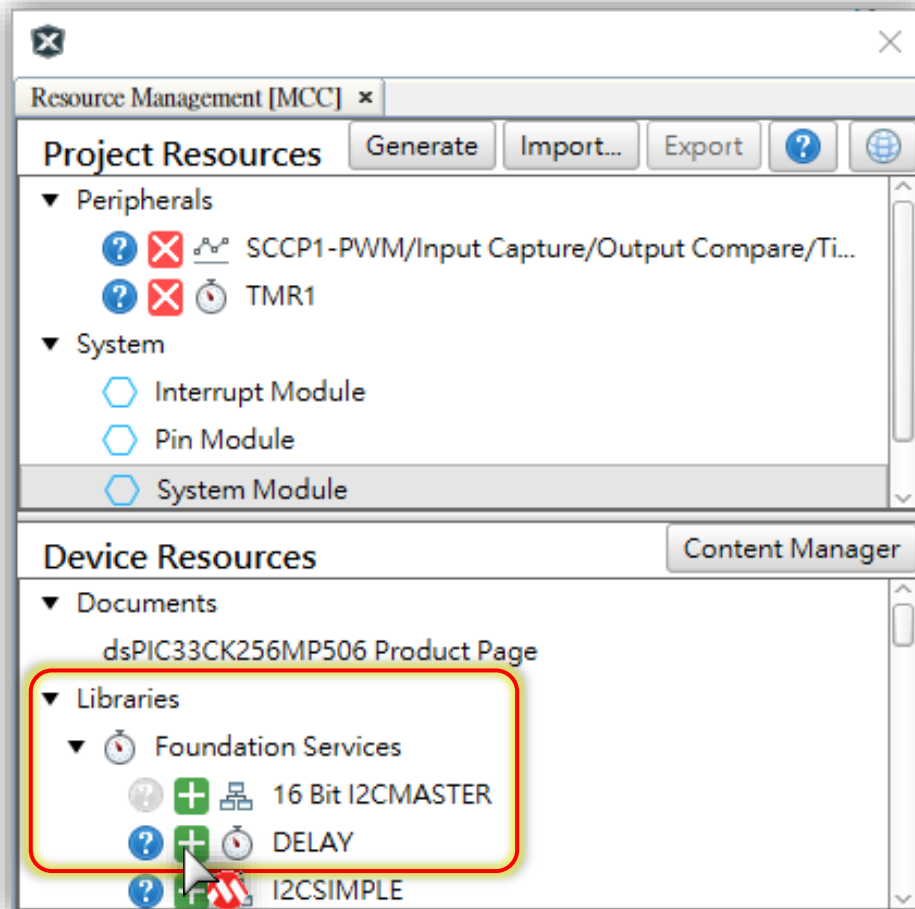
Connection



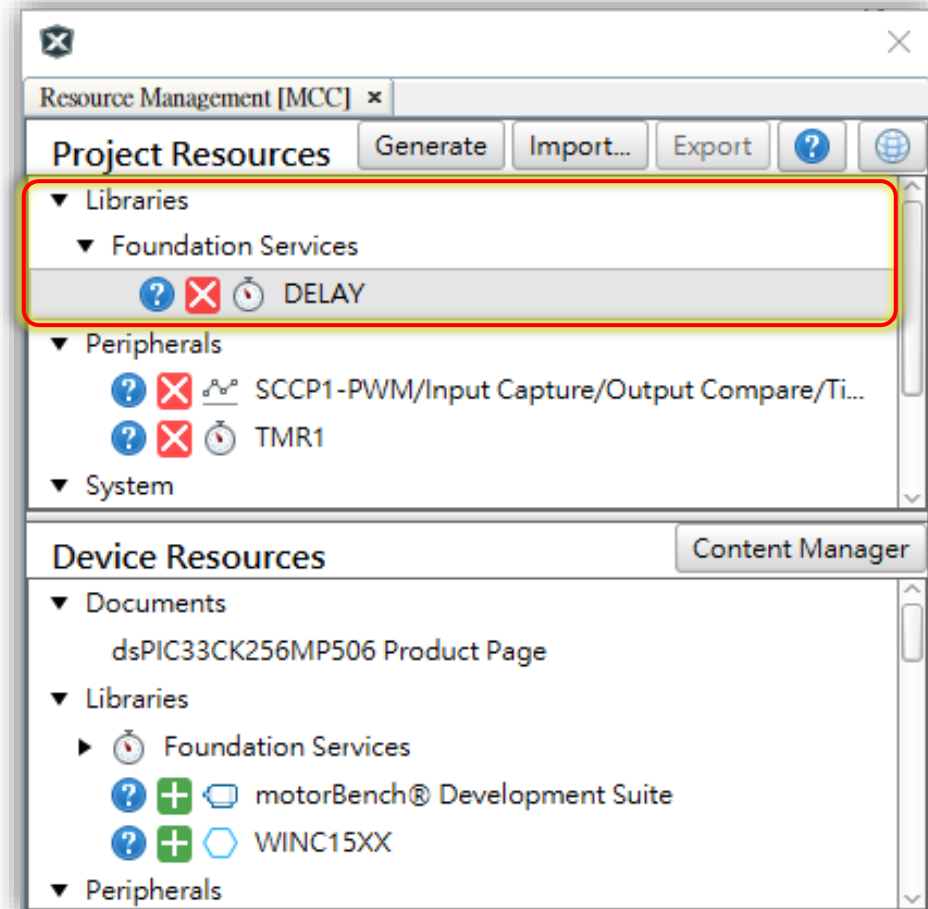
Lab7 OLED Display

Step 1

- Click [+] to add **DELAY** Module.



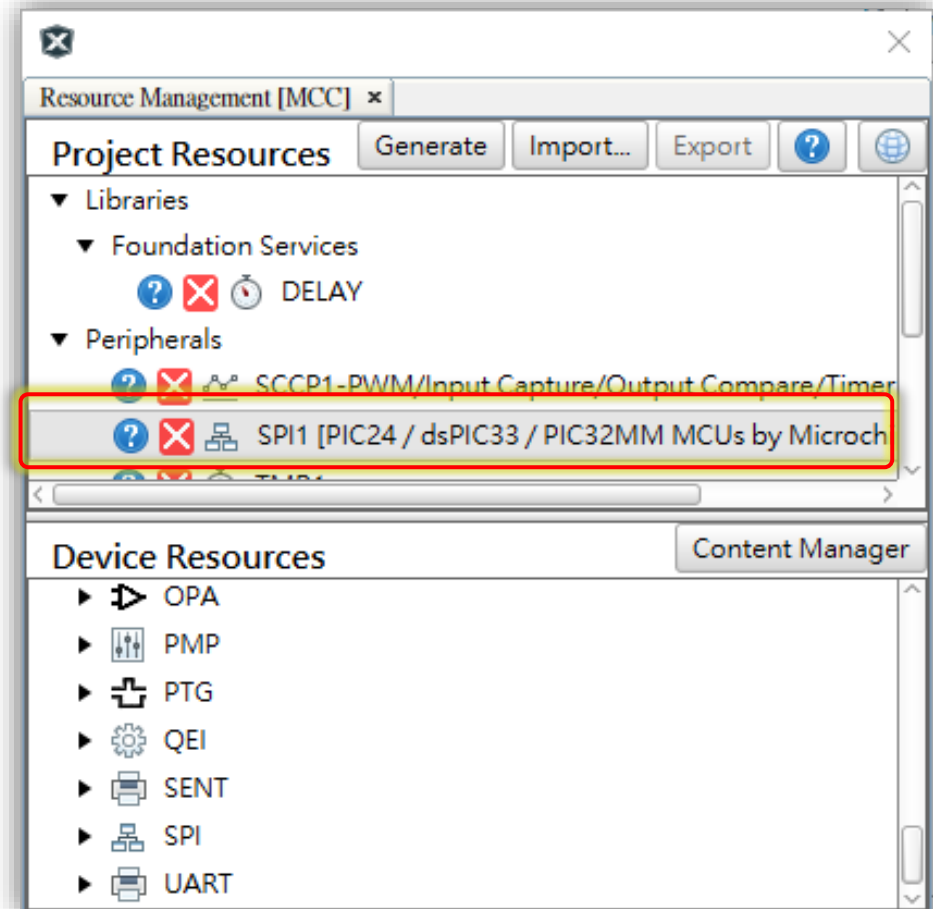
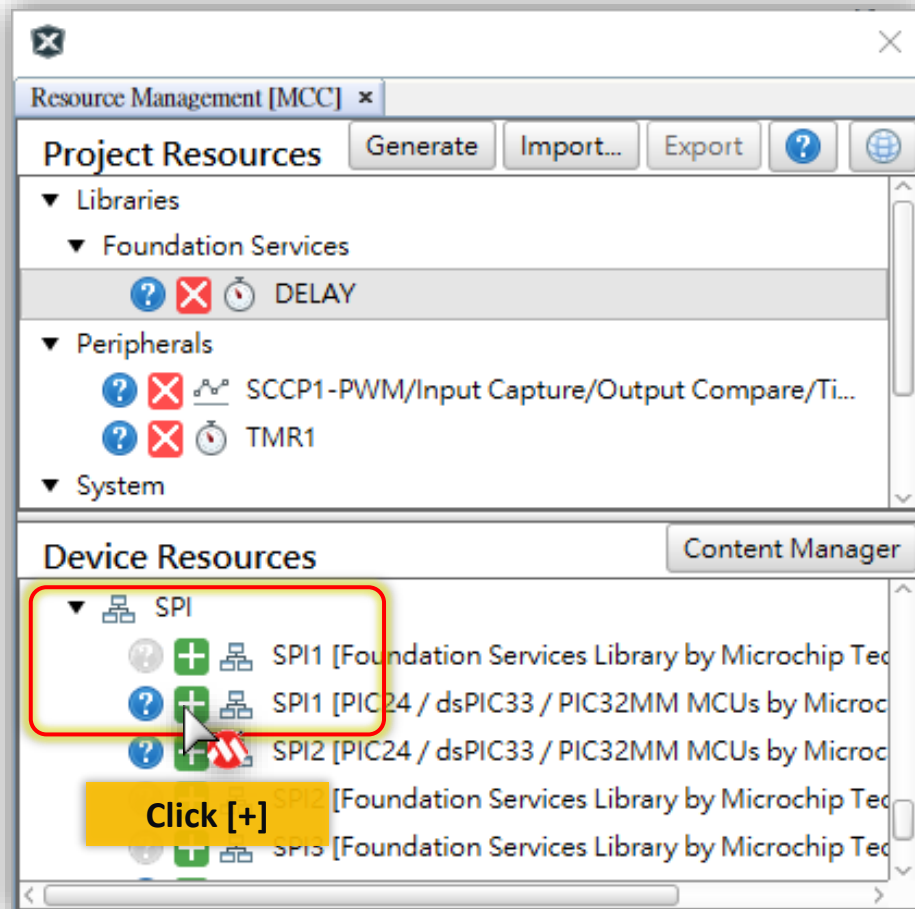
Click [+]



Lab7 OLED Display

Step 2

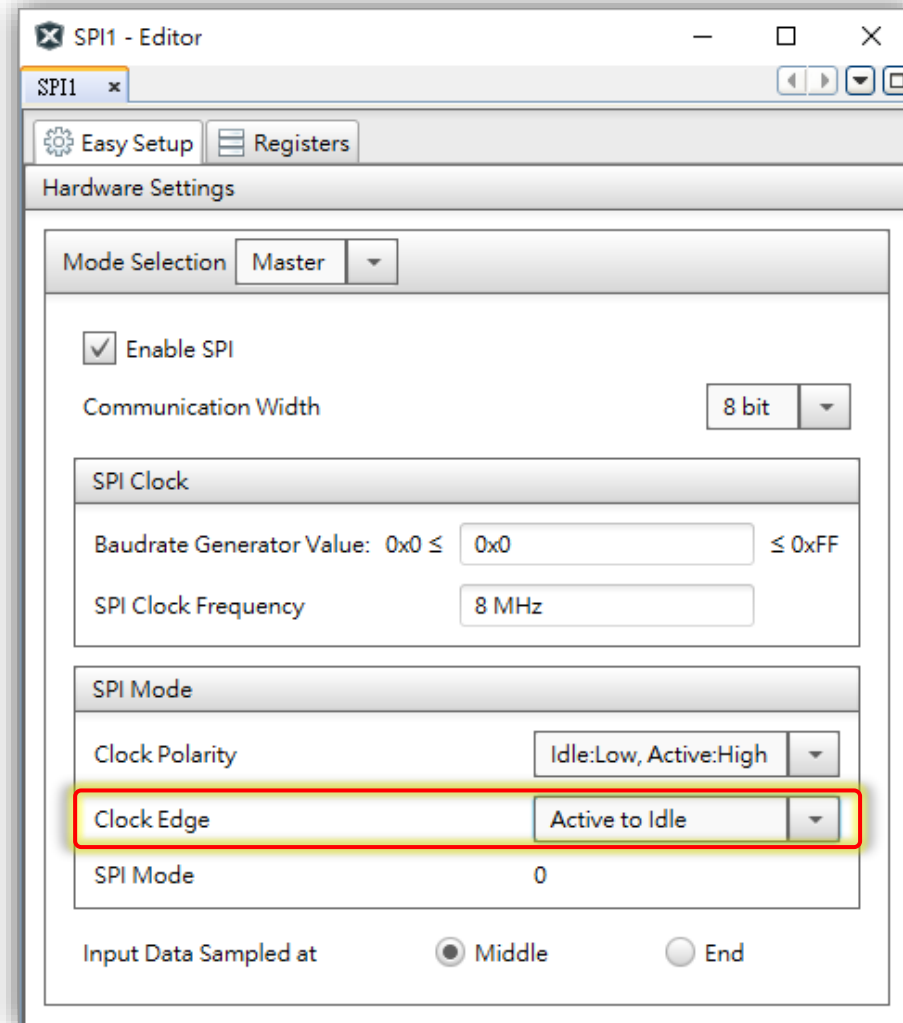
- Click [+] to add **SPI** > **SPI1[PIC24 / dsPIC33 / PIC32MM MCUs by Microchip...]** Module.



Lab7 OLED Display

Step 3

- Set Clock Edge : Idle to Active > Active to Idle.



Lab7 OLED Display

Step 4

- Set **PORTC** : **RC13 (SCK1OUT)** , **RC15 (SDO1)** , to PPS SPI Function.
- Set **PORTD** : **Pin1 (RD1)**, **Pin2 (RD2)**, **Pin15 (RD15)**, to digital output mode.

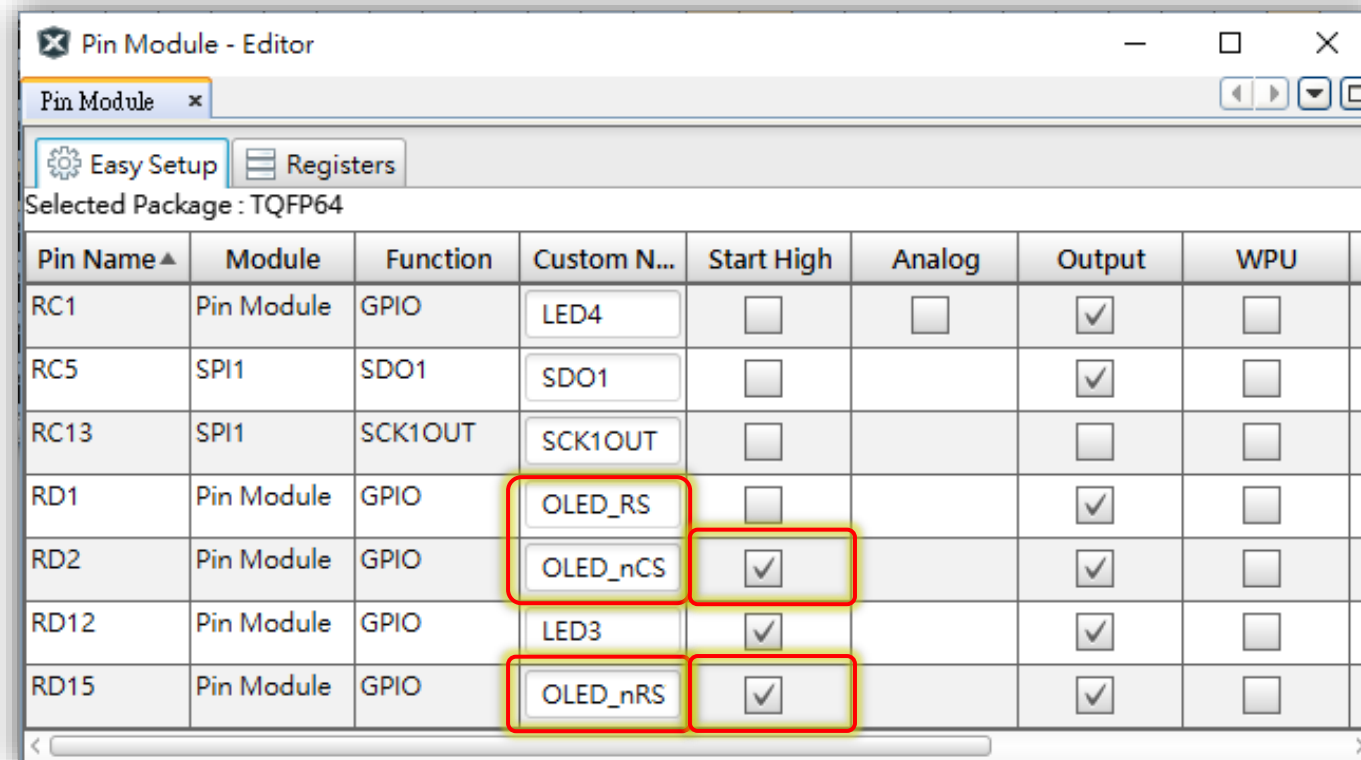
Pin Manager: Grid View

			Port C ▼													Port D ▼															
Module	Function	Direction	6	7	8	9	10	11	12	13	14	15	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15			
PGDx		input																													
Pin Module ▼	GPIO	input																													
	GPIO	output																													
SCCP1-PWM/Input Capture/Output Compare/Timer	TCK1	input																													
SPI1 ▼	SCK1OUT	in/out																													
	SDI1	input																													
	SDO1	output																													
	SS1OUT	output																													
TMR1	T1CK	input																													

Lab7 OLED Display

Step 5

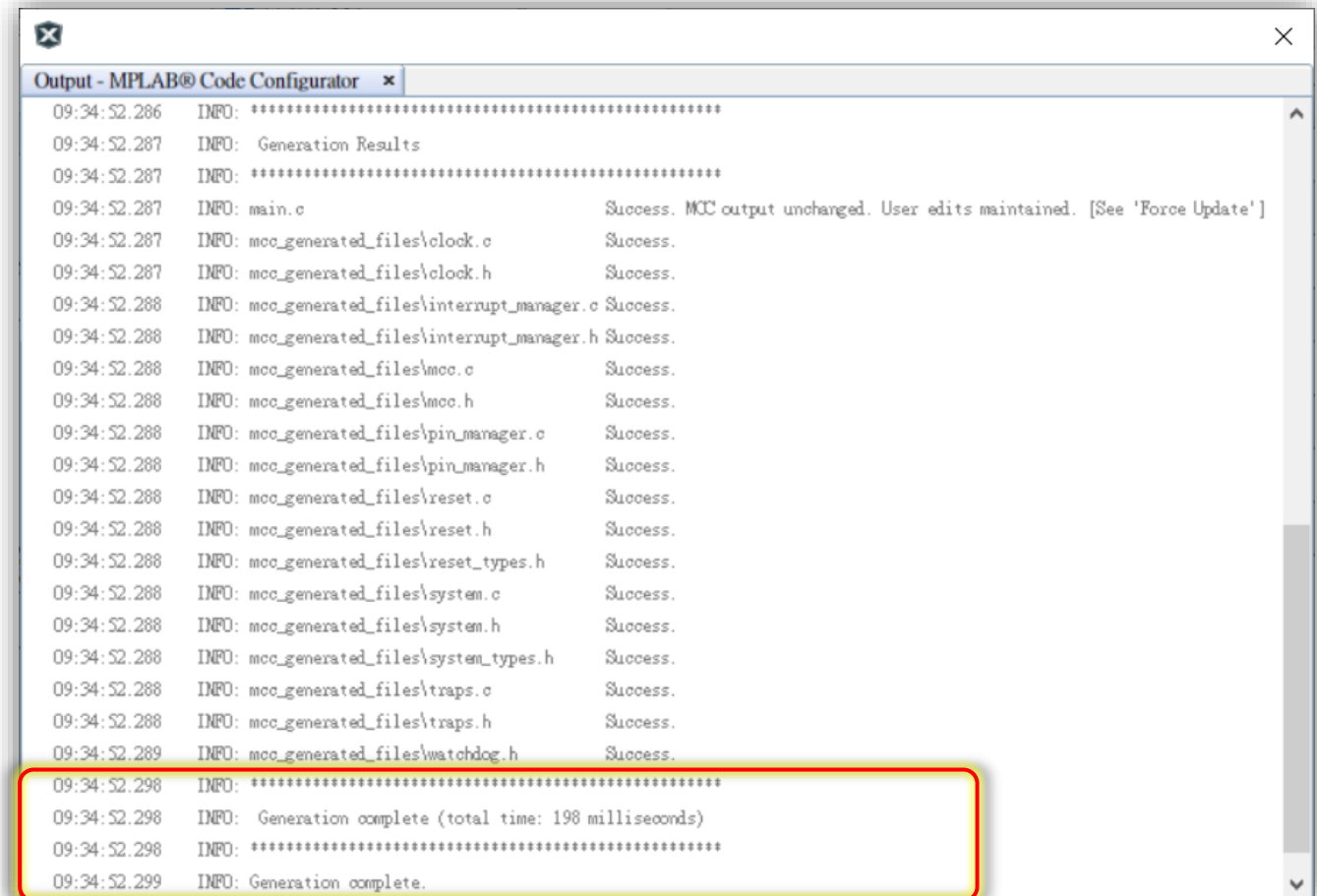
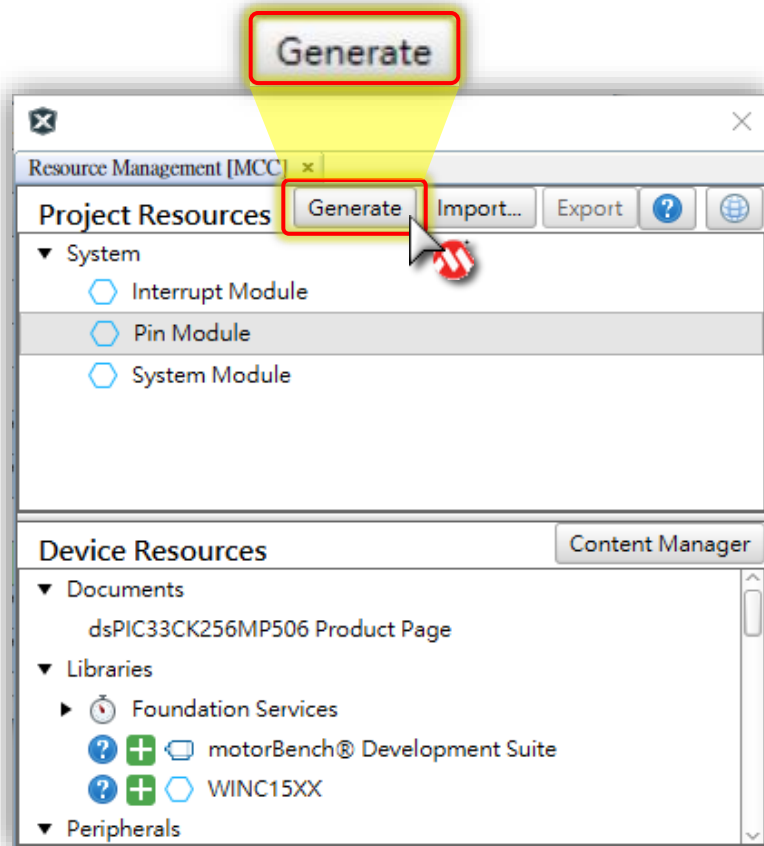
- Set Alias for RD1 , RD2 and RD15.
 - Pin Module : RD1 , Custom Name > OLED_RS , Check Output.
 - Pin Module : RD2 , Custom Name > OLED_nCS , Start High , Check Output.
 - Pin Module : RD15 , Custom Name > OLED_nRST , Start High , Check Output.



Lab7 OLED Display

Step 6

- Click "**Generate**" Button to generate your code.



Lab7 OLED Display

Code Example

```
#include "mcc_generated_files/sccp1_tmr.h"
#include <stdio.h>
#include "mcc_generated_files/delay.h"
#include "myOLEDLib/myOLED_ssd1306.h"

uint32_t i = 0;
extern const uint8_t Microchip_Logo_Screen[];
extern const uint8_t Microchip_Logo_Banner[];

uint8_t StringBuffer[40];

int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    while (1)
    {
        // Add your application code
        ...
    }
    return 1;
}
```

```
int main(void)
{
    // initialize the device
    SYSTEM_Initialize();

    myOLED_Init();

    myOLED_ClearScreen();
    myOLED_DrawBitmap(0, 0, 128, 64, Microchip_Logo_Screen);

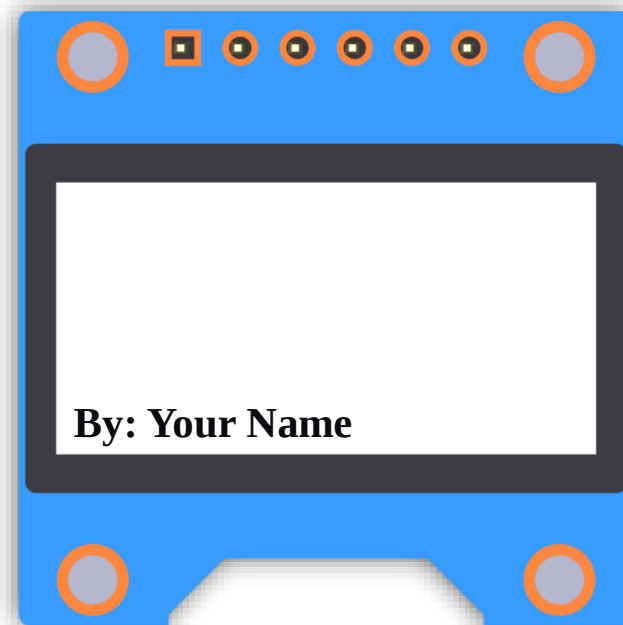
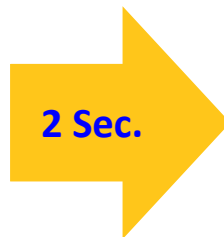
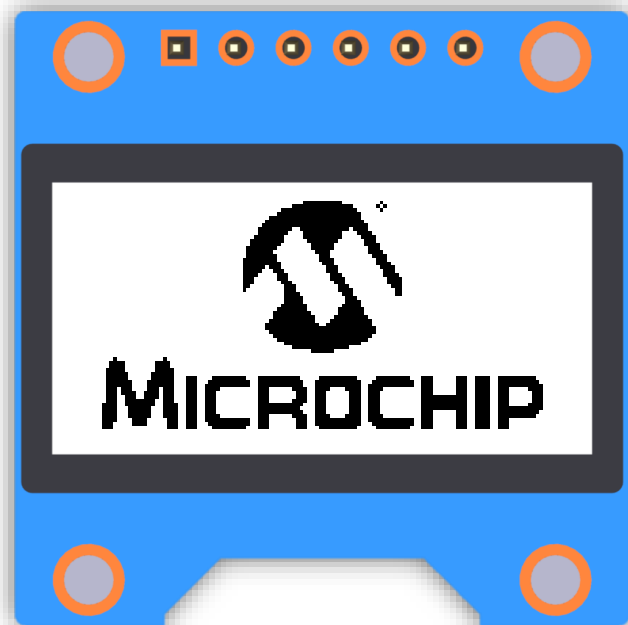
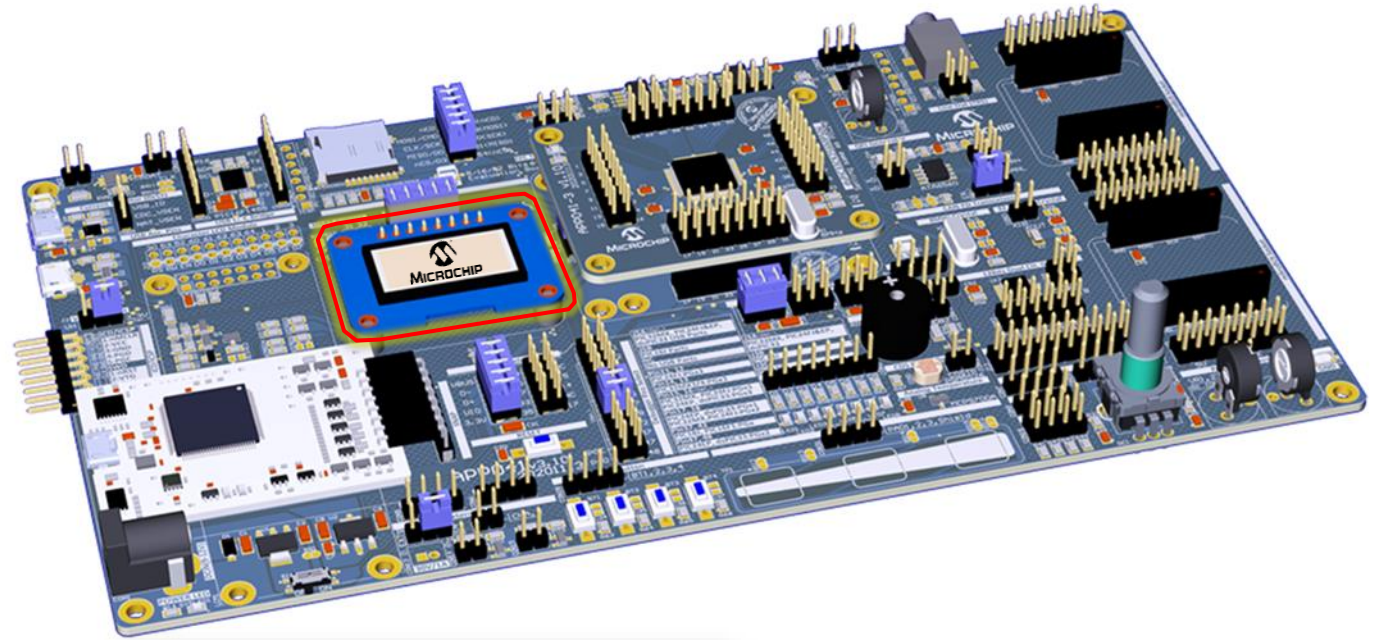
    DELAY_milliseconds(2000);

    myOLED_ClearScreen();
    myOLED_DrawStr(0, 7, (const uint8_t *) "By: Your Name");

    while (1)
    {
        // Add your application code
        ...
    }
    return 1;
}
```

Lab7 OLED Display

Result



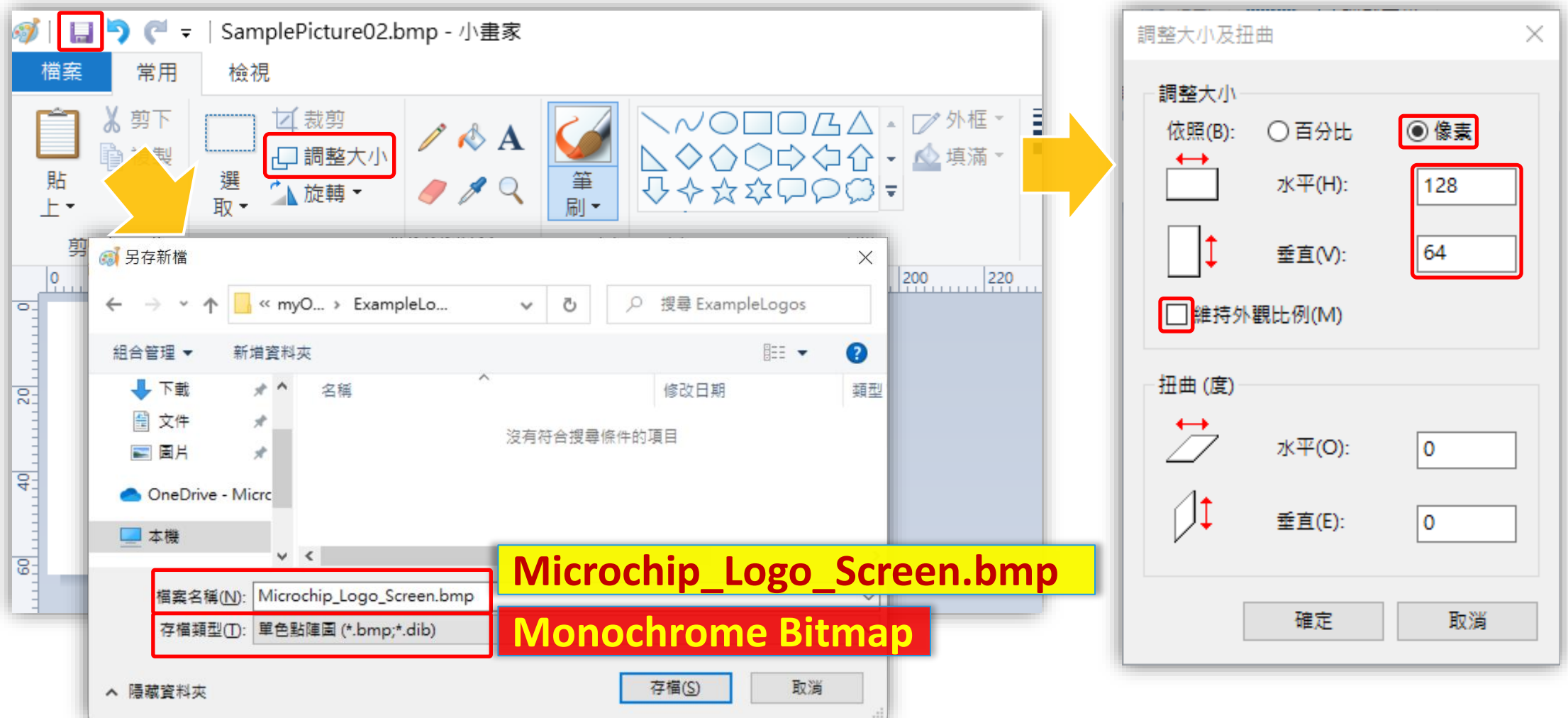
Lab8 Customize Screen

- Base on current project or Open `.\Exams\Lab8_xxx.X` to do exercises
- Try to change default Boot Screen to you want to.

Let's go!

Lab8 Customize Screen

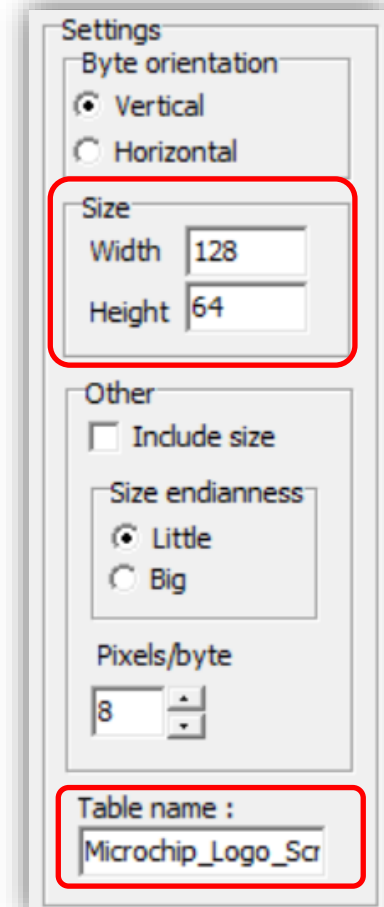
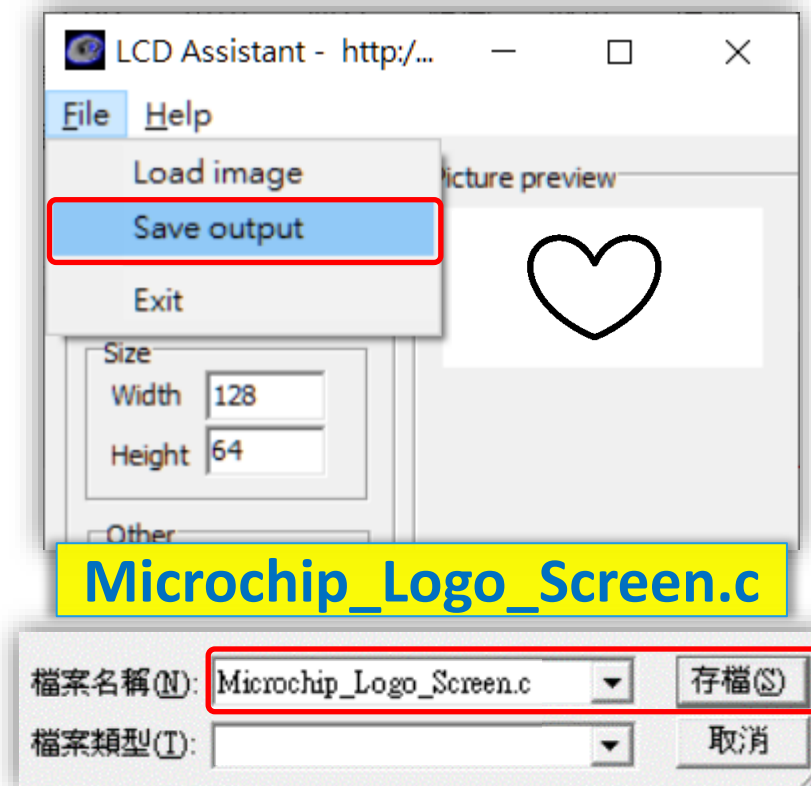
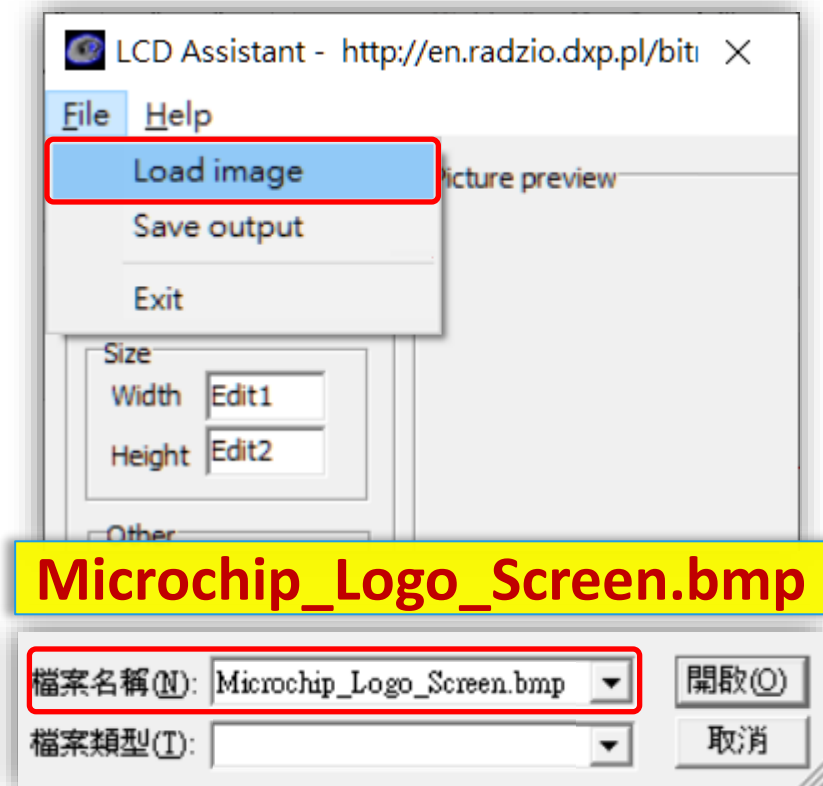
Create your own logo



Lab8 Customize Screen

Create your own logo

- Execute `\Tools\LCDAssistant.exe`
Load `Microchip_Logo.bmp` and Save output to `Microchip_Logo.h`

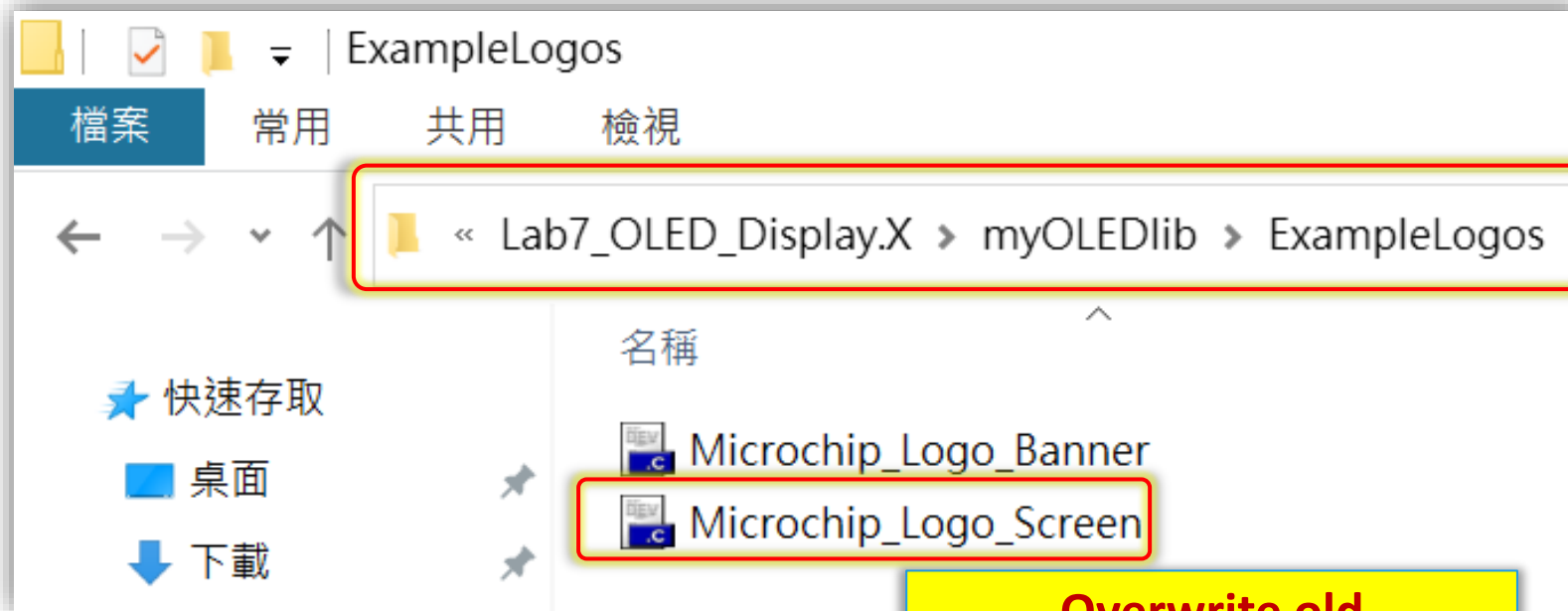


Microchip_Logo_Screen
(Bitmap Array name)

Lab8 Customize Screen

Create your own logo

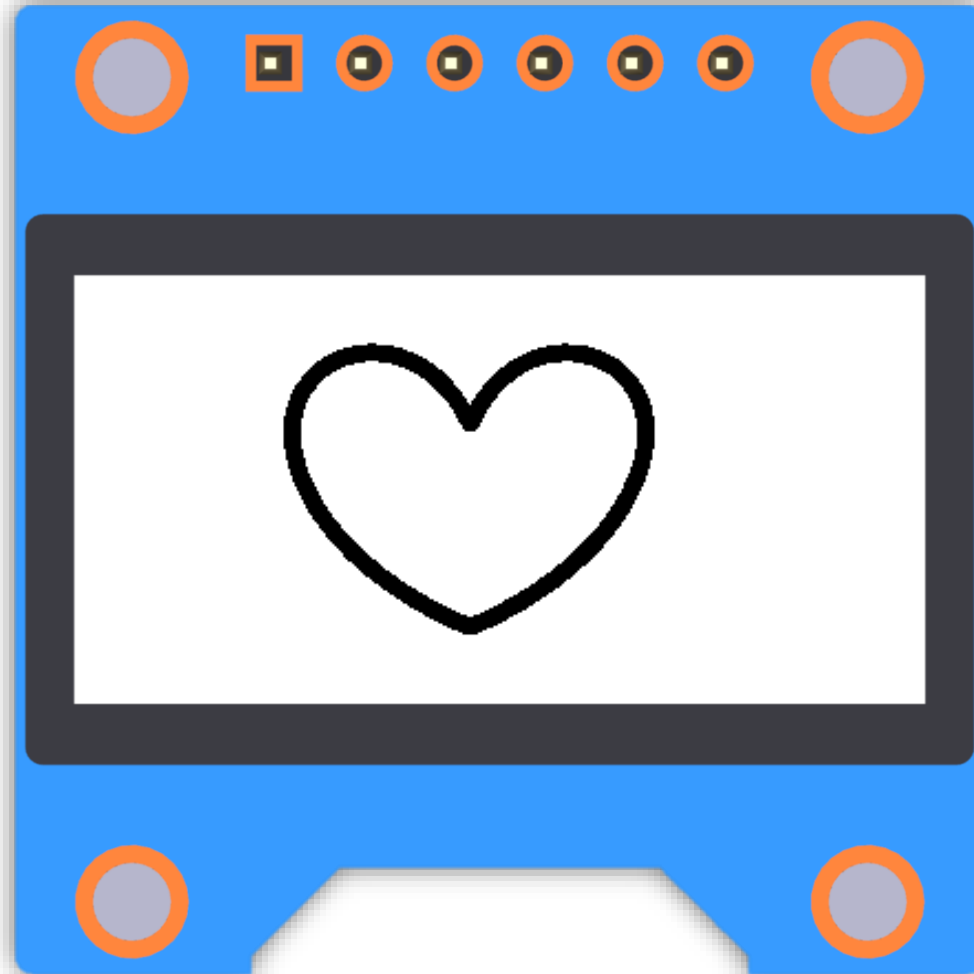
- Copy new **Microchip_Logo.h** to overwrite old one in folder.
 - `\Labn_xxx.X\myOLEDLib\ExampleLogos`



**Overwrite old
Microchip_Logo_Screen.c**

Lab8 Customize Screen

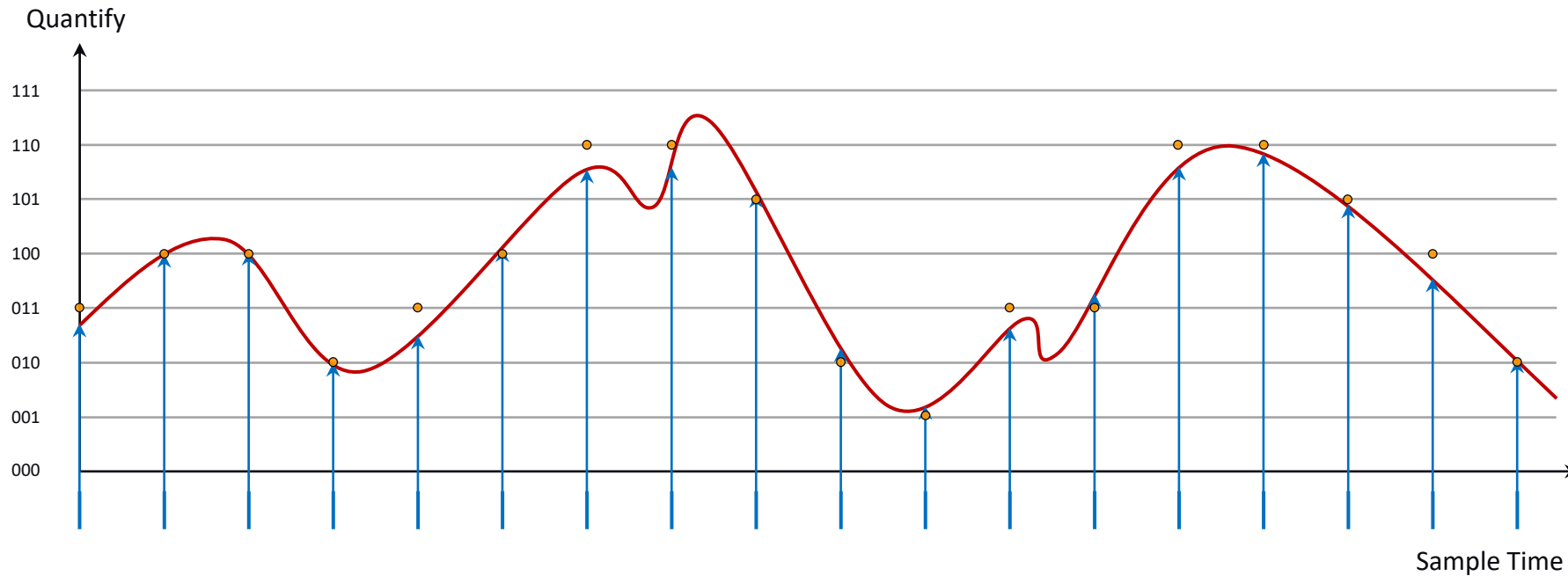
Create your own logo result



12 Bits High Speed ADC Application

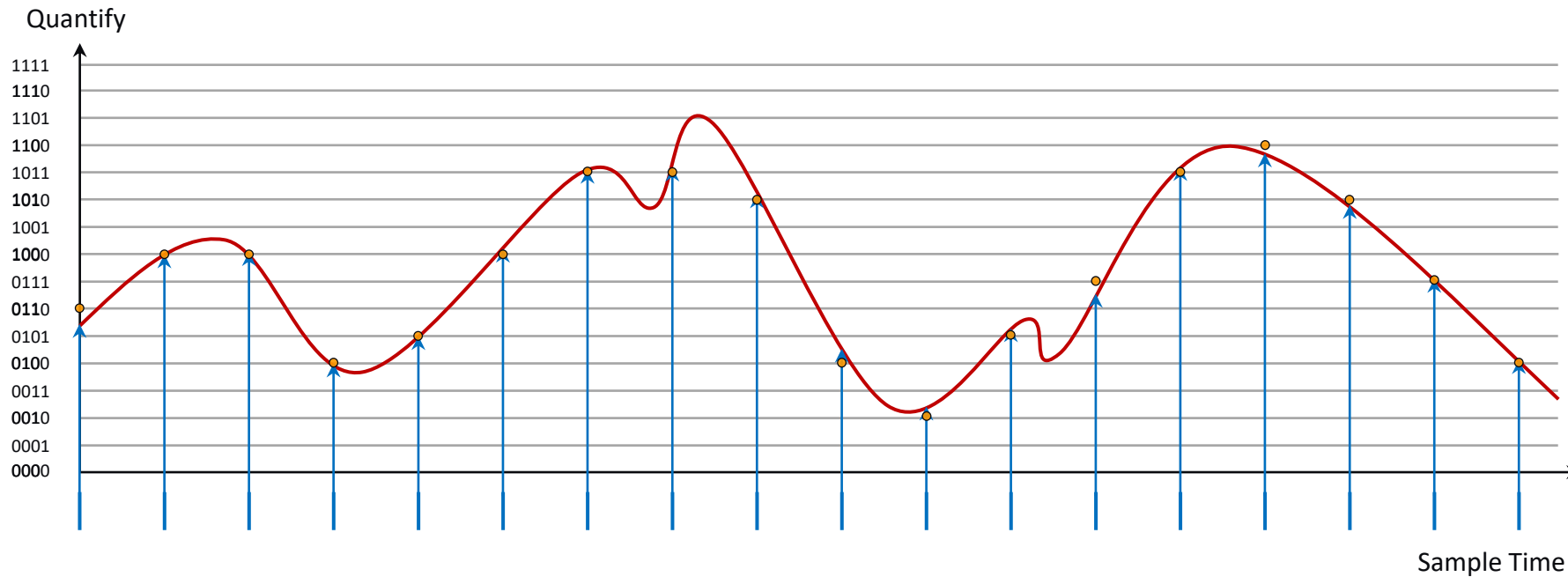
What's ADC ?

- The Analog-to-Digital Converter(ADC) converts a signal from the time/amplitude continuous domain into.
a time/amplitude discrete domain.



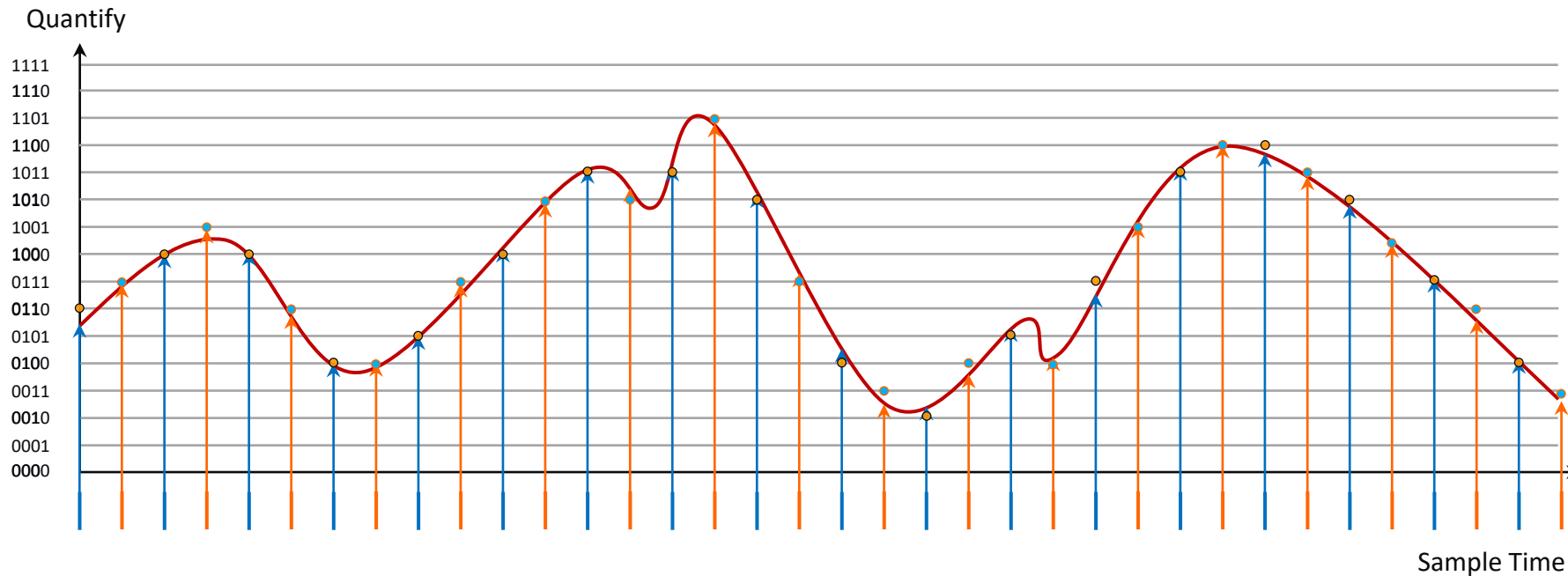
Resolution

- The resolution of the converter indicates the number of discrete values. The resolution determines the magnitude of the quantization error. (wiki)



Sample Rate

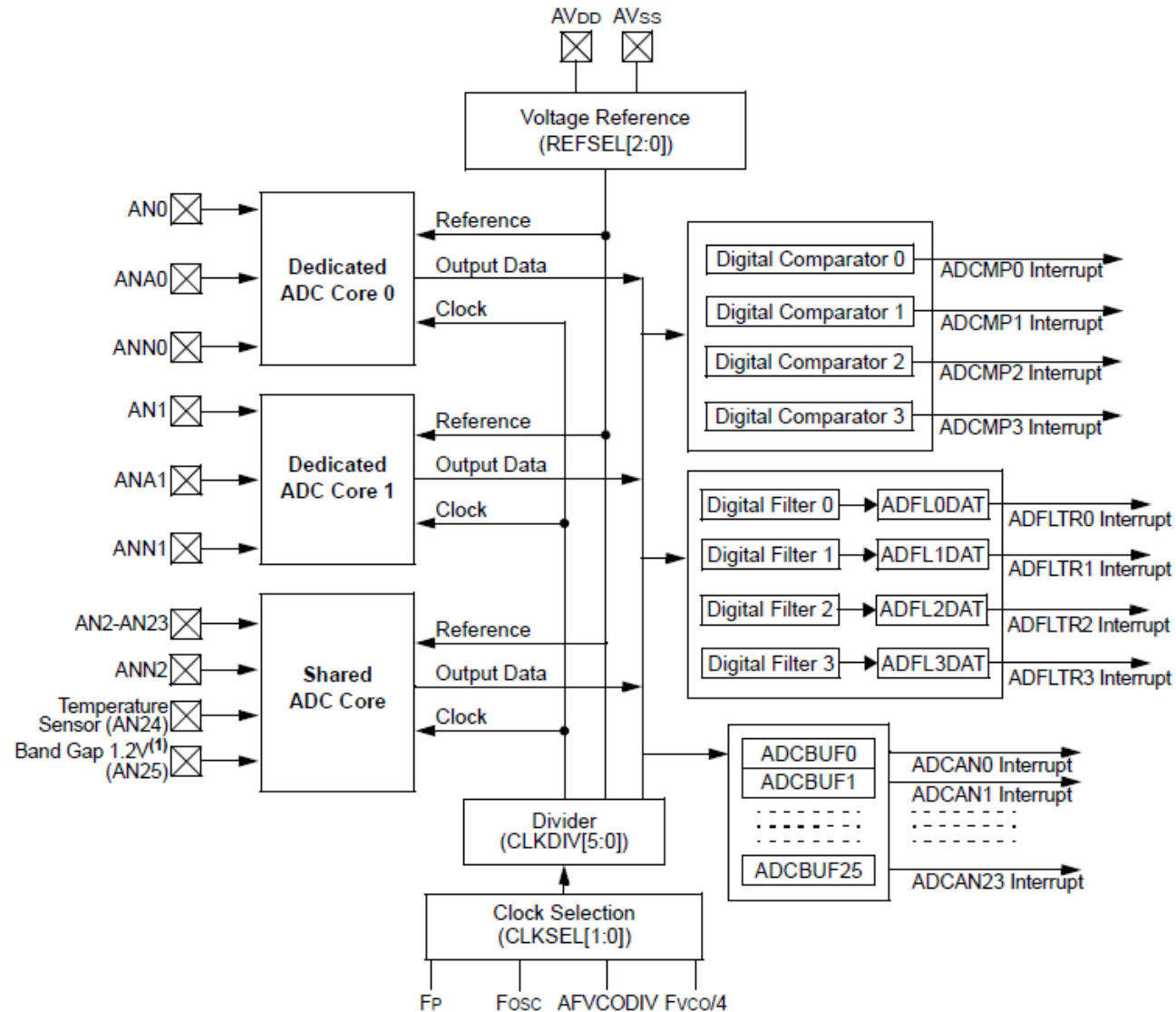
- The analog signal is required to define the rate at which new digital values are sampled from the analog signal.
- This faithful reproduction is only possible if the sampling rate is higher than twice the highest frequency of the signal. (wiki)



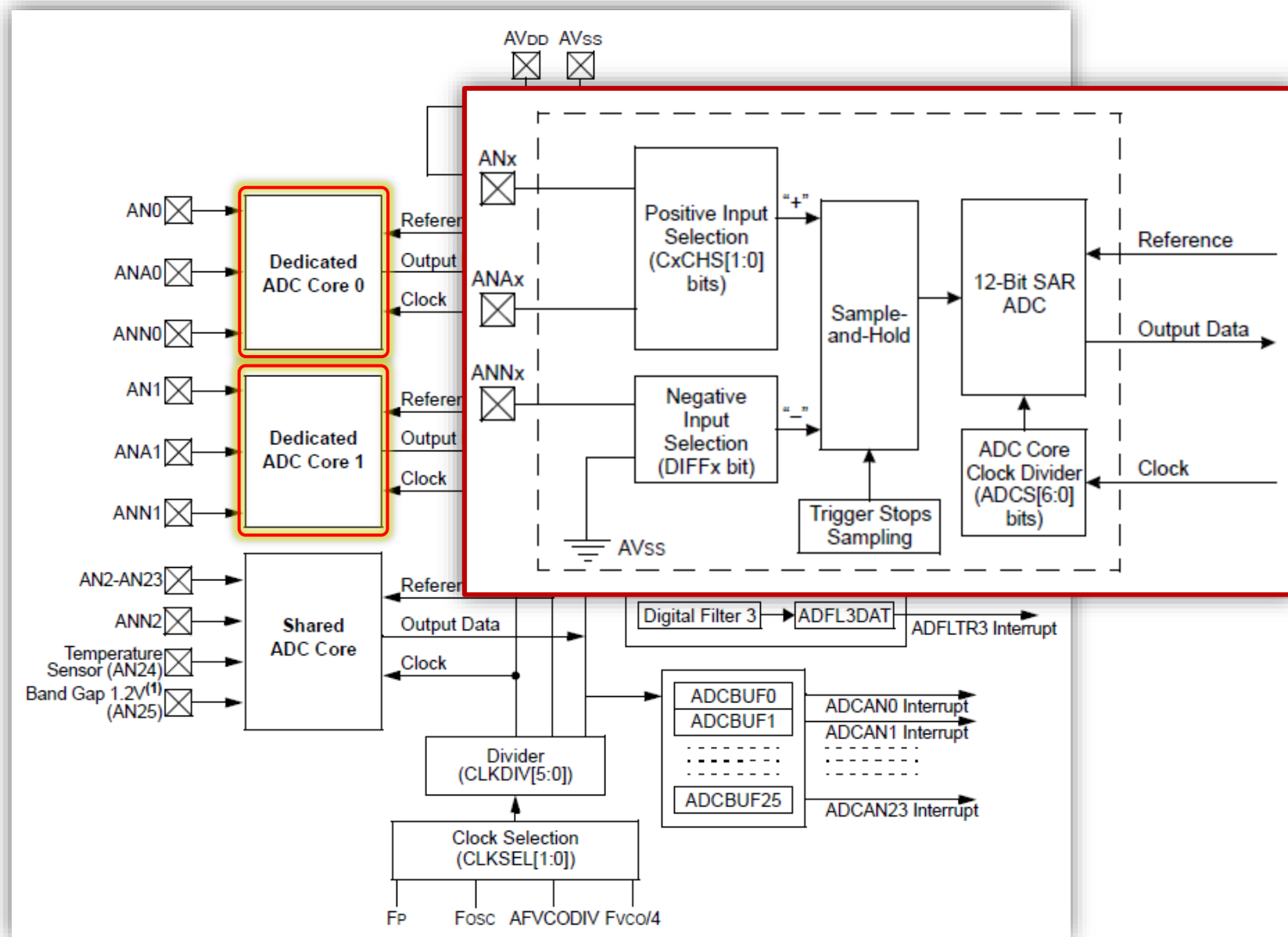
dsPIC33CK ADC Features

- **The High-Speed, 12-Bit Multiple SARs Analog-to-Digital Converter (ADC) includes the following features:**
 - Three ADC Cores: **Two Dedicated Cores** and **One Shared (common) Core**
 - User-Configurable **Resolution of up to 12 Bits, Up to 3.5 Msps Conversion Rate** per Channel at 12-Bit Resolution
 - Up to **24 Analog Input Channels**, with a Separate 16-Bit Conversion Result Register for each Input
 - Conversion Result can be Formatted as Unsigned or Signed Data
 - Simultaneous Sampling of up to Three Analog Inputs, Channel Scan Capability
 - Multiple Conversion Trigger Options for each Core, including:
 - PWM triggers from CPU cores
 - MCCP/SCCP modules triggers
 - CLC modules triggers
 - External pin trigger event (ADTRG31)
 - **Software trigger**
 - Four Integrated Digital Comparators with Dedicated Interrupts
 - Four Oversampling Filters with Dedicated Interrupts

dsPIC33CK ADC Module Block Diagram

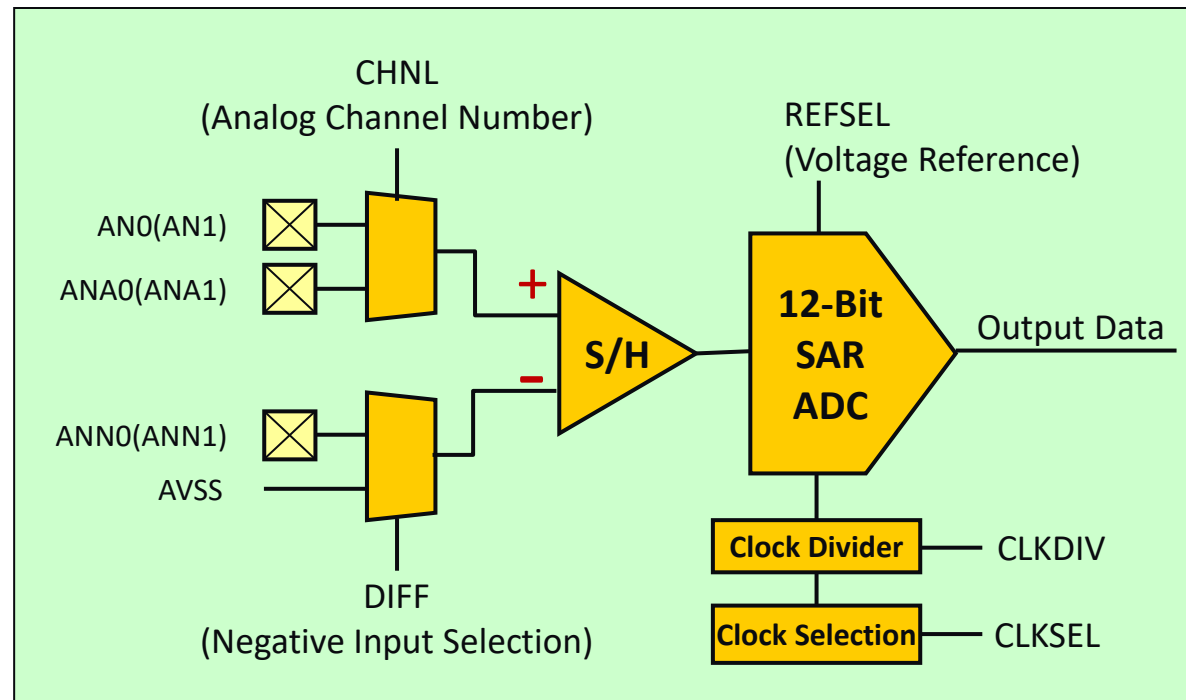


ADC Dedicate Core Block Diagram

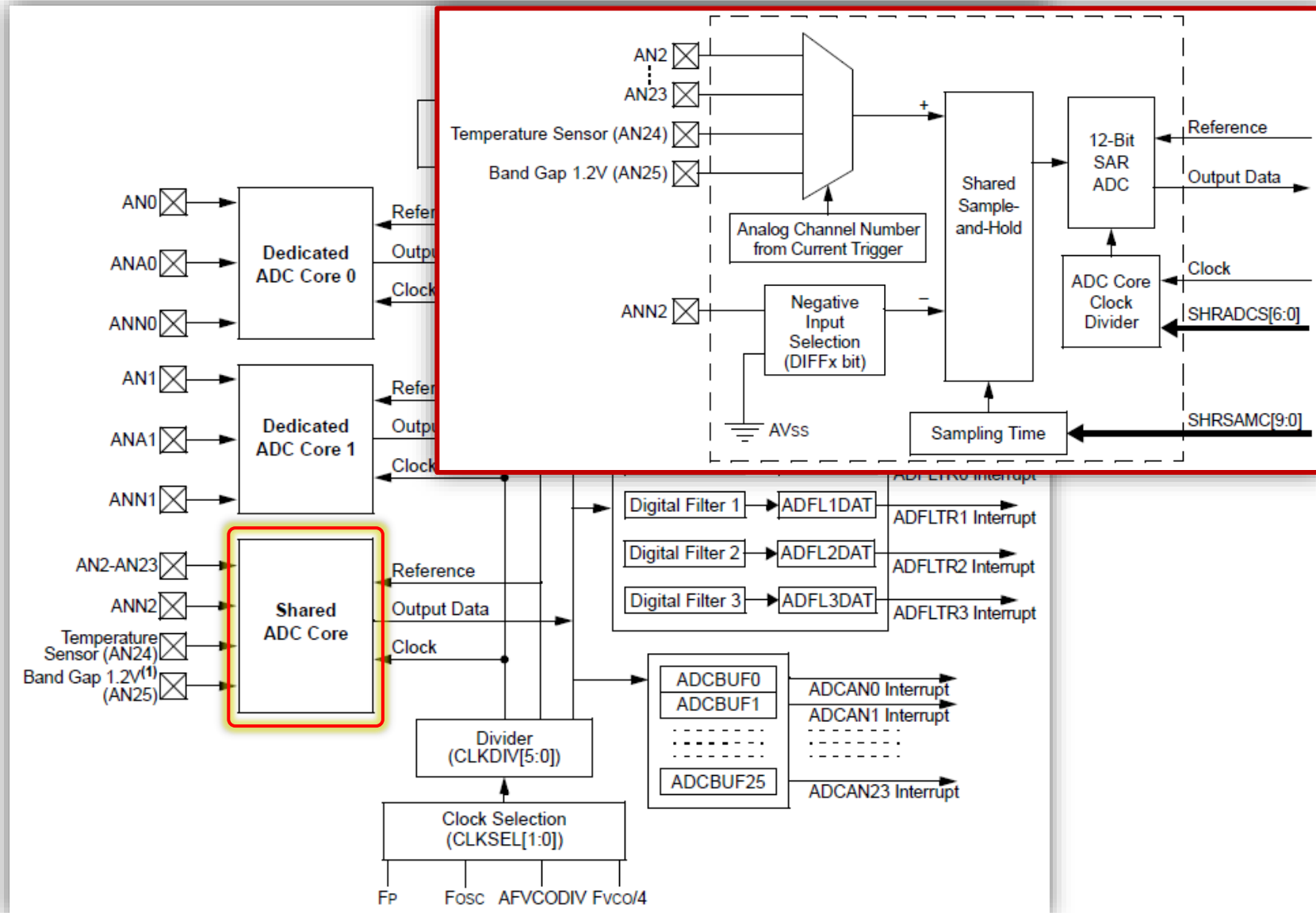


ADC Dedicate Core Channel Selection

- One analog input AN0(AN1) and one alternate input ANA0(ANA1) to connect as Analog Positive input of S/H.
- ANN0(ANN1) or AVSS as Analog Negative input of the S/H.
- The differential input voltage is **Positive – Negative**.

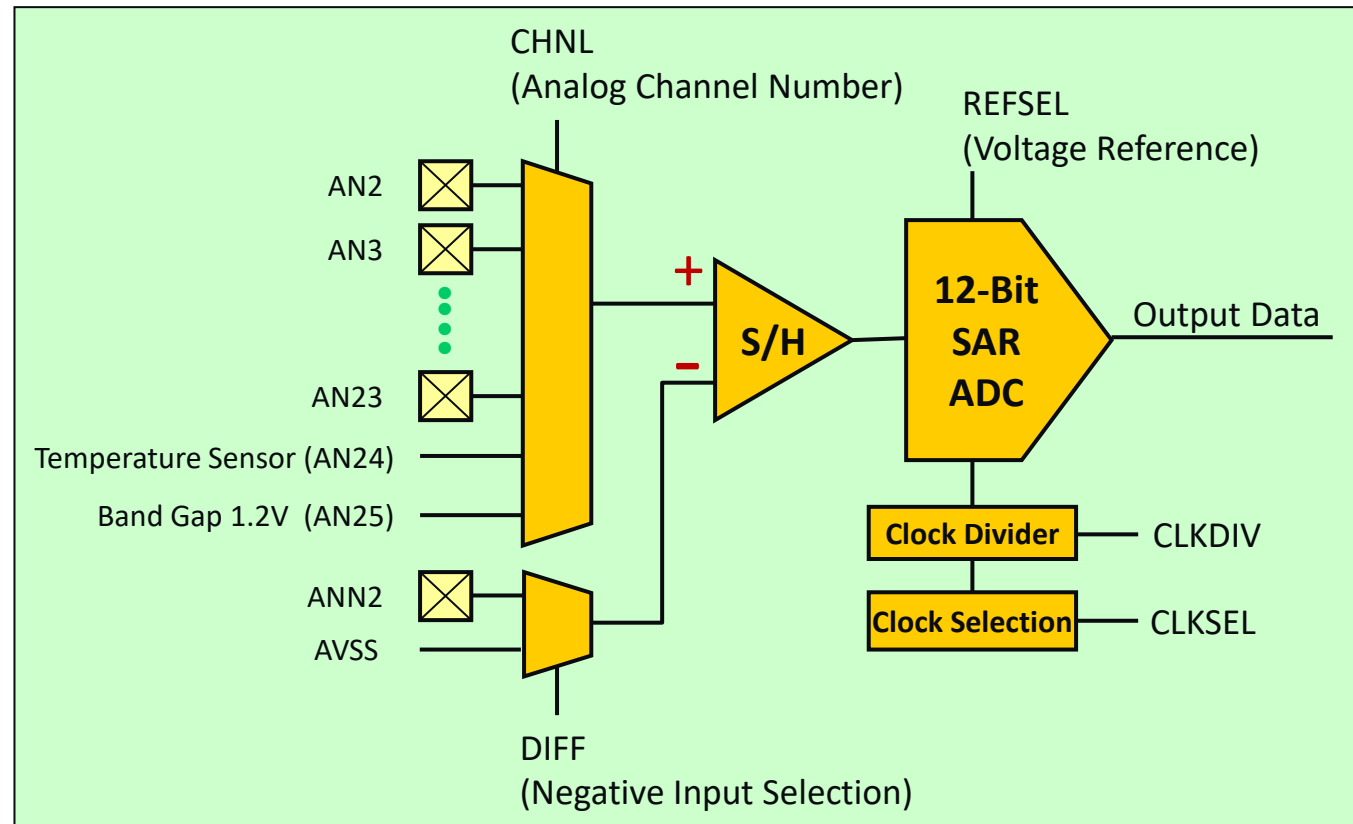


ADC Shared Core Block Diagram



ADC Shared Core Channel Selection

- 24 analog channel inputs to connect as Analog Positive input of S/H.
- ANN2 or AVSS as Analog Negative input of the S/H.
- The differential input voltage is **Positive – Negative**.



ADC Functions of MCC

- MCC Provide below functions for ADC (Interrupt Enabled):

Prototype definition : "adc1.h"

- void ADC1_Initialize(void);
- void ADC1_Core0PowerEnable () ;
- void ADC1_Core1PowerEnable () ;
- void ADC1_SharedCorePowerEnable () ;
- void ADC1_SetCustomNameInterruptHandler(void* handler);
- ADC1_CustomName_CallBack(uint16_t adcVal);
- void ADC1_Setchannel_AN24InterruptHandler(void* handler);
- void ADC1_Setchannel_AN25InterruptHandler(void* handler);
- ADC1_channel_AN24_CallBack(uint16_t adcVal);
- ADC1_channel_AN25_CallBack(uint16_t adcVal);

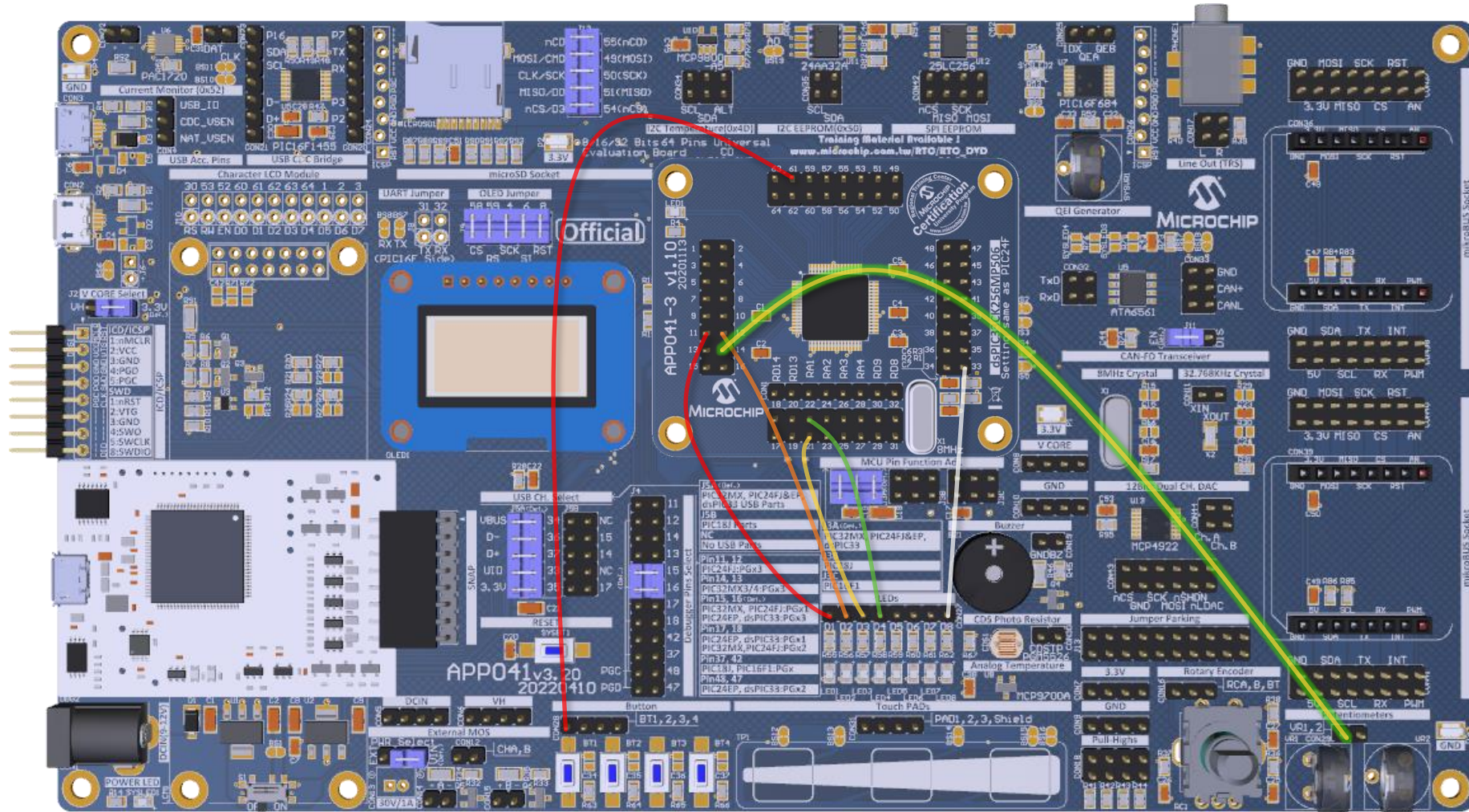
Lab9 ADC Single Channel Periodically

- Base on current project or Open `.\Exams\Lab9_xxx.X` to do exercises
- Try to add ADC1 module and conversion Potentiometer (VR1) voltage to shows ADC result on OLED Display.
- Use SCCP1 Timer to software trigger of ADC conversion periodically.
 - "ADC Core" > "Core0"
 - "Core Channel" > "AN0"
 - "Custom Name" > "VR1"
 - "Trigger Source" > "Common Software Trigger"
 - "Interrupt" > "Enable"
- Please connect **RA0** (**AN0**, **Pin14**) to **Potentiometer** (**VR1**) to get analog voltage of potentiometer.

Let's go!

Lab9 Single Channel Periodically

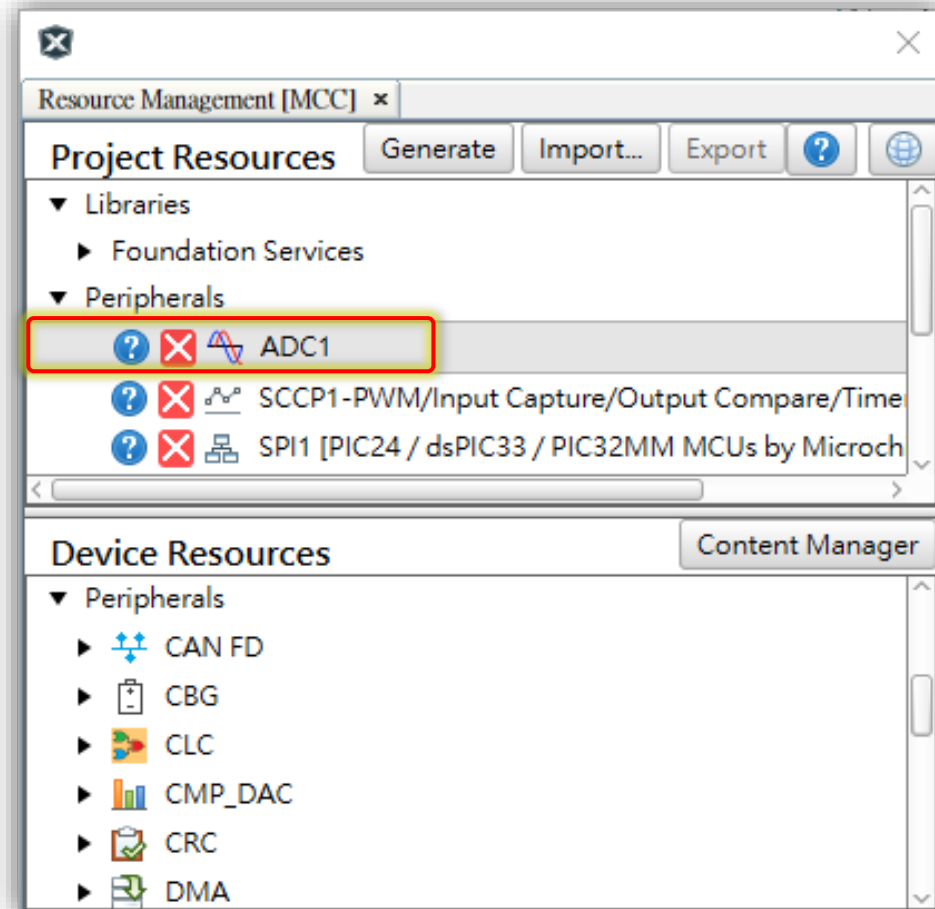
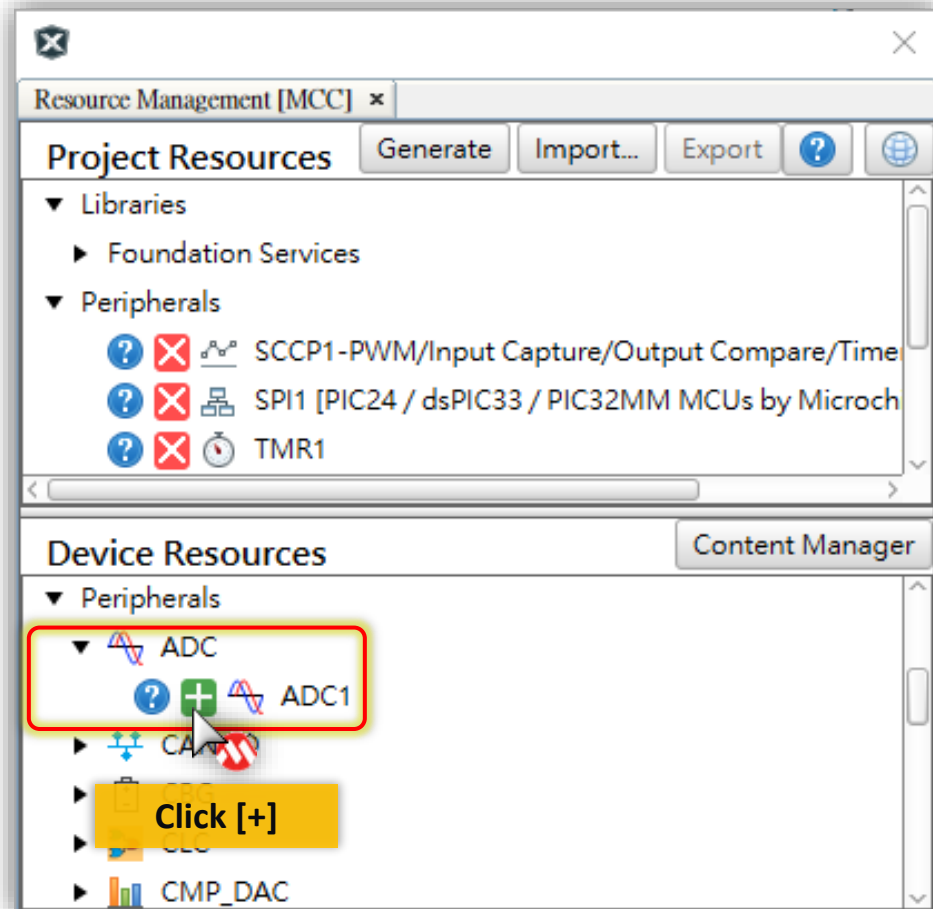
Connection



Lab9 Single Channel Periodically

Step 1

- Click [+] to add **ADC** > **ADC1** Module.



Lab9 Single Channel Periodically

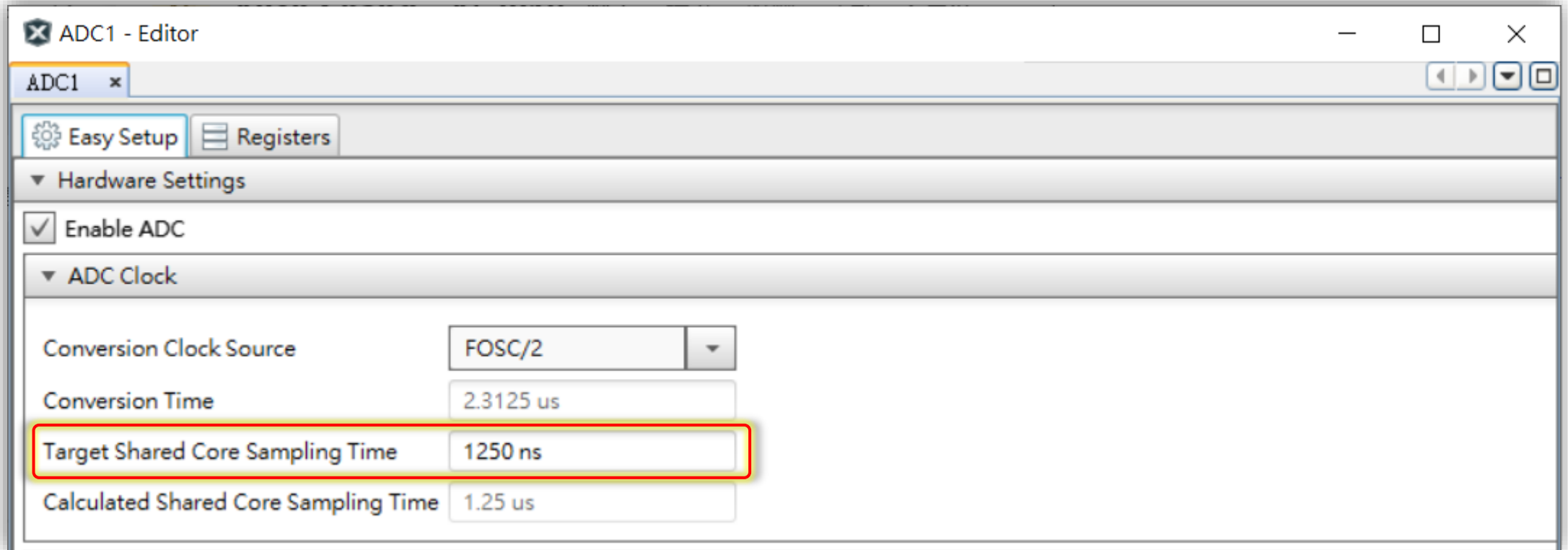
Notice

- For the **dedicated core**, the throughput includes **$4T_{\text{ADCORE}}$ sampling time** and **$13T_{\text{ADCORE}}$ conversion time**.
- For the **shared core**, the throughput includes **$10T_{\text{ADCORE}}$ sampling time** and **$13T_{\text{ADCORE}}$ conversion time**.
 - Clock Source : $F_{\text{SRC}} = F_{\text{OSC}}/2 = 32\text{MHz}/2 = 16\text{MHz}$, $T_{\text{SRC}} = 1/16\text{MHz} = 62.5\text{ns}$
 - $1T_{\text{ADCORE}} = T_{\text{SRC}} \times \text{CLKDIV}(1) \times \text{ADCS}(2) = 62.5\text{ns} \times 1 \times 2 = 125\text{ns}$
 - $1T_{\text{ADCORE}} = T_{\text{SRC}} \times \text{CLKDIV}(1) \times \text{SHRADCS}(2) = 62.5\text{ns} \times 1 \times 2 = 125\text{ns}$
 - **Dedicated core sampling time:** $4T_{\text{ADCORE}} = (125\text{ns} \times 4) = 500\text{ns}$
 - **Share core sampling time:** $10T_{\text{ADCORE}} = (125\text{ns} \times 10) = 1250\text{ns}$
 - **Dedicated core sampling time is preset to $4T_{\text{ADCORE}}$ (500ns) , no setting is required.**
 - **Share core sampling time needs to be manually set to $10T_{\text{ADCORE}}$ (1250ns) to match the standard.**

Lab9 Single Channel Periodically

Step 2

- Set **Target Shared Core Sampling Time** : **250ns** > **1,250ns**.



The screenshot shows the 'ADC1 - Editor' window with the 'Easy Setup' tab selected. Under 'Hardware Settings', 'Enable ADC' is checked. Under 'ADC Clock', the 'Conversion Clock Source' is set to 'FOSC/2'. The 'Conversion Time' is 2.3125 us. The 'Target Shared Core Sampling Time' is 1250 ns, which is highlighted with a red box. The 'Calculated Shared Core Sampling Time' is 1.25 us.

Parameter	Value
Conversion Clock Source	FOSC/2
Conversion Time	2.3125 us
Target Shared Core Sampling Time	1250 ns
Calculated Shared Core Sampling Time	1.25 us

Lab9 Single Channel Periodically

Step 3

- Set **Enable AN0** dedicate **Core0**.

▼ Selected Channels

Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt
Core0	☒	AN0	RA0	channel_AN0	None	None	☐
Core1	☐	AN1	RB2		None	None	☐
Shared	☐	AN10	RB8		None	None	☐
Shared	☐	AN11	RB9		None	None	☐
Shared	☐	AN12	RC0		None	None	☐
Shared	☐	AN13	RC1		None	None	☐

Lab9 Single Channel Periodically

Step 4

- Set **Trigger Source** : **None** > **Common Software Trigger**.

▼ Selected Channels							
Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt
Core0	☒	AN0	RA0	channel_AN0	Common Soft...	None	☐
Core1	☐	AN1	RB2		None	None	☐
Shared	☐	AN10	RB8		None	None	☐
Shared	☐	AN11	RB9		None	None	☐
Shared	☐	AN12	RC0		None	None	☐
Shared	☐	AN13	RC1		None	None	☐

Lab9 Single Channel Periodically

Step 5

- Set **Enable Interrupt**.

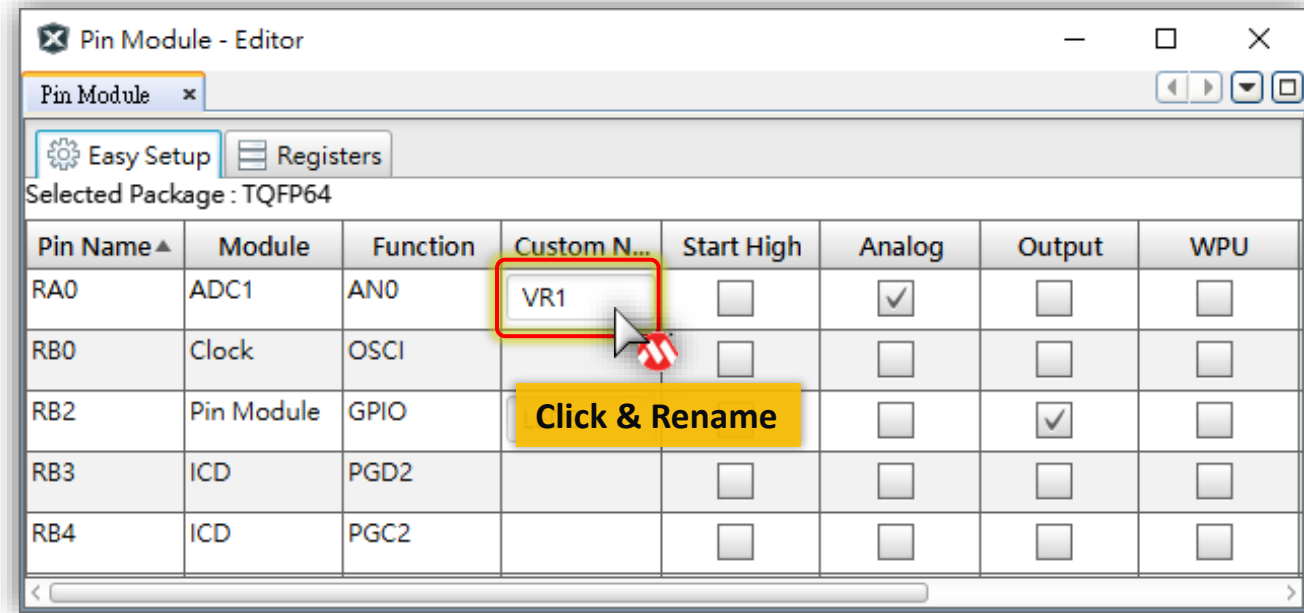
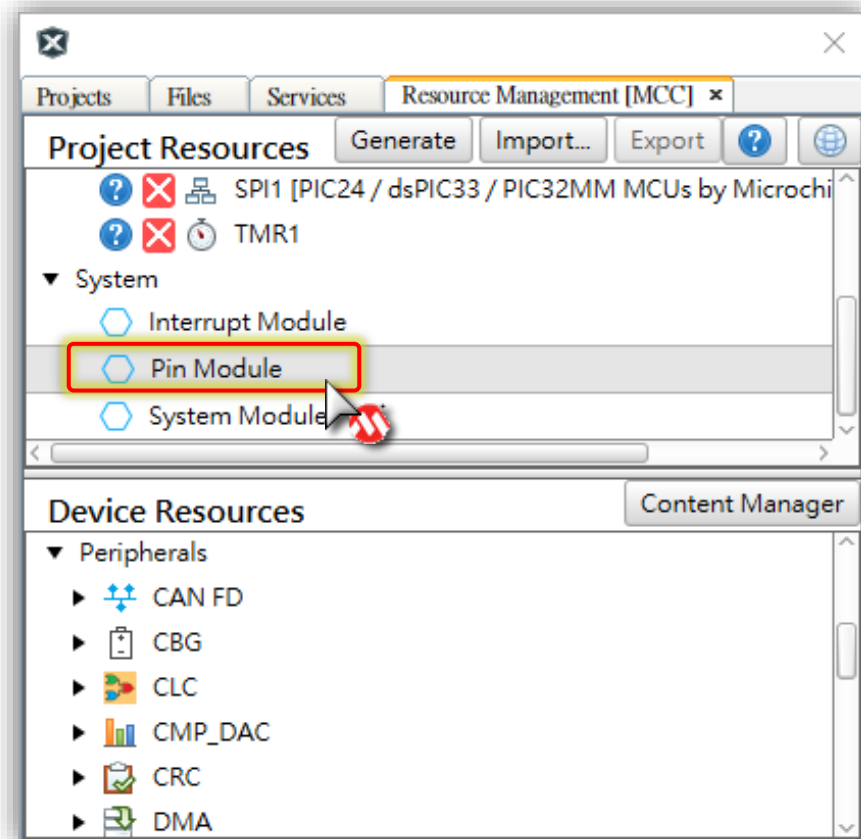
▼ Selected Channels

Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt
Core0	☒	AN0 ▾	RA0	channel_AN0	Common Soft... ▾	None ▾	☒
Core1	☐	AN1 ▾	RB2		None ▾	None ▾	☐
Shared	☐	AN10 ▾	RB8		None ▾	None ▾	☐
Shared	☐	AN11 ▾	RB9		None ▾	None ▾	☐
Shared	☐	AN12 ▾	RC0		None ▾	None ▾	☐
Shared	☐	AN13 ▾	RC1		None ▾	None ▾	☐

Lab9 Single Channel Periodically

Step 6

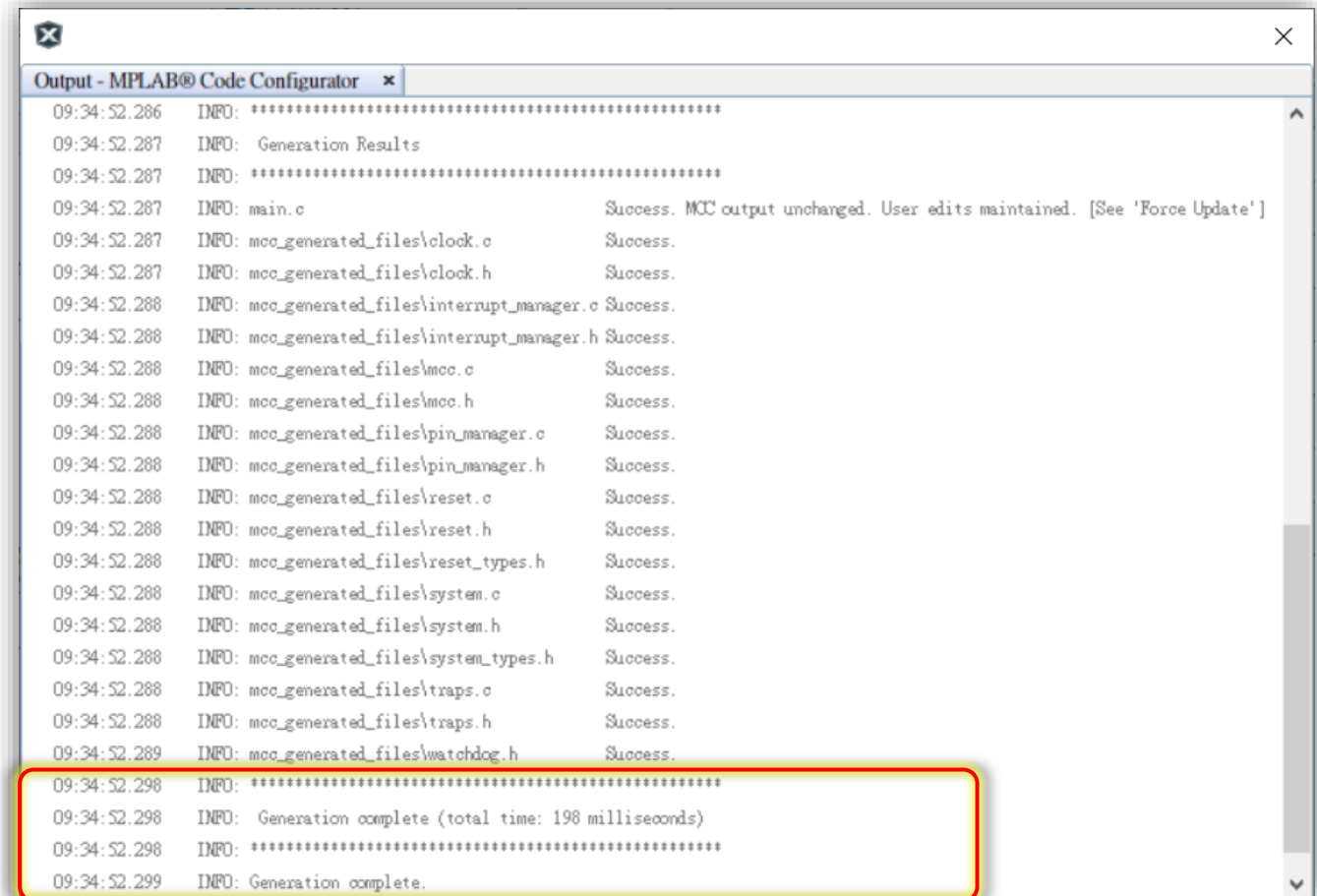
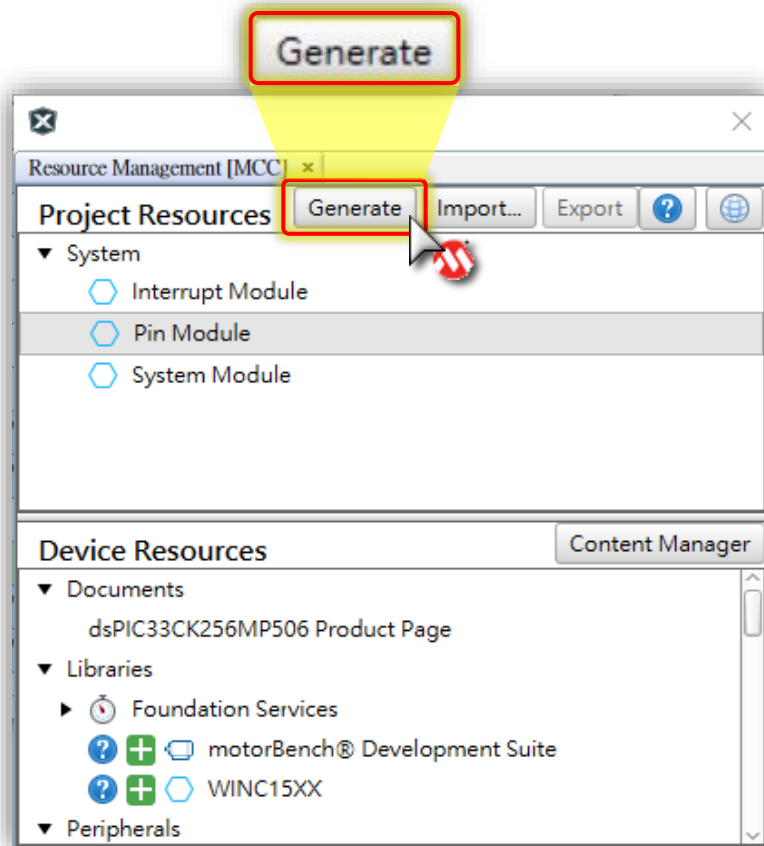
- Set Alias for RA0.
 - Pin Module : RA0 (AN0) Custom Name > VR1.



Lab9 Single Channel Periodically

Step 7

- Click "**Generate**" Button to generate your code.



Lab9 Single Channel Periodically

Code Example

```
#include "myOLEDlib/myOLED_ssd1306.h"
#include "mcc_generated_files/adc1.h"

...
volatile uint8_t SCCP1Flag = 0;
volatile uint8_t VR1Flag = 0;
volatile uint16_t ADC1_VR1_Buffer = 0;

int main(void)
{
    ...
}

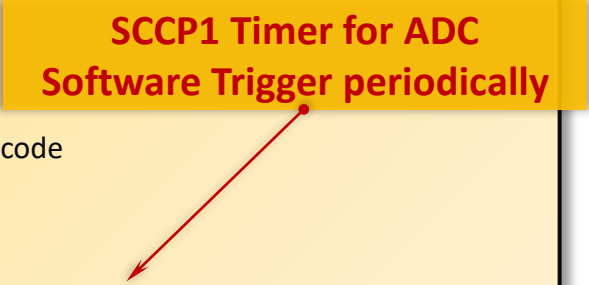
...
void SCCP1_TMR_PrimaryTimerCallBack (void)
{
    SCCP1Flag=1;
    D3_Toggle();
    D4_Toggle();
}

void ADC1_VR1_CallBack (uint16_t adcVal)
{
    VR1Flag = 1;
    ADC1_VR1_Buffer = adcVal;
}
```

```
int main(void)
{
    // initialize the device
    SYSTEM_Initialize();
    ...

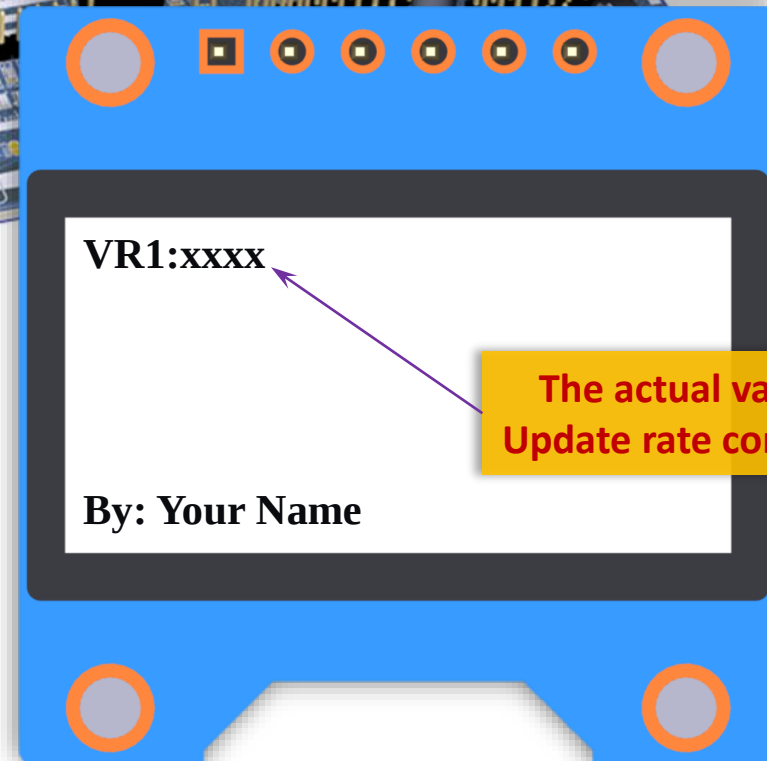
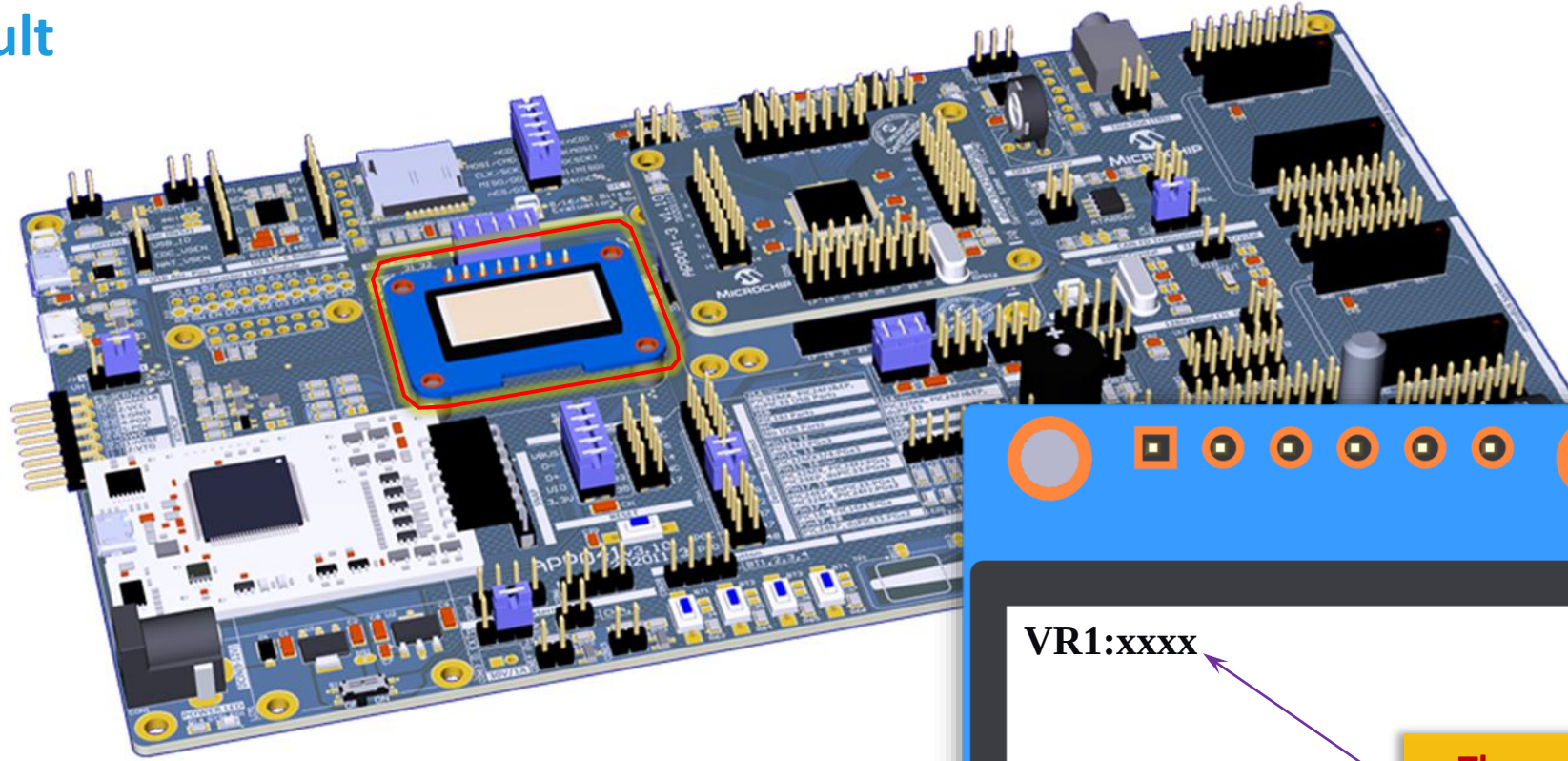
    while (1)
    {
        // Add your application code
        ...
        if (SCCP1Flag)
        {
            SCCP1Flag=0;
            ADC1_SoftwareTriggerEnable();
        }

        if (VR1Flag)
        {
            VR1Flag = 0;
            sprintf((char *) StringBuffer, "VR1:%4d", ADC1_VR1_Buffer);
            myOLED_DrawStr(0, 0, StringBuffer);
        }
    }
    return 1;
}
```



Lab9 Single Channel Periodically

Result



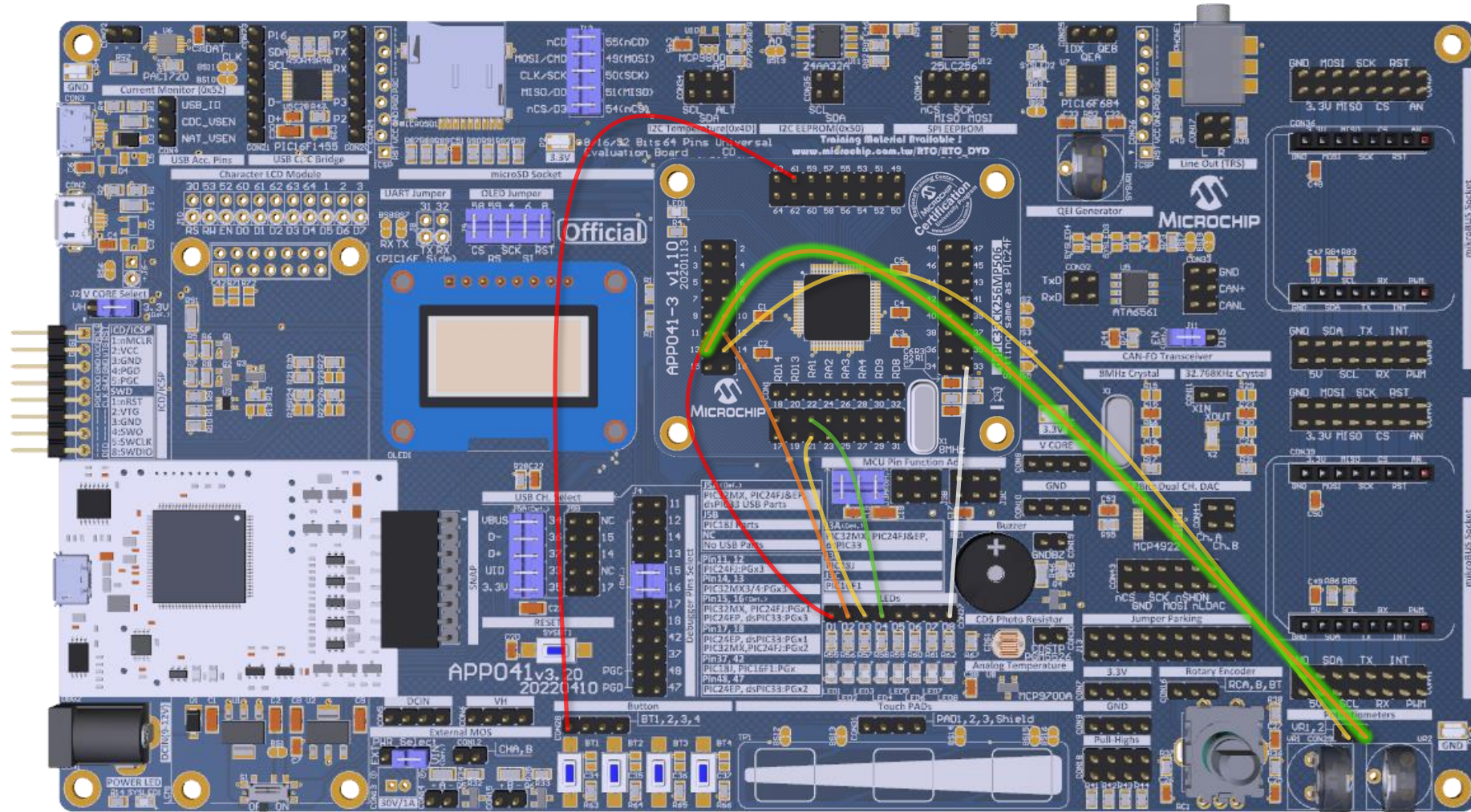
Lab10 ADC Multiple Channel Periodically

- Base on current project or Open `.\Exams\Lab10_xxx.X` to do exercises
- Try to add extra channel of ADC1 to get Potentiometer VR2 voltage.
- Use SCCP1 Timer to software trigger of ADC conversion periodically.
 - "ADC Core" -> "Shared"
 - "Core Channel" -> "AN12"
 - "Custom Name" -> "VR2 "
 - "Trigger Source" -> "Common Software Trigger"
 - "Interrupt" -> "Enable"
- Please connect **RC0** (**AN12**, **Pin13**) to **Potentiometer** (**VR2**) to get analog voltage of potentiometer.
- Show both VR1 and VR2 result on OLED Display.

Let's go!

Lab10 ADC Multiple Channel Periodically

Connection



Lab10 ADC Multiple Channel Periodically

Step 1

- Set **Enable AN12 shared Core**.

▼ Selected Channels							
Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt
Core0	☒	AN0	RA0	VR1	Common Soft...	None	☒
Core1	☐	AN1	RB2		None	None	☐
Shared	☐	AN10	RB8		None	None	☐
Shared	☐	AN11	RB9		None	None	☐
Shared	☒	AN12	RC0	channel_AN12	None	None	☐
Shared	☐	AN13	RC1		None	None	☐

Lab10 ADC Multiple Channel Periodically

Step 2

- Set **Trigger Source** : **None** > **Common Software Trigger**.

▼ Selected Channels								
Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt	
Core0	☒	AN0	RA0	VR1	Common Soft...	None	☒	
Core1	☐	AN1	RB2		None	None	☐	
Shared	☐	AN10	RB8		None	None	☐	
Shared	☐	AN11	RB9		None	None	☐	
Shared	☒	AN12	RC0	channel_AN12	Common Soft...	None	☐	
Shared	☐	AN13	RC1		None	None	☐	

Lab10 ADC Multiple Channel Periodically

Step 3

- Set **Enable Interrupt**.

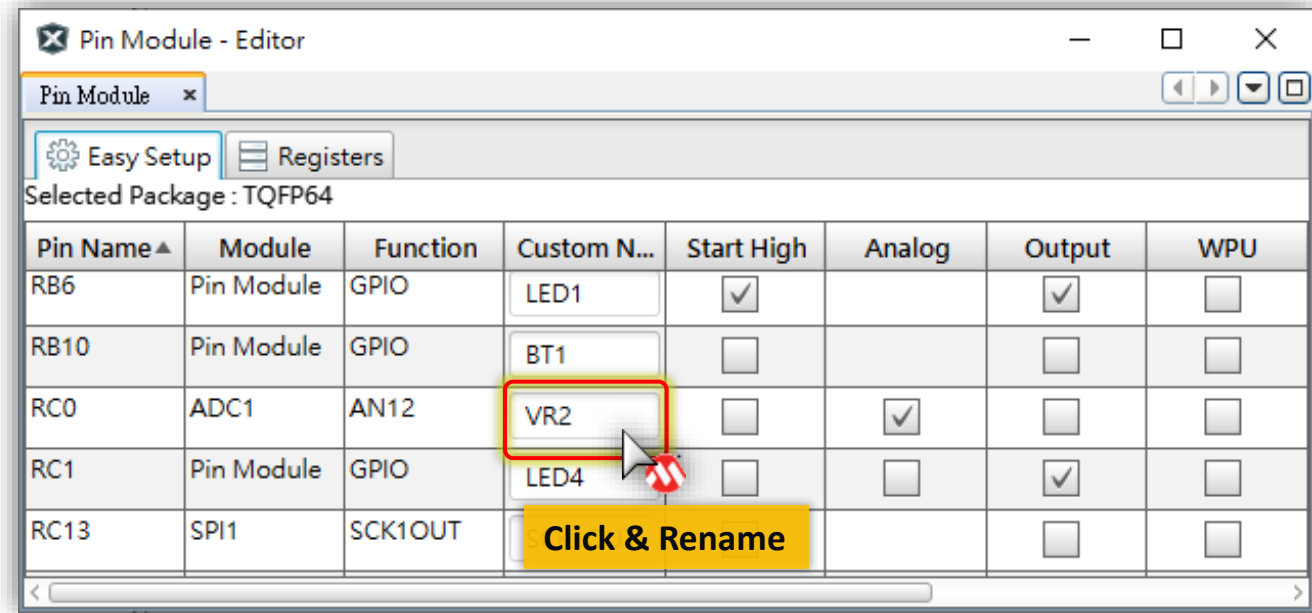
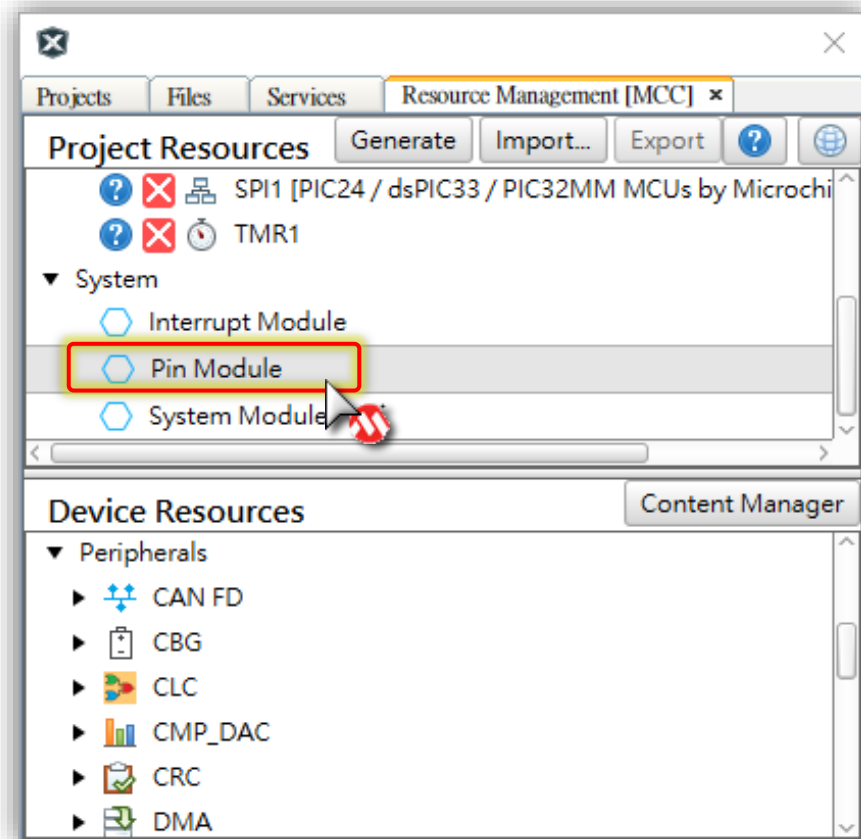
▼ Selected Channels

Core	Enable	Core Channel	Pin Name	Custom Name	Trigger Source	Compare	Interrupt
Core0	☒	AN0	RA0	VR1	Common Soft...	None	☒
Core1	☐	AN1	RB2		None	None	☐
Shared	☐	AN10	RB8		None	None	☐
Shared	☐	AN11	RB9		None	None	☐
Shared	☒	AN12	RC0	channel_AN12	Common Soft...	None	☒
Shared	☐	AN13	RC1		None	None	☐

Lab10 ADC Multiple Channel Periodically

Step 4

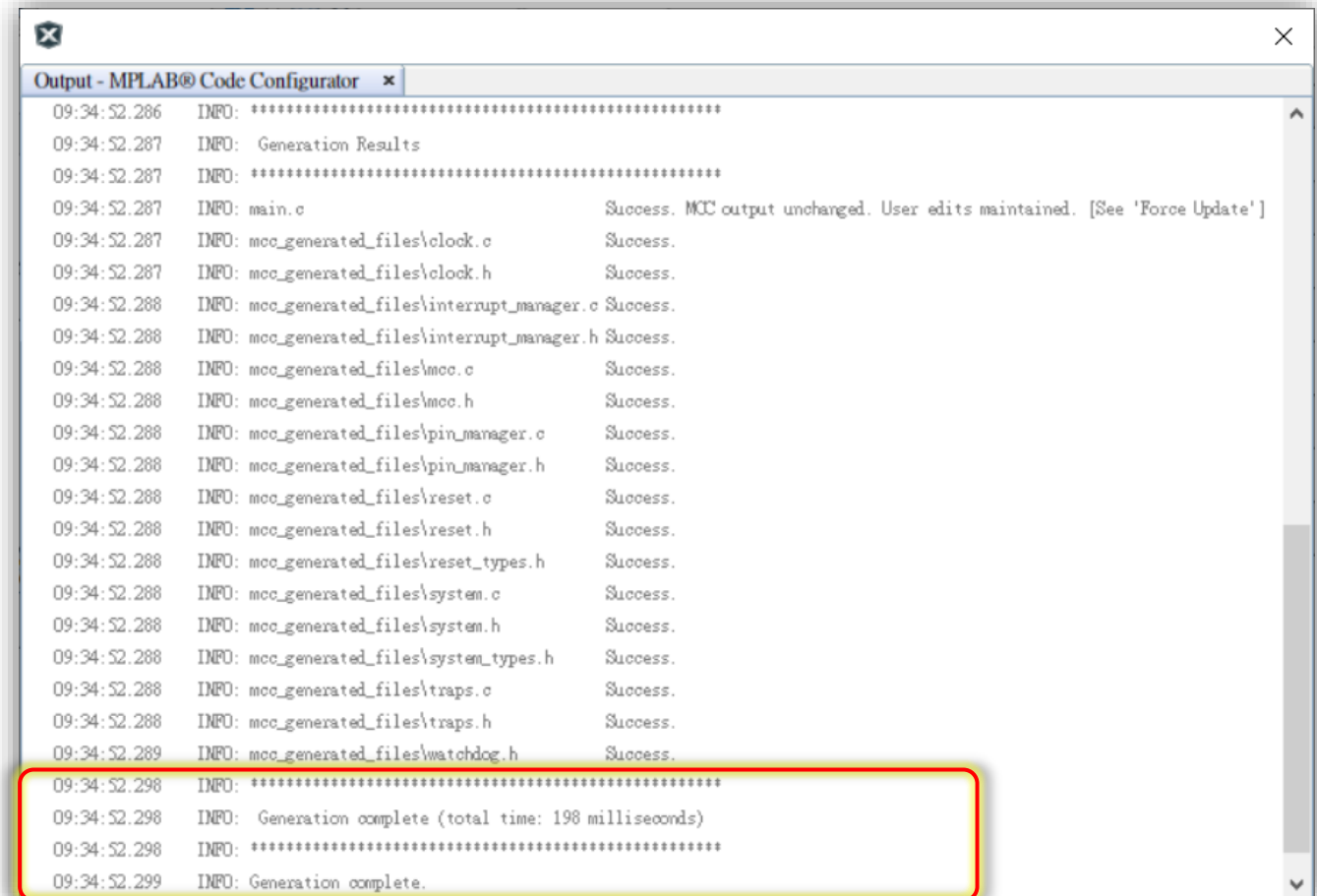
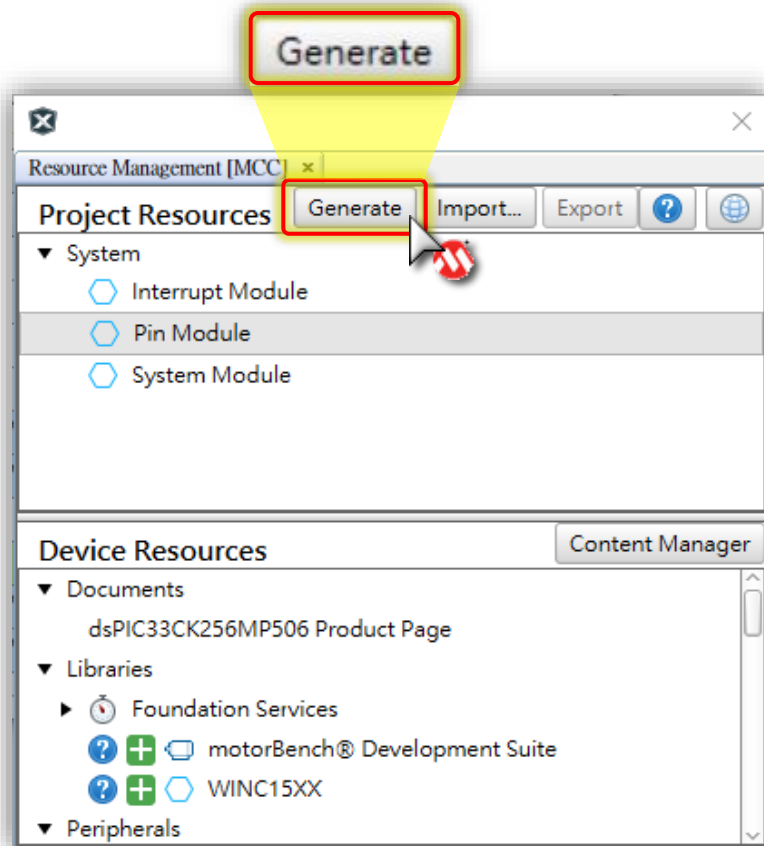
- Set Alias for RA0.
 - Pin Module : RC0 (AN12) Custom Name > VR2.



Lab10 ADC Multiple Channel Periodically

Step 5

- Click "**Generate**" Button to generate your code.



Lab10 ADC Multiple Channel Periodically

Code Example

```
#include "myOLEDlib/myOLED_ssd1306.h"
#include "mcc_generated_files/adc1.h"

...
volatile uint8_t SCCP1Flag = 0;
volatile uint8_t VR1Flag = 0;
volatile uint16_t ADC1_VR1_Buffer = 0;
volatile uint8_t VR2Flag = 0;
volatile uint16_t ADC1_VR2_Buffer;

int main(void)
{
    ...
}

...

void ADC1_VR1_CallBack (uint16_t adcVal)
{
    VR1Flag = 1;
    ADC1_VR1_Buffer = adcVal;
}

void ADC1_VR2_CallBack (uint16_t adcVal)
{
    VR2Flag = 1;
    ADC1_VR2_Buffer = adcVal;
}
```

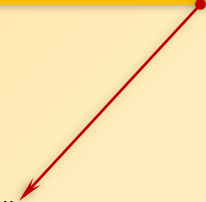
```
int main(void)
{
    ...
    while (1)
    {
        // Add your application code
        ...
        if (SCCP1Flag)
        {
            ...
            ADC1_SoftwareTriggerEnable();
        }

        if (VR1Flag)
        {
            VR1Flag = 0;
            sprintf((char *) StringBuffer, "VR1:%4d", ADC1_VR1_Buffer);
            myOLED_DrawStr(0, 0, StringBuffer);
        }

        if (VR2Flag)
        {
            VR2Flag = 0;
            sprintf((char *) StringBuffer, "VR2:%4d", ADC1_VR2_Buffer);
            myOLED_DrawStr(0, 1, StringBuffer);
        }

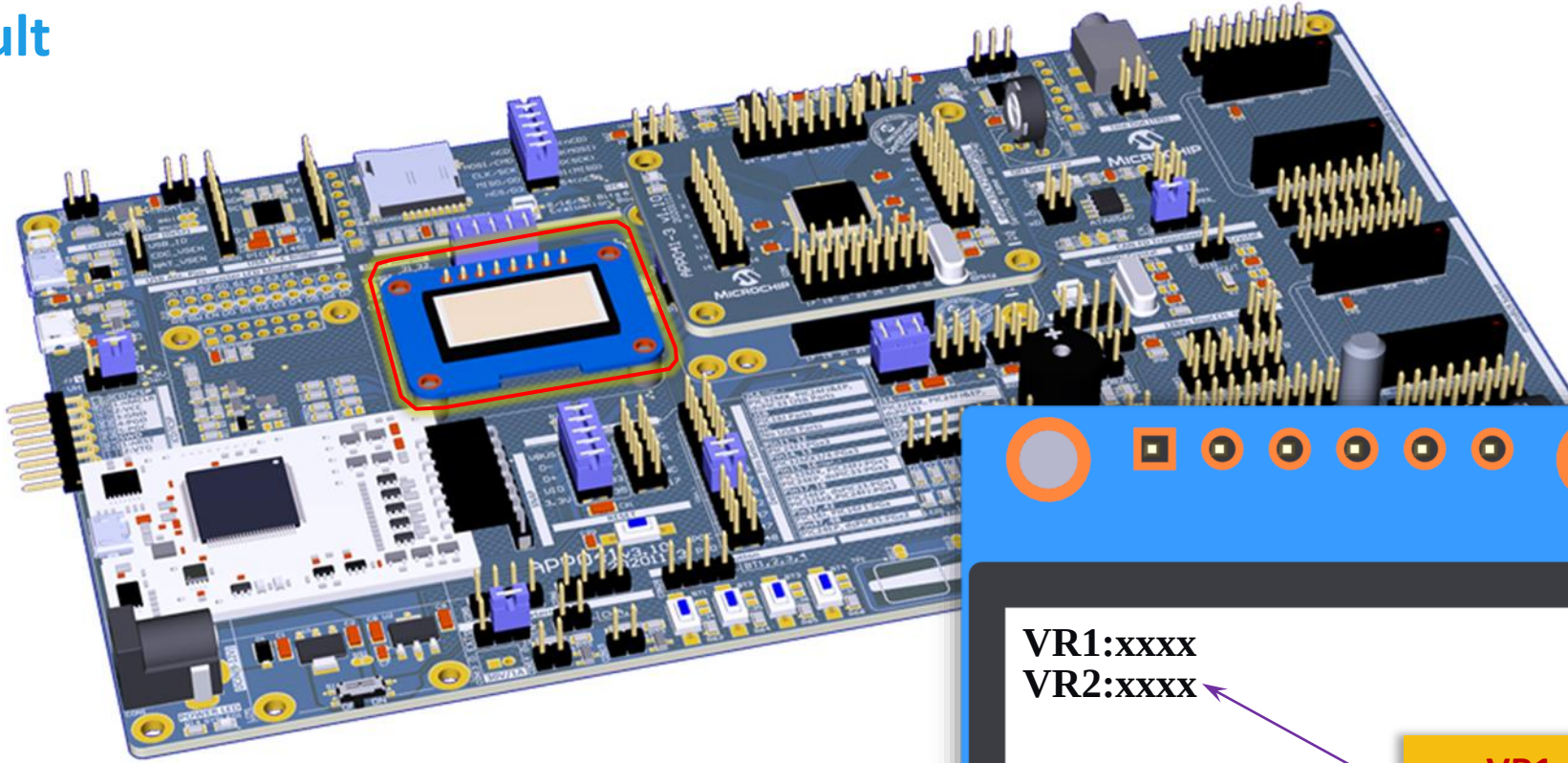
    }
    return 1;
}
```

**SCCP1 Timer for ADC
Software Trigger periodically**



Lab10 ADC Multiple Channel Periodically

Result



VR1:xxxx
VR2:xxxx

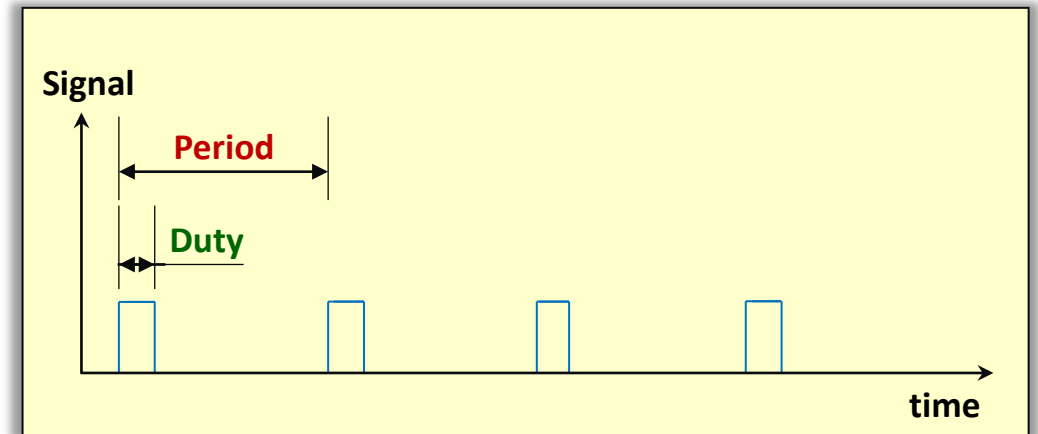
VR1, VR2 show respectively.
Update rate control by SCCP1 Timer

By: Your Name

High Resolution PWM Application

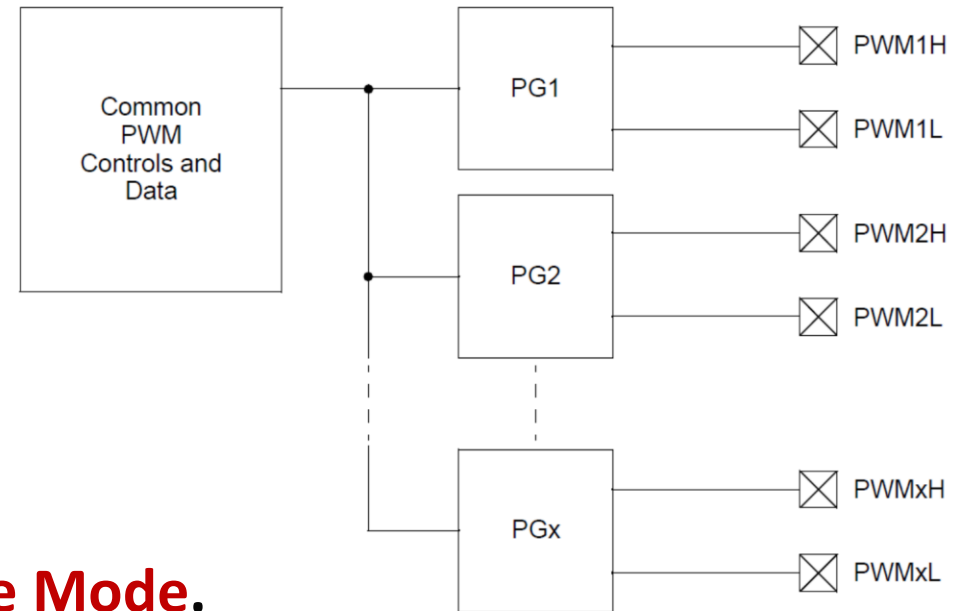
What's PWM

- The Pulse-width modulation (PWM) Waveform is a modulation technique used to encode a message into a pulsing signal.
- Its main use is to allow the control of the power supplied to electrical devices, ex. motor control, ballast, LED, H-bridge, power converters, and other types of power control applications.
- There are two important terms
 - **Period :**
The single square wave duration.
 - **Duty :**
The proportion of active time to the regular interval.



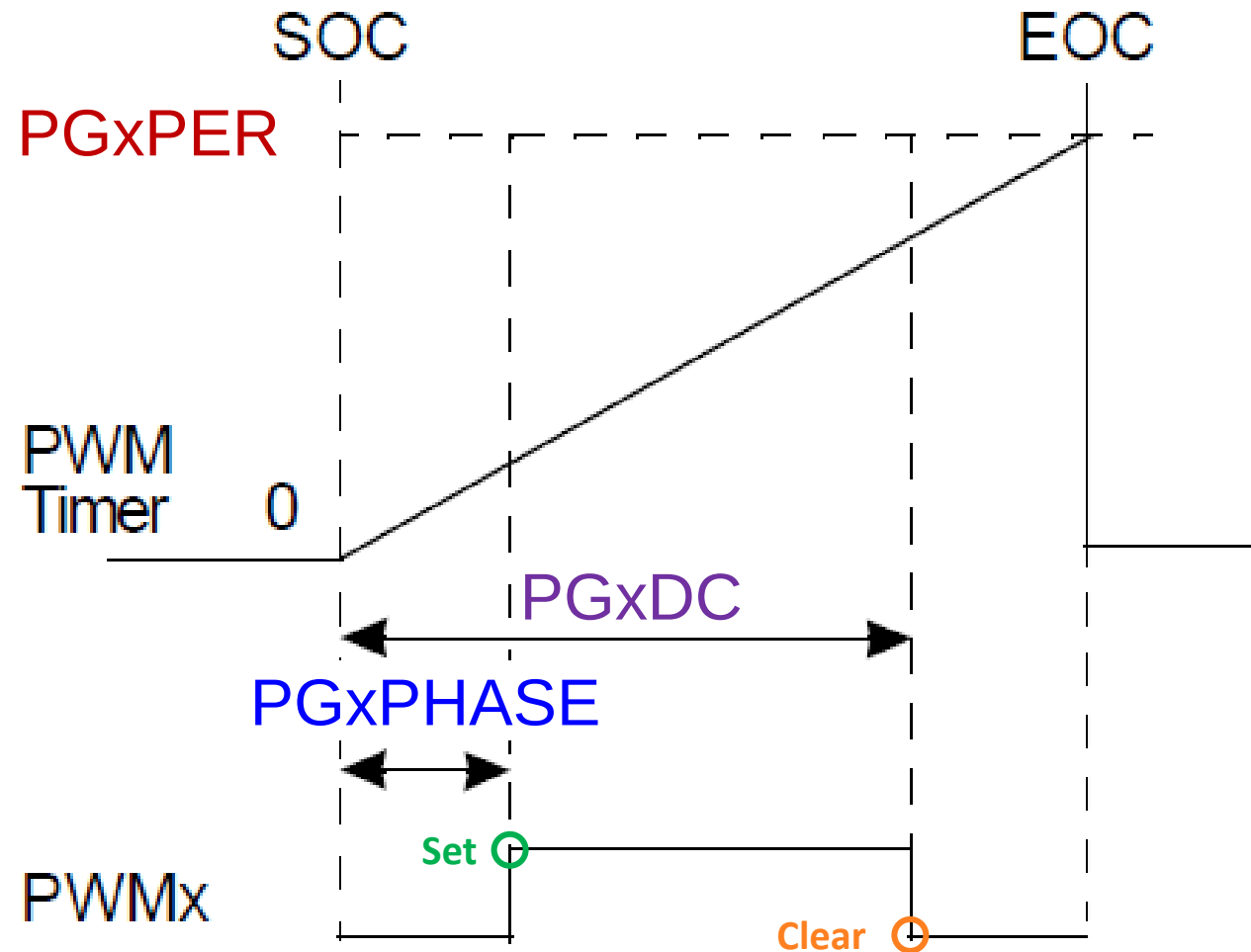
High Resolution PWM

- This flexible module provides features to support many types of Motor Control (MC) and Power Control (PC).
- dsPIC33CK256MP506 include one PWM module provide maximum eight pairs of PWM outputs available.
- All PWM has dedicated pins except PWM4, PWM4 could has flexibility of Peripheral Select Pin(PPS).
- Support lot of operating modes:
 - **Independent Edge mode.**
 - Variable Phase PWM mode.
 - Center-Aligned mode.
 - Double Update Center-Aligned mode.
 - Dual Edge Center-Aligned mode.
 - Dual PWM mode.
- At this section, we focus on **Independent Edge Mode.**



Independent Edge Mode of High Resolution PWM

- For **Independent Edge Mode**, the period time (T) has controlled by the **PGxPER** register.
- PWMx to "Set" after shift of **PGxPHASE** and "Clear" after **PGxDC**.



Lab11 PWM Output

- Base on current project or Open `.\Exams\Lab11_xxx.X` to do exercises
- Try to initial H.R. PWM-PG1 to Independent Edge Mode, then use PWM to control LED brightness.
- H.R. PWM-PG1 module clock source set to 16MHz, Frequency is **1KHz**, Duty cycle **20%**.
- Please connect **RB14** (**PWM1_H, Pin1**) to **LED (D6)** to observe LED brightness.

Let's go!

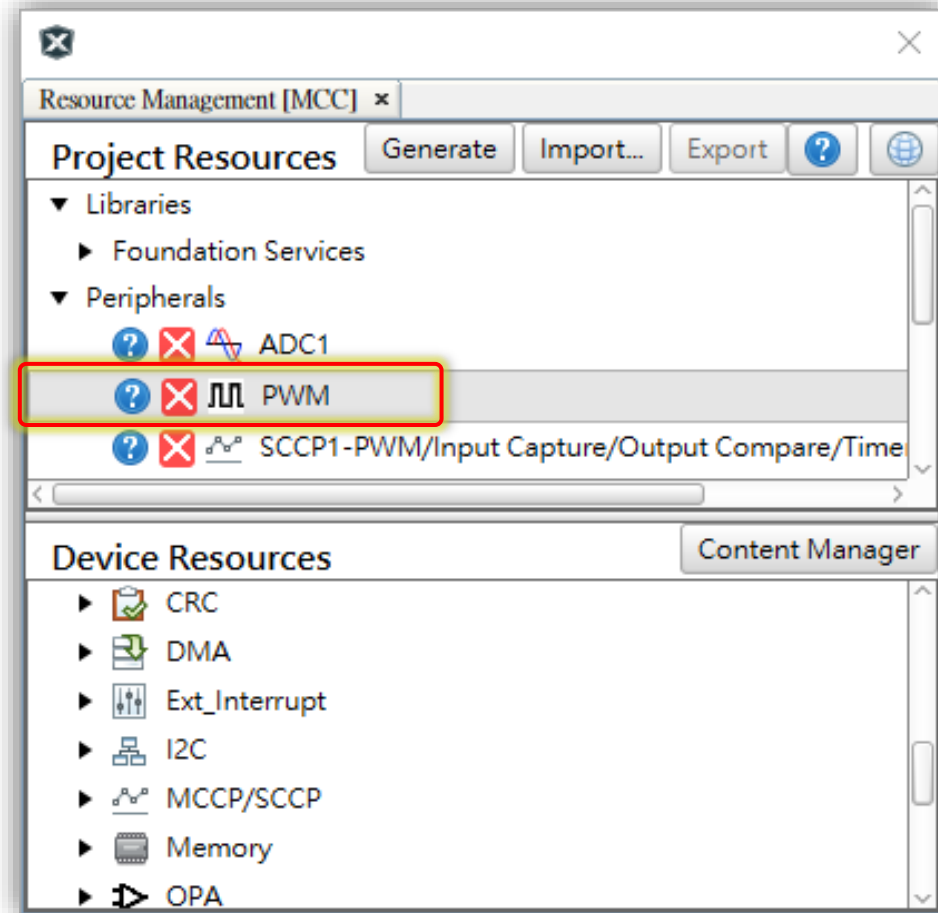
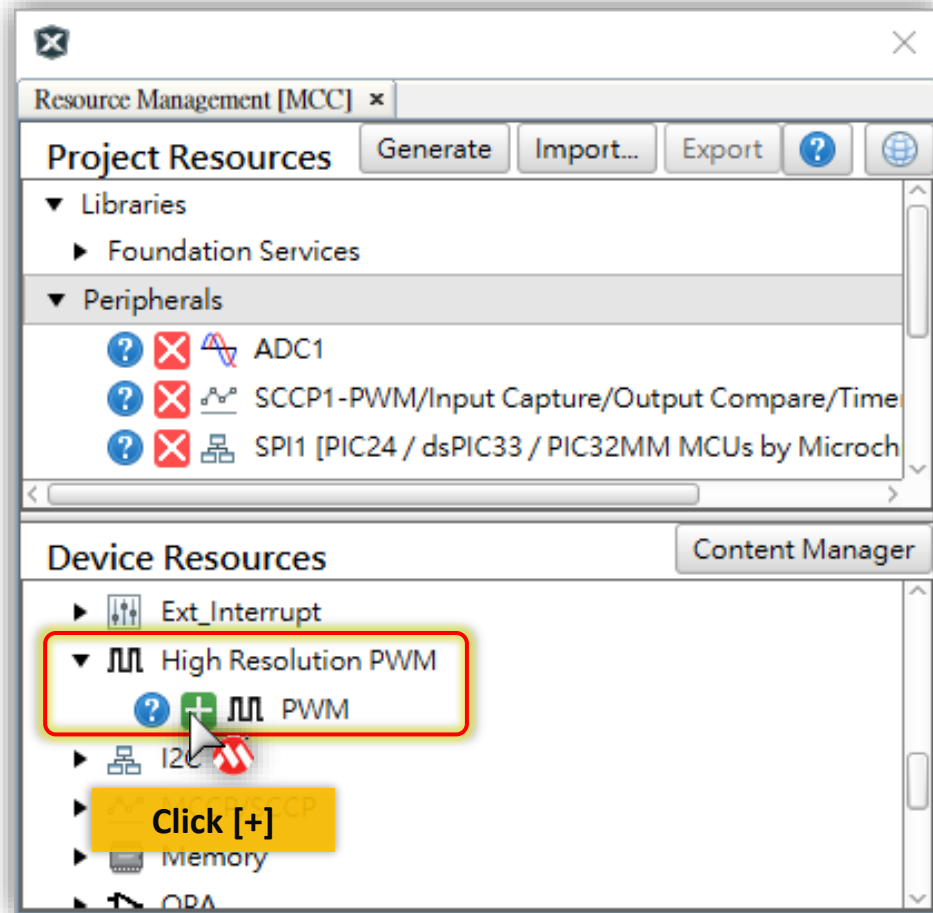
Connection



Lab11 PWM Output

Step 1

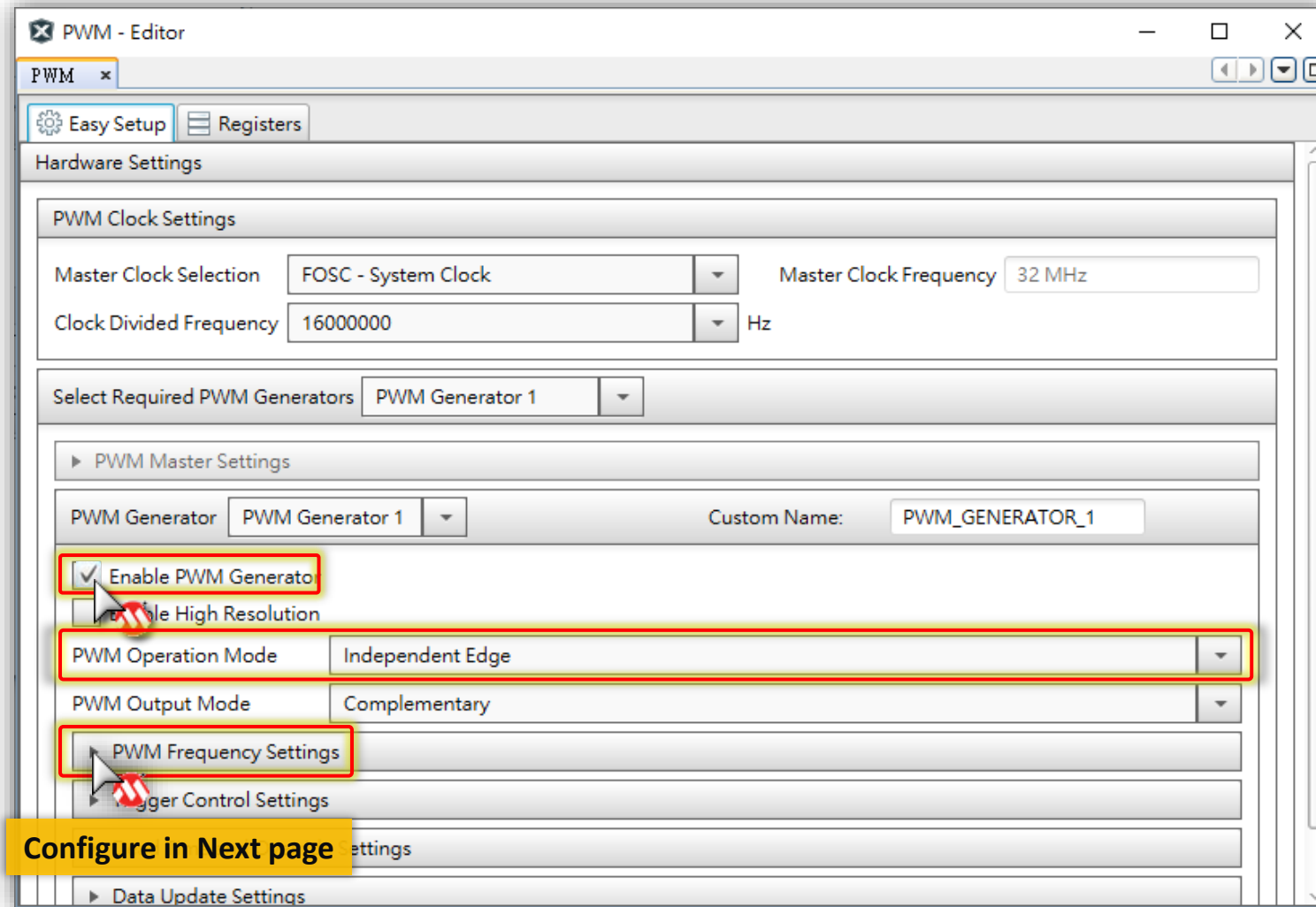
- Click [+] to add **High Resolution PWM** > **PWM** module.



Lab11 PWM Output

Step 2

- Set **Enable PWM Generator 1** and Confirm **PWM Mode : Independent Edge**.



Lab11 PWM Output

Step 3

- Set **PWM1 Clock Selection** : **32000000 > 16000000**.

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The configuration is for 'PWM Generator 1' with the custom name 'PWM_GENERATOR_1'. The 'Enable PWM Generator' checkbox is checked, and 'Enable High Resolution' is unchecked. The 'PWM Operation Mode' is set to 'Independent Edge' and the 'PWM Output Mode' is set to 'Complementary'.

PWM Frequency Settings

PWM Input Clock Selection 16000000 Hz

Period ☐ Use Master Period

Requested Frequency 244.14 Hz ≤ 941.17647 kHz ≤ 941.17647 kHz

Calculated Frequency 941.17647 kHz

Requested Period 1.0625 us ≤ 1.0625 us ≤ 4.096 ms

Calculated Period 1.0625 us

Duty Cycle ☐ Use Master Duty Cycle

PWM Duty Cycle 0 % ≤ 0 ≤ 100 %

Lab11 PWM Output

Step 4

- Set **PWM1 Frequency** : **941.17647kHz > 1KHz**.

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The configuration is for 'PWM Generator 1' with a custom name 'PWM_GENERATOR_1'. The 'Enable PWM Generator' checkbox is checked, and 'Enable High Resolution' is unchecked. The 'PWM Operation Mode' is set to 'Independent Edge' and the 'PWM Output Mode' is 'Complementary'. Under 'PWM Frequency Settings', the 'PWM Input Clock Selection' is '16000000 Hz'. The 'Period' section is expanded, showing 'Requested Frequency' as '244.14 Hz ≤ 1 kHz ≤ 941.17647 kHz', with the value '941.17647 kHz' highlighted by a red box. The 'Calculated Frequency' is '1 kHz'. The 'Requested Period' is '1.0625 us ≤ 1 ms ≤ 4.096 ms', and the 'Calculated Period' is '1 ms'. The 'Duty Cycle' section is also expanded, showing 'PWM Duty Cycle' as '0 % ≤ 0 ≤ 100 %'.

Lab11 PWM Output

Step 5

- Set **PWM1 Duty Cycle** : **0 > 20**.

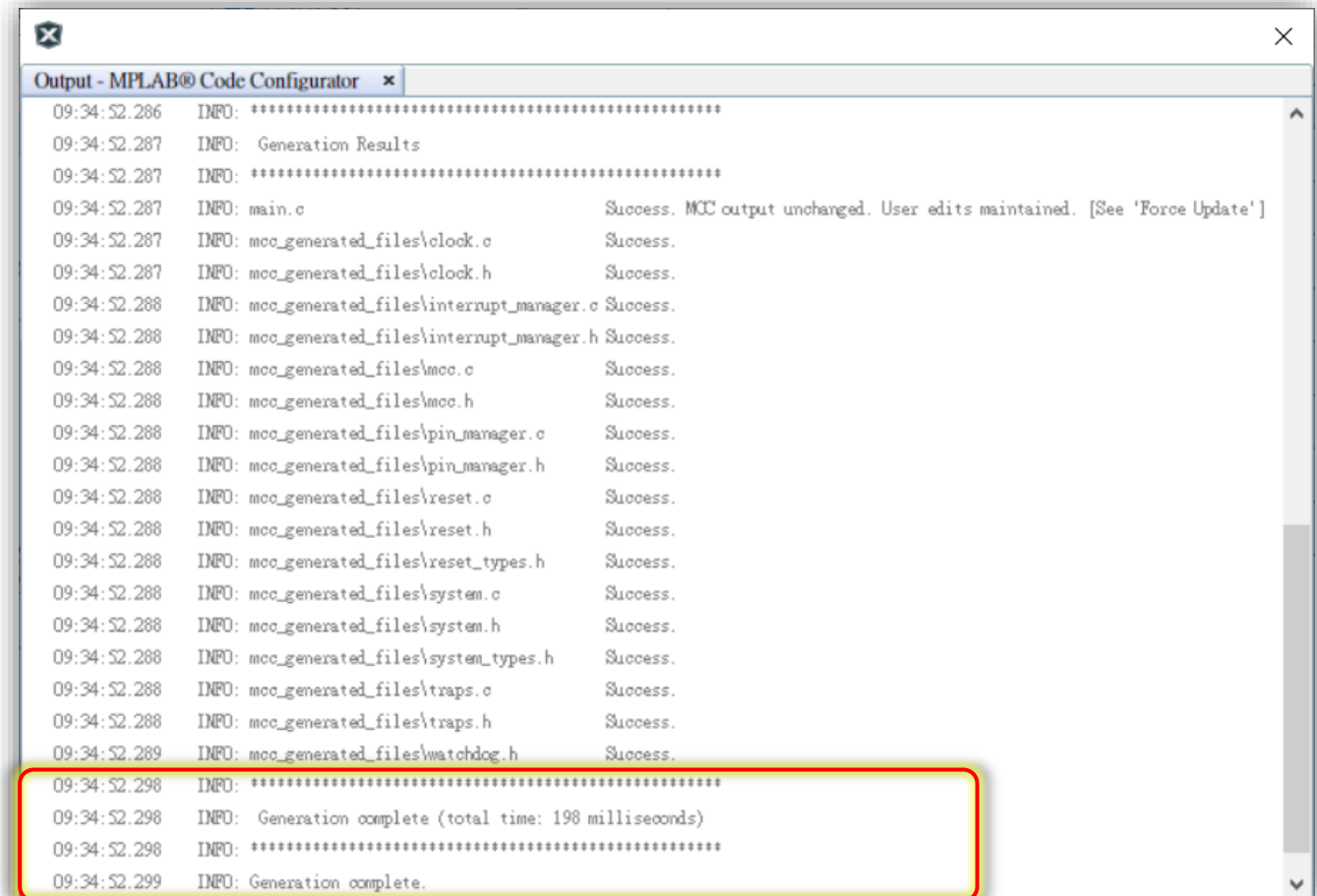
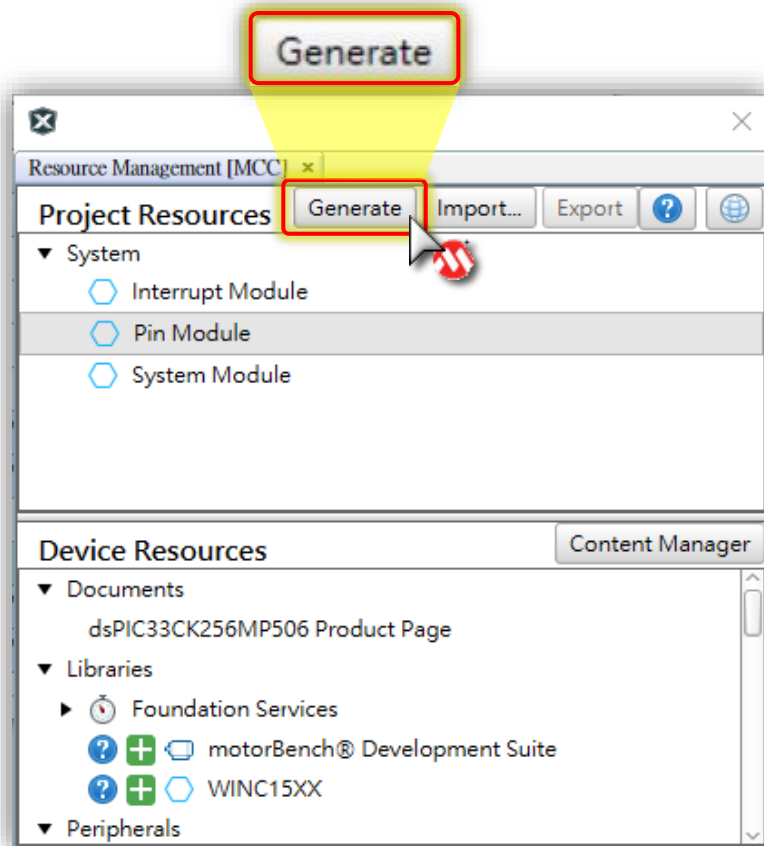
The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The configuration is for 'PWM Generator 1' with a custom name 'PWM_GENERATOR_1'. The 'Enable PWM Generator' checkbox is checked. The 'PWM Operation Mode' is set to 'Independent Edge' and the 'PWM Output Mode' is 'Complementary'. The 'PWM Frequency Settings' section shows a 'PWM Input Clock Selection' of 16000000 Hz. The 'Period' section shows a 'Requested Frequency' of 244.14 Hz, a 'Calculated Frequency' of 1 kHz, a 'Requested Period' of 1.0625 us, and a 'Calculated Period' of 1 ms. The 'Duty Cycle' section is highlighted with a red box, showing a 'PWM Duty Cycle' of 20%.

Parameter	Value	Range
Requested Frequency	244.14 Hz	1 kHz ≤ 941.17647 kHz
Calculated Frequency	1 kHz	
Requested Period	1.0625 us	1 ms ≤ 4.096 ms
Calculated Period	1 ms	
PWM Duty Cycle	20	0 % ≤ 100 %

Lab11 PWM Output

Step 6

- Click "**Generate**" Button to generate your code.



Lab11 PWM Output

Code Example

```
#include "myOLEDlib/myOLED_ssd1306.h"
#include "mcc_generated_files/adc1.h"

...
volatile uint8_t SCCP1Flag = 0;
volatile uint8_t VR1Flag = 0;
volatile uint16_t ADC1_VR1_Buffer = 0;
volatile uint8_t VR2Flag = 0;
volatile uint16_t ADC1_VR2_Buffer;
```

```
int main(void)
{
    ...
}
```

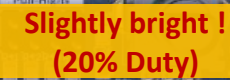
```
void ADC1_VR1_Callback (uint16_t adcVal)
{
    VR1Flag = 1;
    ADC1_VR1_Buffer = adcVal;
}
```

```
void ADC1_VR2_Callback (uint16_t adcVal)
{
    VR2Flag = 1;
    ADC1_VR2_Buffer = adcVal;
}
```

Don't Need Modify Any Code !

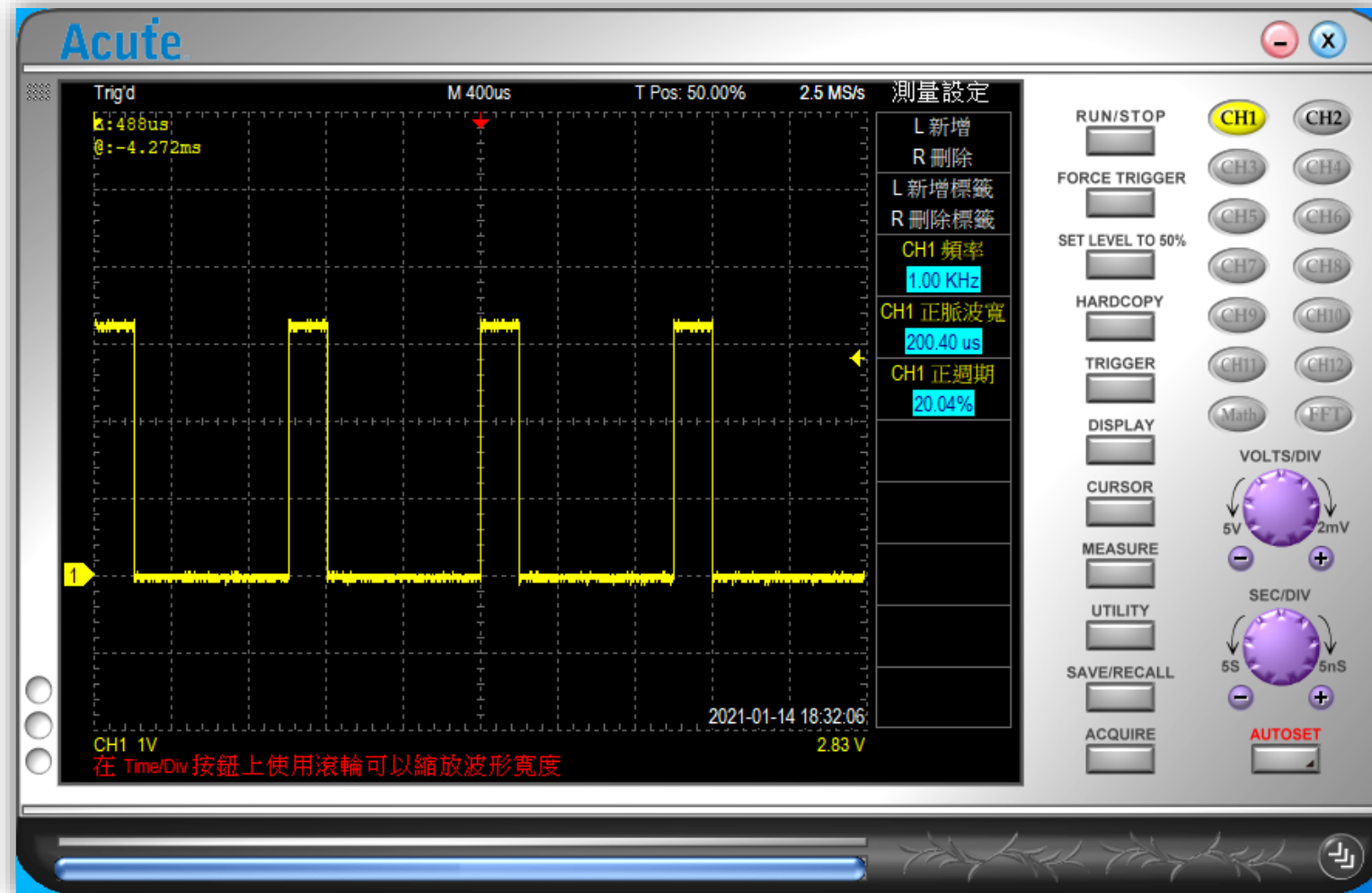
```
int main(void)
{
    ...
    while (1)
    {
        // Add your application code
        ...
        if (SCCP1Flag)
        {
            ...
            ADC1_SoftwareTriggerEnable();
        }
        if (VR1Flag)
        {
            VR1Flag = 0;
            sprintf((char *) StringBuffer, "VR1:%4d", ADC1_VR1_Buffer);
            myOLED_DrawStr(0, 0, StringBuffer);
        }
        if (VR2Flag)
        {
            VR2Flag = 0;
            sprintf((char *) StringBuffer, "VR2:%4d", ADC1_VR2_Buffer);
            myOLED_DrawStr(0, 1, StringBuffer);
        }
    }
    return 1;
}
```

Result



Lab11 PWM Output

Result



H.R. PWM Functions of MCC

- MCC Provide below functions for PWM:

Prototype definition : "pwm.h"

- void PWM_Initialize (void);
- void PWM_GeneratorEnable(PWM_GENERATOR genNum);
- void PWM_GeneratorDisable(PWM_GENERATOR genNum);
- void PWM_Enable(void);
- void PWM_Disable(void);
- PWM_MasterPeriodSet(uint16_t masterPeriod);
- void PWM_MasterDutyCycleSet(uint16_t masterDutyCycle);
- void PWM_MasterPhaseSet(uint16_t masterPhase);
- void PWM_PeriodSet(PWM_GENERATOR genNum,uint16_t period);
- void PWM_DutyCycleSet(PWM_GENERATOR genNum,uint16_t dutyCycle);
- void PWM_PhaseSet(PWM_GENERATOR genNum,uint16_t phase);
- void PWM_Generator_n_CallBack(void);

Lab12 PWM Duty Adj By ADC

- Base on current project or Open .\Exams\Lab12_xxx.X to do exercises
- Try to use **Potentiometer (VR1)** to control **LED (D6)** brightness.
- VR Value (0 ~4095) <-> PWM Duty (0% ~ 100%)
- H.R. PWM Setting same as Lab11.

Let's go!

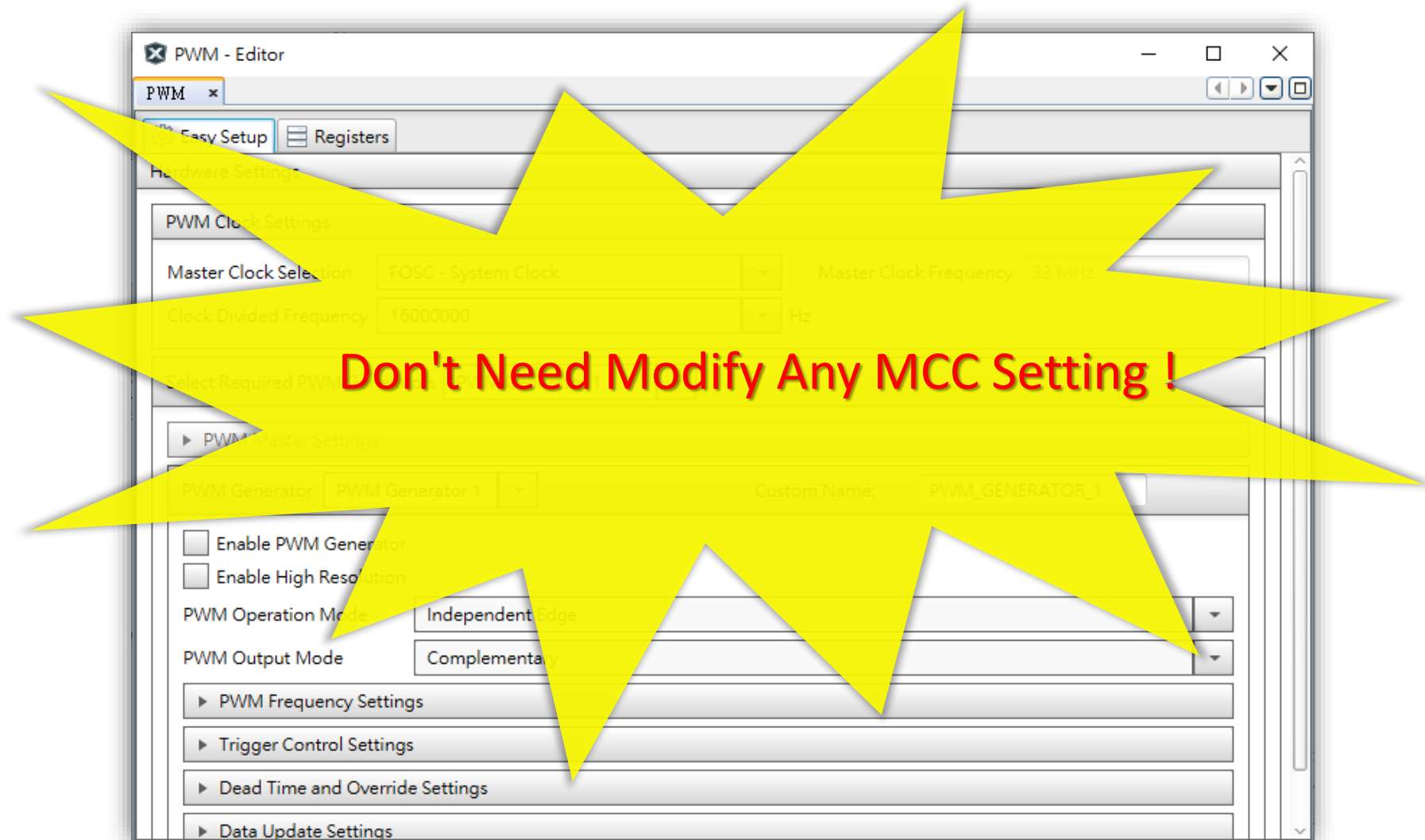
Lab12 PWM Duty Adj By ADC

Connection



Lab12 PWM Duty Adj By ADC

Notice



Lab12 PWM Duty Adj By ADC

Code Example

```
#include "mcc_generated_files/adc1.h"
#include "mcc_generated_files/pwm.h"
...

int main(void)
{
    ...
    while (1)
    {
        // Add your application code
        ...

        if (VR1Flag)
        {
            VR1Flag = 0;

            sprintf((char *) StringBuffer, "VR1:%4d", ADC1_VR1_Buffer);
            myOLED_DrawStr(0, 0, StringBuffer);

            PWM_DutyCycleSet(PWM_GENERATOR_1,((uint32_t) ADC1_VR1_Buffer * PG1PER) / 4095);
            PWM_SoftwareUpdateRequest(PWM_GENERATOR_1);

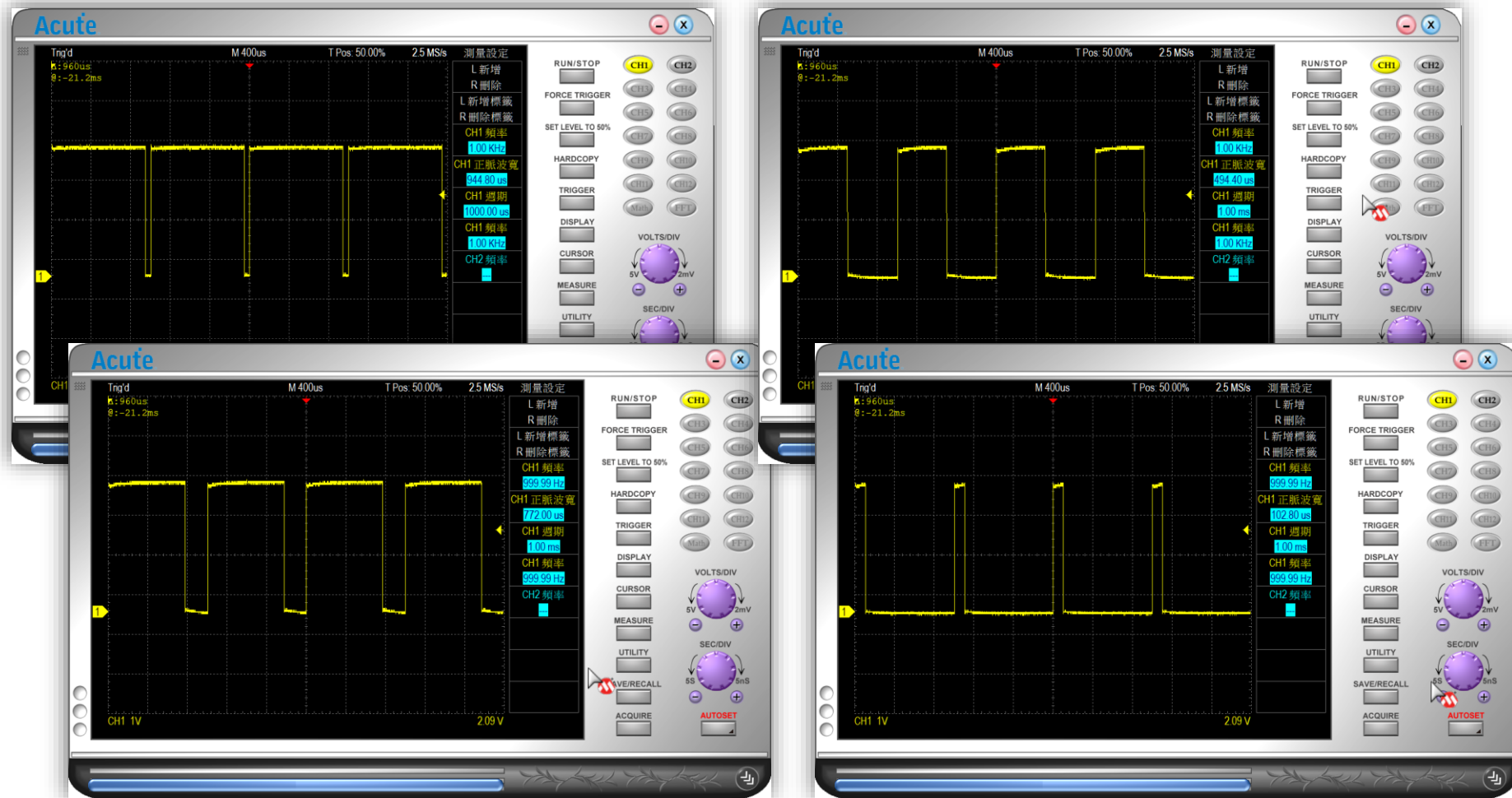
        }
    }
    return 1;
}
```

Result



Lab12 PWM Duty Adj By ADC

Result



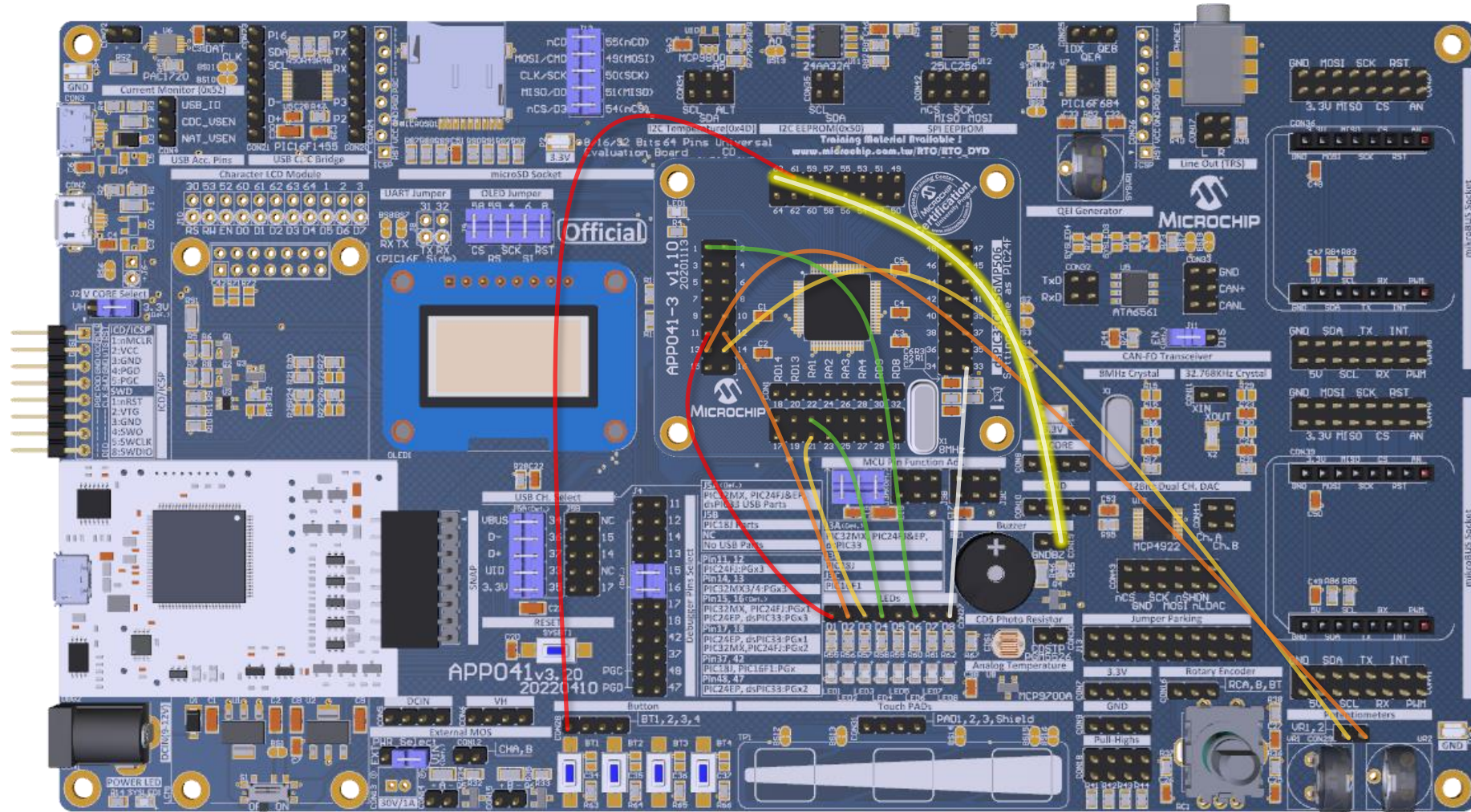
Lab13 PWM Buzzer Tone

- Base on current project or Open `.\Exams\Lab13_xxx.X` to do exercises
- Try to initial H.R. PWM - PG2 to output special frequency (Tone) to Buzzer by VR2.
- VR2 Value (0 ~4,095) <-> PWM Frequency (0Hz ~ 4,095Hz)
 - Target Frequency = PWM Source Frequency / 16bits Period Count
- Enable H.R. PWM – PG2 interrupt & connect.
 - RB12(PWM2_H, Pin63) to Buzzer(BZ)

Let's go!

Lab13 PWM Buzzer Tone

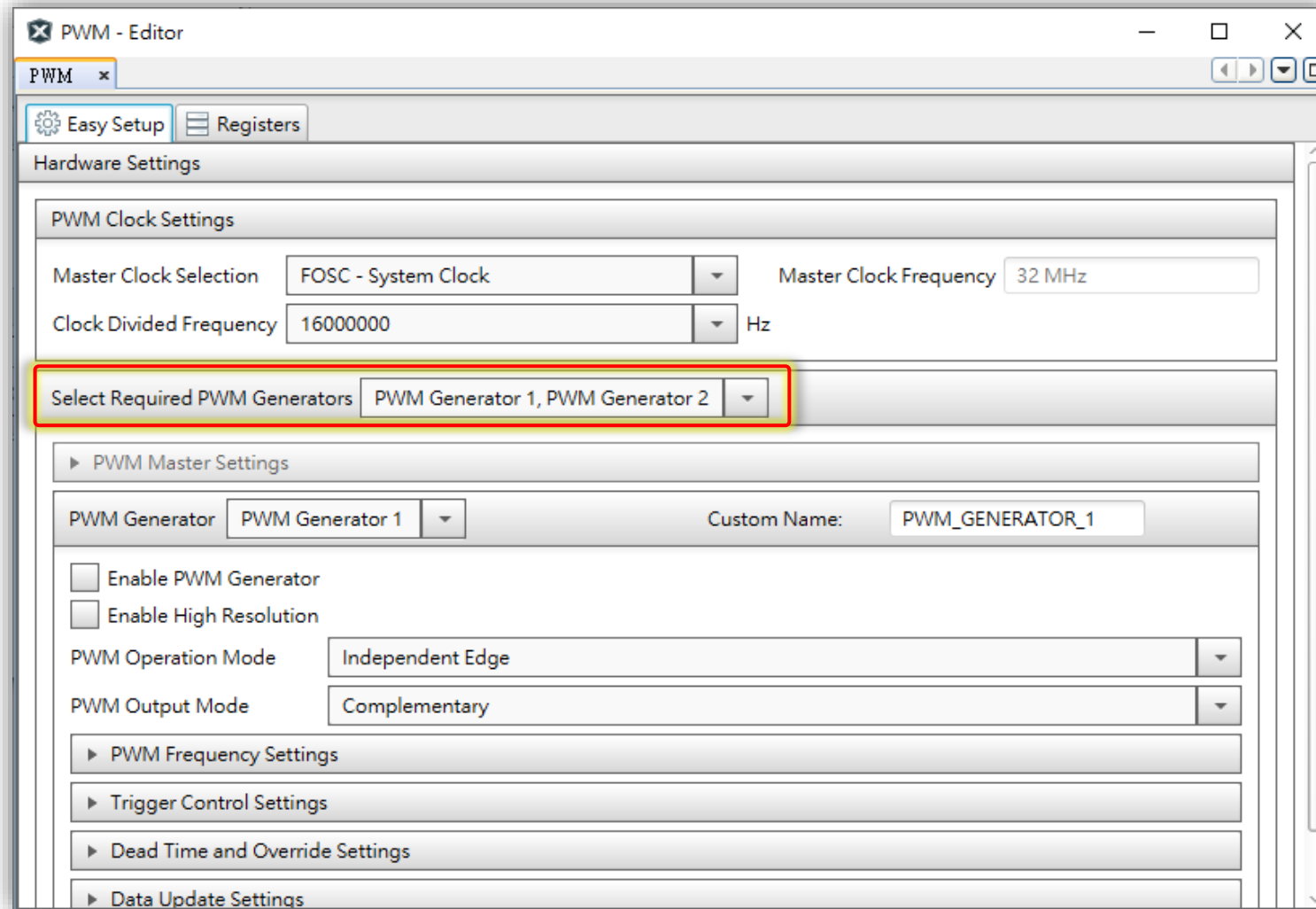
Connection



Lab13 PWM Buzzer Tone

Step 1

- Set **Enable PWM Generator 2**.



The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The 'Hardware Settings' section is expanded, showing 'PWM Clock Settings'. The 'Master Clock Selection' is set to 'FOSC - System Clock' and the 'Master Clock Frequency' is 32 MHz. The 'Clock Divided Frequency' is 16000000 Hz. A red box highlights the 'Select Required PWM Generators' dropdown menu, which is currently set to 'PWM Generator 1, PWM Generator 2'. Below this, the 'PWM Master Settings' section is expanded, showing 'PWM Generator 1' selected. The 'Custom Name' is 'PWM_GENERATOR_1'. The 'Enable PWM Generator' checkbox is unchecked. The 'PWM Operation Mode' is 'Independent Edge' and the 'PWM Output Mode' is 'Complementary'. The 'PWM Frequency Settings', 'Trigger Control Settings', 'Dead Time and Override Settings', and 'Data Update Settings' sections are collapsed.

PWM - Editor

PWM x

Easy Setup Registers

Hardware Settings

PWM Clock Settings

Master Clock Selection FOSC - System Clock Master Clock Frequency 32 MHz

Clock Divided Frequency 16000000 Hz

Select Required PWM Generators PWM Generator 1, PWM Generator 2

PWM Master Settings

PWM Generator PWM Generator 1 Custom Name: PWM_GENERATOR_1

☐ Enable PWM Generator

☐ Enable High Resolution

PWM Operation Mode Independent Edge

PWM Output Mode Complementary

PWM Frequency Settings

Trigger Control Settings

Dead Time and Override Settings

Data Update Settings

Lab13 PWM Buzzer Tone

Step 2

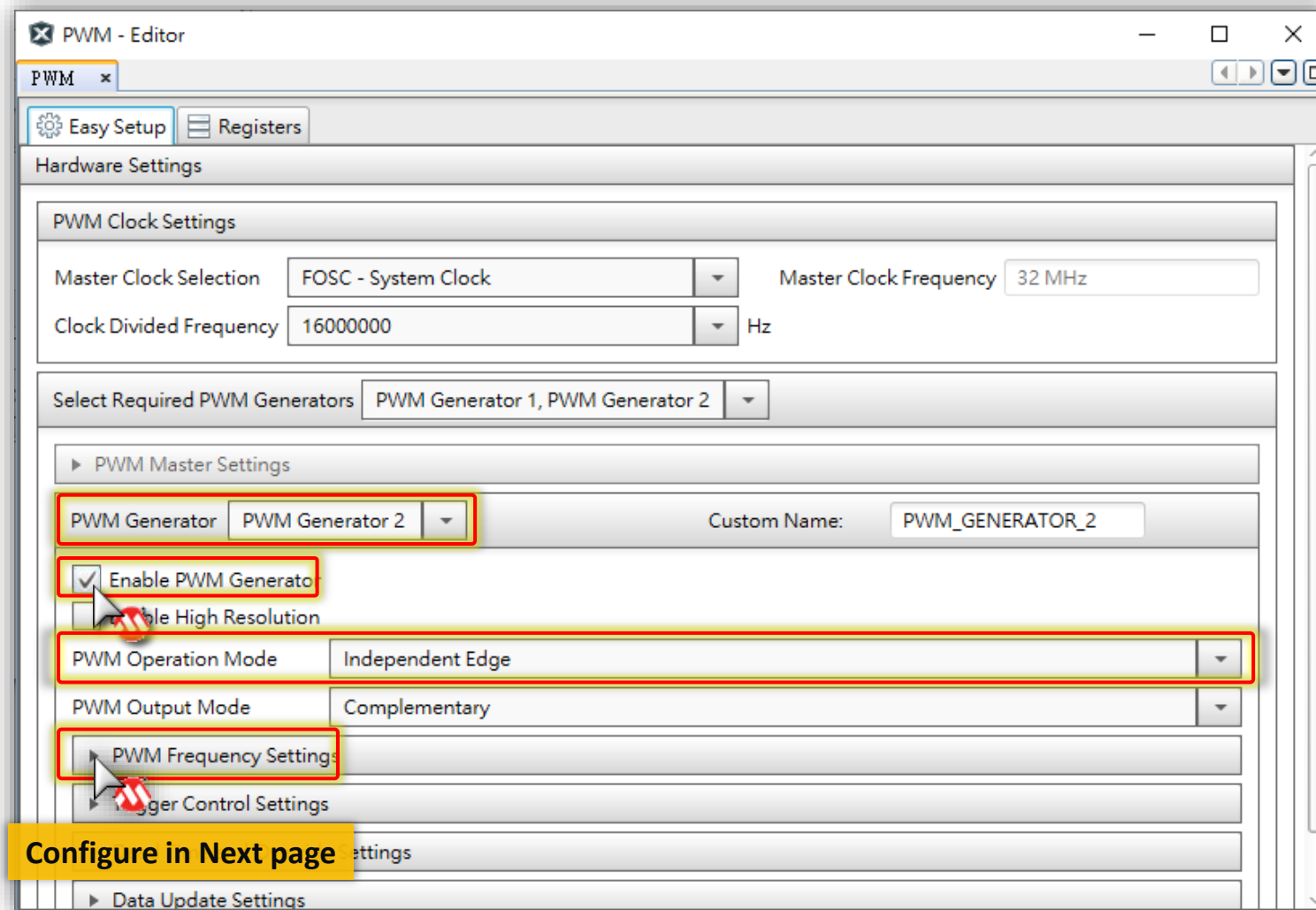
- Set **PWM Generator** : **PWM Generator 1 > PWM Generator 2.**

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The 'Hardware Settings' section is expanded, showing 'PWM Clock Settings' with 'Master Clock Selection' set to 'FOSC - System Clock' and 'Master Clock Frequency' at '32 MHz'. The 'Clock Divided Frequency' is set to '16000000 Hz'. Below this, 'Select Required PWM Generators' is set to 'PWM Generator 1, PWM Generator 2'. The 'PWM Master Settings' section is expanded, and the 'PWM Generator' dropdown is set to 'PWM Generator 2', which is highlighted with a red rectangle. The 'Custom Name' is 'PWM_GENERATOR_2'. Other settings include 'Enable PWM Generator' (unchecked), 'Enable High Resolution' (unchecked), 'PWM Operation Mode' set to 'Independent Edge', and 'PWM Output Mode' set to 'Complementary'. At the bottom, there are expandable sections for 'PWM Frequency Settings', 'Trigger Control Settings', 'Dead Time and Override Settings', and 'Data Update Settings'.

Lab13 PWM Buzzer Tone

Step 3

- Set **Enable PWM Generator 2** and Confirm **PWM Mode : Independent Edge**.



Lab13 PWM Buzzer Tone

Step 4

- Set **PWM2 Clock Selection** : **32000000 > 16000000**.

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The 'PWM Generator' dropdown is set to 'PWM Generator 2'. The 'Custom Name' field contains 'PWM_GENERATOR_2'. The 'Enable PWM Generator' checkbox is checked, and 'Enable High Resolution' is unchecked. The 'PWM Operation Mode' is set to 'Independent Edge' and the 'PWM Output Mode' is set to 'Complementary'. The 'PWM Frequency Settings' section is expanded, showing 'PWM Input Clock Selection' set to '16000000 Hz', which is highlighted with a red box. Below this, the 'Period' section is expanded, showing 'Use Master Period' unchecked. The 'Requested Frequency' is 244.14 Hz, and the 'Calculated Frequency' is 941.17647 kHz. The 'Requested Period' is 1.0625 us, and the 'Calculated Period' is 1.0625 us. The 'Duty Cycle' section is expanded, showing 'Use Master Duty Cycle' unchecked. The 'PWM Duty Cycle' is 0 %.

Parameter	Value	Range
Requested Frequency	244.14 Hz	≤ 941.17647 kHz
Calculated Frequency	941.17647 kHz	
Requested Period	1.0625 us	≤ 4.096 ms
Calculated Period	1.0625 us	
PWM Duty Cycle	0 %	≤ 100 %

Lab13 PWM Buzzer Tone

Step 5

- Set **PWM2 Frequency** : **941.17647kHz > 1kHz**.

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The 'PWM Generator' dropdown is set to 'PWM Generator 2'. The 'Custom Name' is 'PWM_GENERATOR_2'. The 'Enable PWM Generator' checkbox is checked. The 'PWM Operation Mode' is 'Independent Edge' and the 'PWM Output Mode' is 'Complementary'. The 'PWM Frequency Settings' section is expanded, showing 'PWM Input Clock Selection' as 16000000 Hz. The 'Period' section is expanded, showing 'Requested Frequency' as 244.14 Hz ≤ 1 kHz ≤ 941.17647 kHz, 'Calculated Frequency' as 1 kHz, 'Requested Period' as 1.0625 us ≤ 1 ms ≤ 4.096 ms, and 'Calculated Period' as 1 ms. The 'Duty Cycle' section is expanded, showing 'PWM Duty Cycle' as 0 % ≤ 0 ≤ 100 %.

Lab13 PWM Buzzer Tone

Step 6

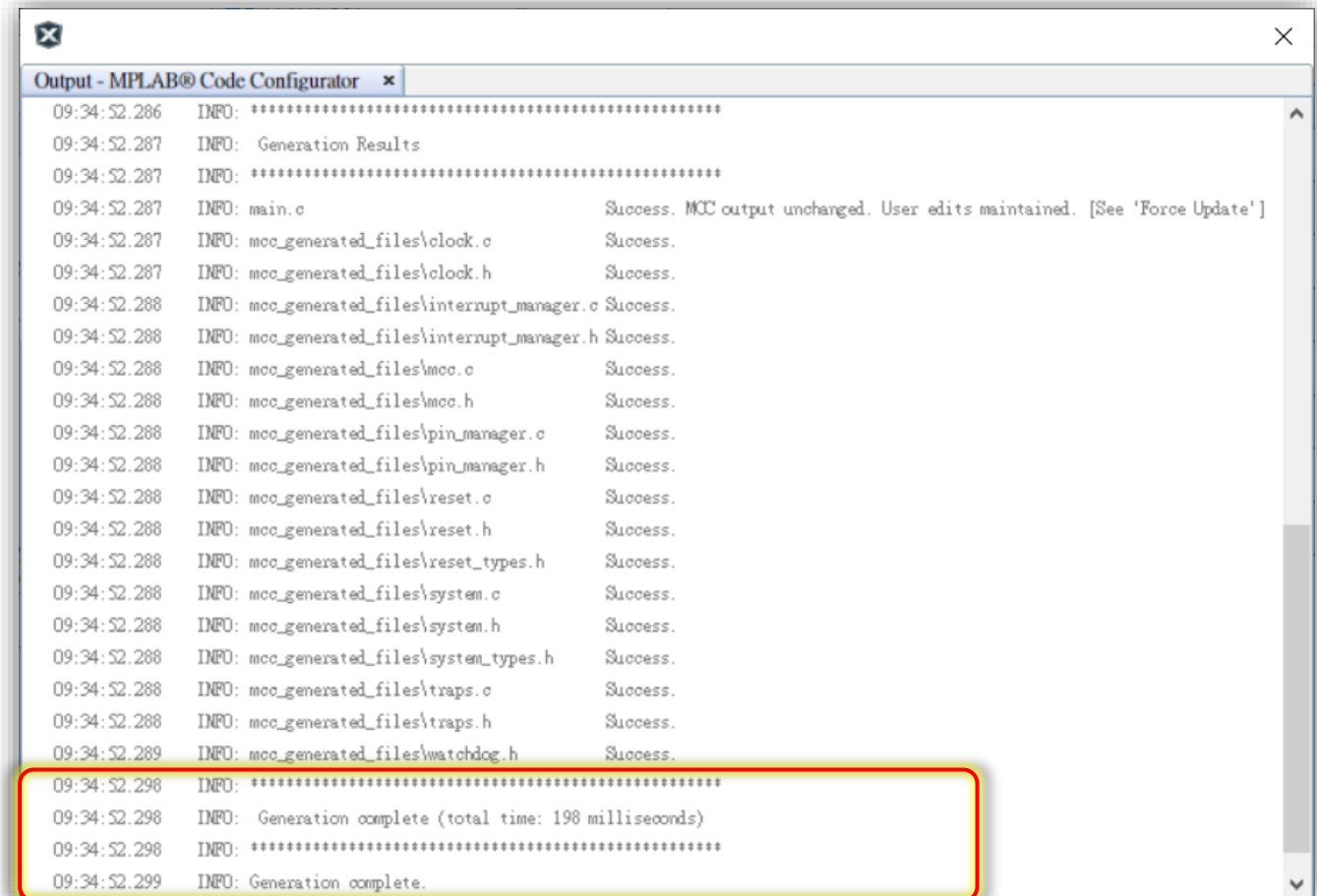
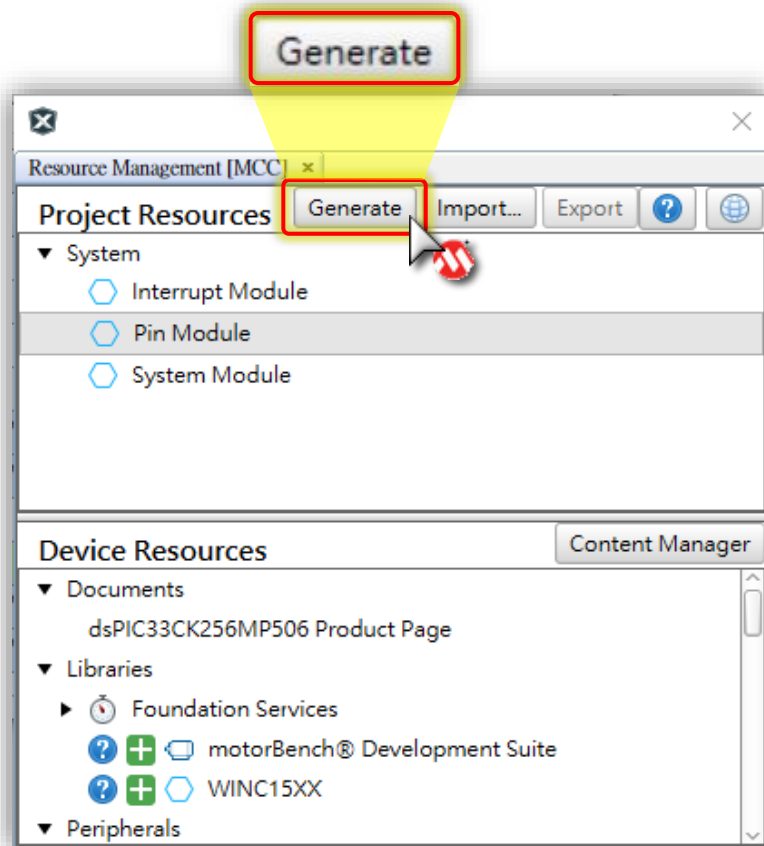
- Set **PWM2 Duty Cycle** : **0 > 50**.

The screenshot shows the 'PWM - Editor' window with the 'Easy Setup' tab selected. The 'PWM Generator' dropdown is set to 'PWM Generator 2'. The 'Custom Name' field is 'PWM_GENERATOR_2'. The 'Enable PWM Generator' checkbox is checked. The 'PWM Operation Mode' is 'Independent Edge' and the 'PWM Output Mode' is 'Complementary'. The 'PWM Frequency Settings' section shows 'PWM Input Clock Selection' as '16000000 Hz'. The 'Period' section shows 'Requested Frequency' as '244.14 Hz', 'Calculated Frequency' as '1 kHz', 'Requested Period' as '1.0625 us', and 'Calculated Period' as '1 ms'. The 'Duty Cycle' section shows 'PWM Duty Cycle' as '0 % ≤ 50 ≤ 100 %'. The 'Duty Cycle' field is highlighted with a red box.

Lab13 PWM Buzzer Tone

Step 7

- Click "**Generate**" Button to generate your code.



Lab13 PWM Buzzer Tone

Code Example

- VR2 Value(0 ~ 4,095) <-> PWM Frequency (244.14Hz ~ 4,095Hz)
 - PWM Frequency (244.14Hz) : PGxPER = 0xFFFF
 - PWM Frequency (4095Hz) : PGxPER = 0x0F43 (16M/4095)

```
#include "mcc_generated_files/adc1.h"
#include "mcc_generated_files/pwm.h"
...

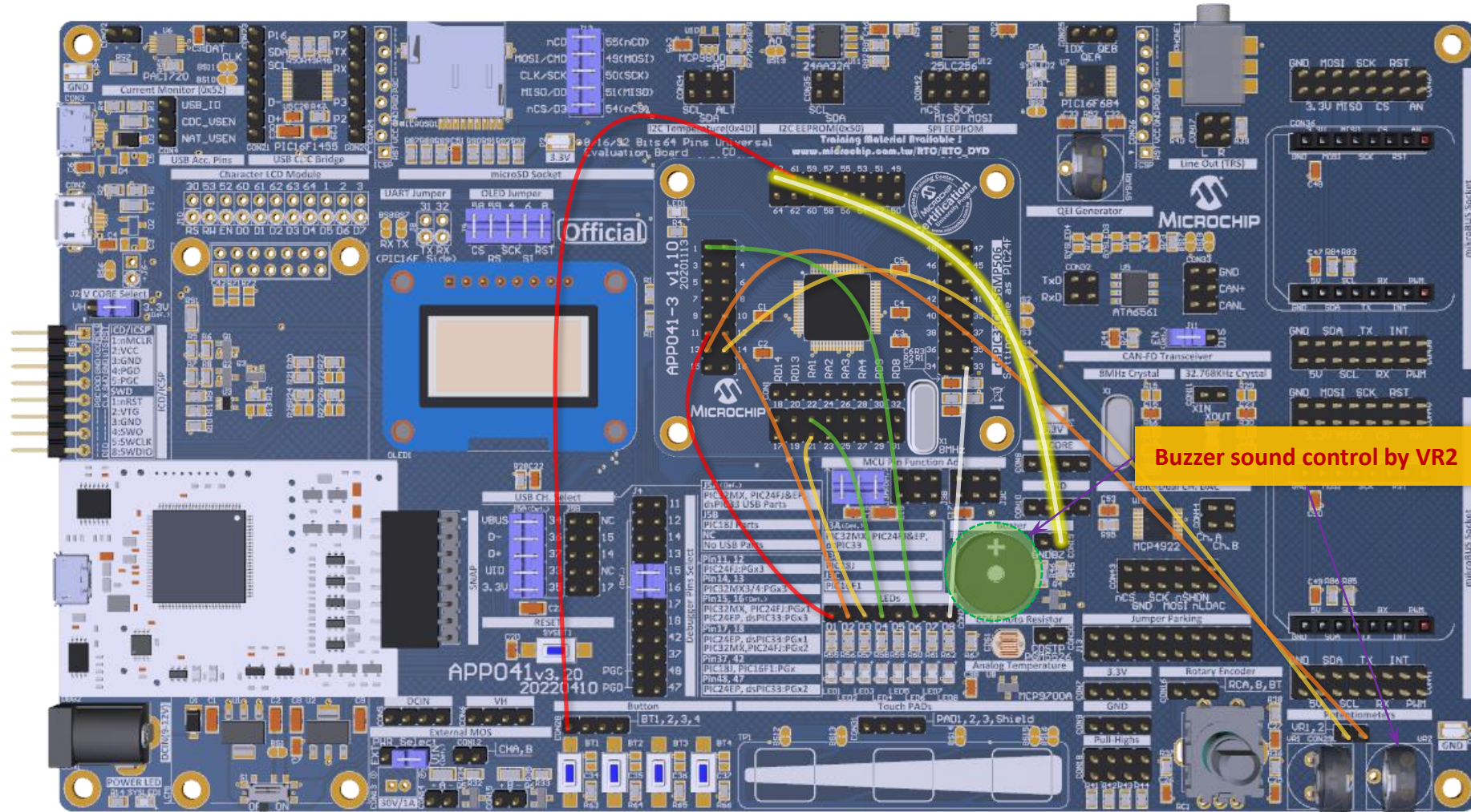
int main(void)
{
    ...
    while (1)
    {
        // Add your application code
        ...

        if (VR2Flag)
        {
            VR2Flag = 0;
            sprintf((char *) StringBuffer, "VR2:%4d", ADC1_VR2_Buffer);
            myOLED_DrawStr(0, 2, StringBuffer);

            PWM_PeriodSet(PWM_GENERATOR_2, 0xF43+((uint32_t)(0xFFFF-0xF43)*ADC1_VR2_Buffer/4095));
            PWM_DutyCycleSet(PWM_GENERATOR_2, PG2PER >> 1);
            PWM_SoftwareUpdateRequest(PWM_GENERATOR_2);
        }
    }
    return 1;
}
```

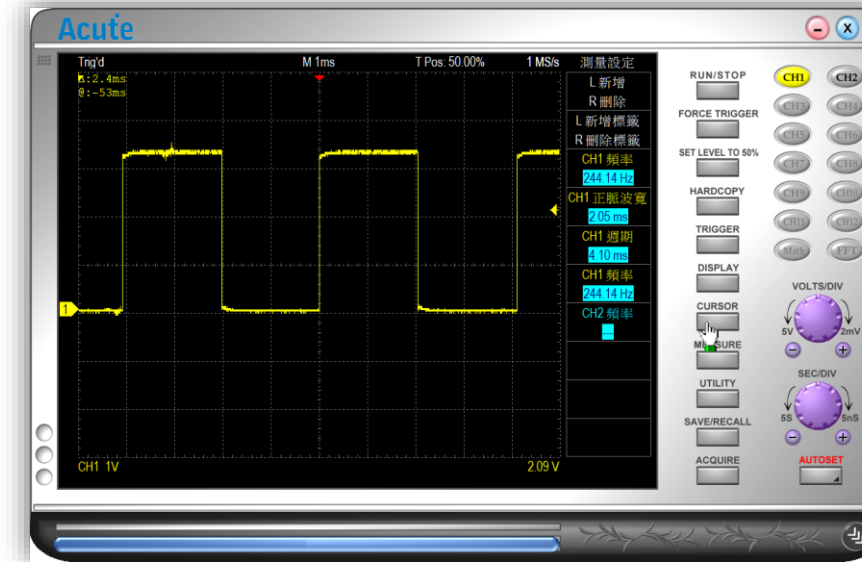
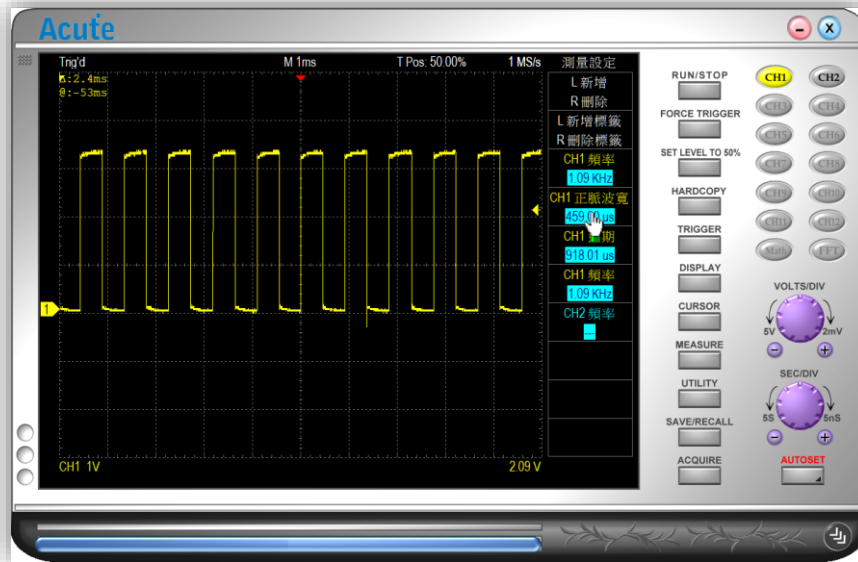
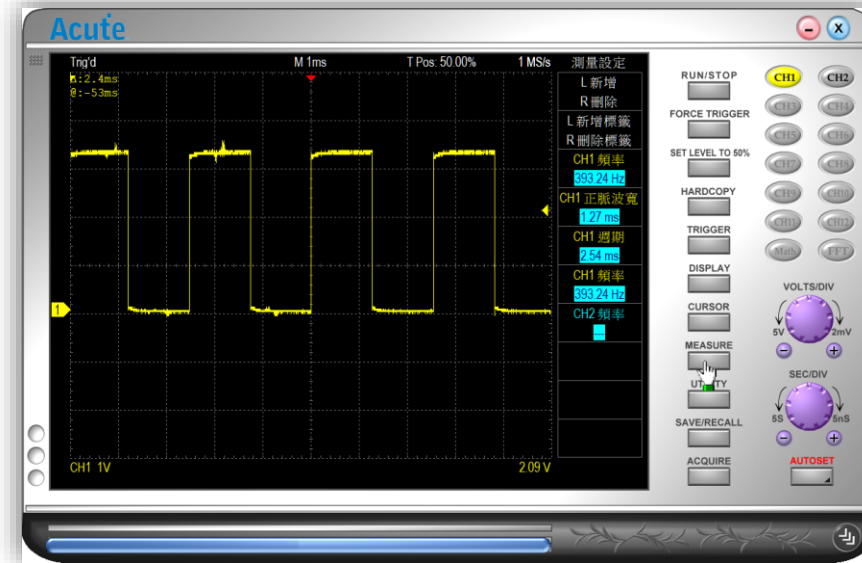
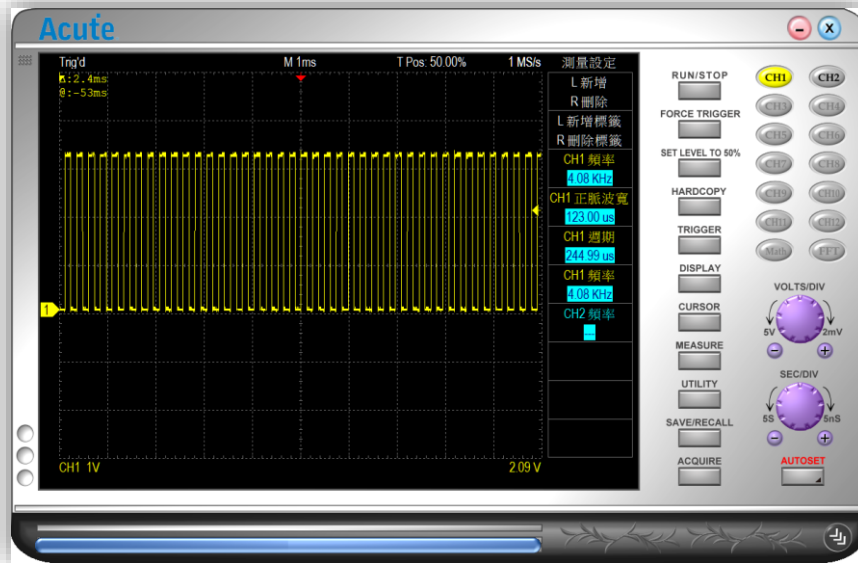
Lab13 PWM Buzzer Tone

Result



Lab13 PWM Buzzer Tone

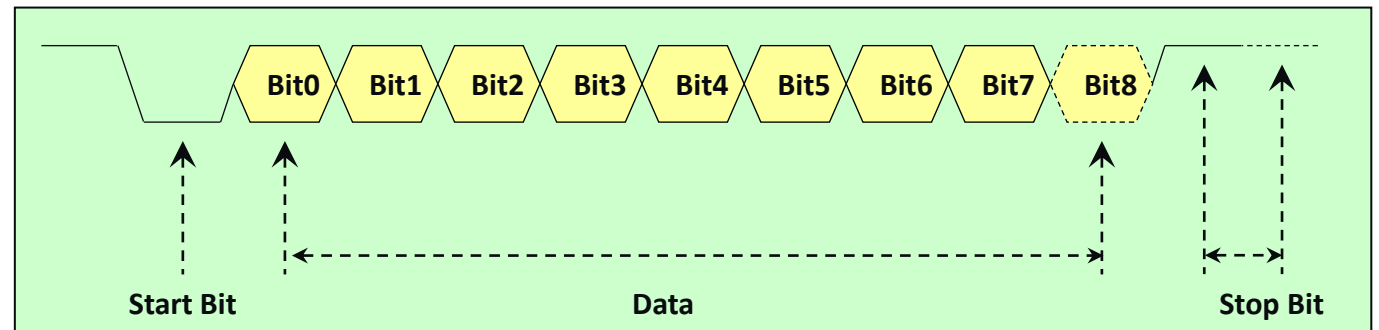
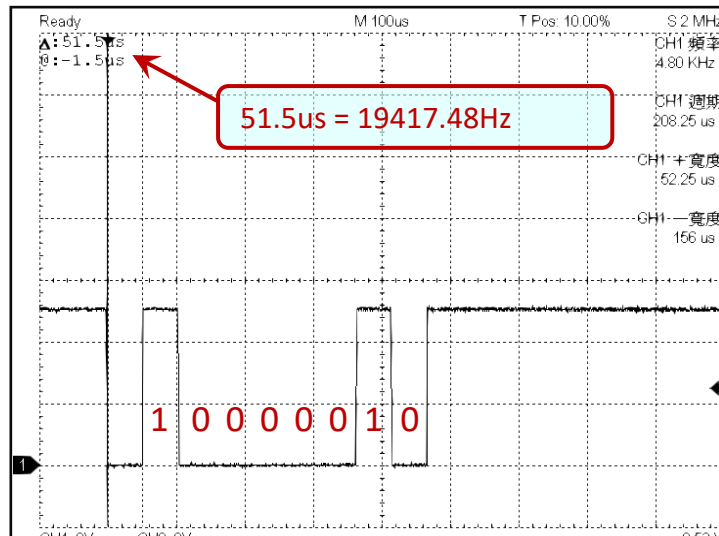
Result



UART Application

What's UART

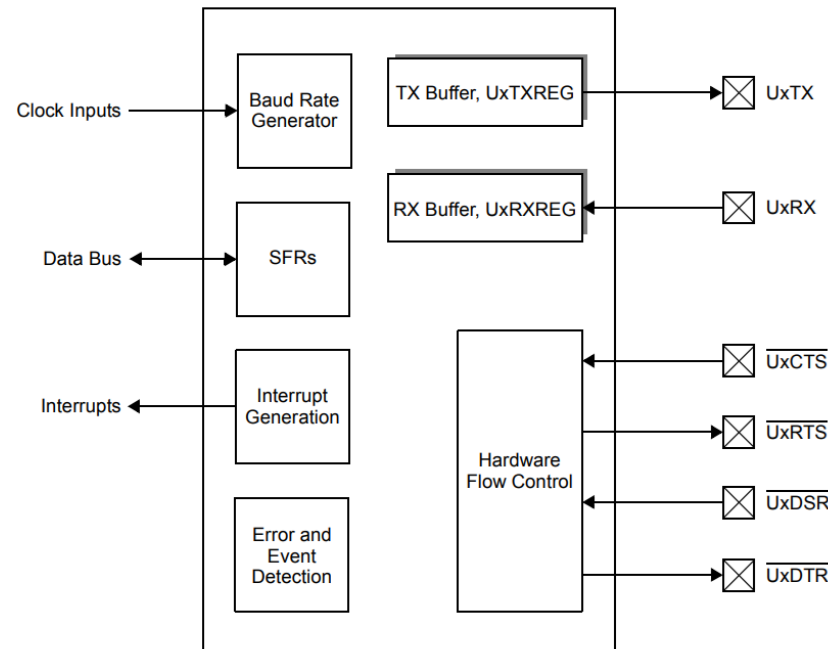
- UART : Universal Asynchronous Receiver Transmitter.
- The module data exchange through serial communication.
- The data formatting includes 1 start bit, 5 ~ 9 data bits and 1 ~ 2 stop bits.



UART Transmit Example : 'A' (0x41), 19,200 bps

dsPIC33CK's UART

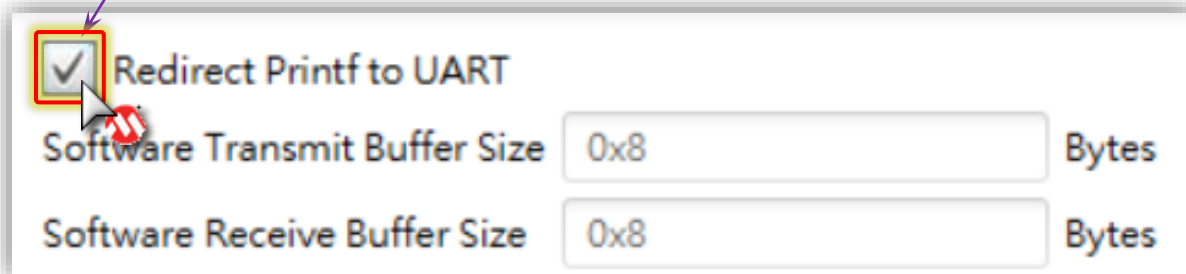
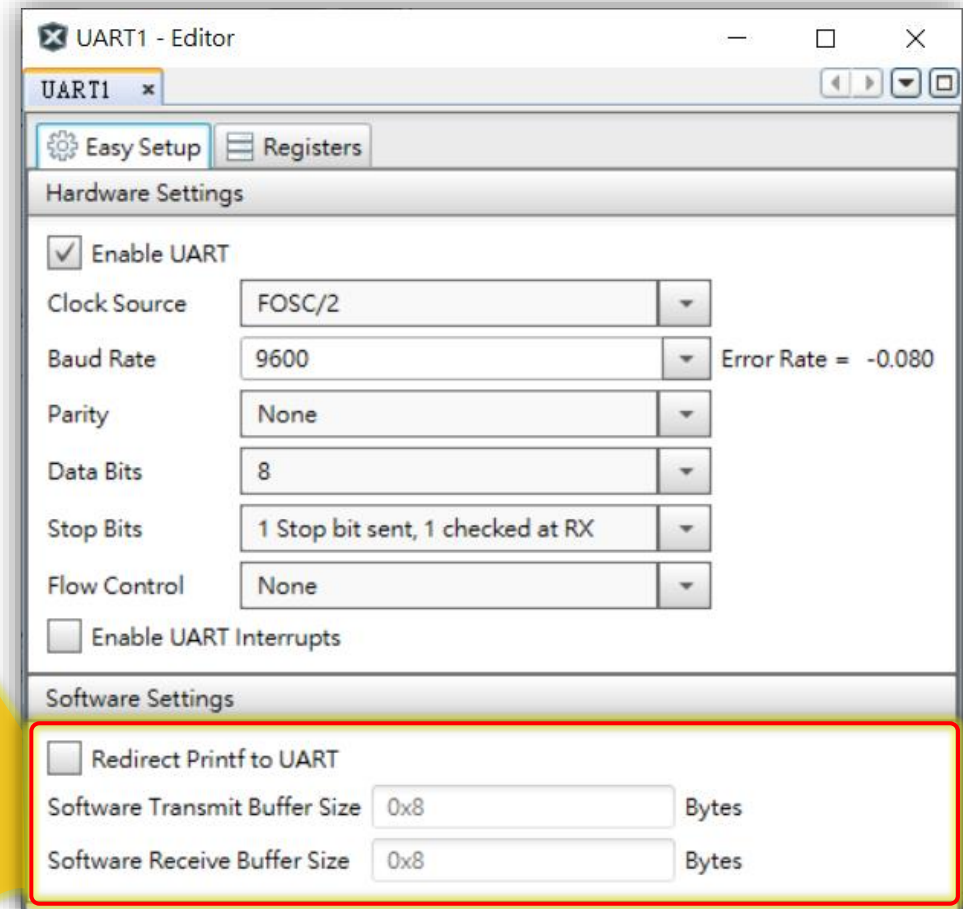
- UART module is full-duplex, asynchronous communication, Support **RS-232**, **RS-485**, **IrDA** and **LIN**.
- The module also supports **hardware flow control**, **Parity check**, **Frame Error**, **Overflow** **8 ~ 9 Data Bits**.
- **8-Deep FIFO** for **TX & RX**.
- Provide Loopback, Address Detect(RS-485), Auto Baud Detect(LIN bus).



STDOUT Redirect

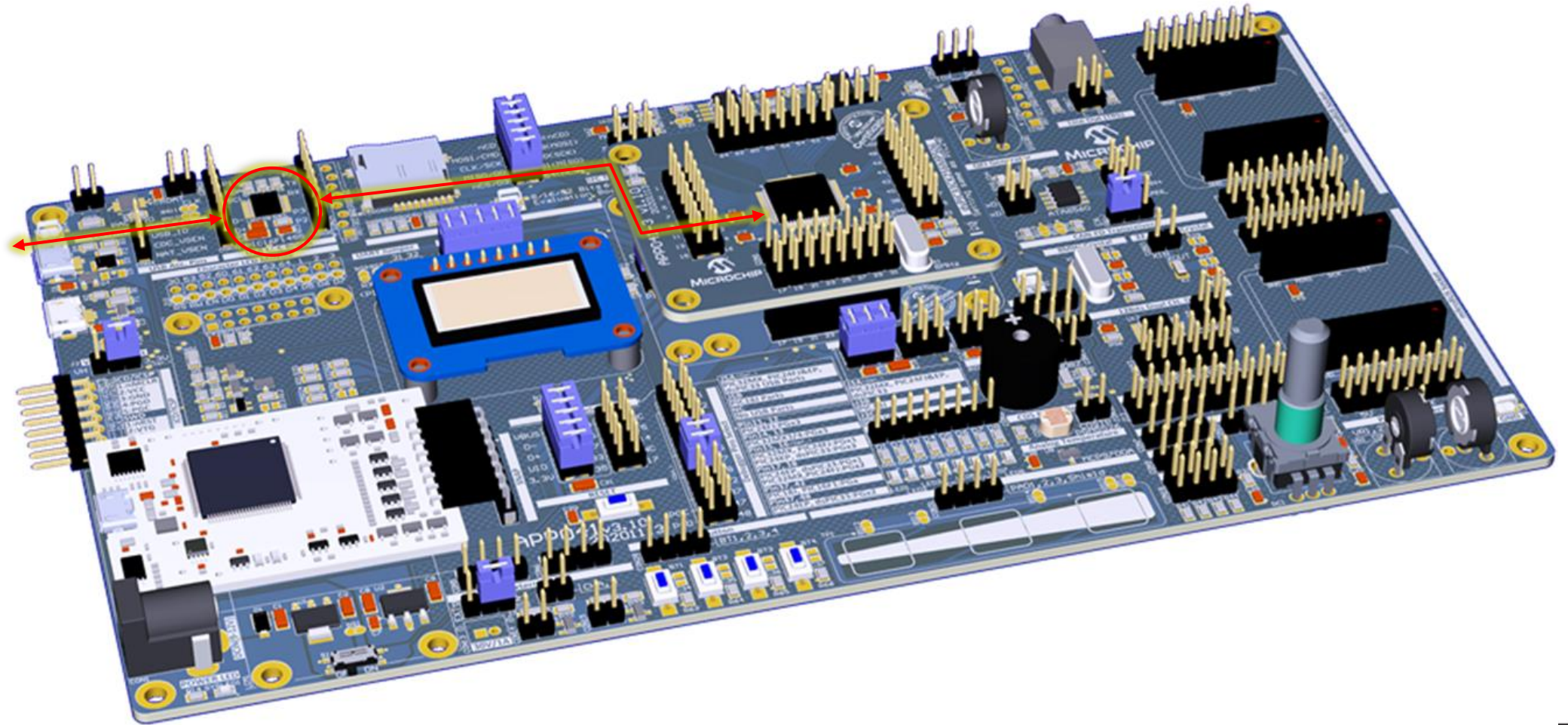
- MCC provide STDOUT redirect function, It can redirect STDOUT to UART.
- You can use printf() to export data by UART, if redirect successfully.
- For Example :
 - **UART Transmit Example : printf("Hello World!!");**

Redirect Printf to the UART



USB CDC Emulator

- The PIC16F1455 already preload USB Serial Emulator firmware (USB Virtual COM Port).



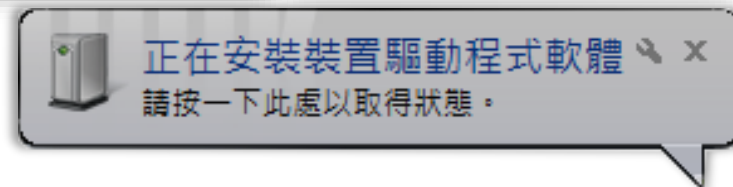
Lab Preparation

PC Terminal Software Setting

Lab Preparation

Step 1

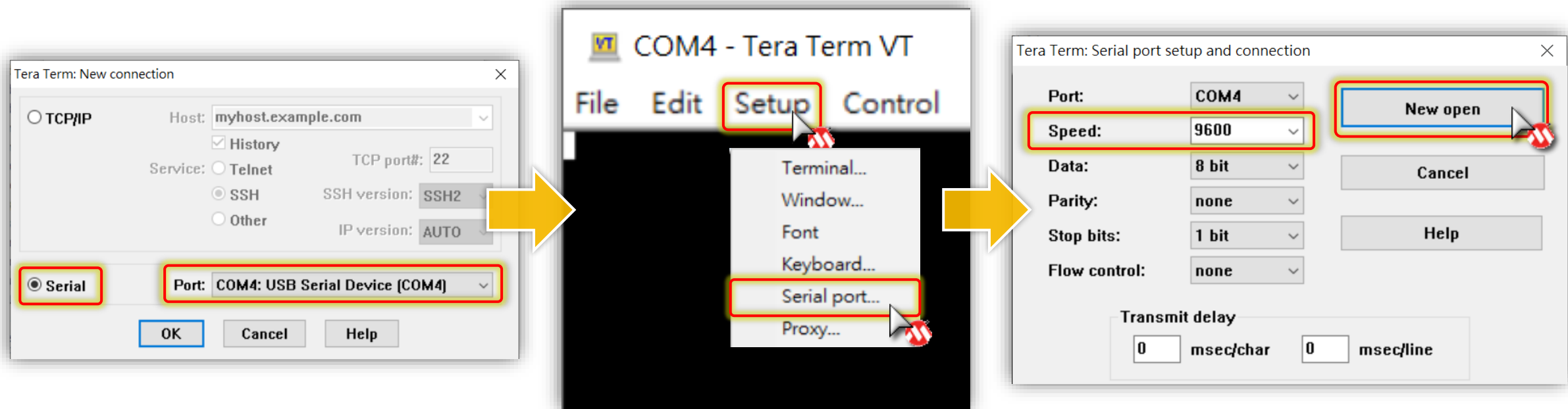
- Please confirm Windows Device Manager on your PC.
- For Window 7, you might need install driver before Labs.
 - Driver at : [\Appendix\Serial Emulator Driver\mchpcdc.inf](#).
- You will see a **USB Serial Port (COMx)** at Device Manager.



Lab Preparation

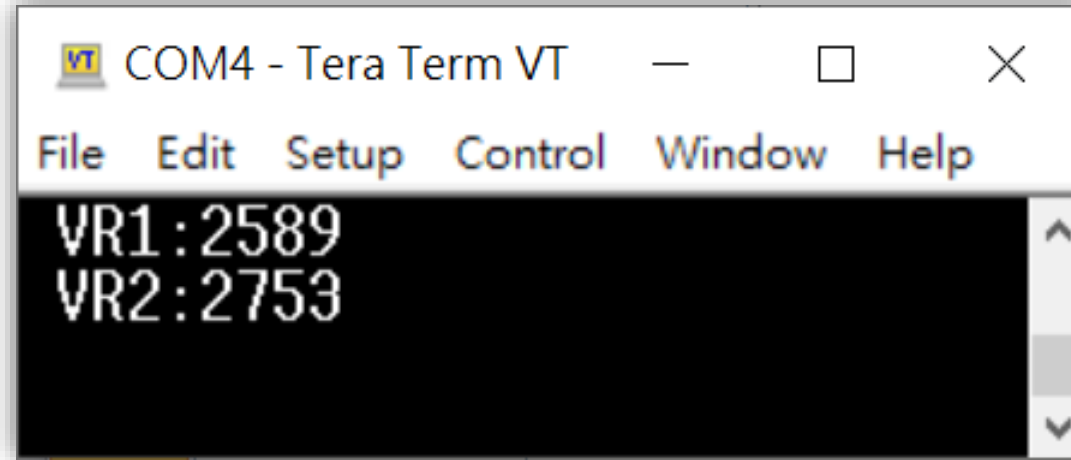
Step 2

- Find TeraTerm from your desktop or install it from.
 - <http://ttssh2.sourceforge.jp/index.html.en>.
- Select : Serial > Port : COMx : USB Serial Port (COMx).
- Check : Setup > Serial Port > **COMx**, **9600**, **8 bit**, **none**, **1 bit**, **none**.



VT100 Console Control

- Use VT100 command to control Tera Term UART output as



```
myprintf("\033[2J");    // Clear screen
myprintf("\033[?25l");  // Hide cursor
myprintf("\033[y;xH");  // Set cursor to (x,y)
                        // Left-up corner is from (1,1)
```

Let's go!

Lab14 UART printf

- Base on current project or Open `.\Exams\Lab14_xxx.X` to do exercises
- Try to add UART1 module then output "Boot Elapsed:xx" and VR1, VR2 ADC value to PC via UART1 module as we did on OLED display.
- UART1 set to **9600** , **N** , **8** , **1**, **No flow control**.
- UART has connected by PCB layout.
dsPIC33CK **RC7** (**UART1-U1TX**, **Pin32**) <-> **PIC16 RC5** (**RX**, **Pin5**)
dsPIC33CK **RD10** (**UART1-U1RX**, **Pin31**) <-> **PIC16 RC4** (**TX**, **Pin6**)

Let's go!

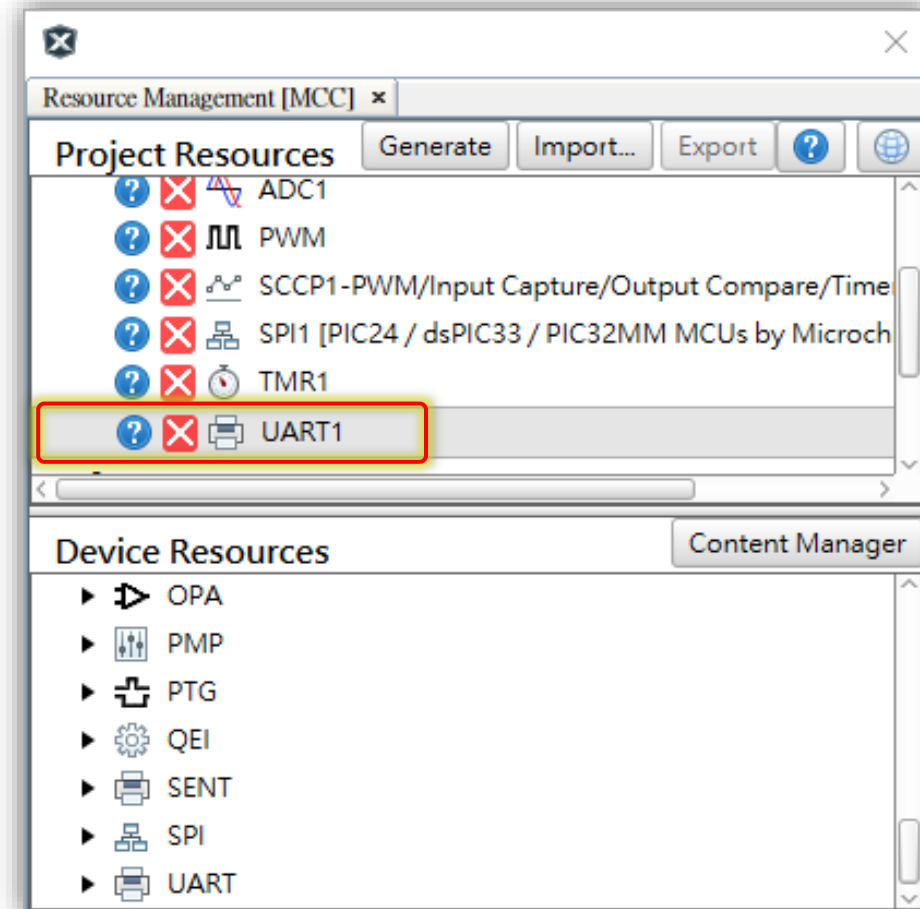
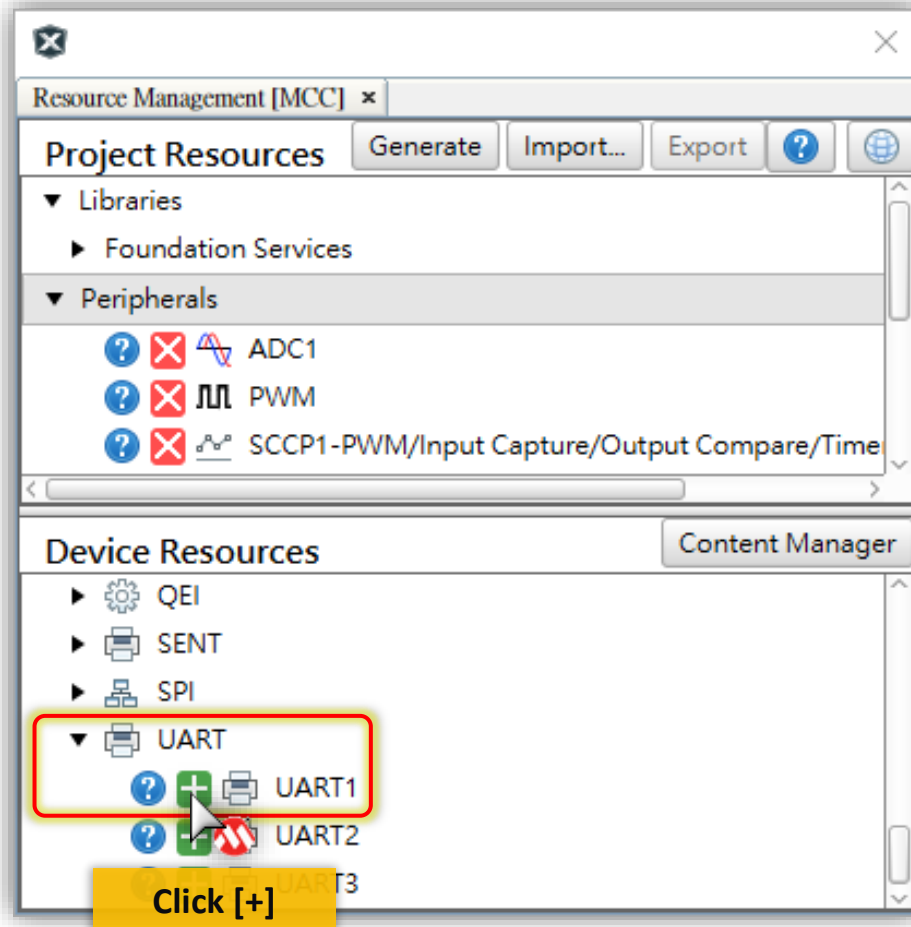
Connection



Lab14 UART printf

Step 1

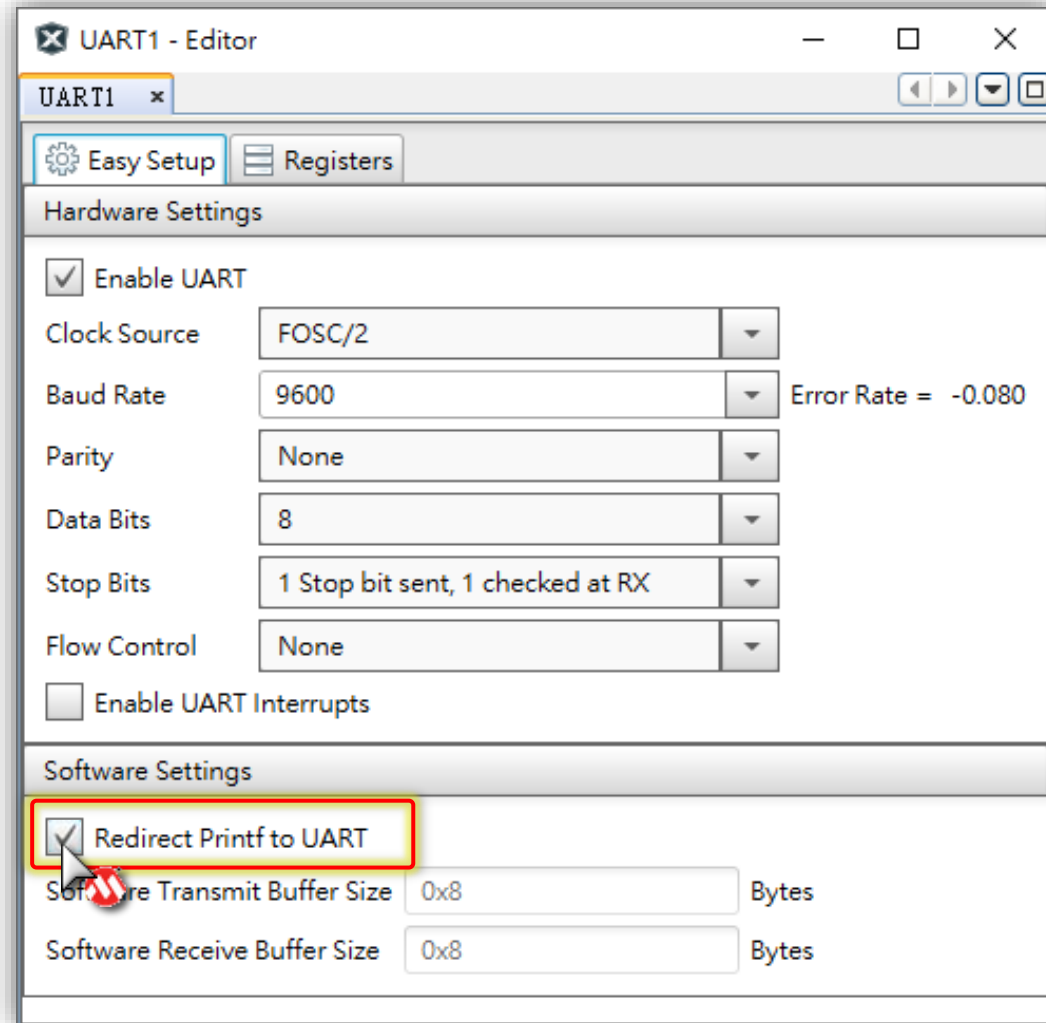
- Click [+] to add **UART** > **UART1** Module.



Lab14 UART printf

Step 2

- Set **Enable Redirect Printf to UART**.



Lab14 UART printf

Step 3

- Assign UART1 TX and RX Pin.
 - Pin Manager : RC7 > U1TX , RD10 > U1RX.

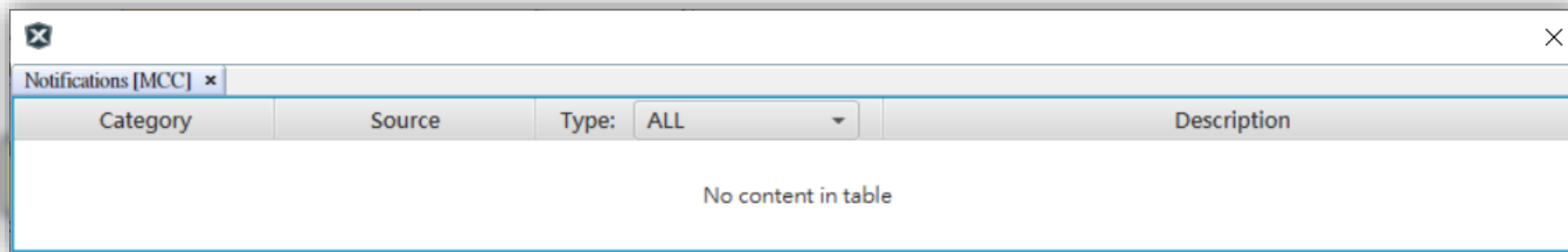
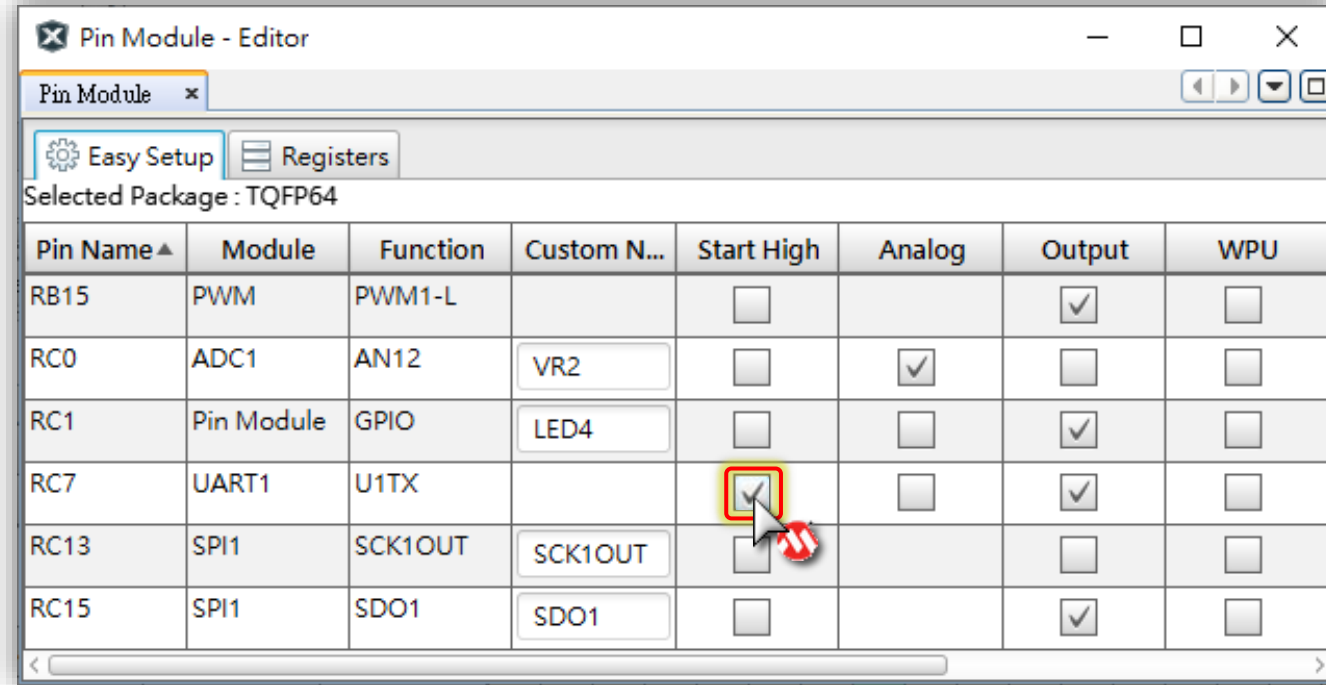
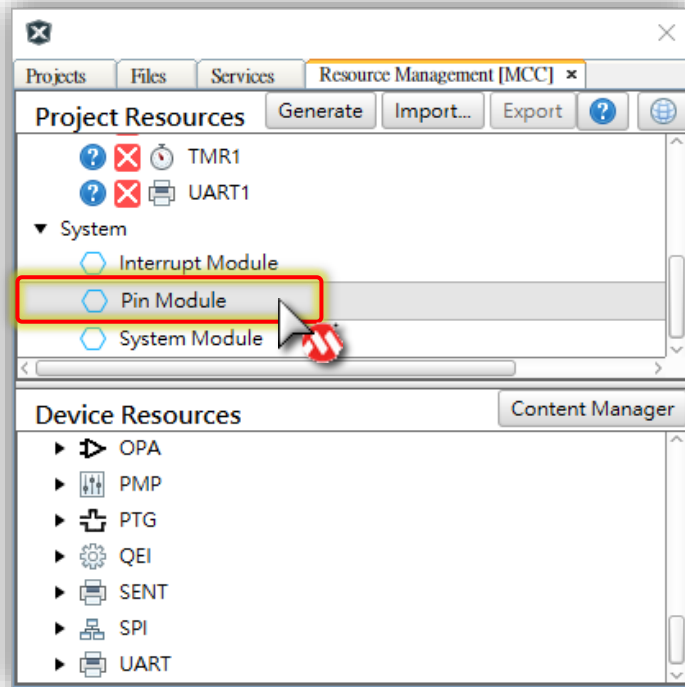
Pin Manager: Grid View

			Port C											Port D														
Module	Function	Direction	6	7	8	9	10	11	12	13	14	15	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Pin Module	GPIO	input																										
	GPIO	output																										
SCCP1-PWM/Input Capture/Output Compare/Timer	TCK1	input																										
SPI1	SCK1OUT	in/out																										
	SDI1	input																										
	SDO1	output																										
	SS1OUT	output																										
TMR1	T1CK	input																										
UART1	U1CTS	input																										
	U1DSR	input																										
	U1DTR	output																										
	U1RTS	output																										
	U1RX	input																										
	U1TX	output																										

Lab14 UART printf

Step 4

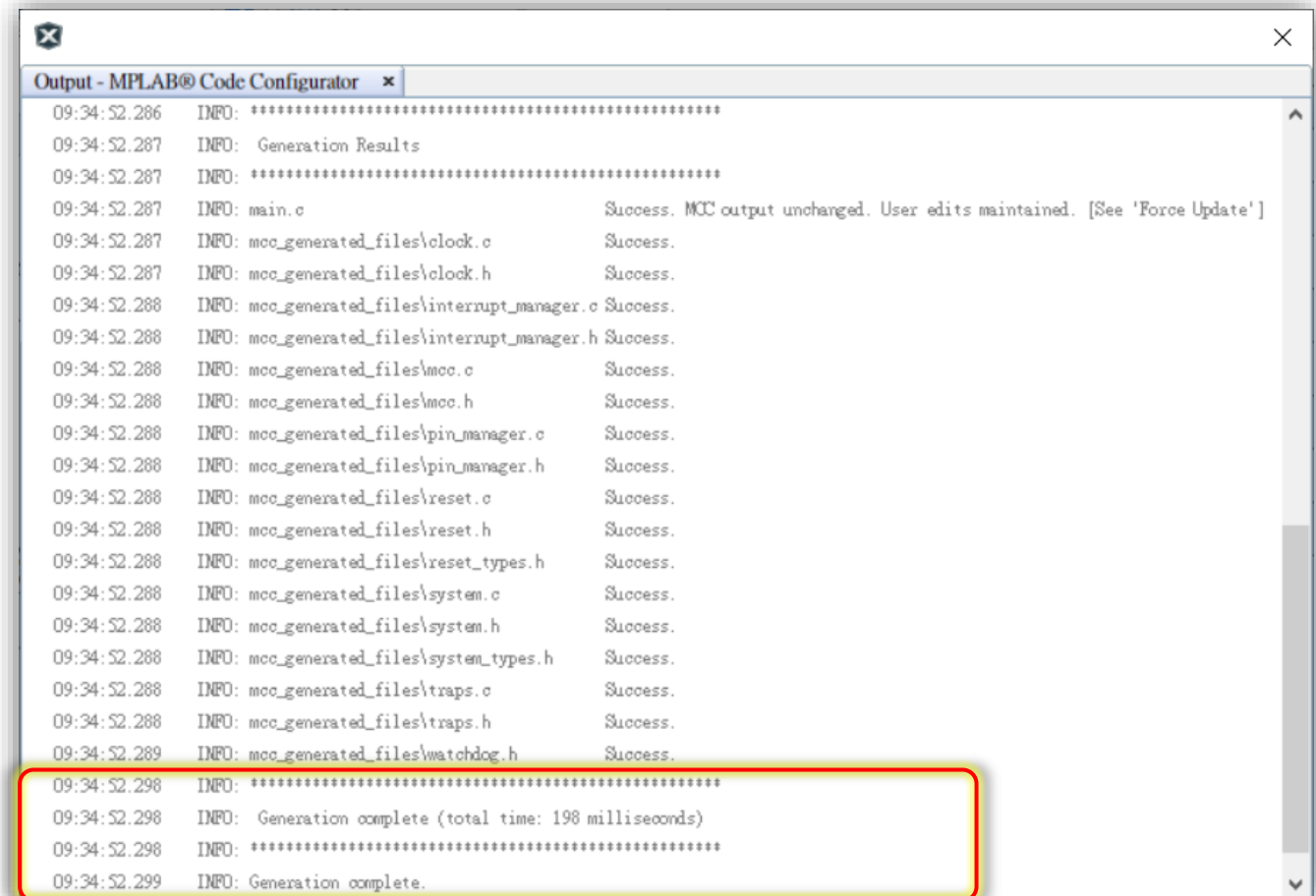
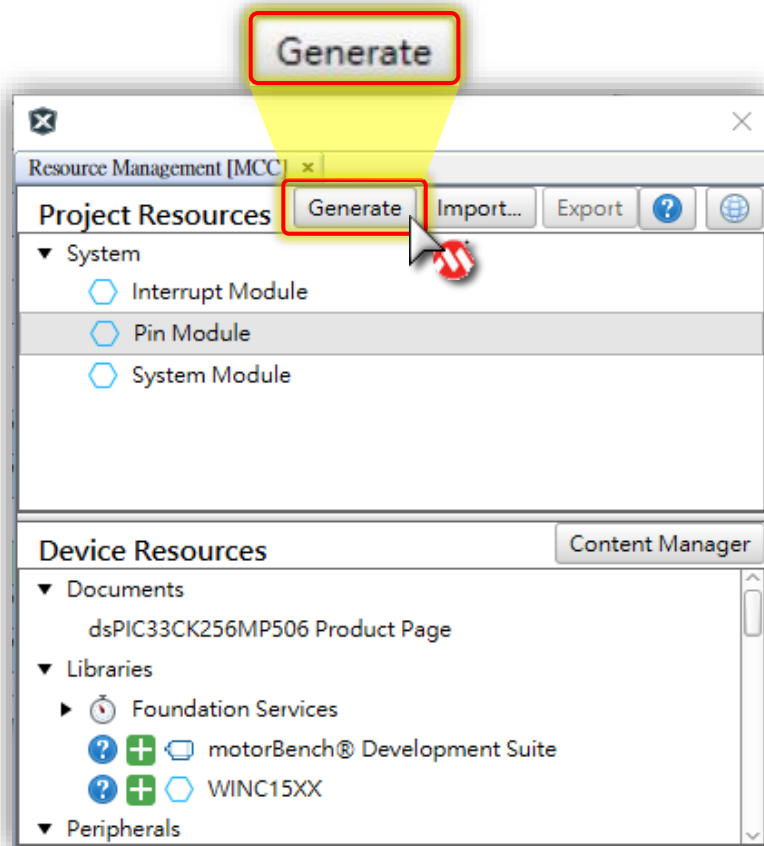
- Set **RC7** Start **High**.



Lab14 UART printf

Step 5

- Click "**Generate**" Button to generate your code.



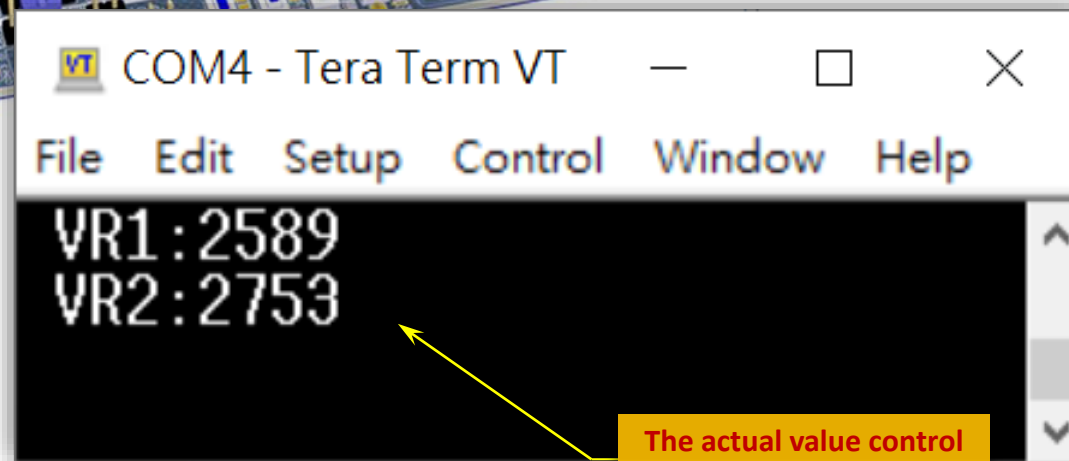
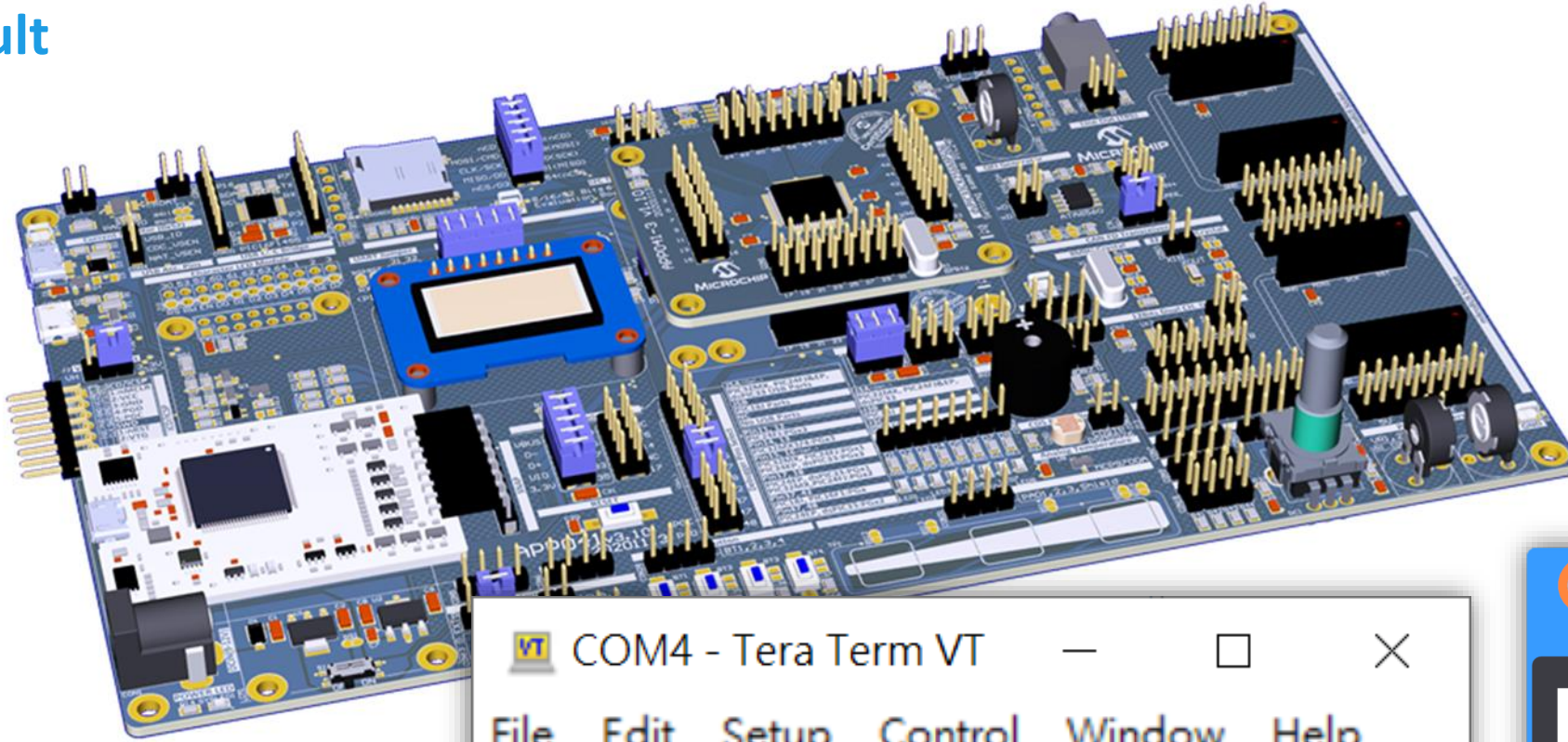
Lab14 UART printf

Code Example

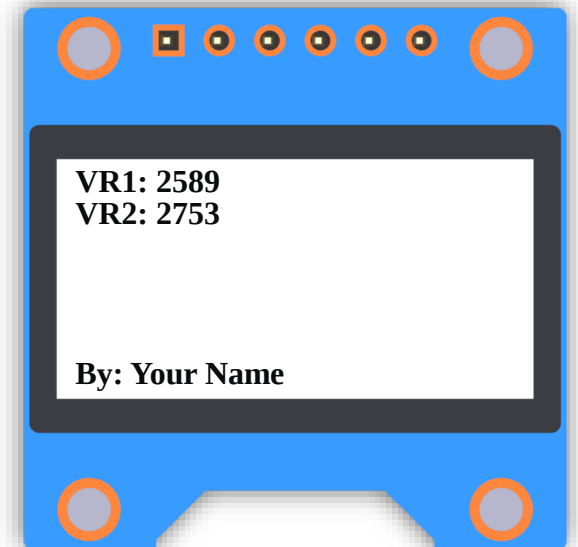
```
int main(void)
{
    ...
    printf("\033[2J");
    printf("\033[?25l");
    while (1)
    {
        // Add your application code
        ...
        if (SCCP1Flag)
        {
            ...
        }
        if (VR1Flag)
        {
            VR1Flag = 0;
            sprintf((char *) StringBuffer, "VR1:%4d", ADC1_VR1_Buffer);
            printf(" \033[1;1H%s", StringBuffer);
            myOLED_DrawStr(0, 0, StringBuffer);
        }
        if (VR2Flag)
        {
            VR2Flag = 0;
            sprintf((char *) StringBuffer, "VR2:%4d", ADC1_VR2_Buffer);
            printf(" \033[2;1H%s", StringBuffer);
            myOLED_DrawStr(0, 1, StringBuffer);
        }
    }
    return 1;
}
```

Lab14 UART printf

Result



The actual value control
by VR1 、 VR2



UART Interrupt

- Polling mode not easy to catch that the data from PC to UART.
- This is very easy if enable UART interrupt to be received it.
- Receive and transmit buffer(queue) are implemented ready, so ease to use and don't worrying data lost.

UART Functions of MCC

- MCC Provide below functions for UART:

Prototype definition : "uartn.h"

- void UARTn_Initialize(void);
- uint8_t UARTn_Read(void);
- void UARTn_Write(uint8_t byte);
- bool UARTn_IsRxReady(void);
- bool UARTn_IsTxReady(void);
- bool UARTn_IsTxDone(void);

Lab15 UART Communication

- **Base on current project or Open .\Exams\Lab15_xxx.X to do exercises**
- **Try to enable UART1 interrupt to be received UART data come from PC.**
- **To set a suitable received buffer size.**
- **Shows received character on OLED display and echo it to PC.**

Let's go!

Lab15 UART Communication

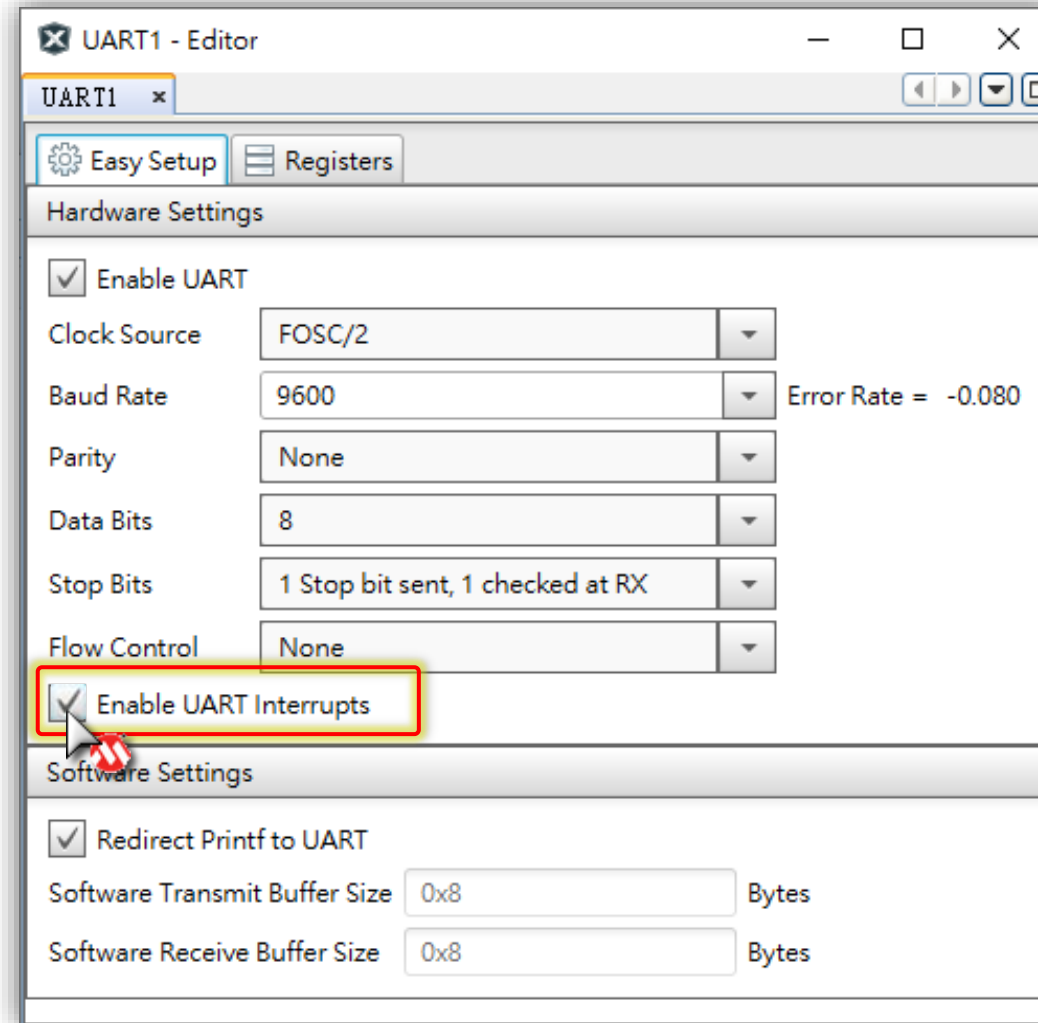
Connection



Lab15 UART Communication

Step 1

- Set **Enable UART Interrupts**.



Lab15 UART Communication

Step 2

- Set **Software Transmit/Receive Buffer Size : 0x8 > 020.**

UART1 - Editor

UART1 x

Easy Setup Registers

Hardware Settings

☒ Enable UART

Clock Source FOSC/2

Baud Rate 9600 Error Rate = -0.080

Parity None

Data Bits 8

Stop Bits 1 Stop bit sent, 1 checked at RX

Flow Control None

☒ Enable UART Interrupts

Software Settings

☒ Redirect Printf to UART

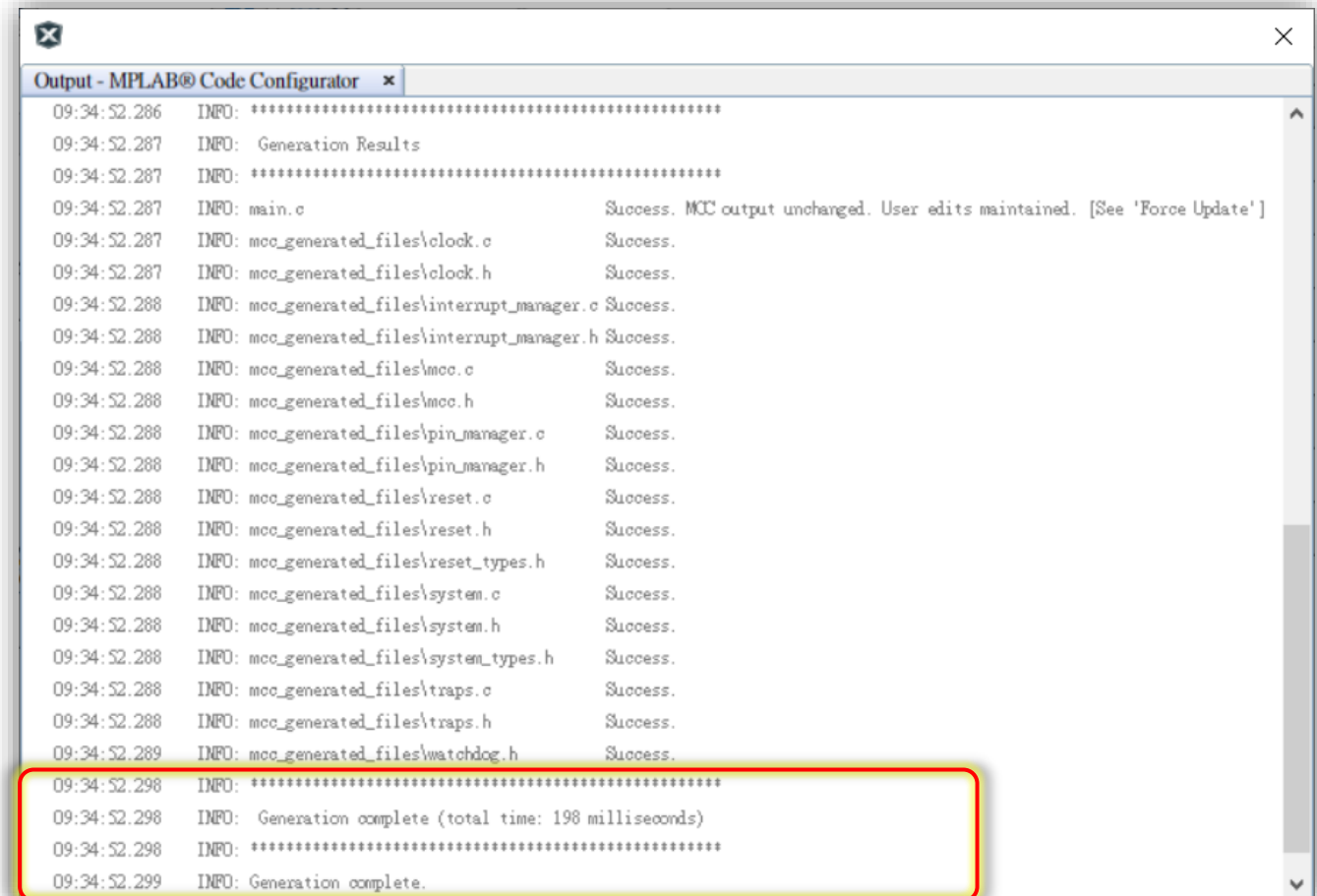
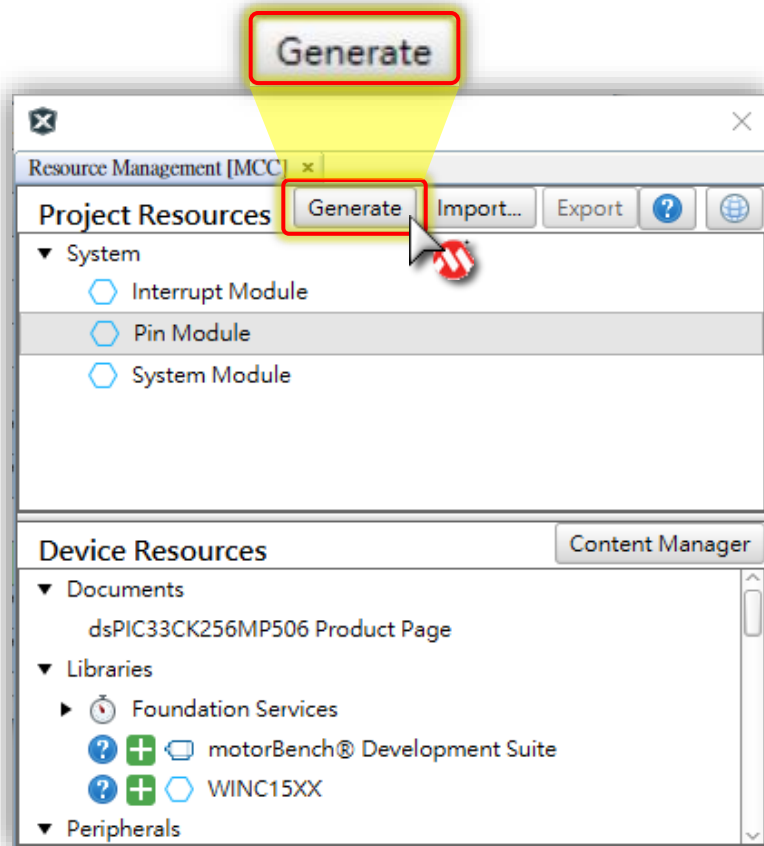
Software Transmit Buffer Size 0x20 Bytes

Software Receive Buffer Size 0x20 Bytes

Lab15 UART Communication

Step 3

- Click "**Generate**" Button to generate your code.



Lab15 UART Communication

Code Example

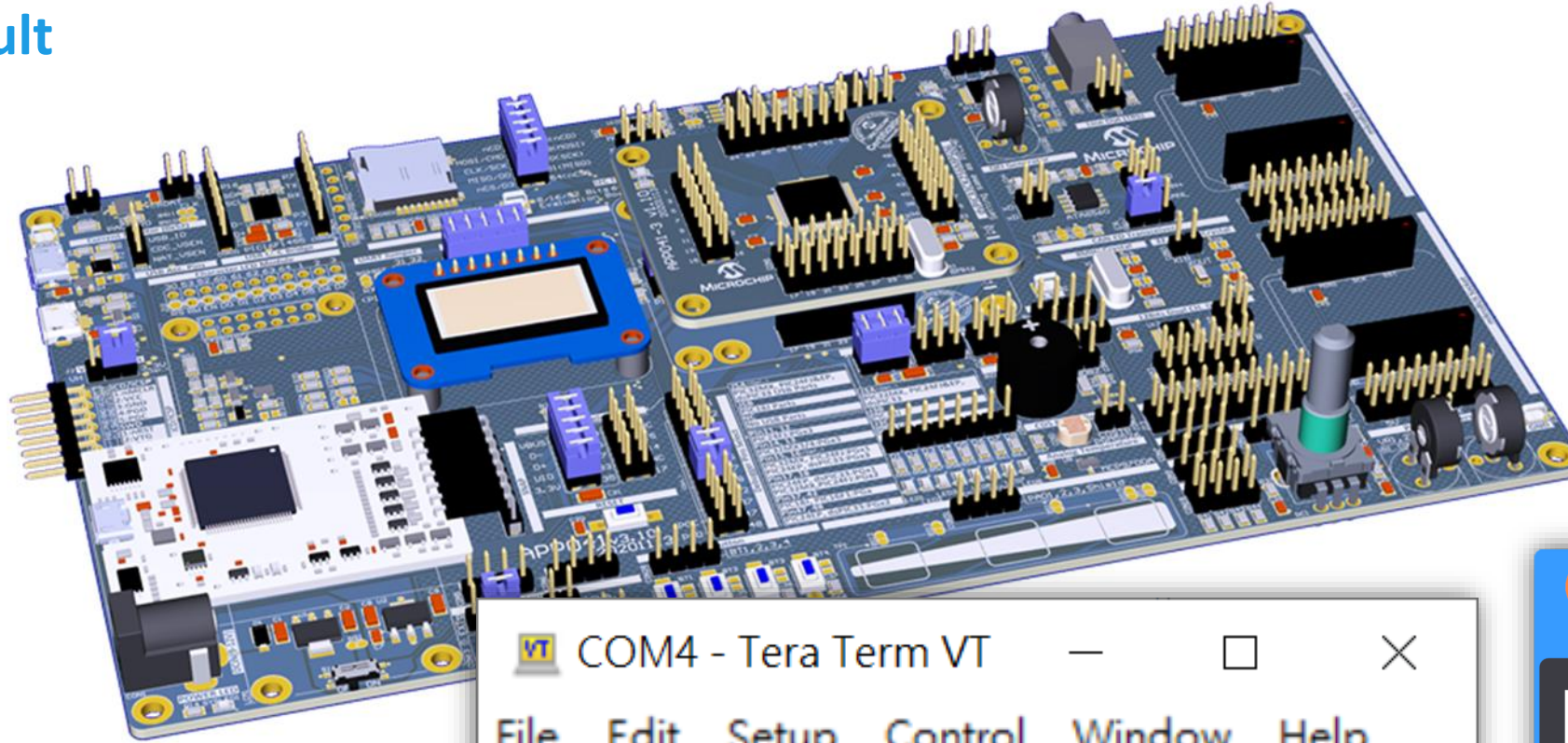
```
#include "mcc_generated_files/pwm.h"
#include "mcc_generated_files/uart1.h"

...

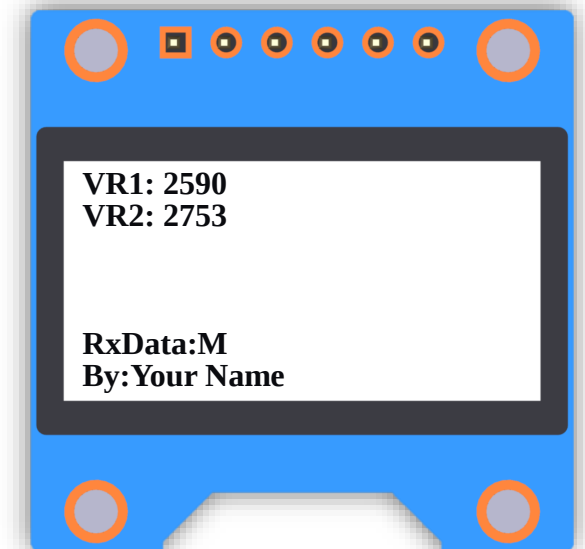
int main(void)
{
    ...
    while (1)
    {
        // Add your application code
        ...
        if (UART1_IsRxReady())
        {
            sprintf((char *) StringBuffer, "RxData:%1c", UART1_Read());
            printf(" \033[6;1H%s", StringBuffer);
            myOLED_DrawStr(0, 6, StringBuffer);
        }
    }
    return 1;
}
```

Lab15 UART Communication

Result



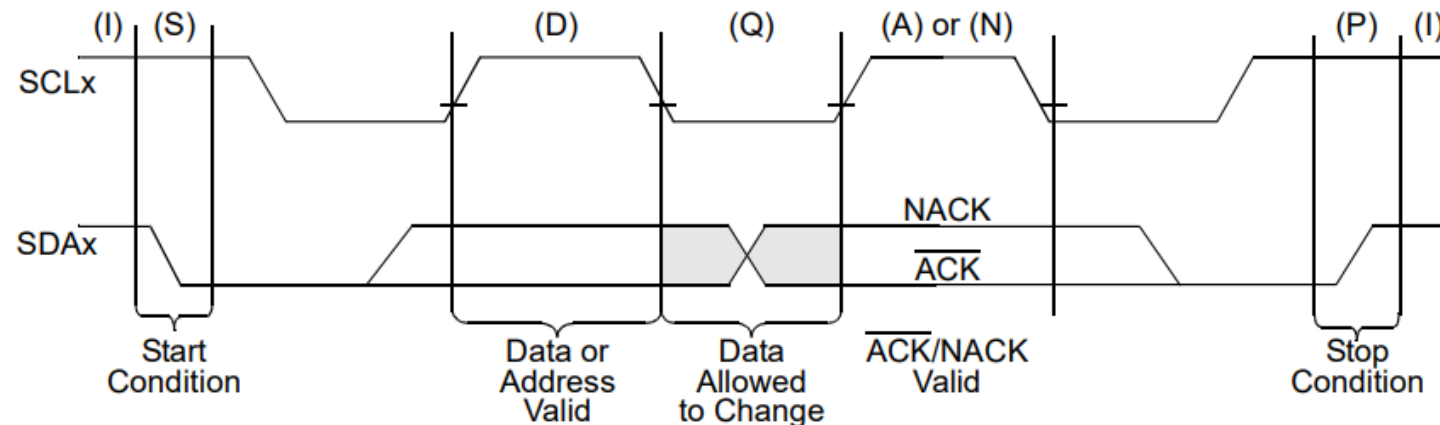
```
COM4 - Tera Term VT
File Edit Setup Control Window Help
VR1:2590
VR2:2753
RxData:M
```



I2C Application

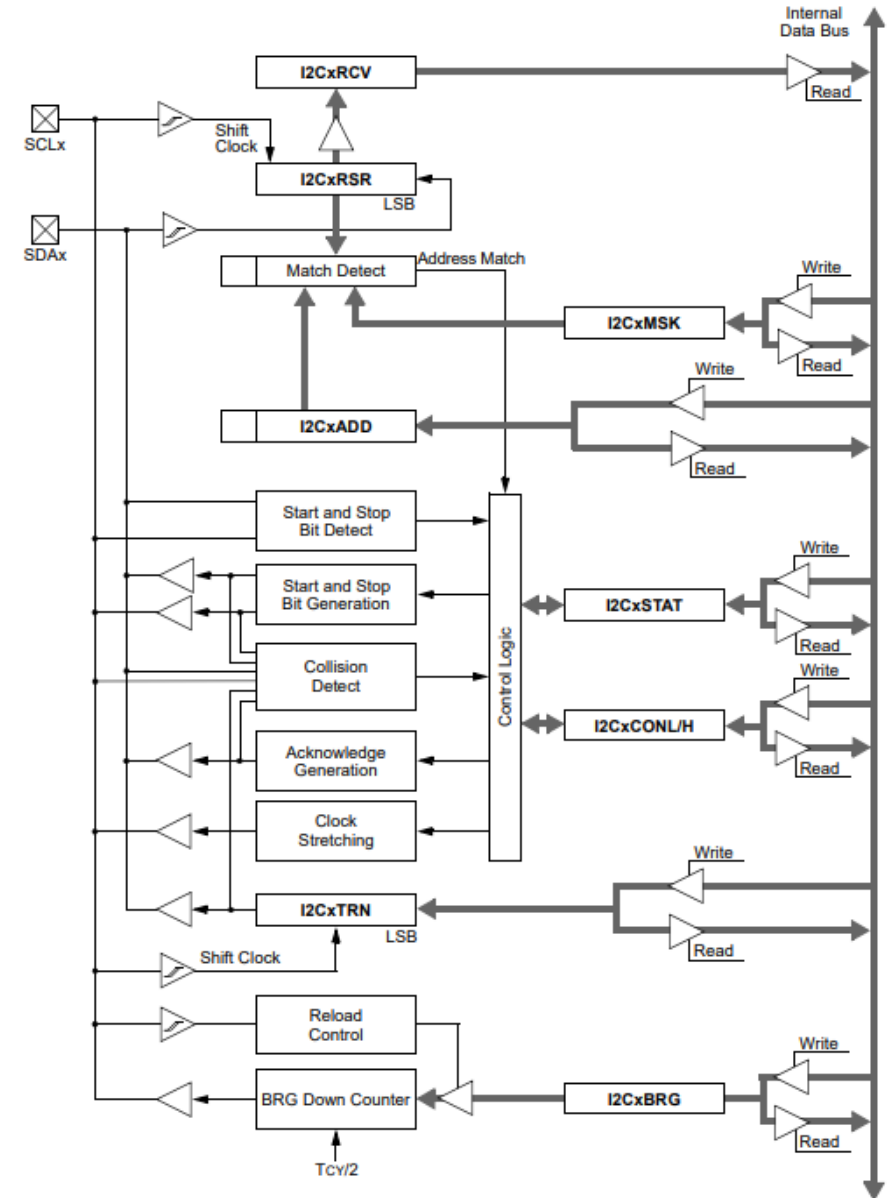
What's I2C

- I2C, Inter-Integrated Circuit
- It's a serial communication interface.
Synchronous, inside-board level, short distance communication.
- The data is clocked along with a clock signal(SCL).
- The clock signal controls when data is changed and when it should be read.
- Since I2C is synchronous, the clock rate can vary, unlike asynchronous (RS-232 style) communications.



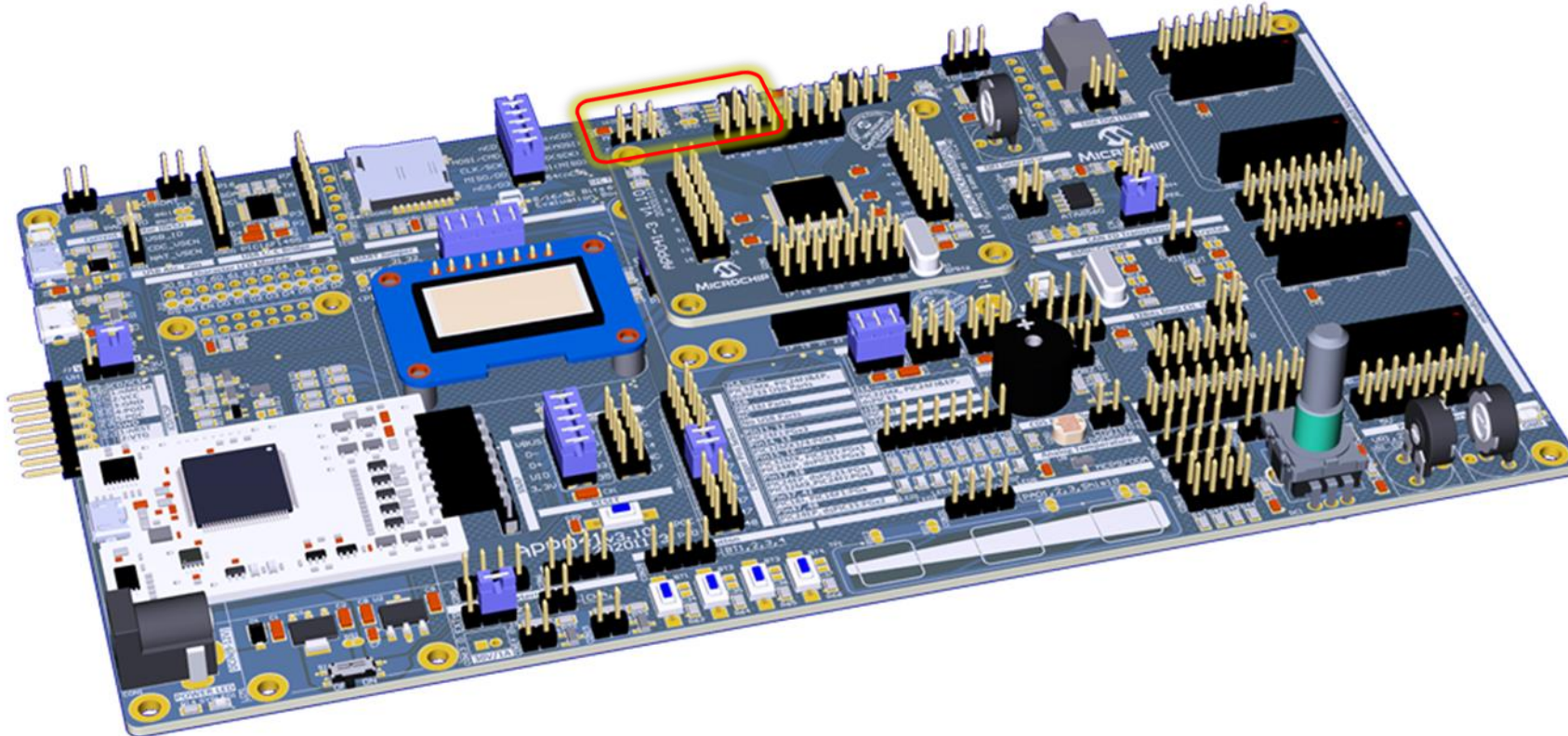
dsPIC33's I2C Module

- dsPIC33CK256MP506 Provide three I2C modules.
- Support 7, 10 Bits Device Addresses and General Call Address.
- Provide Clock Stretching.
- Both 100 kHz and 400 kHz Bus Specifications.
- SMBus Compatible Voltage Thresholds.
- Pin Definition :
 - **SCL (Serial Clock)** : Clock, dsPIC33 <-> Device.
 - **SDA (Serial Data)** : Data In/Out, dsPIC33 <-> Device.



I2C Devices

- **Temperature Sensor (MCP9800) :**
 - MCP9800 is a digital temperature sensor converted to digital word with a user selectable 9 to 12-bit Sigma-Delta Analog to Digital Converter. $\pm 0.5^{\circ}\text{C}$ (typical) at $+25^{\circ}\text{C}$
- **EEPROM (24AA32A) :**
 - 24AA32A is a 32Kb I2C EEPROM has a Page Write capability for up to 32 bytes of data.



I2C Functions of MCC

- MCC Provide below functions for I2C:

Prototype definition : "i2cn.h"

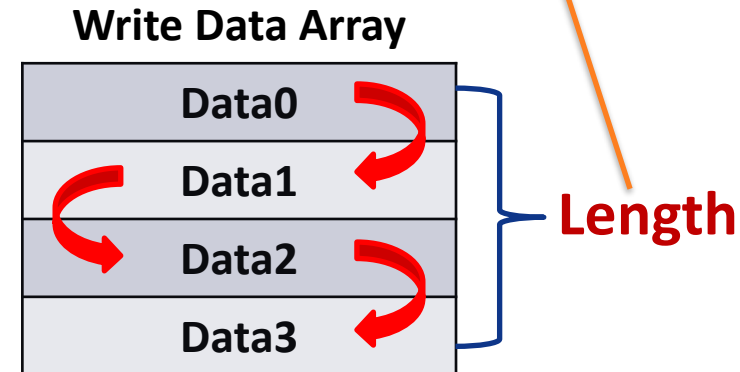
- void I2Cn_Initialize(void);
 - bool I2Cn_MasterQueueIsEmpty(void);
 - bool I2Cn_MasterQueueIsFull(void);
 - void I2Cn_MasterRead(uint8_t *pdata, uint8_t length, uint16_t address,
I2Cn_MESSAGE_STATUS *pstatus);
 - void I2Cn_MasterWrite(uint8_t *pdata, uint8_t length, uint16_t address,
I2Cn_MESSAGE_STATUS *pstatus);
- I2C Function is non-block function. This means all function running by interrupt. Operation not execute immediate after function call.

I2C Functions Introduction

- `void I2Cn_MasterWrite(uint8_t *pdata, uint8_t length, uint16_t address, I2Cn_MESSAGE_STATUS *pstatus);`



STATUS
Fail
Pending
Complete
Stuck start
Address no ack
Data no ack
Lost state

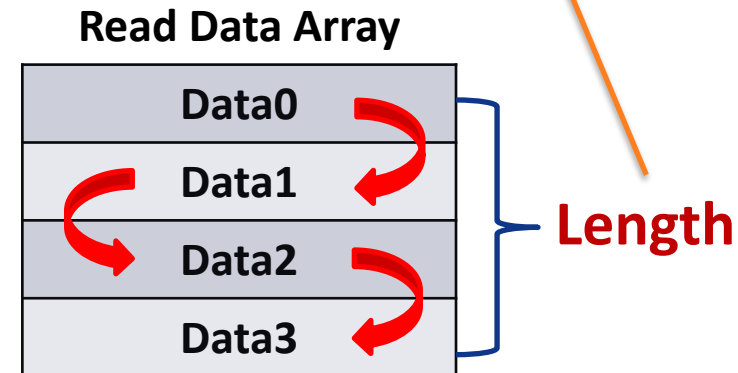


I2C Functions Introduction (cont.)

- `void I2Cn_MasterRead(uint8_t *pdata, uint8_t length, uint16_t address, I2Cn_MESSAGE_STATUS *pstatus);`

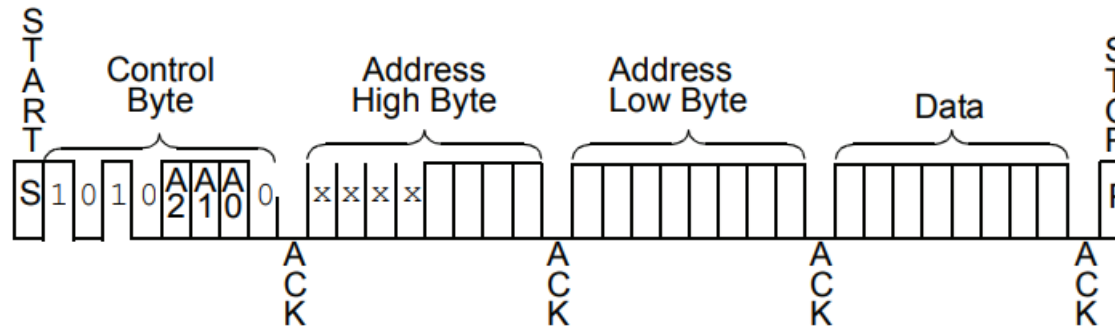


STATUS
Fail
Pending
Complete
Stuck start
Address no ack
Data no ack
Lost state

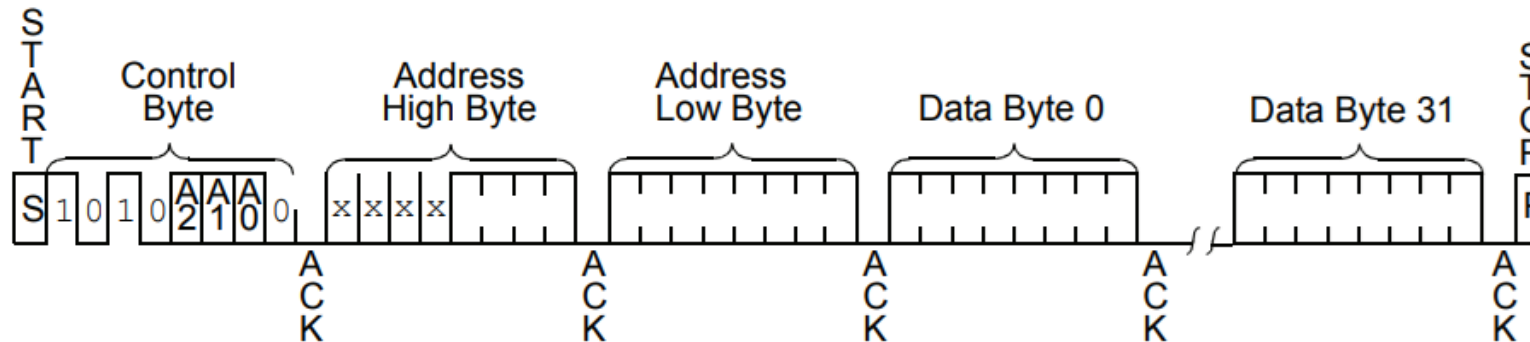


EEPROM Write (24AA32A)

- **BYTE WRITE:** `I2Cn_MasterWrite();` *//Data Array Length = 2+1*



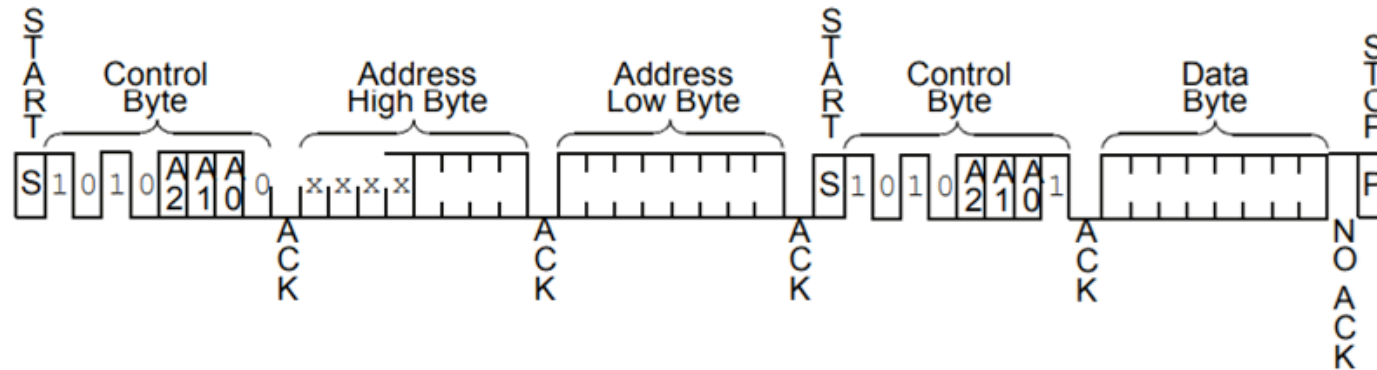
- **PAGE WRITE:** `I2Cn_MasterWrite();` *//Data Array Length = 2+n*



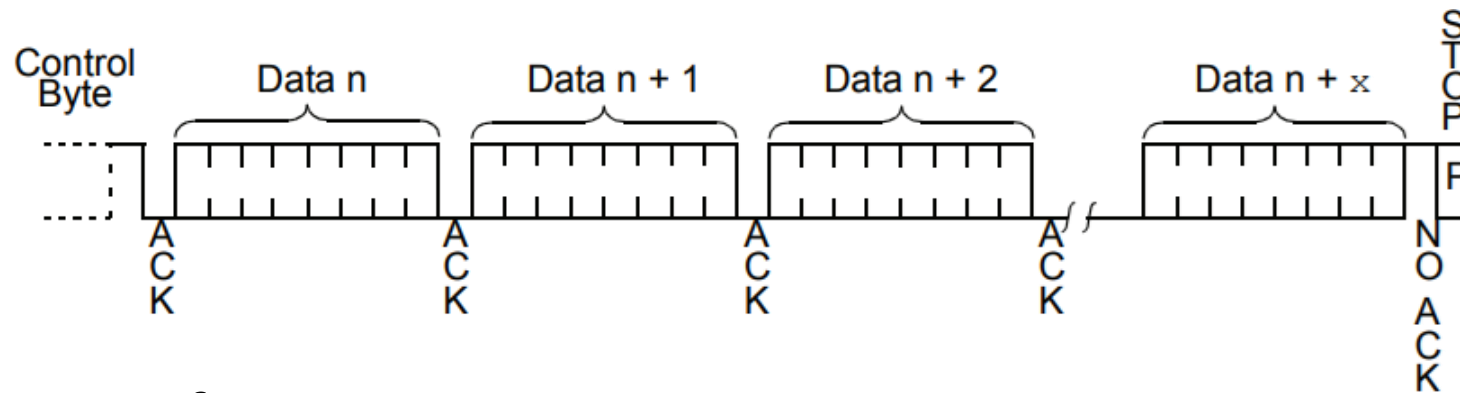
- At this section, we focus on **PAGE WRITE**.

EEPROM Read (24AA32A)

- RANDOM READ: **I2Cn_MasterWrite() + I2Cn_MasterRead();**



- SEQUENTIAL READ: **I2Cn_MasterWrite() + I2Cn_MasterRead();**



- At this section, we focus on SEQUENTIAL READ.

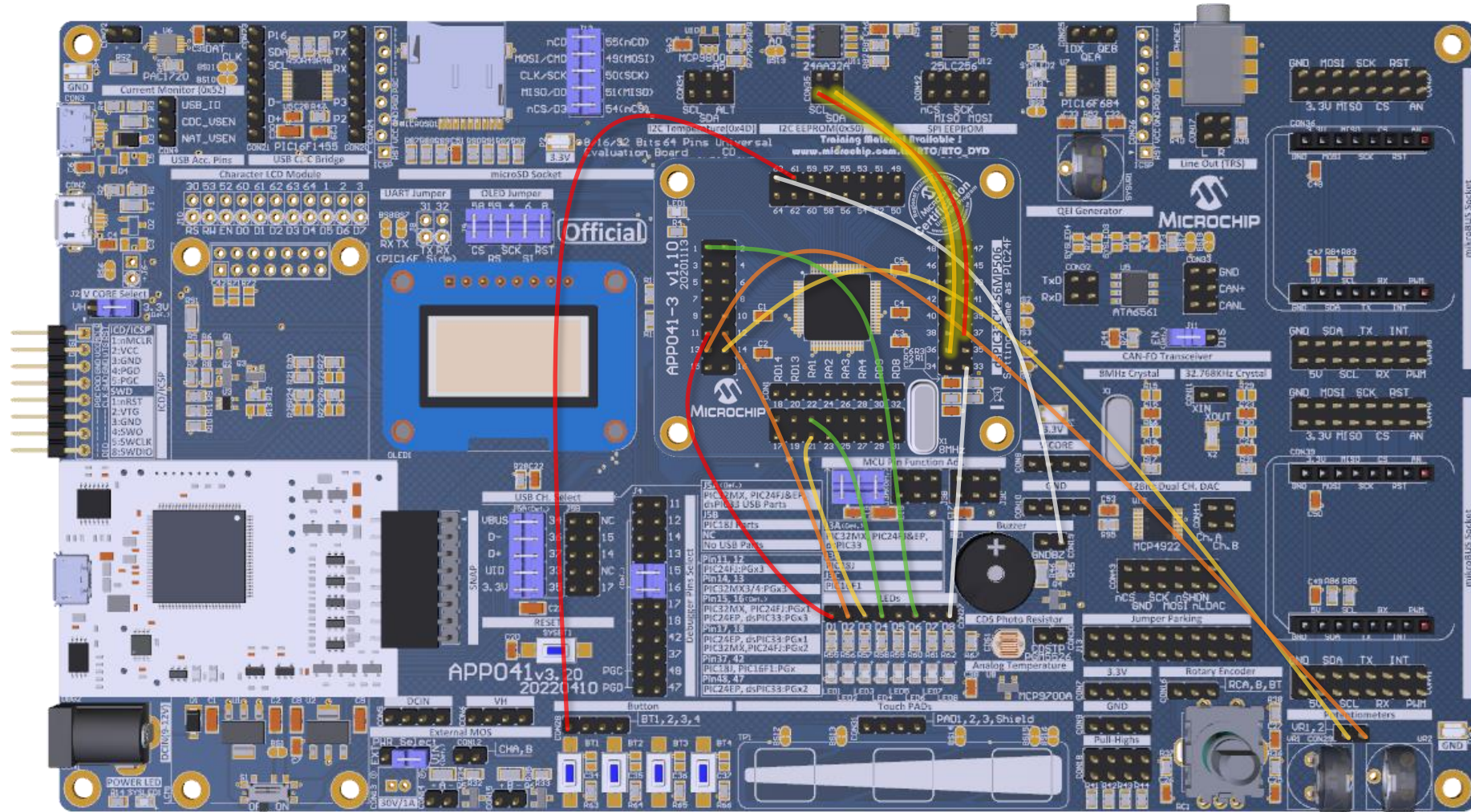
Lab16 EEPROM

- **Base on current project or Open .\Exams\Lab16_xxx.X to do exercises**
- **Try to add I2C1 module then write the value into the EEPROM and Show on OLED display.**
- **I2C1 clock set to 100kHz,**
- **Read the value from EEPROM and Show on OLED display.**

Let's go!

Lab16 EEPROM

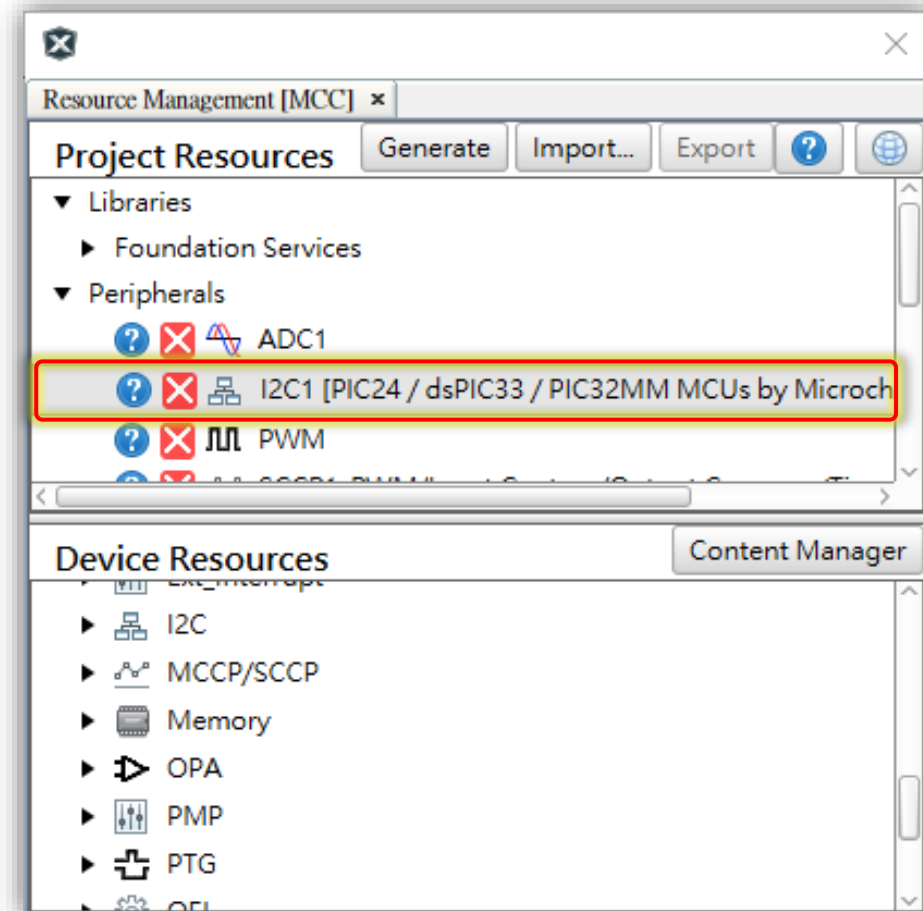
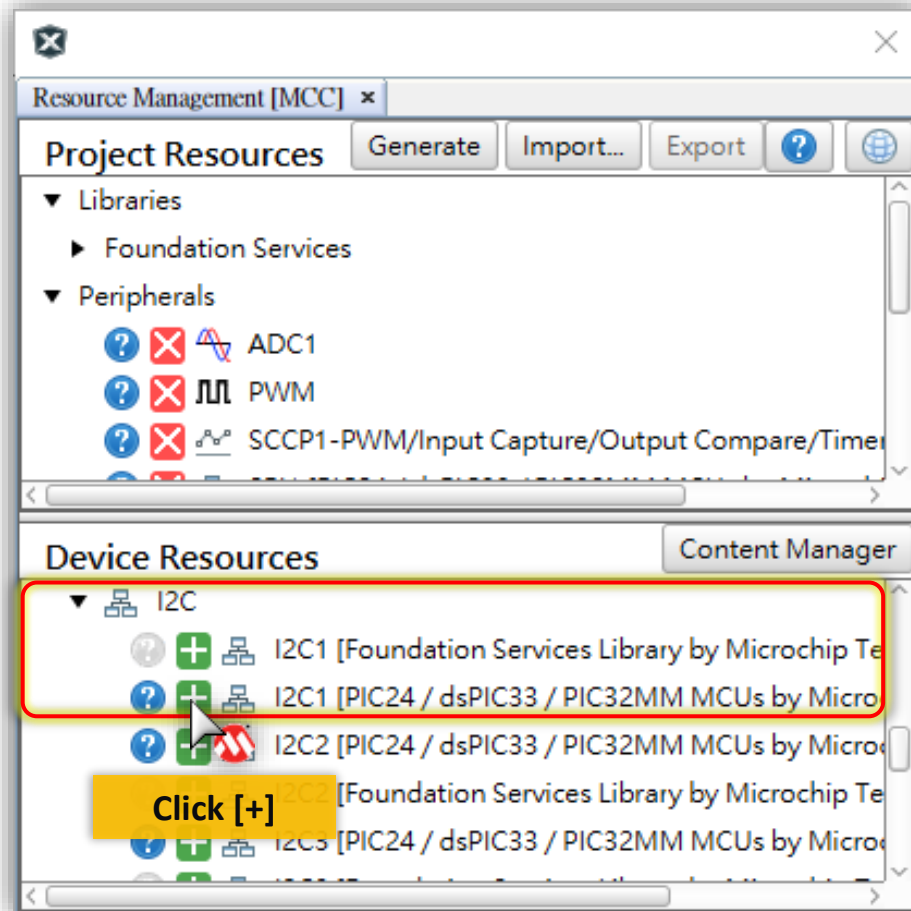
Connection



Lab16 EEPROM

Step 1

- Click [+] to add **I2C** > **I2C1[PIC24 / dsPIC33 / PIC32MM MCUs by Microchip...]** Module.



Lab16 EEPROM

Step 2

- Change I2C SCL1 and SDA1 Pin.
 - Pin Manager : RB8 > RC9 (SCL1) , RB9 > RC8 (SDA1).

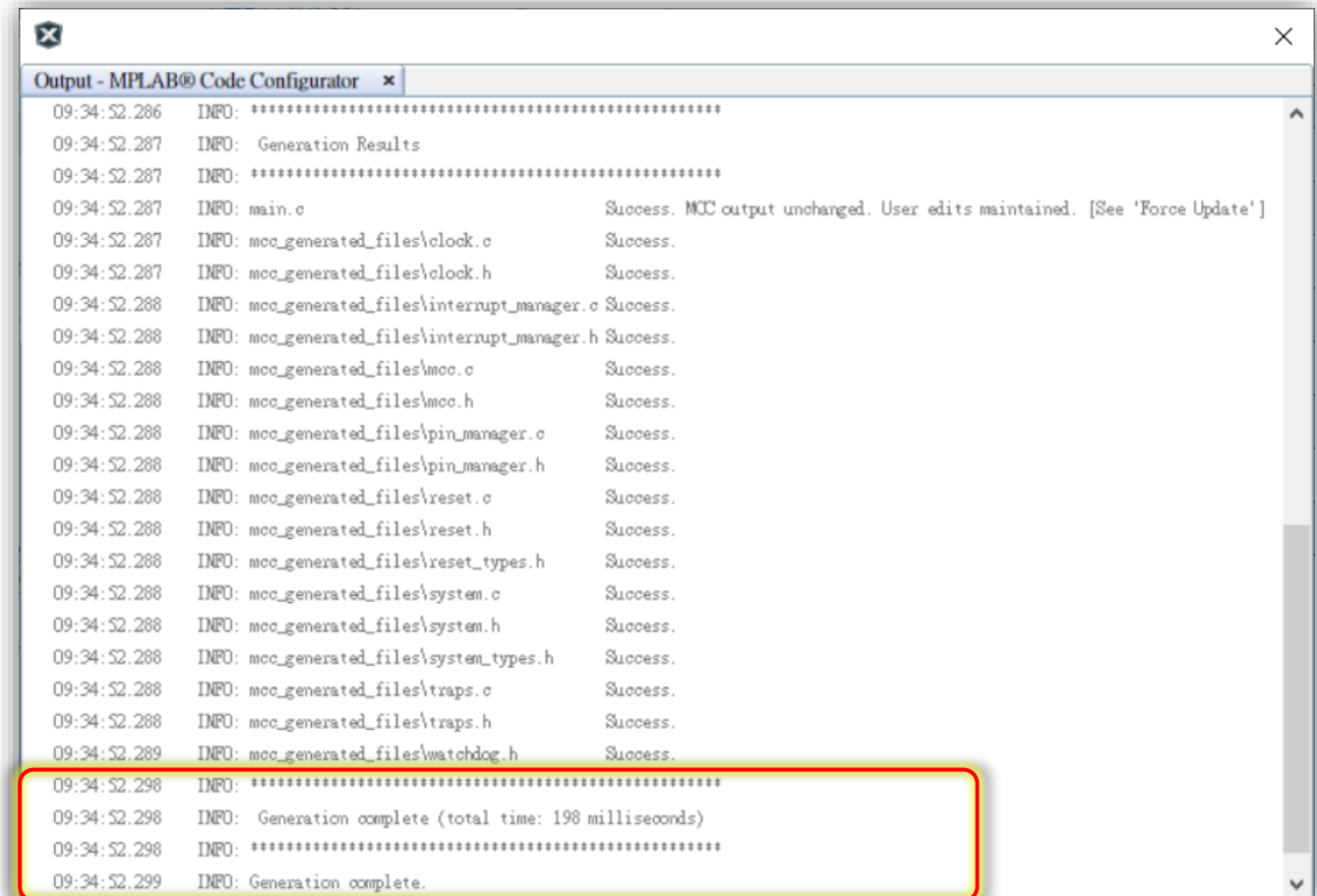
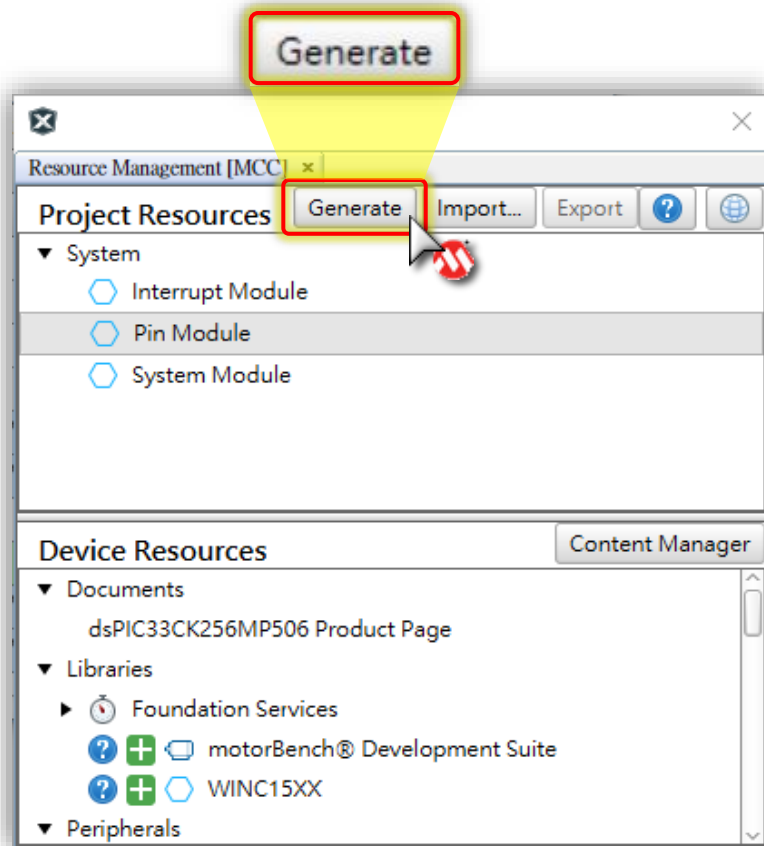
Pin Manager: Grid View

Package: TQFP64			Pin No:			46	47	48	49	61	62	63	64	1	2	13	22	23	27	50	51	24	32	36	37	52	53
			Port B												Port C												
Module	Function	Direction	6	7	8	9	10	11	12	13	14	15	0	1	2	3	4	5	6	7	8	9	10	11			
ADC1	ADCTRG31	input																									
	ANx	input																									
Clock	CLKI	input																									
	CLKO	output																									
	OSCI	input																									
	OSCO	output																									
	REFI1	input																									
	REFO1	output																									
I2C1	SCL1	in/out																									
	SDA1	in/out																									

Lab16 EEPROM

Step 3

- Click "**Generate**" Button to generate your code.



Lab16 EEPROM

Code Example

```
#include "mcc_generated_files/uart1.h"
#include "mcc_generated_files/i2c1.h"

#define EEPROM_Address 0x50

...
uint8_t Button_Flag=0;
uint8_t I2C_EEPROM_Write_Data[4];
uint8_t I2C_EEPROM_Read_Data[2];

int main(void)
{
    while (1)
    {
        // Add your application code
        if(BT1_GetValue() && Button_Flag==0)
        {
            LED8_SetLow();
            Button_Flag=1;
        }
        else if(!BT1_GetValue()&&Button_Flag==1)
        {
            static uint8_t i = 0;
            if (++i > 100) i = 0;

            I2C_EEPROM_Write_Data[0] = 0x00;
            I2C_EEPROM_Write_Data[1] = 0x00;
            I2C_EEPROM_Write_Data[2] = i;
            I2C_EEPROM_Write_Data[3] = i << 1;
            I2C1_MasterWrite(I2C_EEPROM_Write_Data, 4, EEPROM_Address, NULL);
            DELAY_microseconds(100);
            D8_SetHigh();
            Button_Flag=0;
        }
    }
}
```

Lab16 EEPROM

Code Example

```
....
while (1)
{
    // Add your application code
    ....
    if (SCCP1Flag)
    {
        SCCP1Flag = 0;

        I2C_EEPROM_Write_Data[0] = 0x00;
        I2C_EEPROM_Write_Data[1] = 0x00;
        I2C1_MasterWrite(I2C_EEPROM_Write_Data, 2, EEPROM_Address, NULL);
        DELAY_microseconds(100);
        I2C1_MasterRead(I2C_EEPROM_Read_Data, 2, EEPROM_Address, NULL);
        DELAY_microseconds(100);
        ...

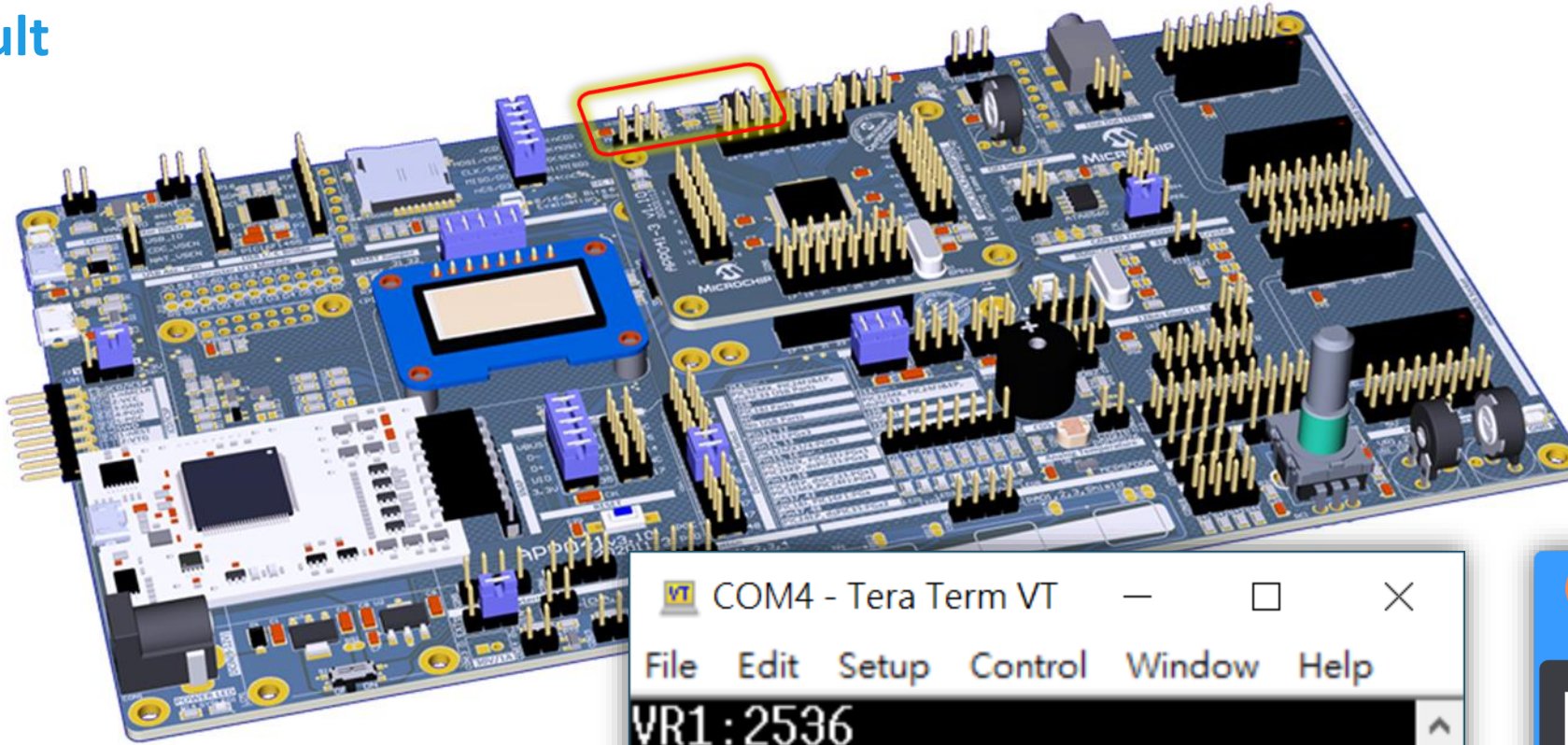
        sprintf((char *) StringBuffer, "I2C_W_EE:0x%02X,0x%02X", I2C_EEPROM_Write_Data[2], I2C_EEPROM_Write_Data[3]);
        printf("\033[3;1H%s", StringBuffer);
        myOLED_DrawStr(0, 2, StringBuffer);

        sprintf((char *) StringBuffer, "I2C_R_EE:0x%02X,0x%02X", I2C_EEPROM_Read_Data[0], I2C_EEPROM_Read_Data[1]);
        printf("\033[4;1H%s", StringBuffer);
        myOLED_DrawStr(0, 3, StringBuffer);

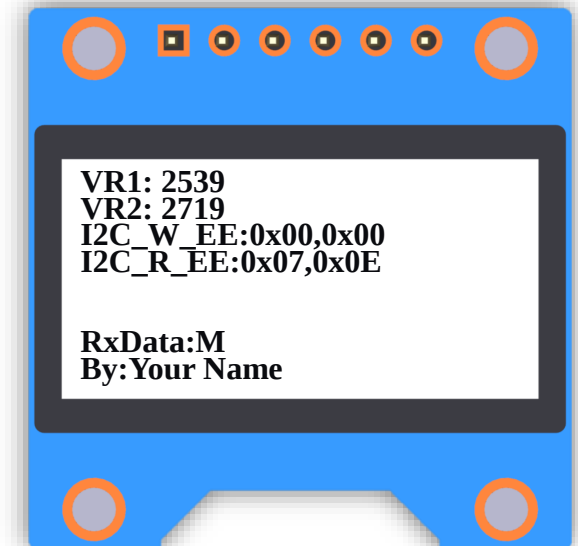
        ADC1_SoftwareTriggerEnable();
    }
}
```

Lab16 EEPROM

Result



```
COM4 - Tera Term VT
File Edit Setup Control Window Help
VR1:2536
VR2:2718
I2C_W_EE:0x00,0x00
I2C_R_EE:0x01,0x02
RxData:M
```



MCP9800 Read & Configuration

- First, Set ADC resolution & resolution & other config you want.
- Secondly, Read ADC value maximum valid 12 bits.
(2 Bytes).

TABLE 5-1: BIT ASSIGNMENT SUMMARY FOR ALL REGISTERS									
Register Pointer P1 P0	MSB/ LSB	Bit Assignment							
		7	6	5	4	3	2	1	0
Ambient Temperature Register (T _A)									
0 0	MSB	Sign	2 ⁶ °C	2 ⁵ °C	2 ⁴ °C	2 ³ °C	2 ² °C	2 ¹ °C	2 ⁰ °C
	LSB	2 ⁻¹ °C	2 ⁻² °C	2 ⁻³ °C	2 ⁻⁴ °C	0	0	0	0
Sensor Configuration Register (CONFIG)									
0 1	LSB	One-Shot	Resolution		Fault Queue		ALERT Polarity	COMP/INT	Shutdown
Temperature Hysteresis Register (T _{HYST})									
1 0	MSB	Sign	2 ⁶ °C	2 ⁵ °C	2 ⁴ °C	2 ³ °C	2 ² °C	2 ¹ °C	2 ⁰ °C
	LSB	2 ⁻¹ °C	0	0	0	0	0	0	0
Temperature Limit-Set Register (T _{SET})									
1 1	MSB	Sign	2 ⁶ °C	2 ⁵ °C	2 ⁴ °C	2 ³ °C	2 ² °C	2 ¹ °C	2 ⁰ °C
	LSB	2 ⁻¹ °C	0	0	0	0	0	0	0

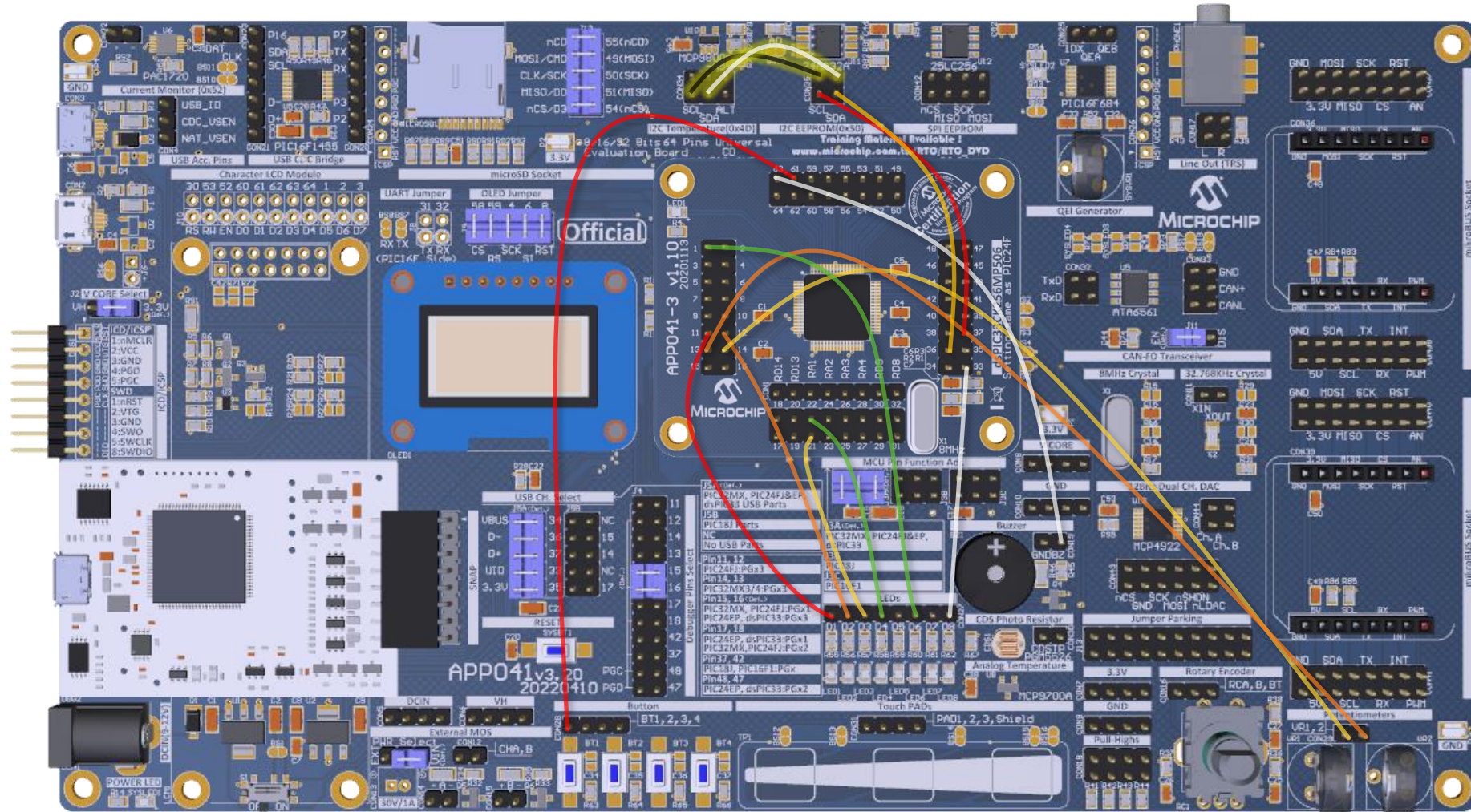
Lab17 Temperature Sensor

- Base on current project or Open `.\Exams\Lab17_xxx.X` to do exercises
- Try to set MCP9800 ADC resolution to 12 bits.
- Read the value from Temperature Sensor and Show on OLED display.

Let's go!

Lab17 Temperature Sensor

Connection



MCC Setting



Lab17 Temperature Sensor

Code Example

```
#include "mcc_generated_files/i2c1.h"

#define EEPROM_Address 0x50

#define MCP9800_Address 0x4D
#define MCP9800_REG_TA 0x01
#define MCP9800_Register 0x60
#define MCP9800_Start 0x00

...
uint8_t MCP9800_Write_Data[2];
uint8_t MCP9800_Read_Data[2];

int main(void)
{
    ...
    myOLED_DrawStr(0, 7, (const uint8_t *) "By: Your Name");

    MCP9800_Write_Data[0] = MCP9800_REG_TA;
    MCP9800_Write_Data[1] = MCP9800_Register;
    I2C1_MasterWrite(MCP9800_Write_Data, 2, MCP9800_Address, NULL);
    DELAY_microseconds(100);
    MCP9800_Write_Data[0] = MCP9800_Start;
    I2C1_MasterWrite(MCP9800_Write_Data, 1, MCP9800_Address, NULL);
    DELAY_microseconds(100);
    while (1)
    {
        // Add your application code
        ...
    }
}
```

Lab17 Temperature Sensor

Code Example

```
int main(void)
{
    ....
    while (1)
    {
        // Add your application code
        ....
        if (SCCP1Flag)
        {
            SCCP1Flag = 0;

            ...
            myOLED_DrawStr(0, 6, StringBuffer);

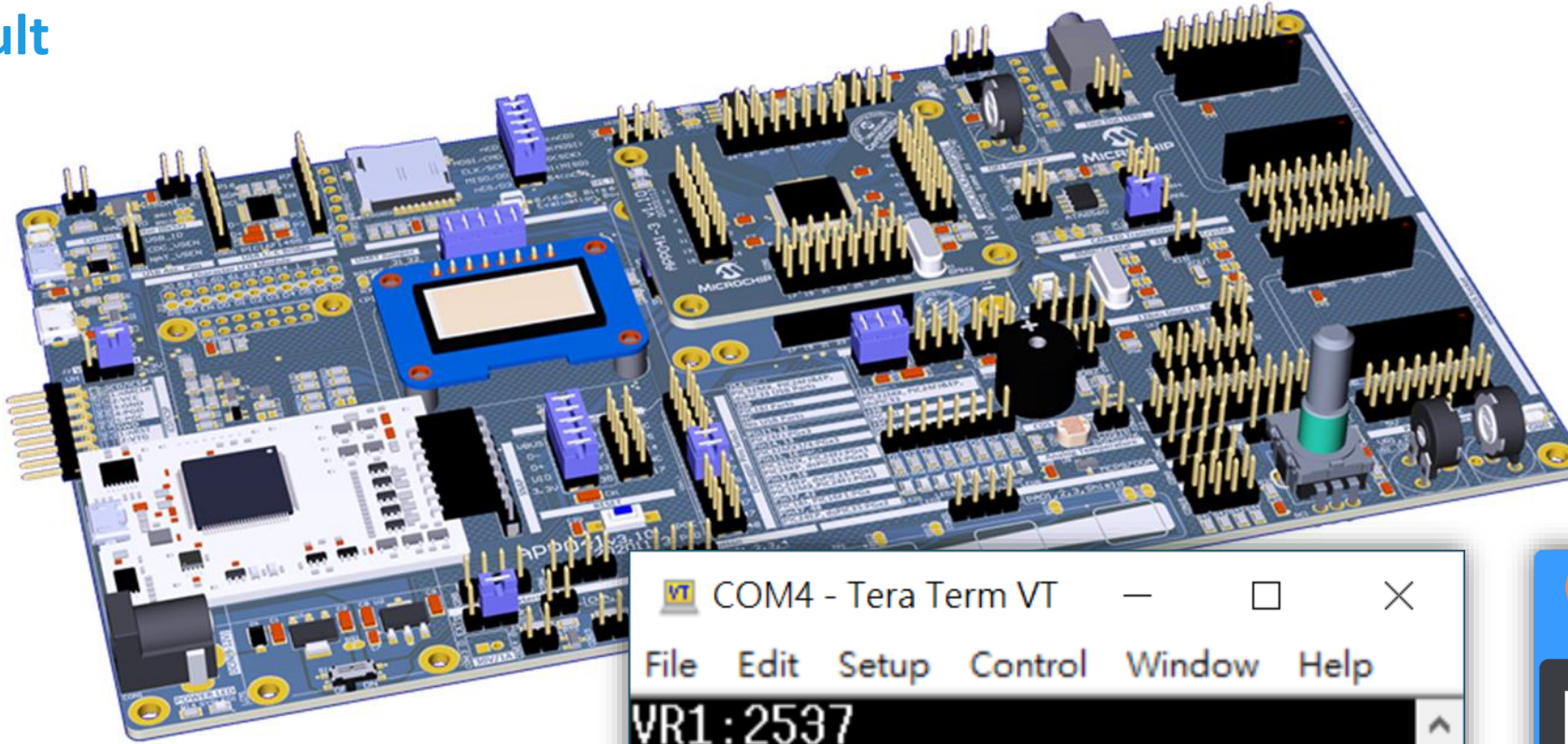
            I2C1_MasterRead(MCP9800_Read_Data, 2, MCP9800_Address, NULL);
            DELAY_microseconds(100);

            sprintf((char *) StringBuffer, "Temp.:%2d.%03d'C", (int) (MCP9800_Read_Data[0]&0x7F), (int) (MCP9800_Read_Data[1] >> 4)*1000 / 16);
            printf("\033[5;1H%s", StringBuffer);
            myOLED_DrawStr(0, 4, StringBuffer);

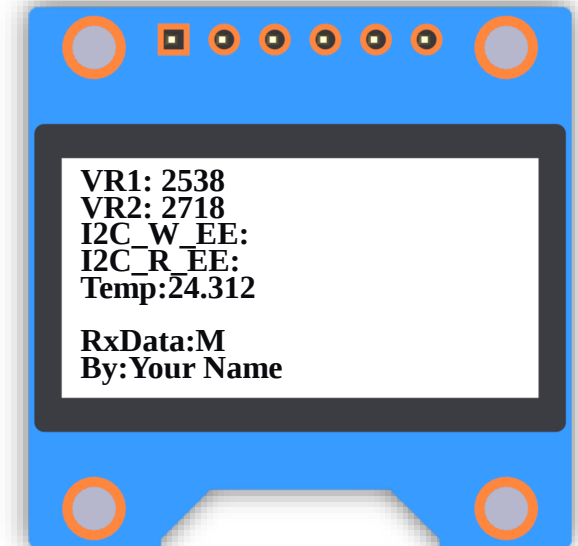
            ADC1_SoftwareTriggerEnable();
        }
    }
}
```

Lab17 Temperature Sensor

Result



```
COM4 - Tera Term VT
File Edit Setup Control Window Help
VR1:2537
VR2:2718
I2C_W_EE:0x00,0x00
I2C_R_EE:0x01,0x02
Temp:24.062'C
RxData:M
```



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