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# dsPIC30F Peripheral Module

dsPIC30F QEI Module  
(Motion Control Feedback Peripheral)

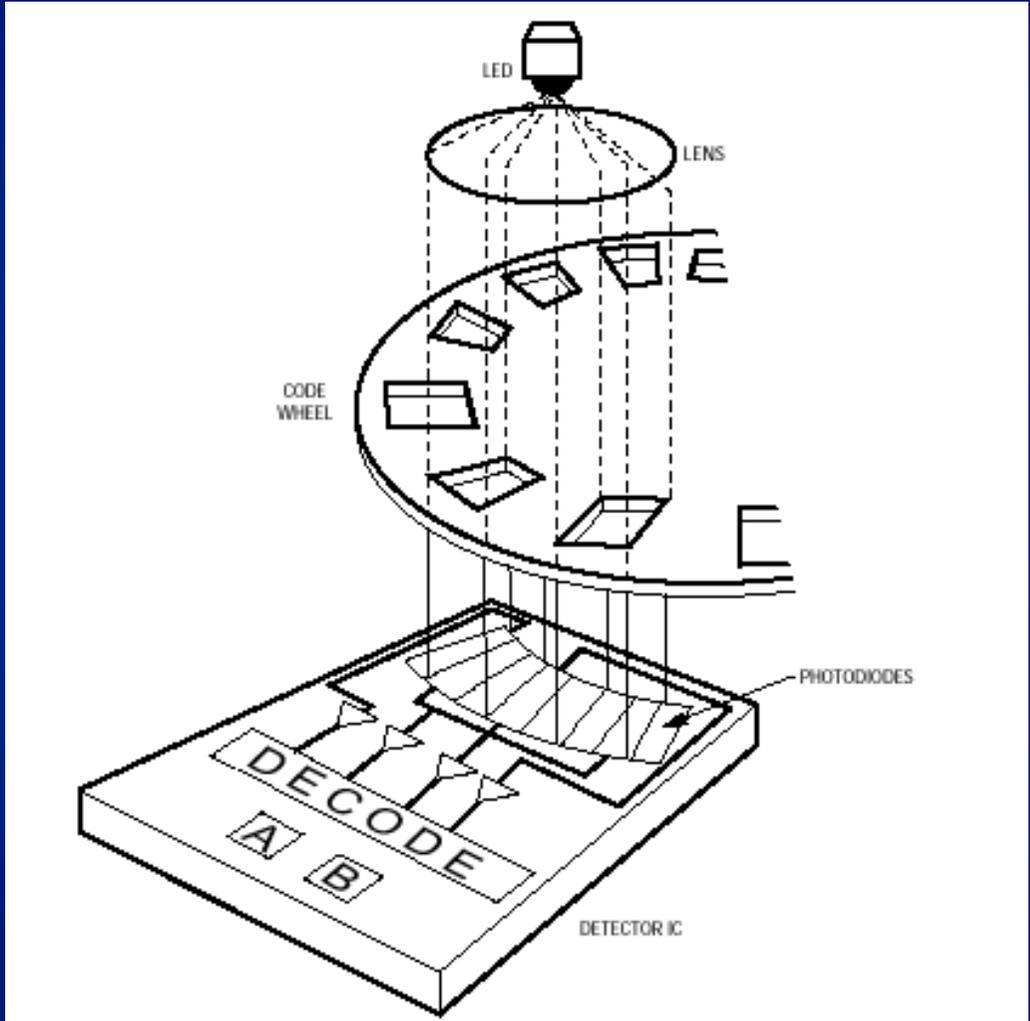


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# Session Agenda

- What is a Quadrature Encoder?
- General Features Overview
- Programmable digital noise filters
- Quadrature Decoder
- The QE1 as a Timer/Counter
- Code Example for RPM

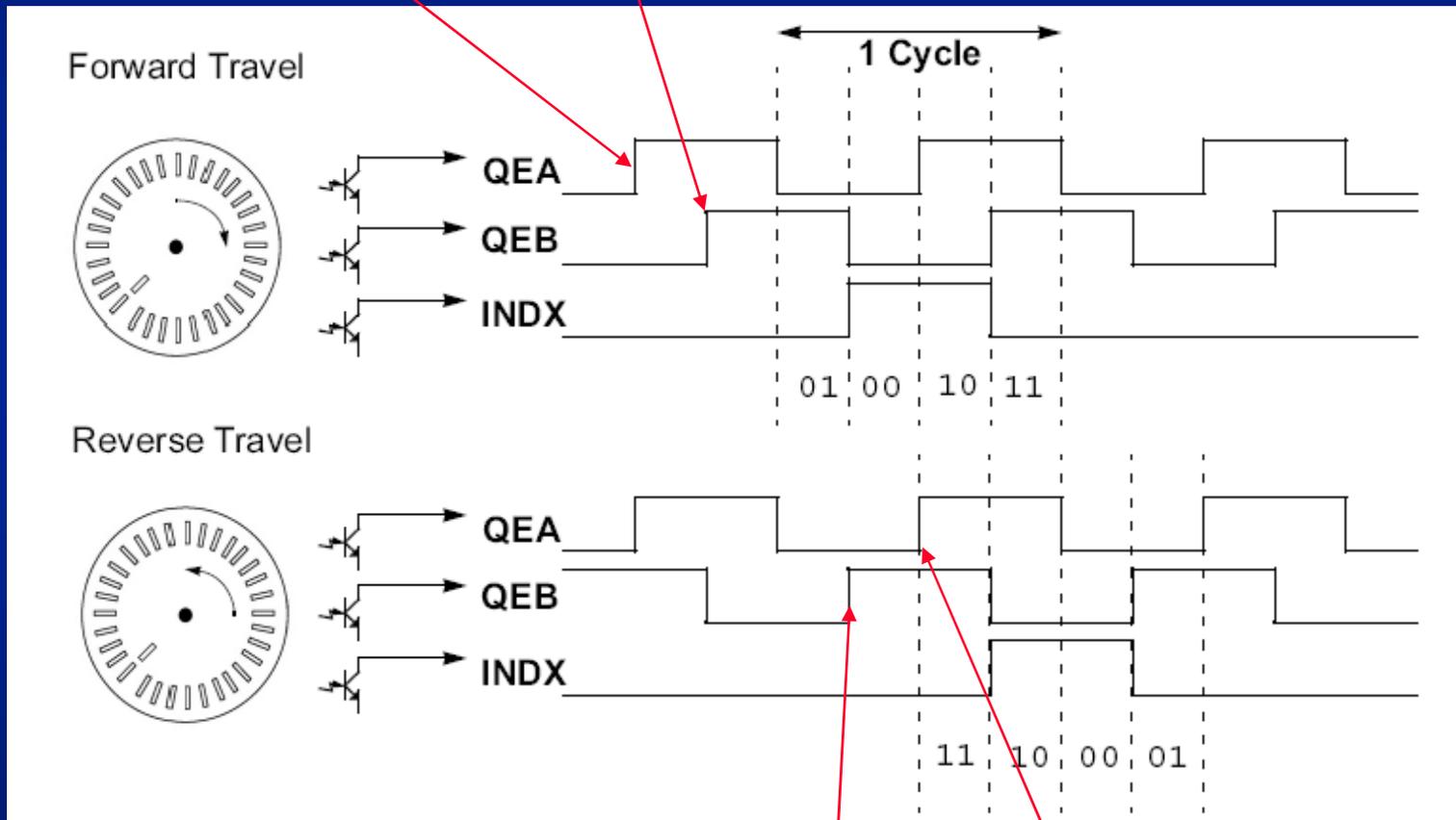
# Incremental Encoders





# What is a Quadrature Encoder?

*Phase A leads Phase B*



*Phase B leads Phase A*



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# dsPIC QEI Features

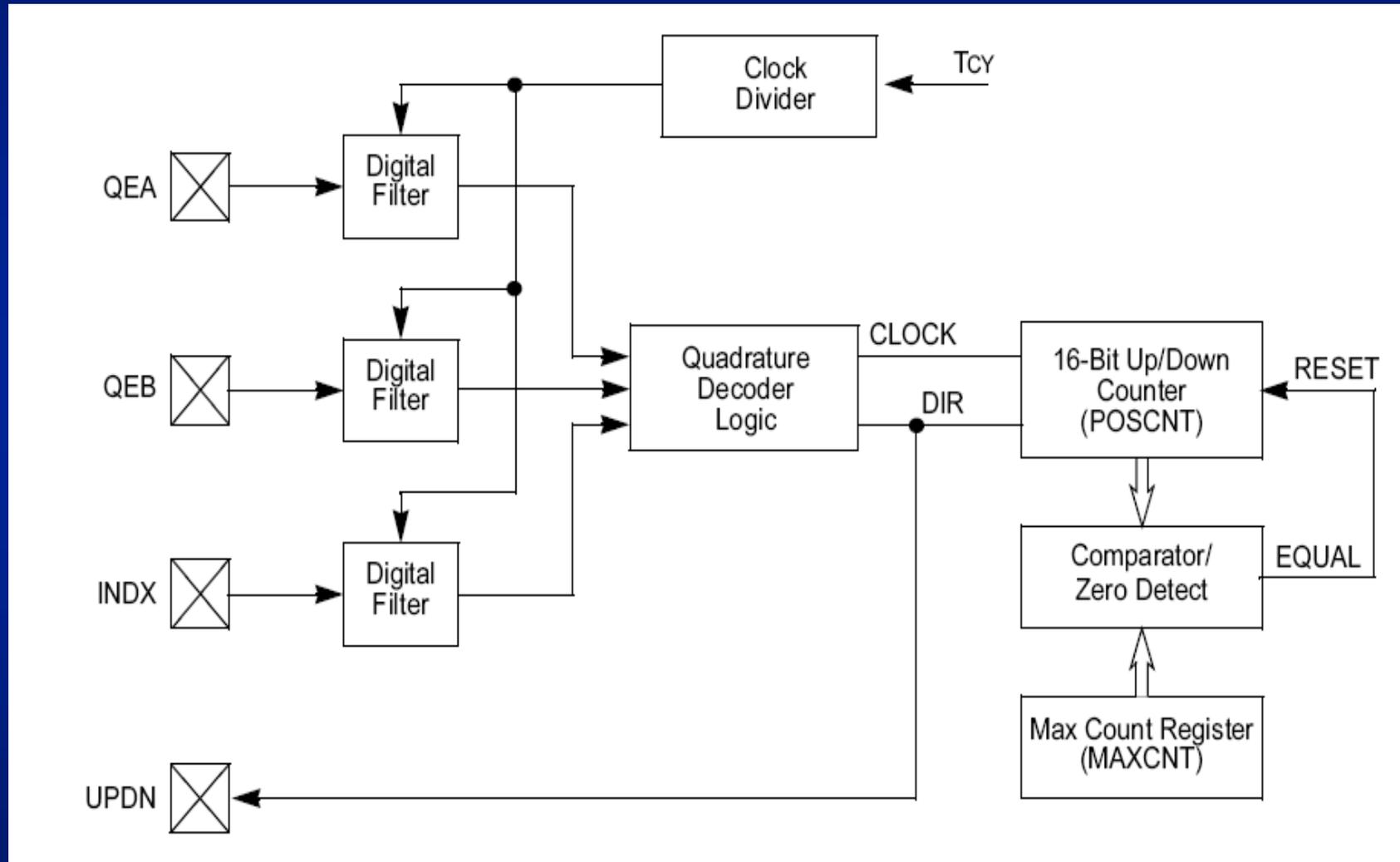
- **QEI Features**

- ❖ QEI decodes signals and accumulates count
- ❖ Two inputs for Phase A and Phase B signals
- ❖ Index pulse input (output from encoder)
- ❖ Programmable noise filters on inputs
- ❖ x2 and x4 counting modes
- ❖ 16-bit Position count register
- ❖ Reset on index pulse (if enabled)
- ❖ Reset on rollover/underflow
- ❖ Count error status bit
- ❖ Module may function as 16-bit Up/down Timer
- ❖ Digital noise filter on all inputs



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# Block Diagram





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# QEI Registers

- QEICON – Control / Status Register (16 bits)
- DFTCON – Digital Filter Control Register (8 bits)
- POSCNT – Position Count Register (16 bits)
- MAXCNT – Maximum Count Register (16 bits)



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# QEICON Register

## QEICON Register

CNERR	-	QEISIDL	INDEX	UPDN	QEIM<2>	QEIM<1>	QEIM<0>
bit15	14	13	12	11	10	9	bit8

- CNERR : Count Error Status Flag bit
- QEISIDL : Stop in Idle Mode
- INDEX : Index Pin Status bit ( Read Only)
- UPDN : Position Counter Direction Status bit
- QEIM<2:0> : QEI Mode Select bit
  - ❖ 111 : x4 mode with position counter reset by match MAXCNT
  - ❖ 110 : x4 Mode with Index Pulse reset of position counter
  - ❖ 101 : x2 mode with position counter reset by match MAXCNT
  - ❖ 100 : x2 Mode with Index Pulse reset of position counter
  - ❖ 001 : Starts 16-bit Timer



# QEICON Register (cont.)

## QEICON Register

SWPAB	PCDOUT	TQGATE	TQCKPS<1>	TQCKPS<0>	POSRES	TQCS	UDSRC
bit7	6	5	4	3	2	1	bit0

- SWPAB : Phase A and Phase B input swap bit
- PCDOUT : Position Counter Direction State Output Enable
- TQGATE : Time Gated Time Accumulation Enable
- TQCKPS<1:0> : Timer Input Clock Prescale Select
  - ❖ For 16-bit Timer mode only
- POSRES : Position Counter Reset Enable
  - ❖ Effective on QEIM<2:0> = 100 or 110
- TQCS : Timer Clock Source Select bit
- UDCRC : Position Counter Direction Selection Control bit

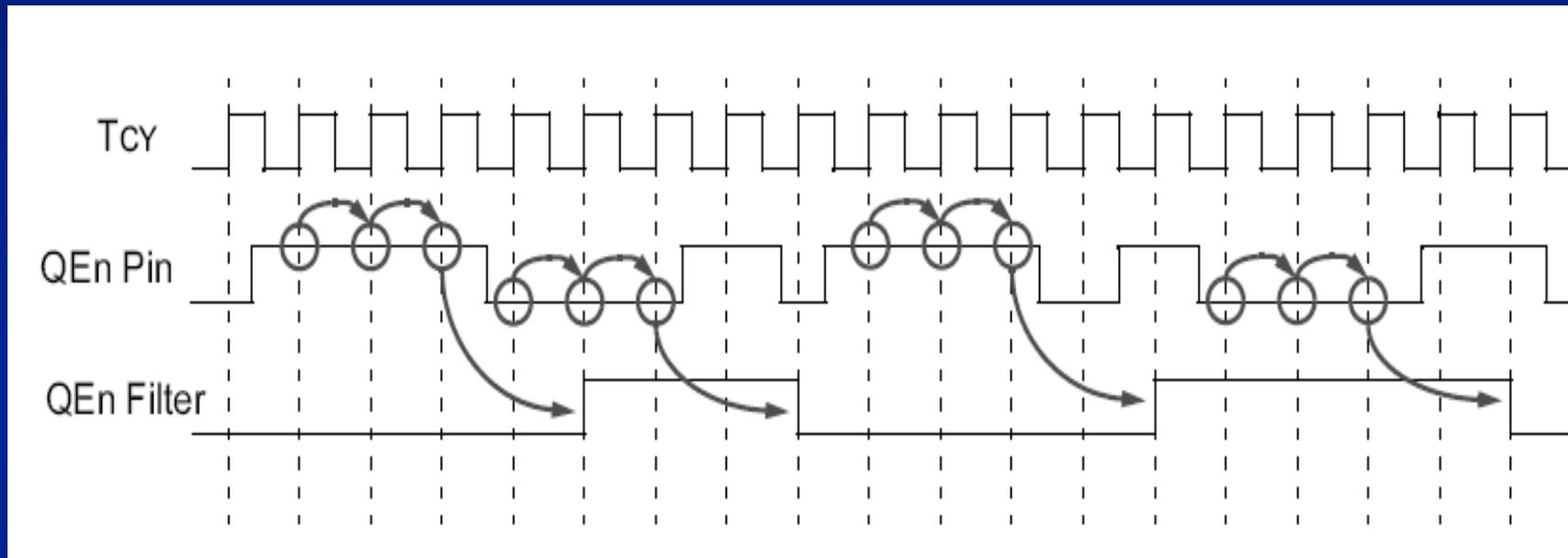


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# Digital Noise Filters

- Multiple clock options to digital filter
  - ❖  $T_{cy}$ ,  $2T_{cy}$ ,  $4T_{cy}$ ,  $8T_{cy}$ ,  $16T_{cy}$ , ...,  $256T_{cy}$
- Signal must be stable for 3 clock cycles
- Adjust clock divide bits to change noise filtering characteristics
- Use of digital filter generates latency

# Digital Noise Filter Timing



Schmitt trigger inputs and three-clock cycle delay filter combine to reject low level noise and large, short duration noise spikes .

Set the QEOUT bit to enable the noise filter for both QEA & QEB  
 Set the INDOUT bit to enable the noise filter for Index input



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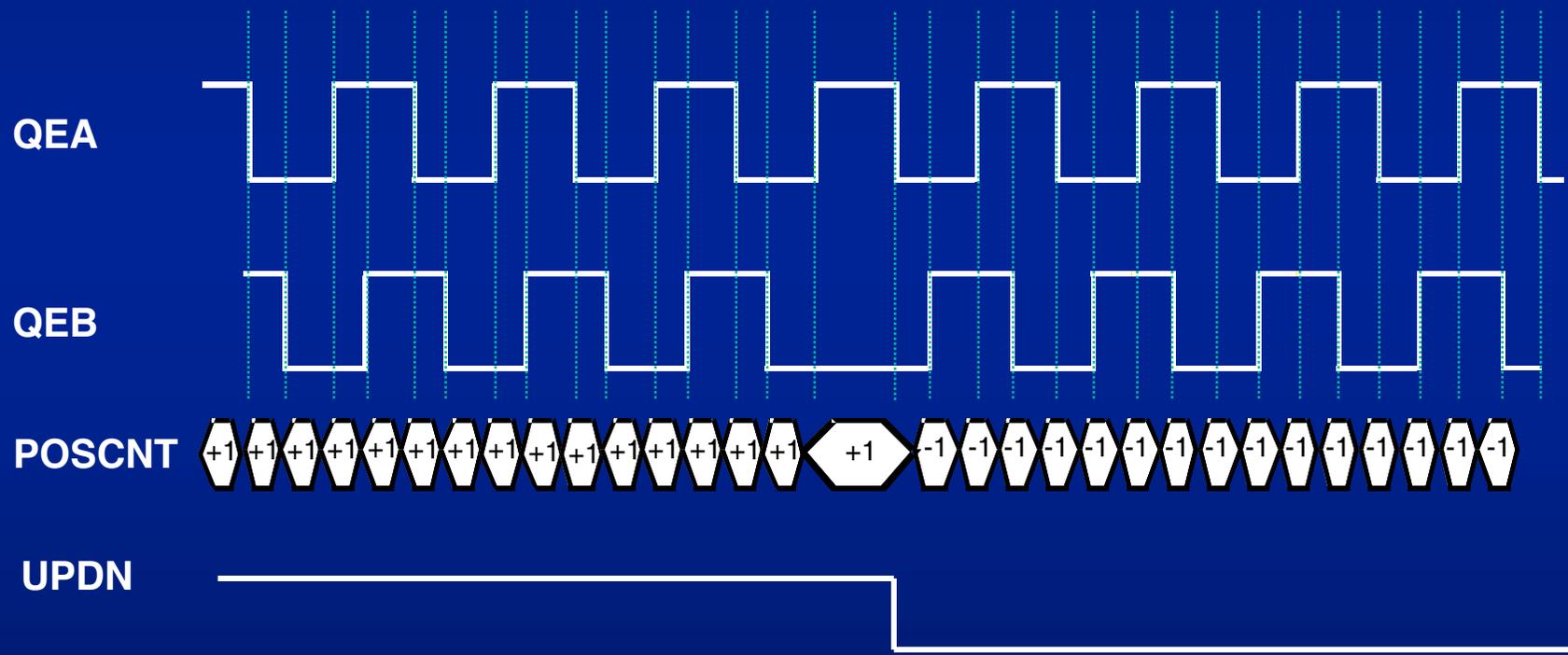
# Quadrature Decoder

- Four basic modes
  - ❖ x 2 mode with Index Pulse reset
  - ❖ X 2 mode with reset by match
  - ❖ X 4 mode Index Pulse reset
  - ❖ X 4 mode with reset by match



# Encoder Timing Diagram

- Quarature Decoder Signal Timing in 4x Mode





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# Position Counter

- Up/down counter
- Counts pulses generated by the decoder
- Count is accumulated in POSCNT register
- POSCNT can be accessed, both for read and write
- Its value can be compared to MAXCNT register

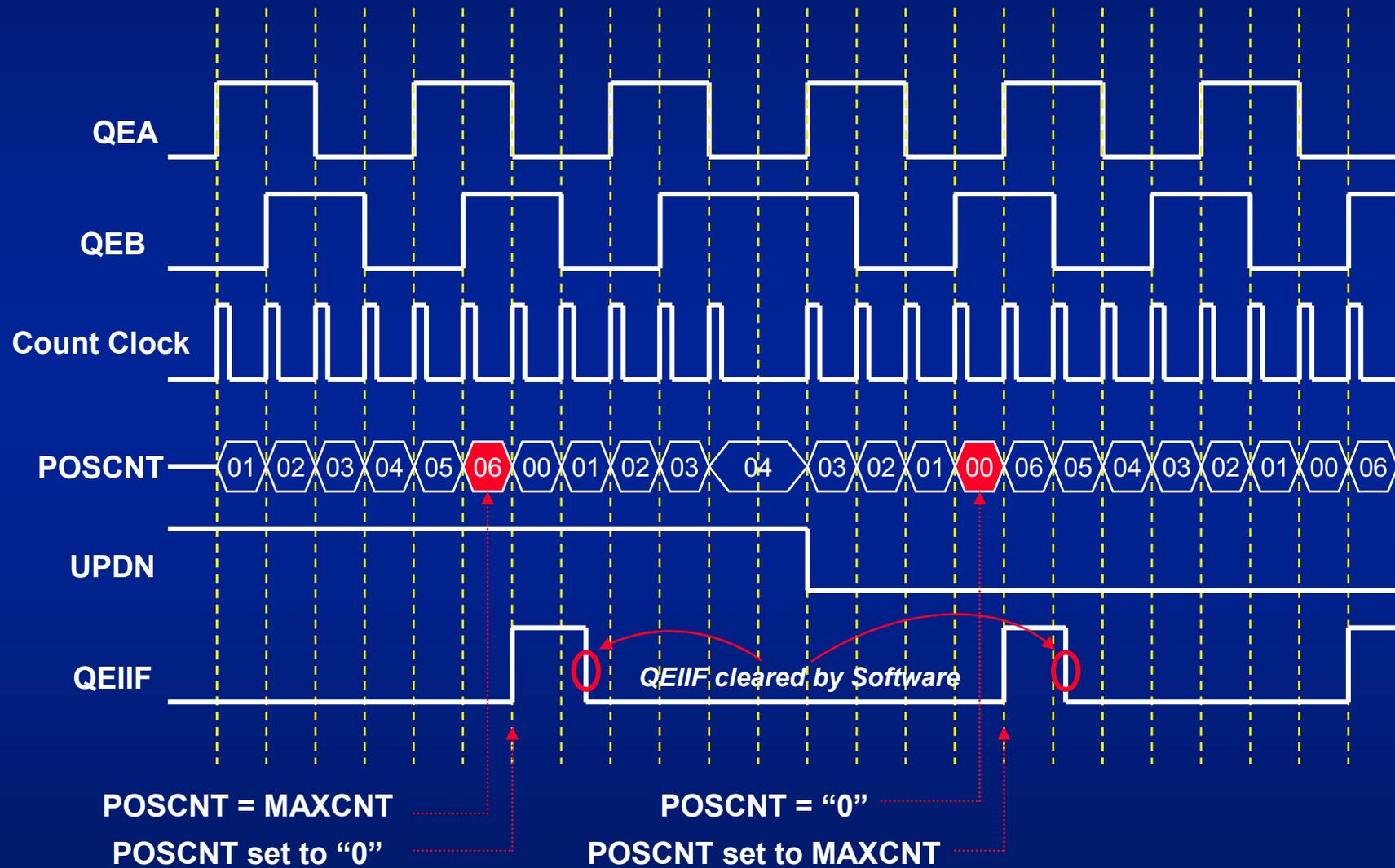
# Using MAXCNT Register

- QEIM<2:0> = 111 or 101, Using the MAXCNT
  - ❖ If the forward (increase) counter value matches the value in the MAXCNT register, POSCNT will reset to zero, and an QEI interrupt event is generated on this overflow event
  - ❖ If the reverse (decrement) counter value count down to zero, the POSCNT is loaded the new value from MAXCNT, and an QEI interrupt event is generated on this underflow event



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# MAXCNT vs. Interrupt





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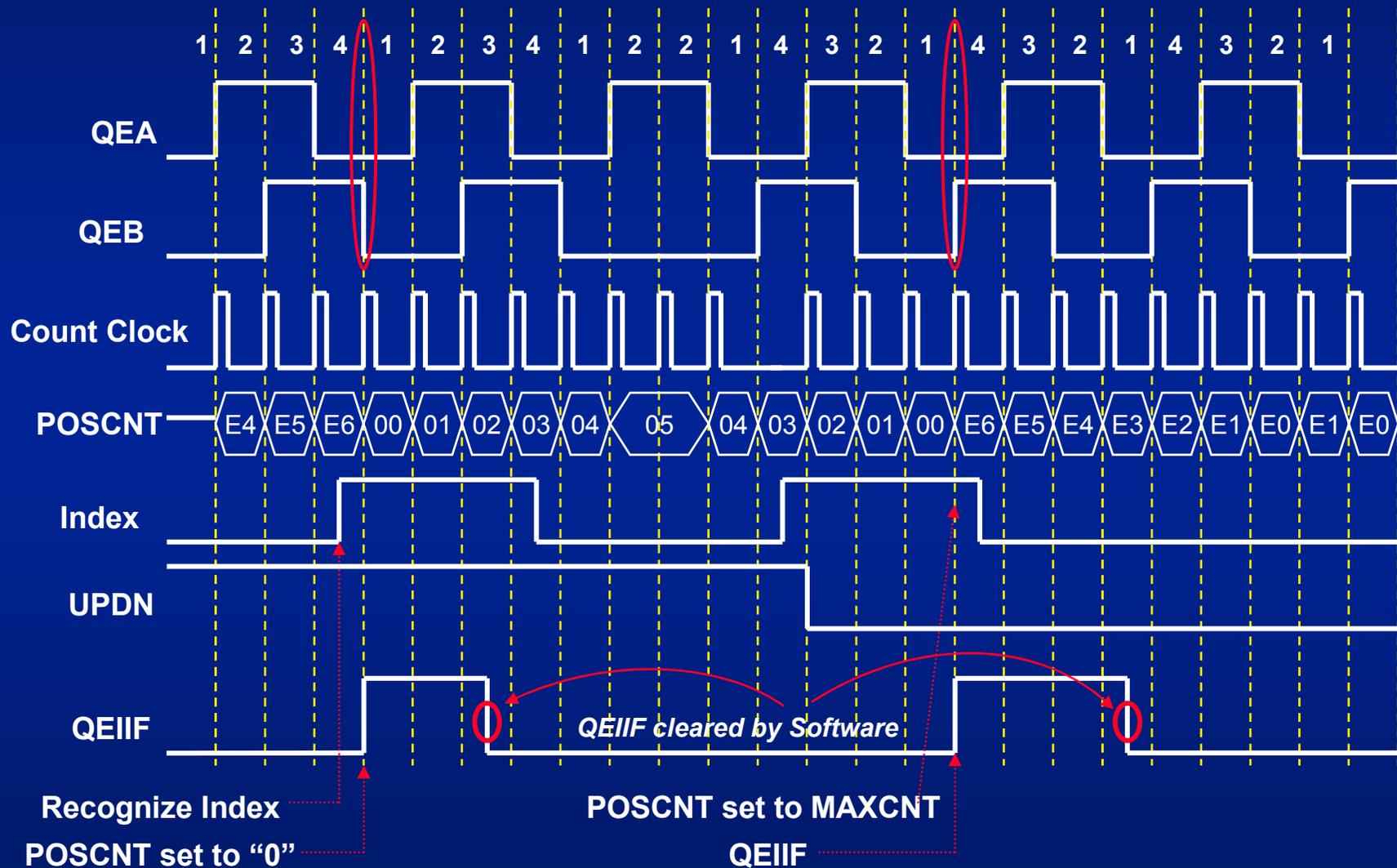
## Using Index Pulse

- QEIM<2:0> = 110 or 100, the Index Pulse is utilized for reset the POSCNT
  - ❖ The position count is reset each time an index pulse is received on the INDEX pin
  - ❖ If the encoder is travelling in the forward direction, the POSCNT is reset to “0”
  - ❖ If the encoder is travelling in the reverse direction, the MAXCNT register is loaded into POSCNT



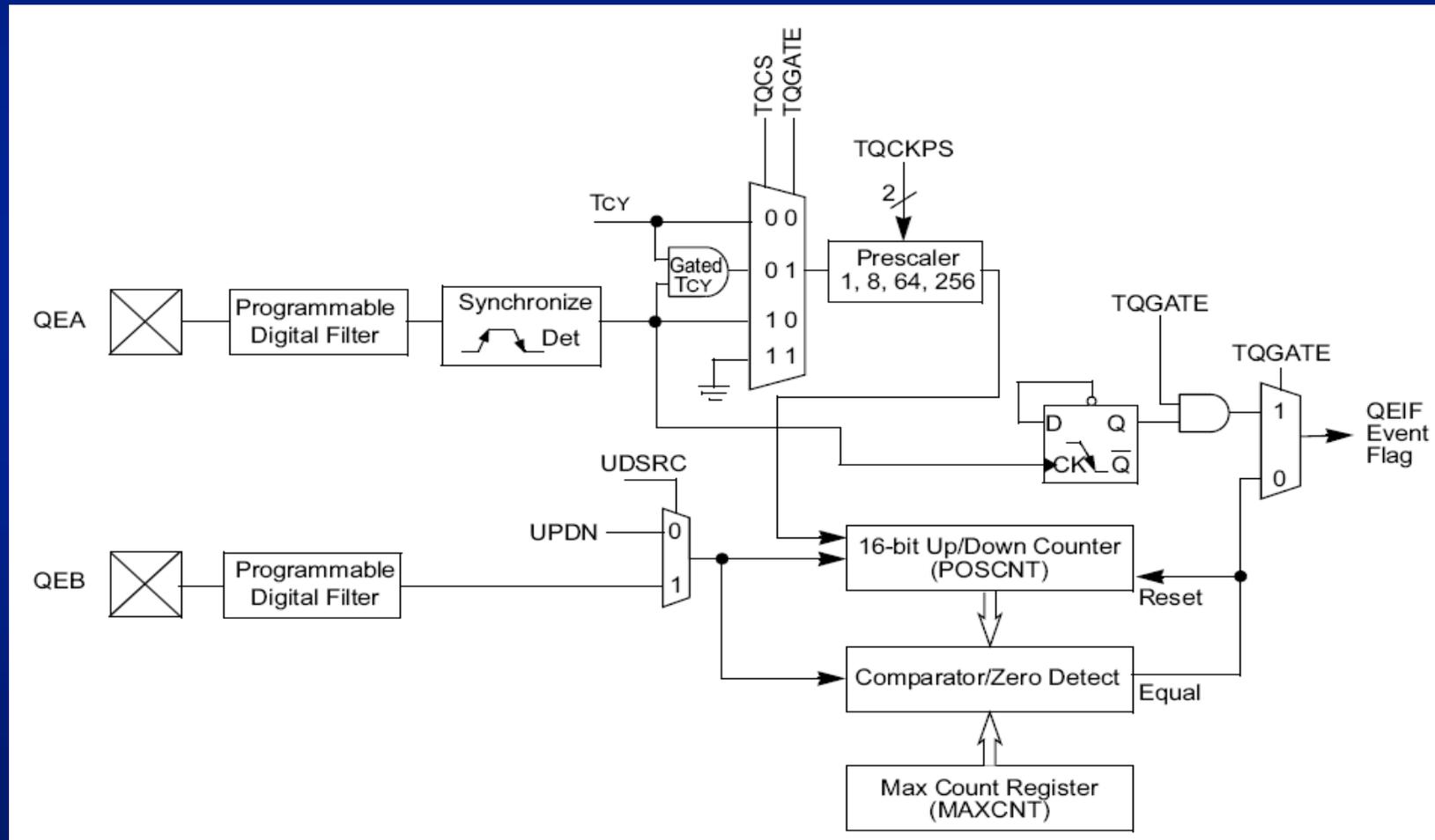
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# Index Mode-Up/Down



# QEI as a 16 bit Timer/Counter

- Set QEIM<2:0> = 001 , QEI as a 16-bit Timer





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# Calculate the RPM

```
if ( QEICONbits.UPDN ) // 馬達正轉時的計算
{
    if ( QEI_New >= QEI_Old ) // 計算單位時間內的旋轉數量
        QEI_Diff = QEI_New - QEI_Old ;
    else // 溢位時的處理
        QEI_Diff = QEI_New + ( 65536 - QEI_Old ) ;
}
else // 馬達反轉時的計算
{
    if (QEI_New < QEI_Old )
        QEI_Diff = QEI_Old - QEI_New ;
    else
        QEI_Diff = ( 65536 - QEI_New )+ QEI_Old ; // 借位時的處理
}

QEI_Old = QEI_New ; // 更新的QEI數值

RPM = ((long)QEI_Diff*600/256); // 轉速的計算 (100mS * 600= 1 Minute,
// Index=64 採4倍精度 = 256)
```



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## QEI Lab

- The QEI signal can be generated by PIC12F675 which was programmed
- Please make sure close position for sw1 sw2 & sw3 in DSW4
- Calculate the QEI input signal with x4 mode, every 100mS display the RPM on the LCD Module
- Adjust the VR3 to modify the QEI speed