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[Forum: 16-bit PIC24/dsPIC](#)

Topic: dsp33ch的p33CH512MP508.h file不能更改

Subject: Re: dsp33ch的p33CH512MP508.h file不能更改

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您好

可是像原來

```
typedef struct tagADMODOLBITS {
    uint16_t SIGN0:1;
    uint16_t :1;
    uint16_t SIGN1:1;
    uint16_t :1;
    uint16_t SIGN2:1;
    uint16_t :1;
    uint16_t SIGN3:1;
    uint16_t :1;
    uint16_t SIGN4:1;
    uint16_t :1;
    uint16_t SIGN5:1;
    uint16_t :1;
    uint16_t SIGN6:1;
    uint16_t :1;
    uint16_t SIGN7:1;
} ADMODOLBITS;
```

是沒有定義 uint16_t DIFF0:1; and uint16_t DIFF1:1;
那我要如何加這兩個定義?否則compiler會有redefine的問題!

```
typedef struct tagADMODOLBITS {
    uint16_t SIGN0:1;
    uint16_t DIFF0:1;
    uint16_t SIGN1:1;
    uint16_t DIFF1:1;
    uint16_t SIGN2:1;
    uint16_t :1;
    uint16_t SIGN3:1;
    uint16_t :1;
    uint16_t SIGN4:1;
    uint16_t :1;
    uint16_t SIGN5:1;
    uint16_t :1;
    uint16_t SIGN6:1;
    uint16_t :1;
    uint16_t SIGN7:1;
} ADMODOLBITS;
```

thanks