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Forum: [8-bit PIC](#)

Topic: [使用MCC , XC8的DATAEE操作](#)

Subject: Re: [使用MCC , XC8的DATAEE操作](#)

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覺得你可以用uint32\_t的data type來放,  
舉個例子115200的baud rate用一個union的架構來做,  
union

```
{
    uint32_t BaudRate;
    uint8_t Byte[4];
}Uart;
```

```
Uart.BaudRate = 115200;
```

```
eeeprom_write(0x00, Uart.Byte[0]);
eeeprom_write(0x01, Uart.Byte[1]);
eeeprom_write(0x02, Uart.Byte[2]);
eeeprom_write(0x03, Uart.Byte[3]);
```

```
Uart.Byte[0] = eeeprom_read(0x00);
Uart.Byte[1] = eeeprom_read(0x01);
Uart.Byte[2] = eeeprom_read(0x02);
Uart.Byte[3] = eeeprom_read(0x03);
```

```
EUSART1_Initialize(Uart.BaudRate);
```